Data science for everyone

Prof. Jones-Rooy & Prof. Policastro

Feb. 10, 2020

3.1: Introduction to Python

ANNOUNCEMENTS

- 1. Lab 0 due Wed., Feb. 12, 8p
- 2. Homework I due Tue., Feb. 18, 8p
- 3. It's DS major/minor and DS-CS joint major declaration kickoff day!
 - 1. Declare a major/minor in DS here!
 - 2. Declare a joint major in DS-CS here!

Questions: cds-undergraduate@nyu.edu

- I.Programming background
- 2. The art & science of programming
- 3. Python building blocks

SEE LECTURE 2.2 SLIDES

One more example

Combining selecting on the DV with necessary and sufficient conditions

Selecting on the DV: Example from the NYT Nonfiction Bestseller List

Book	DV: Best- seller?	Memoir?	Female author?	Political figure?	Social issue?	Colorful cover? (non-white background)
Becoming	Y	Y	Y	Y	Y	Y
Educated	Y	Y	Y	Ν	Y	Y
Maid	Y	Y	Y	Ν	Y	Ν

Being written by a political figure is not a **necessary** condition for being a bestselling nonfiction book Having a colorful cover is not a **necessary** condition for being a bestselling nonfiction book

Potential necessary conditions: Memoir, female author, social issue; Can't say sufficiency w/ just bestsellers

Book	DV: Best- seller?	IV: Memoir?	IV: Female author?	IV: Political figure?	IV: Social issue?	IV: Colorful cover? (non-white background)		
Becoming	Y	Y	Y	Y	Y	Y		
Educated	Y	Y	Y	N	Y	Y		
Maid	Y	Y	Y	N	Y	Ν		
Women Rowing North	N	N	Y	N	Y	Y		
Inheritance		bout a social issue	may be a necessa	ary but not suffi	cient condition	Y		
	In this sample of 6 books only, being female also may be necessary but not sufficient							
Factfulness	N	N	N	N	Υ	Ν		

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COMPUTER PROGRAM

- Set of instructions to tell a computer what to do
- It's a way of telling a computer how to solve a specific problem
 - Usually requires telling it to solve a set of smaller problems first
- Example problem: Making a video game
 - Sub-problems:
 - How far or fast to move the character when you indicate \rightarrow
 - What happens when the character runs into an object
 - What the background looks like, how it changes

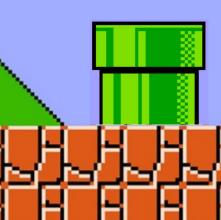






















PROGRAMMING

- Lots of approaches to programming
 - Write entire programs from scratch
 - Buy other people's programs completely (e.g., an app)
 - Fold existing programs into your own (e.g., import a module or package)
 - Use an existing program and modify it to do what you want

COMPONENTS OF A PROGRAM

- Source code:
 - Human-readable code that you're writing to tell the computer what to do
- Translation to computer:
 - Compiler: translates source code into object code or machine code
 - Interpreter: executes source code line by line
- Interpreters: Easier to build, slower to run
- Writing source code: Programming, coding, software developing
 - Individually, in teams, in massive groups

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PROGRAMMING

- One often hard part is figuring out what the sub-problems are
 - It's a high-level logic and architecture challenge more than knowing the vocabulary or a long list of commands (tools)
- It can be both conceptually challenging and often just flat-out time-consuming
 - To build all the steps
 - Debugging!!! (BTW: Scientific method works here, too!)
- Creativity is an asset
 - Analogies: Designing experiments; filmmaking

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PYTHON BUILDING BLOCKS

Arithmetic

"Expressions" in textbook

Naming objects

"Names" using an assignment statement in textbook

Built-in functions

Call expressions in textbook

Modules & packages

More on this in lecture 3.2

Ch. 3 of *Inferential Thinking* (and all over the Internet!)

ARITHMETIC

- Mathematical expressions in Python
- Basically, using Python as a calculator

2+3

4 * 8

12+8*4

NAMING OBJECTS

- Assign a name to something you've created
- Allows you to use it again and again without re-creating
- Generally, we try to assign names that are useful, clear, informative, easy to retype (for time and so we are less likely to make errors)!

price = 2+3

myformula = 12+8*4

BUILT-IN FUNCTIONS

- Python has built-in functions that perform specific operations
- We can call them using specific syntax (generally relatively intuitive!)
- If we want to do something more than what's built in, we either need to import a module or package (lecture 3.2) or create our own (in coming weeks)

abs(-6)

 $\max(4, 8, 9)$

PACKAGES & MODULES

- Beyond relatively basic/general built-in functions, we will want to conduct more complicated processes with our code
- We can use more specialized and sophisticated built-in functions by importing entire packages or specific modules within that package
- These come with their own built-in functions, which we can use directly, or fold into further, more complicated, functions we write ourselves
- Every (good) package has its own documentation and examples (and informal support on forums, etc.)

import math

import numpy as np

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