## Códigos

• main.js

```
const { Matrix, inverse } = require('ml-matrix');
const io = require('console-read-write');
const fs = require('fs');
const util = require('util');
const Jacobi = require('./methods/Jacobi');
const Potency = require('./methods/Potency');
const createOutputFile = require('./utils/createOutputFile');
util.inspect.defaultOptions.depth = null;
async function main() {
  console.log('Digite o nome do arquivo:(ele deve estar na mesma pasta do executavel)');
  const fileName = await io.read();
 // const fileName = 'example.txt';
 let buffer;
 try {
   buffer = fs.readFileSync('./${fileName}');
 } catch (error) {
   console.log('Arquivo n\u00e3o encontrado!');
   return;
 const bufferAsString = buffer.toString();
 let [
   n,
   ICOD,
    IDET,
    ...rest
 ] = bufferAsString.split('\n');
  const shouldCalculateDeterminant = !parseInt(IDET);
 ICOD = parseInt(ICOD);
 n = parseInt(n);
  const matrix_elements = rest.slice(0, n);
  const TOLm = rest[n] || -1;
  const matrixA = matrix_elements.map((line) => line.split(' ').map((a) => parseFloat(a)));
```

```
try {
    const matrix = new Matrix(matrixA);
   inverse(matrix);
 } catch (error) { console.log({ error });
    console.log('Essa matriz é singular!');
    return;
 }
  const params = {
   n,
   matrixA,
   shouldCalculateDeterminant,
   tol: Math.pow(10, TOLm),
 };
 console.log({ params });
 let answer;
 let method;
  switch(ICOD) {
    case 1:
      answer = Potency(params);
     method = 'Potência';
     break;
    case 2:
      answer = Jacobi(params);
     method = 'Jacobi';
     break;
    default:
      break;
 createOutputFile(answer, ICOD, method);
main().then(response => console.log(response));
   • utils/createEmptyMatrix.js
function createMatrix(n,m) {
  const matrix = [];
 for (let i = 0; i < n; i++) {
   matrix.push([]);
    for (let j = 0; j < m; j++) {
```

}

```
matrix[i].push(0);
 }
 return matrix;
module.exports = createMatrix;
   • utils/createOutputFile.js
const fs = require('fs');
function createOutputFile(answer, ICOD, method) {
  let fileString = 'Resolvido pelo método ${method}\n';
  const {
   matrixX,
    autoValores,
    autoVetores,
   iterations,
    errors,
   determinant,
 } = answer || {};
 fileString += 'AutoVetores:\n';
  if (matrixX) {
   matrixX.forEach((line) => {
      fileString += '${line.join(' ')}\n';
    });
 } else if (autoVetores) {
    console.log({ autoVetores })
    autoVetores.forEach((autoVetor) => {
      fileString += '${autoVetor.join(', ')}\n';
   });
 }
 fileString += 'AutoValores:\n';
 autoValores.forEach((autoValor) => {
    if(!Number.isNaN(autoValor)) fileString += '${autoValor}\n';
 });
 if (errors && errors.length) {
   fileString += 'Erros:\n';
    errors.forEach((error) => {
      fileString += '${error}\n';
```

```
});
  if (determinant) {
    fileString += 'Determinante: ${determinant}\n';
  fileString += 'Iterações: ${iterations}\n';
  console.log({ file: fileString });
  fs.writeFileSync('answer.txt', fileString);
}
module.exports = createOutputFile;
   • utils/isSymetric.js
function isSymetric(matrix) {
  for (let i = 0; i < matrix.rows; i++) {</pre>
    for (let j = 0; j \le i; j++) {
      if (matrix[i][j] !== matrix[j][i]) {
        return false;
    }
  }
  return true;
}
module.exports = isSymetric;
   • utils/LUHelper.js
const createEmptyMatrix = require('./createEmptyMatrix');
function determinantLU(matrix, pivot) {
  const n = matrix.length;
  let det = 1;
  for (let i = 0; i < n; i++) {
    det *= matrix[i][i];
  if (pivot % 2) {
    console.log('Inverteu o sinal do det');
    det = -det;
  console.log({ det });
```

```
return det;
function LUDecomposition(n, matrixA, shouldCalculateDeterminant) {
  let pivot = 0;
  const matrixL = createEmptyMatrix(n,n);
  for (let i = 0; i < n; i++) matrixL[i][i] = 1;</pre>
  for (let k = 0; k < n - 1; k++) {
    // agora vou percorrer todas as linhas e pegar o maior valor na posição k,k
    let biggerValue = matrixA[k][k];
    let biggerLine = k;
    for (let i = k + 1; i < n; i++) {
      if (Math.abs(biggerValue) < Math.abs(matrixA[i][k])) {</pre>
        biggerValue = matrixA[i][k];
        biggerLine = i;
      }
    }
    //se biggerLine nao for k, trocar essas linhas
    if (biggerLine !== k) {
      const temp = matrixA[k];
      matrixA[k] = matrixA[biggerLine];
      matrixA[biggerLine] = temp;
      pivot++;
    }
    for (let i = k + 1; i < n; i++) {
      const m = - matrixA[i][k]/matrixA[k][k];
      matrixL[i][k] = -m;
      for (let j = k; j < n; j++) {
        matrixA[i][j] = m * matrixA[k][j] + matrixA[i][j];
      }
    }
  }
  return {
    matrixL,
    matrixU: matrixA,
    {\tt determinant: shouldCalculateDeterminant? determinantLU(matrixA, pivot) : undefined,}
  };
}
module.exports = LUDecomposition;
```

```
• utils/transpose.js
const createEmptyMatrix = require('./createEmptyMatrix');
function transpose(matrix) {
  const n = matrix.length;
  const transposed = createEmptyMatrix(n,n);
  for (let i = 0; i < n; i++) {
    for (let j = 0; j < n; j++) {
      transposed[i][j] = matrix[j][i];
  }
  return transposed;
module.exports = transpose;
   • utils/mult.js
const { Matrix } = require('ml-matrix');
const createEmptyMatrix = require('./createEmptyMatrix');
function mult(A, B) {
  const n = A.length;
  const matrixA = new Matrix(A);
  const matrixB = new Matrix(B);
  const mul = matrixA.mmul(matrixB);
  console.log({ matrixA, matrixB, mul });
  const answer = createEmptyMatrix(n,n);
  for (let i = 0; i < n; i++) {
    for (let j = 0; j < n; j++) {
      answer[i][j] = mul.get(i,j);
    }
  }
  return answer;
}
module.exports = mult;
```