Hi there! Welcome to the team…

My name is Gus, and I’m a game programmer here at the company.

We heard great things about you. It’s really exciting to have you on board.

Alright, first things first… You are allowed to wear Jeans on Fridays, and the bathroom is down the hall on the right.

Since this is your first day, I will help you with some of the basics.

To develop our games, we use a programming language called Lua. Lua is very easy, and you’ll get up to speed in no time. This is one of the reasons why Lua is so popular among game development companies.

But first, how about you take a couple of minutes just to play around and get comfortable with the whole environment that we use?

First, you will see a terminal. This is where you can type things like “**run**” to run your code, or “**exit**” to end the session.

You can access the code editor by pressing ESC, and you go back to the terminal by pressing ESC again.

It’s that easy. ESC to go to the terminal, ESC to go back to the code editor.

I will try to write down some instructions on the whiteboard. Nothing too complicated, just some tips to help you if you are stuck.

When you think you had enough of testing and you feel you understood how the environment works, just type “exit” in the terminal. That will close the session and I’ll come to check on you, so we can actually do some real work.

Good luck! I’ll see you soon...