

Introdução

Template

```
#include <bits/stdc++.h>
using namespace std;
#define DEBUG true
#define coutd if(DEBUG) cout
#define debugf if(DEBUG) printf
#define ff first
#define ss second
#define len(x) int(x.size())
#define all(x) x.begin(), x.end()
#define pb push_back
using ll = long long;
using ii = pair<int, int>;
using vi = vector<int>;
const double PI = acos(-1);
const double EPS = 1e-9;

int main(){
    ios_base::sync_with_stdio(0);

}
```