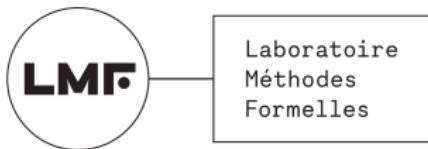


# Natural language processing for subjectivity analysis in personal narratives

Gustave Cortal

Thesis director: Alain Finkel  
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We first address the *content* by classifying elements of personal narratives (e.g., characters and emotions). Then, we study the *form* through the concept of style

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*My research models are publicly hosted on Hugging Face and were trained using the Jean Zay supercomputer*

## Definition of objectives using cognitive science

G. Cortal and C. Bonard. [Improving Language Models for Emotion Analysis: Insights from Cognitive Science](#). CMCL, ACL 2024.

# Psychological theories and emotion annotation schemes

What are current limitations and interesting research directions?

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What are current limitations and interesting research directions?

Psychological theories	In text, emotion is...	Example
Basic emotions theory	a <b>category</b>	"I love philosophy." → joy
Constructivist theories	a continuous value with an <b>affective</b> meaning	"His voice soothes me." → valence (4/5), arousal (1/5)
Appraisal theory	a continuous value with a <b>cognitive</b> meaning composed of <b>semantic roles</b>	"I received a surprise gift." → sudden (4/5), control (0/5) "Louise (experiencer) was angry (cue) towards Paul (target), because he didn't inform her (cause)."

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- ▶ Some linguistic and cognitive science theories are not considered
- ▶ There is no benchmark that evaluates the richness of the emotional phenomenon

## Linguistic and cognitive science theories

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→ Different emotion expression modes are more or less difficult to interpret

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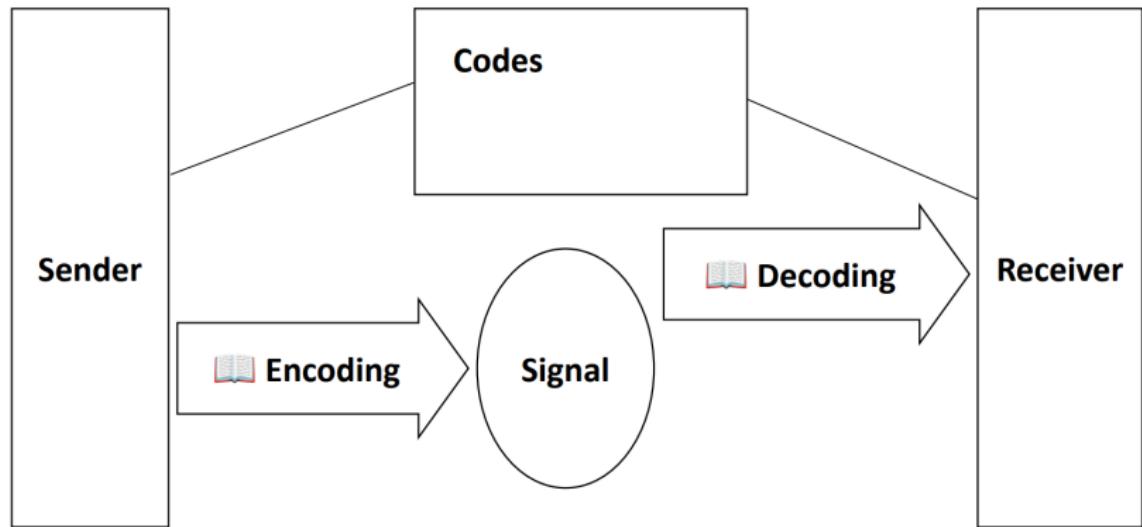
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The formal semantics of a language is made of syntactical and lexical rules that pairs <strings of words> with [sentential meanings]

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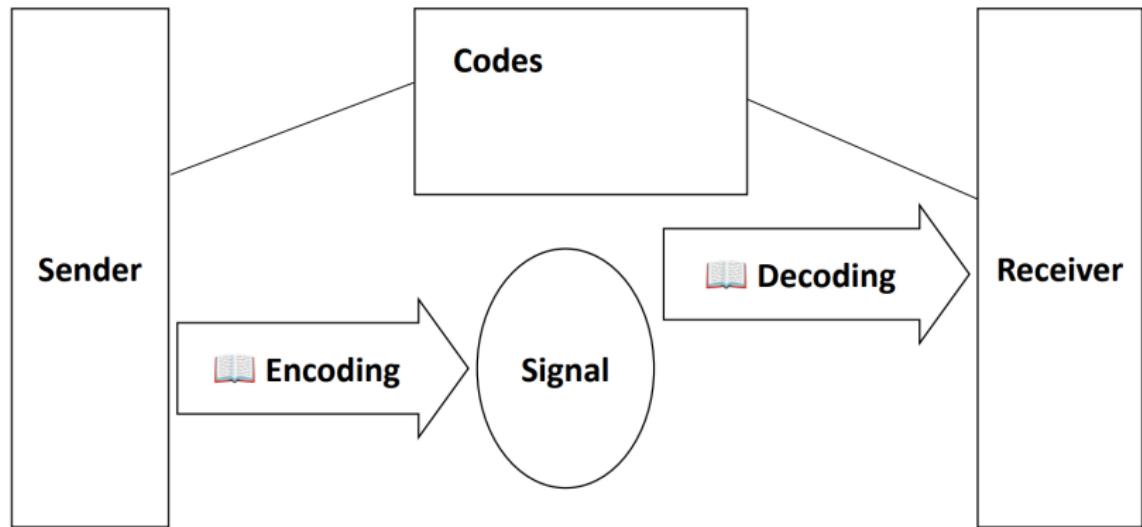
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- We rely on other sources of evidence to infer what is communicated

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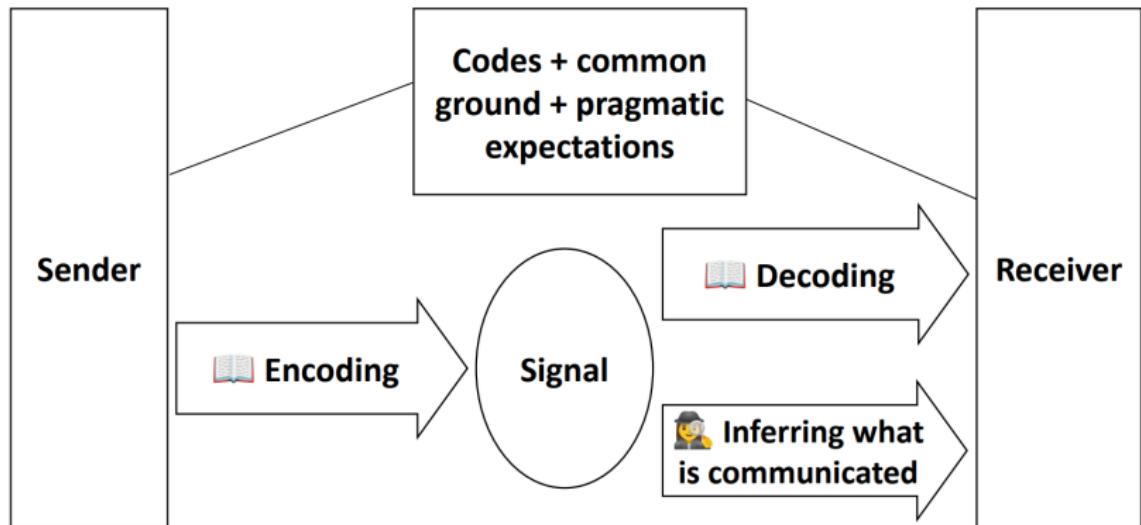
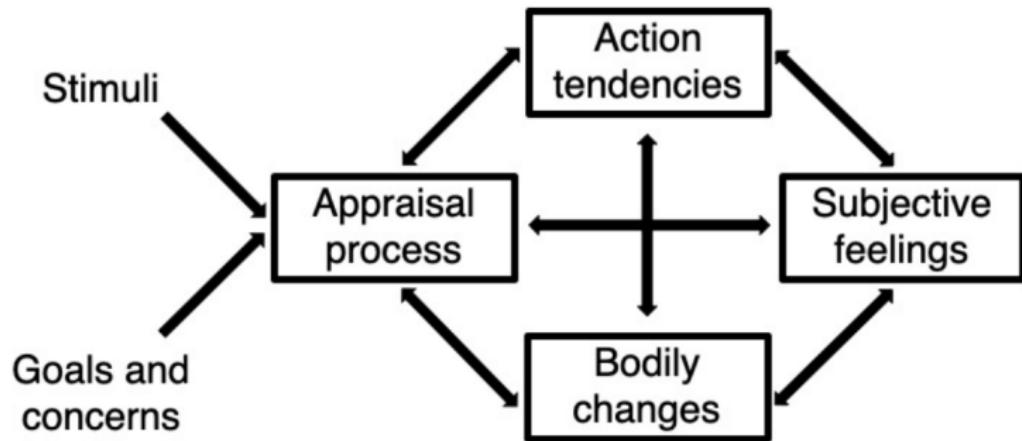


Figure: Detective analysis in cognitive pragmatics.

# How to integrate psychological theories of emotion?

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**Figure:** Integrated framework for emotion theories. Emotional episodes are synchronized changes in four components (Scherer, 2022).

## Construction of an emotion dataset

Available at [hf.co/datasets/gustavecortal/FrenchEmotionalNarratives](https://hf.co/datasets/gustavecortal/FrenchEmotionalNarratives)

**G. Cortal**, A. Finkel, P. Paroubek, L. Ye. Emotion Recognition based on Psychological Components in Guided Narratives for Emotion Regulation. *SIGHUM, EACL 2023*.

# French emotional narratives based on components

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Component	Answer
Behavior	I'm giving a lecture on a Friday morning at 8:30. A student goes out and comes back a few moments later with a coffee in his hand.
Feeling	My heart is beating fast, and I freeze, waiting to know how to act.
Thinking	I think this student is disrupting my class.
Territory	The student attacks my ability to be respected in class.

Chosen emotion: anger (possible choices: anger, fear, joy, sadness)

More than 1,000 narratives were collected during emotion regulation sessions

# Training language models for emotion analysis

**G. Cortal**, A. Finkel, P. Paroubek, L. Ye. Emotion Recognition based on Psychological Components in Guided Narratives for Emotion Regulation. *SIGHUM, EACL 2023*

**G. Cortal**. Sequence-to-Sequence Language Models for Character and Emotion Detection in Dream Narratives. *LREC-COLING 2024*

# Discrete emotion detection based on components

Component	Logistic Regression			CamemBERT		
	Precision	Recall	$F_1$	Precision	Recall	$F_1$
All	71.2 (2.6)	69.1 (2.2)	67.8 (2.3)	<b>85.1</b>	<b>84.8</b>	<b>84.7</b>
Without behavior	77.4 (2.3)	75.8 (2.4)	74.5 (2.6)	80.3	79.8	79.7
Without feeling	64.3 (1.9)	61.5 (1.2)	61.3 (2.2)	81.6	79.8	79.9
Without thinking	70.9 (1.8)	69.1 (2.0)	68.3 (2.2)	79.6	78.5	78.7
Without territory	64.3 (4.1)	64.5 (2.4)	62.3 (2.8)	78.7	78.5	78.6
Only behavior	52.1 (3.5)	54.6 (2.9)	51.7 (2.9)	68.4	67.1	66.6
Only feeling	69.6 (1.5)	68.9 (2.1)	68.4 (2.0)	67.8	68.4	67.7
Only thinking	50.1 (3.4)	53.8 (2.3)	50.6 (2.7)	70.5	70.1	70.1
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- Some components benefit from contextual understanding and world knowledge (e.g., behavior and thinking)

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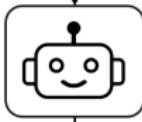
How to automate the annotation process?

# Character and emotion detection in dream narratives

**Dream narrative:** Chloé called me on my phone. She was happy to tell me that she liked a boy.

**Characters:** 1FKA, 1MSA. *Chloé and the boy.*

**Emotion:** 1FKA HA. *Chloé is happy.*



*conversion  
into natural  
language*

[CHARACTER] status is individual alive, gender is female, identity is known, age is adult [CODE] 1FKA  
[CHARACTER] status is individual alive, gender is male, identity is stranger, age is adult [CODE] 1MSA  
[EMOTION] 1FKA is happy

# Results

Baseline is LaMini-Flan-T5 finetuned on 1823 dream narratives

Model	Status	Gender	Identity	Age	Character	Emotion
Baseline	82.87	78.02	76.17	86.21	64.74	75.13
No <sub>semantics</sub>	71.37	56.54*	61.0	90.51	41.79*	75.79
No <sub>names</sub>	80.66*	74.32**	74.2	83.95*	60.93**	73.04*
Size <sub>small</sub>	78.35**	72.13**	70.25**	81.66**	56.79**	70.15**
Size <sub>large</sub>	84.51*	80.3**	78.63**	87.29	67.63**	74.71
First <sub>group</sub>	82.33	77.71	74.86	85.61	63.71	71.94
First <sub>individual</sub>	80.59**	76.14	74.22*	83.87**	62.67	67.32
First <sub>emotion</sub>	83.92	78.74	77.06	87.63	64.97	72.03
Conversion <sub>comma</sub>	84.02**	79.84**	77.67**	87.08*	66.69**	73.68
Conversion <sub>marker</sub>	82.39	78.45	76.53	86.09	65.44	74.36
Cross-validation	86.28	81.9	79.51	89.52	68.64	76.18

**Table:**  $F_1$ -scores for character and emotion detection. Significant differences from baseline: \*\* ( $p < 0.01$ ), \* ( $p < 0.05$ ).

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→ Language models can effectively address character and emotion detection in dream narratives

## Results

StableBeluga<sub>i</sub> is a 7B model with in-context learning using *i* examples

Model	Status	Gender	Identity	Age	Character	Emotion
Baseline	82.87	78.02	76.17	86.21	64.74	75.13
StableBeluga <sub>1</sub>	43.95**	39.76**	31.25**	56.16**	15.65**	-
StableBeluga <sub>3</sub>	52.44**	46.49**	38.46**	63.88**	21.06**	-
StableBeluga <sub>5</sub>	55.89**	46.29**	42.61**	63.73**	24.86**	-

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Dream-T5, a model for emotion and character prediction in dream narratives, and Oneirogen, a model for dream generation

## Case study on the war veteran

Group	Category	% Vet	% Total	Δ
Identity	known*	24.9	51.6	-26.7
	prominent	1.9	2.5	-0.6
	occupational*	22.4	8.0	14.4
	ethnic*	4.1	0.9	3.1
	unknown*	46.8	37.0	9.8
Gender	male*	56.2	43.0	13.1
	female*	24.1	33.1	-9.0
	joint	10.9	12.2	-1.3
	undefined	7.9	8.7	-0.9

**Table:** Identity and gender proportions for the veteran (n=566 narratives) versus other dreamers. Δ shows the difference in percentage points. \* indicates significant difference ( $p < 0.05$ ).

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→ The war veteran dreams more about *occupational*, *ethnic*, and *unknown* identities compared to other dreamers.

## Oneirogen, a language model for dream generation

Oneirogen ([0.5](#), [1.5](#), [7B](#)), a language model for dream generation. It is based on [Qwen2](#) and was trained on [DreamBank](#)

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Oneirogen was used to produce [The Android and The Machine](#), an English dataset composed of 10,000 real and 10,000 generated dreams

*I'm in a building that seems to be a school or maybe a university. There is a lot of noise and activity, and everyone is very busy talking. It is very loud and unpleasant - too loud to talk to anyone easily. The walls are made out of some soft material that might be plastic foam.*

*I was at a shop. There were lots of people there and I lost Mom and Ezra. Later, we were in a car park. We went to get pizza's for dinner from the nearby pizza place but it was really late so they wouldn't serve us. [I think I was also walking around the shops earlier].*

## Formalization of style in personal narratives

G. Cortal and A. Finkel. Formalizing Style in Personal Narratives. EMNLP 2025.

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In everyday usage, style refers to a distinctive manner of expression

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We narrow the general definition of style: *a distinctive manner of communicating subjective experience in narratives*

## How to give an operational definition of style?

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# What linguistic features encode subjective experience?

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Language achieves three functions: interpersonal (language builds social relationships), textual (information is organized to create coherent messages), and *ideational* (language represents experience)

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Language represents experience through *processes*, *participants* and *circumstances*

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Language represents experience through *processes*, *participants* and *circumstances*

Processes	Examples
Action: actions and events in the physical world.	[He] <sub>Actor</sub> [takes] <sub>Action</sub> [the valuable] <sub>Affected</sub> [Members of my cult] <sub>Actor</sub> [have made] <sub>Action</sub> [1500 euros] <sub>Result</sub> [I] <sub>Actor</sub> [give] <sub>Action</sub> [her] <sub>Recipient</sub> [a chance] <sub>Range</sub>
Mental: internal experiences such as thoughts, perceptions, and feelings.	[We] <sub>Senser</sub> [believe] <sub>Mental</sub> [women are the leaders of change] <sub>Phenomenon</sub> [The moon] <sub>Senser</sub> [sees] <sub>Mental</sub> [the earth] <sub>Phenomenon</sub> [He] <sub>Senser</sub> [disliked] <sub>Mental</sub> [Gilbert's writing] <sub>Phenomenon</sub>
Verbal: acts of communication.	[David] <sub>Sayer</sub> [said] <sub>Verbal</sub> ['the corrupt, criminals and money launderers'] <sub>Verbiage</sub>
State: states of being, having, or existence.	There [was] <sub>Existential</sub> [a swimming pool] <sub>Existent</sub> [John] <sub>Carrier</sub> [is] <sub>State</sub> [an interesting teacher] <sub>Attribute</sub> [Hadrian's Wall] <sub>Possessor</sub> [has] <sub>State</sub> [something for everyone] <sub>Possessed</sub>

## Pipeline for our sequence-based framework

Clause	Process (symbol)	Participants
I wake in a dark room	Action (a)	Actor
I feel a cold wind	Mental (m)	Senser, Phenomenon
I tell myself to move	Verbal (v)	Sayer, Recipient
<b>Sequence:</b> <i>amv</i>   <b>Substrings:</b> {am, mv}		

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2. Identify features (e.g., processes and participants) for each clause using in-context learning with large language models
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4. We perform sequence analysis to identify patterns such as frequent substrings and representative sequences

## Results on the war veteran

We compare the proportion of sequences containing a given substring

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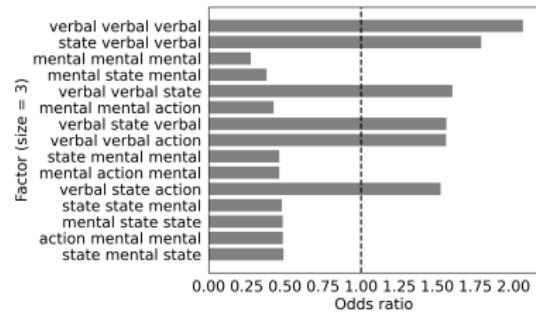
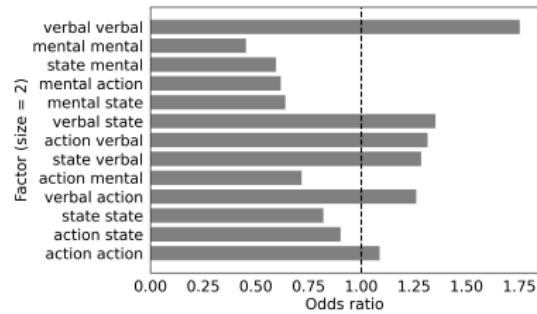
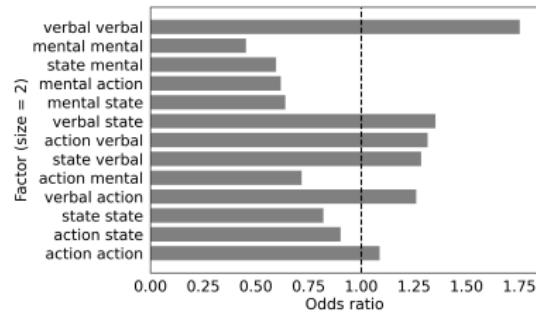


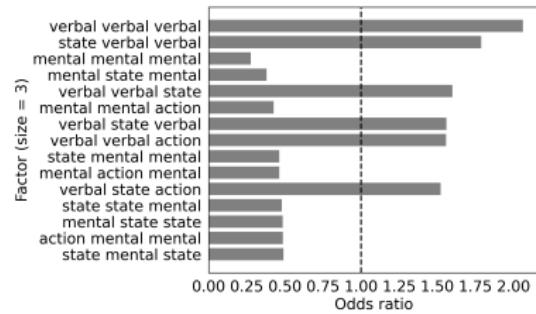
Figure: Top substring odds ratio between the veteran and the norm

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(a) Size 2.



(b) Size 3.

Figure: Top substring odds ratio between the veteran and the norm

We show a preference for the war veteran to remain in a verbal process, as indicated by substrings such as *verbal.verbal* and *verbal.verbal.verbal* with high odds ratios (respectively 2.00 and 1.75)

## Results on the war veteran

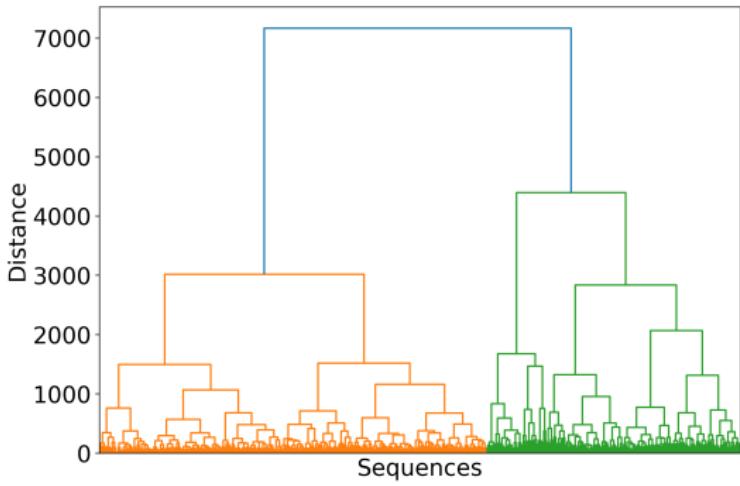


Figure: Dendrogram with Ward linkage and cosine similarity

## Results on the war veteran

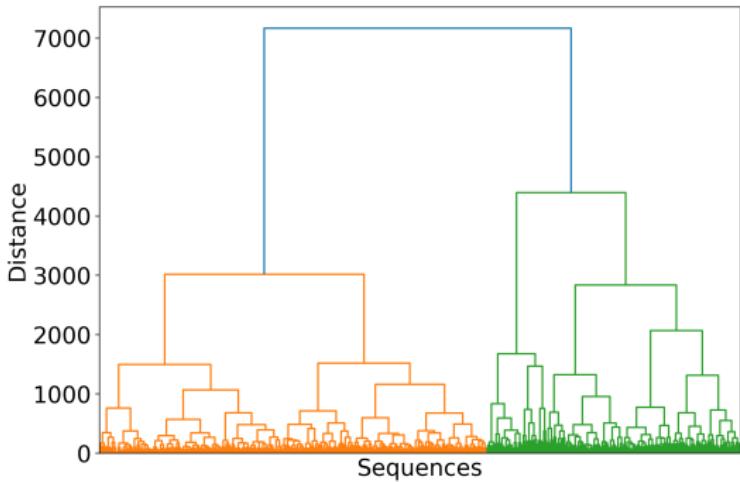


Figure: Dendrogram with Ward linkage and cosine similarity

**Representative sequences:** *savamasasaaaamaaaasavvvaaaaaaavssaaaaa* and *sssssvavaavssvsavvvvsmasasaasasaamaamvmsss* with  
 $a = \text{action}$ ,  $m = \text{mental}$ ,  $s = \text{state}$ ,  $v = \text{verbal}$

## Perspectives

- ▶ Authorship profiling

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- ▶ Applying methods from complexity science and formal language theory

# Automatic thematic analysis in mental health narratives using language models

**G. Cortal**, S. Guessoum, X. Cao, R. Riad. *Fine-grained mental health topic modeling in different cohorts using large language models* (preprint). 2025.

# Introduction

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  - ▶ Computational approaches offers time savings over manual annotation, and the power to analyze a larger amount of data
- We developed a pipeline that (a) clusters narratives from different cohorts, (b) generates descriptions for each cluster, and (c) links clusters to variation in clinical scores and sociodemographic factors

## Data collection

We collected clinical scores and narratives from **four cohorts**. A French general population cohort ( $n=1809$ ), and three clinical populations: Italian ( $n=116$ ), Chinese ( $n=52$ ), and Spanish ( $n=90$ ) cohorts

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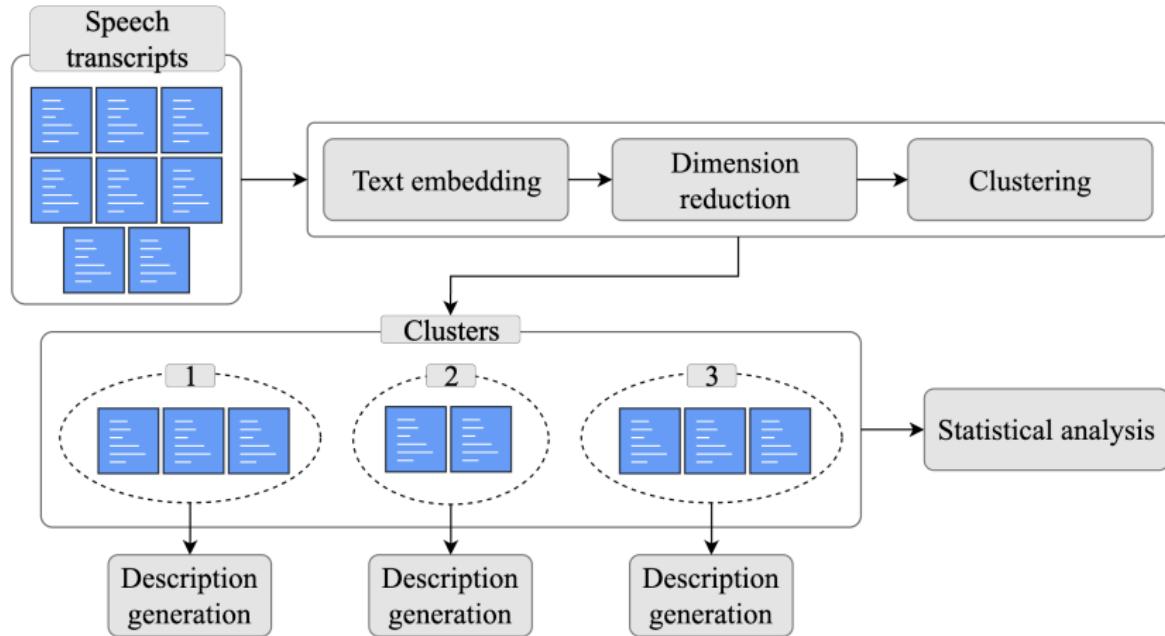
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**Open-ended questions:** *Describe your last 24 hours / a negative event that happened to you in the past / a positive event that happened to you in the past / a negative event you think might happen in the future / a positive event you think might happen in the future / Describe how you are feeling at the moment and how your sleep has been lately*

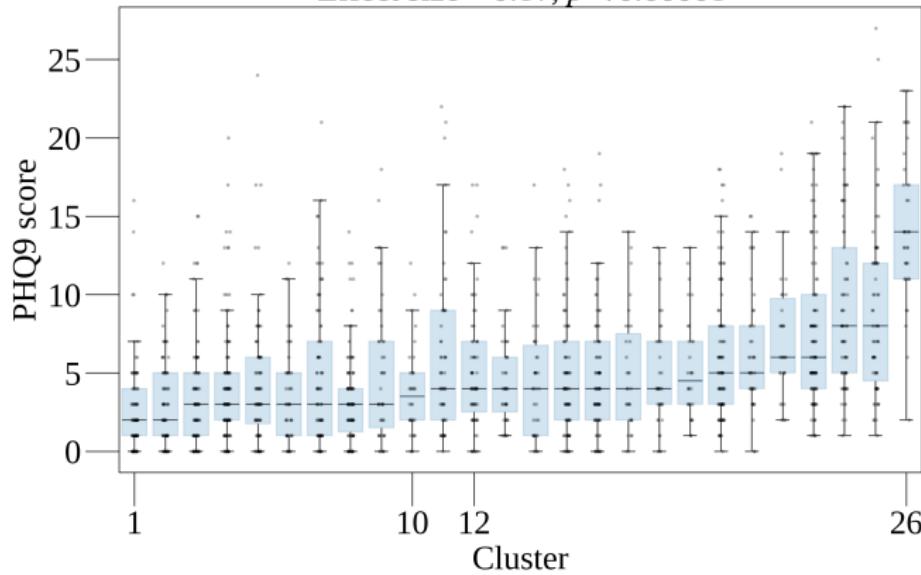
# Pipeline for semantic clustering and description generation



# Distribution of depression scores across clusters

*How you are feeling and how your sleep has been lately*

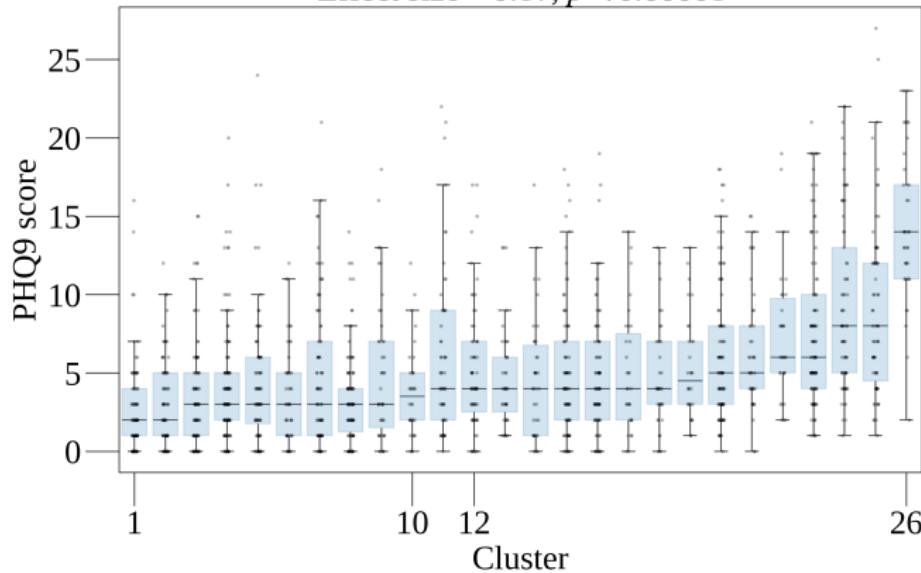
Effect size = 0.17,  $p < 0.00001$



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→ Depression scores vary significantly: cluster 26 highest ( $13.4 \pm 5.4$ ), cluster 1 lowest ( $2.6 \pm 2.2$ )

# Generated cluster descriptions

**Cluster 1 description:** The individuals express consistent satisfaction with their current well-being, emphasizing good sleep quality, restful or pleasant nights, and a general sense of relaxation, even when noting variations in sleep duration or occasional fatigue. (age=39±19, n=92)

**Cluster 10 description:** The individuals express frequent nighttime urinary interruptions disrupting sleep, often attributed to age-related conditions like prostate issues or overactive bladder, alongside mixed reports of physical well-being, mental resilience, and lifestyle factors such as retirement or exercise influencing their overall health and sleep patterns. (age=69±15, n=34)

**Cluster 12 description:** The individuals express stress related to academic exams, significant life decisions, and workloads, alongside sleep disturbances caused by lifestyle changes, increased responsibilities, or environmental adjustments, while some also highlight temporary relief from pressures through personal achievements or upcoming positive events. (age=24±9, n=67)

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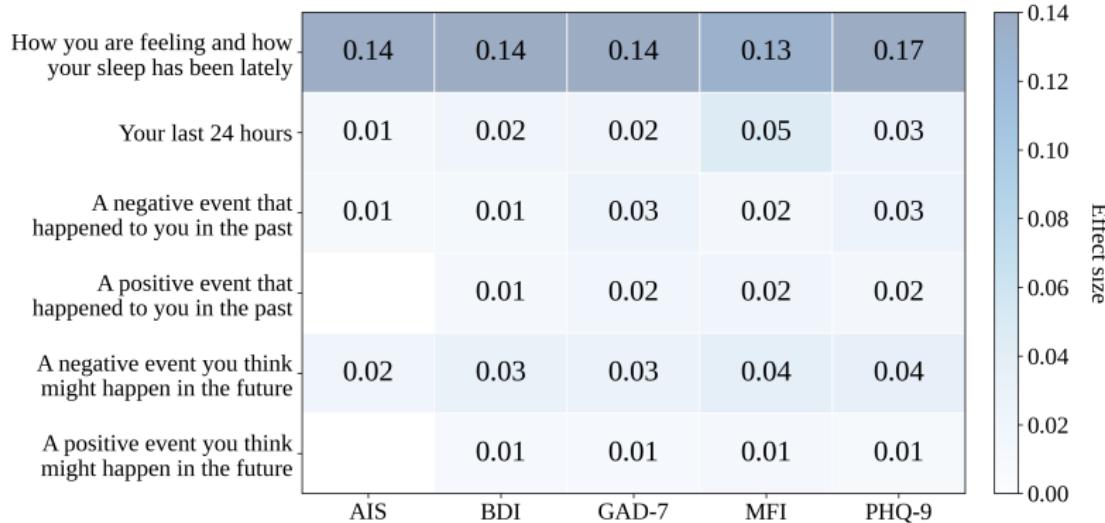
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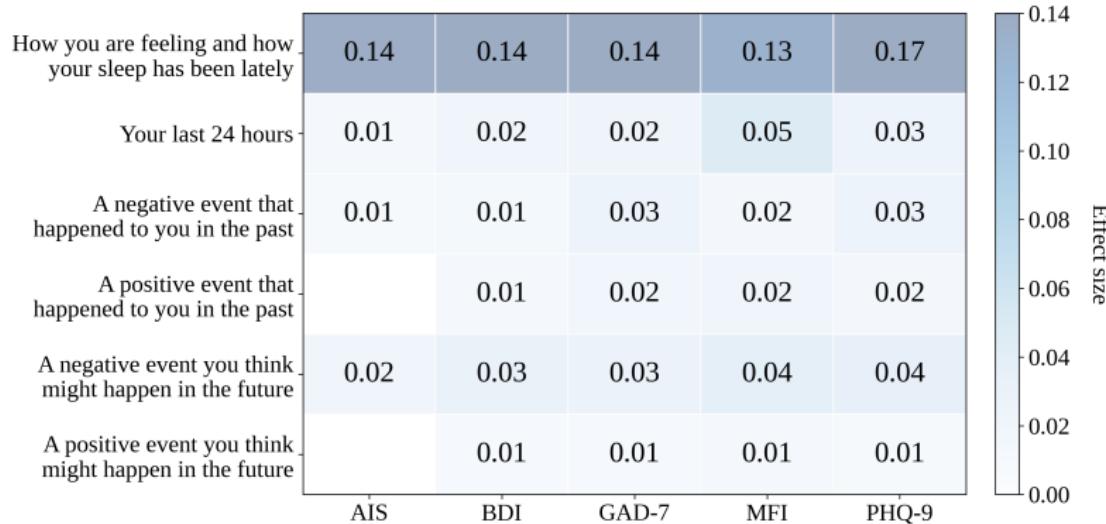
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→ Clustering captures symptom severity and age-related circumstances

# Effect size across questions and clinical scores

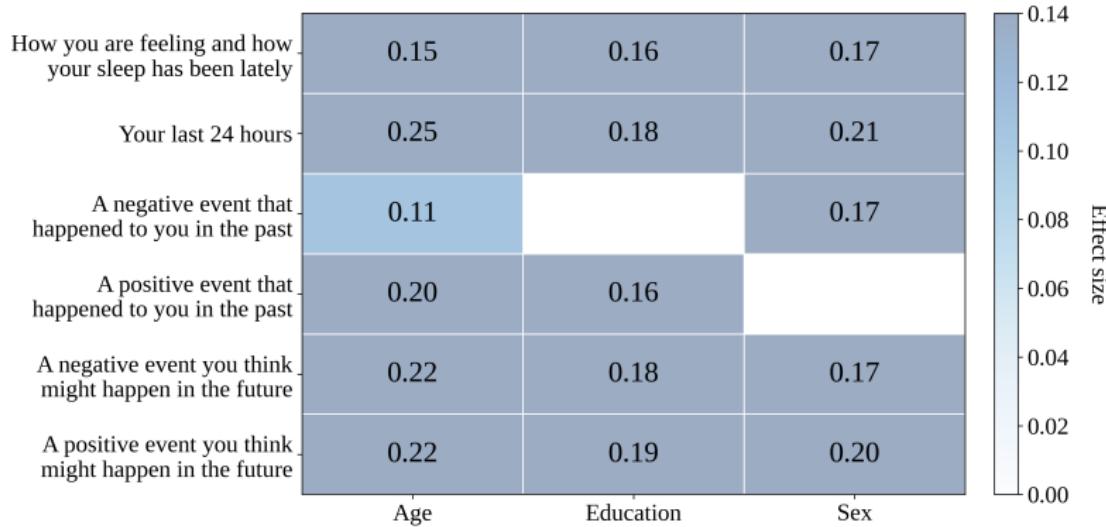


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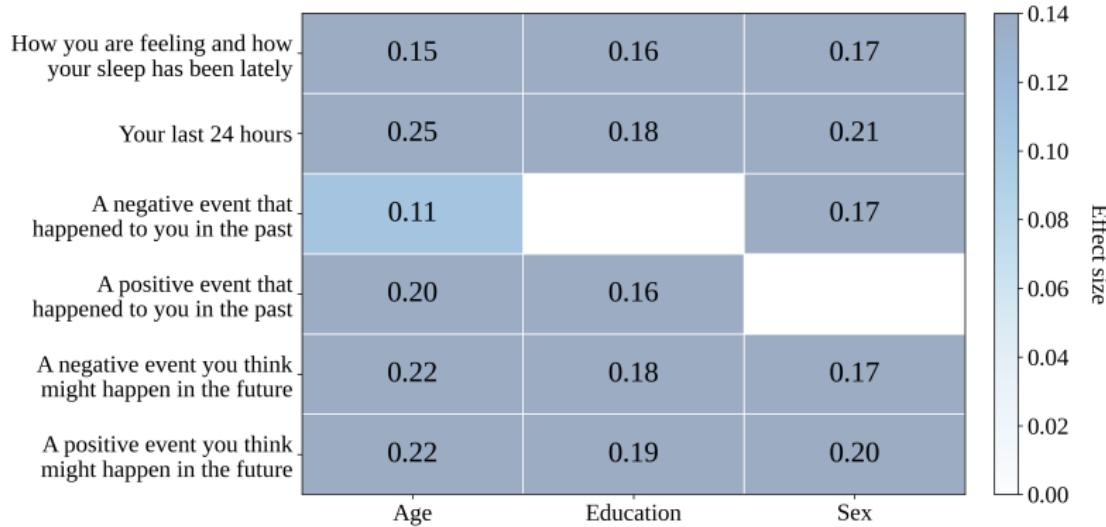


→ Certain questions better discriminate clinical scores

# Effect size across questions and sociodemographics



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→ Nearly all questions discriminate sociodemographics

## Conclusion and perspectives

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## Perspectives

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I co-supervised ongoing PhD thesis: Nicolas Richet (multimodal emotion recognition), Amine Haddou (cognitive distortions), and Raphael Faure (style analysis)

# Post-training for psychology

Piaget (0.6, 1.7, 4, 8B), a model for psychological reasoning

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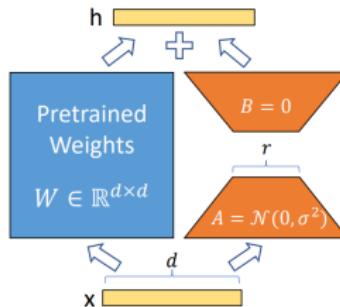
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Clusters tagged psychology or philosophy were retained for LoRA finetuning based on Qwen3



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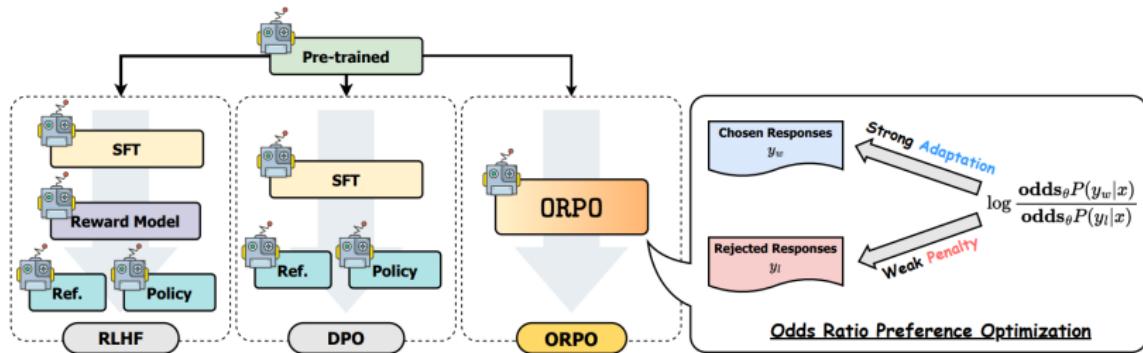
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# How does it compare to other language models?

## User prompt

Anxiety often strikes when I'm faced with making decisions. The fear of making the wrong choice or disappointing others paralyzes me, leaving me stuck in indecision. I want to learn how to trust myself and make confident choices.

### Qwen3-8B

It's completely natural to feel anxious when facing important decisions, especially when you're worried about making the wrong choice or letting others down. This internal conflict can create a sense of overwhelm that makes it hard to move forward. Learning to trust yourself is a powerful step toward overcoming this challenge. Start by reflecting on past decisions—what worked, what didn't, and what you learned from them. Over time, you'll begin to recognize your own values, strengths, and patterns of thinking.

Practicing self-compassion is also key; remind yourself that no decision is perfect and that growth comes from experience, not perfection [...]

### Beck-8B

It sounds like you're dealing with a lot of pressure regarding decision-making and it's causing you significant distress. This is quite common for many people, as we all have moments where choosing can feel overwhelming. Let's explore what might be contributing to these feelings so that we can work on building your confidence in decision-making.

Firstly, consider what specific fears arise when you think about making a decision. Is there a particular aspect of the choice that triggers anxiety? Sometimes identifying just one component can help in breaking down the process.

Also, think about past decisions that went well, even if they don't seem big at first [...]

# Appendix

# Demographics

	General Population n=1809	Androids n=116	MODMA n=52	VOCES n=90
<b>Demographics</b>				
<b>Language</b>	French	Italian	Chinese	Spanish
<b>Age</b>	***	n.s.	n.s.	***
Mean (SD)	37.8 (18.2)	37.4 (12.0)	31.3 (9.2)	38.6 (14.9)
Range	18–91	19–71	18–52	21–76
<b>Sex, n (%)</b>	n.s.	n.s.	n.s.	n.s.
Female	1187 (66.2)	84 (72.4)	16 (30.8)	39 (43.3)
Male	595 (33.2)	32 (27.6)	36 (69.2)	48 (53.3)
Other	11 (0.6)	0 (0.0)	0 (0.0)	3 (3.3)
<b>Education, n (%)</b>	n.s.	n.s.	n.s.	n.s.
No diploma	52 (2.9)	11 (9.5)	7 (13.5)	-
Secondary	291 (16.2)	37 (31.9)	8 (15.4)	-
Higher short	213 (11.9)	52 (44.8)	0 (0.0)	-
Higher long	1236 (69.0)	16 (13.8)	37 (71.2)	-

## Clinical evaluation

	General Population n=1809	Androids n=116	MODMA n=52	VOCES n=90
<b>C-SSRS</b>	<i>n.s.</i>	<i>n.s.</i>	<i>n.s.</i>	<i>n.s.</i>
Suicidal risk, n (%)	-	-	-	60 (66.7)
No suicidal risk, n (%)	-	-	-	30 (33.3)
<b>MADRS / MDD</b>	<i>n.s.</i>	<i>n.s.</i>	<i>n.s.</i>	<i>n.s.</i>
Depression, n (%)	-	64 (55.2)	23 (44.2)	-
No depression, n (%)	-	52 (44.8)	29 (55.8)	-
<b>PHQ-9</b>	<i>n.s.</i>	<i>n.s.</i>	***	***
Mean (SD)	5.2 (4.6)	-	9.4 (8.5)	10.5 (6.8)
Range	0–27	-	0–25	0.0–26.0

# Selected research papers

**Constant Bonard and Gustave Cortal (2024).** "Improving Language Models for Emotion Analysis: Insights from Cognitive Science". In: *Proceedings of the Workshop on Cognitive Modeling and Computational Linguistics*. Ed. by Tatsuki Kurabayashi et al. Bangkok, Thailand: Association for Computational Linguistics, pp. 264–277. DOI: [10.18653/v1/2024.cmcl-1.23](https://doi.org/10.18653/v1/2024.cmcl-1.23)

**Gustave Cortal, Alain Finkel, et al. (2023).** "Emotion Recognition Based on Psychological Components in Guided Narratives for Emotion Regulation". In: *Proceedings of the 7th Joint SIGHUM Workshop on Computational Linguistics for Cultural Heritage, Social Sciences, Humanities and Literature*. Ed. by Stefania Degaetano-Ortlieb et al. Dubrovnik, Croatia: Association for Computational Linguistics, pp. 72–81. DOI: [10.18653/v1/2023.latechclf1-1.8](https://doi.org/10.18653/v1/2023.latechclf1-1.8)

**Gustave Cortal (2024).** "Sequence-to-Sequence Language Models for Character and Emotion Detection in Dream Narratives". In: *Proceedings of the 2024 Joint International Conference on Computational Linguistics, Language Resources and Evaluation (LREC-COLING 2024)*. Ed. by Nicoletta Calzolari et al. Torino, Italia: ELRA and ICCL, pp. 14717–14728

**Gustave Cortal and Alain Finkel (2025).** "Formalizing Style in Personal Narratives". In: *Proceedings of the 2025 Conference on Empirical Methods in Natural Language Processing*. Ed. by Christos Christodoulopoulos et al. Suzhou, China: Association for Computational Linguistics, pp. 7322–7337. ISBN: 979-8-89176-332-6

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-  Bruner, Jerome (1990). *Acts of Meaning*. Acts of Meaning. Cambridge, MA, US: Harvard University Press. ISBN: 978-0-674-00360-6.
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## References II

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