## React.jsでのコード

## ライフサイクルメソッド・イベントハンドラ

```
componentDidMount() {
 componentWillUnmount() {
 document.body.removeEventListener( type: 'click', this.handleBodyClick)
 this.input.removeEventListener( type: 'click', this.handleInputClick)
handleBodyClick = () => {
 this.setState( state: { historyVisibility: false })
handleInputClick = (e: Event) => {
 e.stopPropagation()
handleInputChange = (e: ChangeEvent<HTMLInputElement>) ⇒ {
 this.setState( state: { query: e.target.value })
handleInputFocus = (e: FocusEvent<HTMLInputElement>) ⇒ {
 this.setState( state: {
   queryOnFocus: (e.target as HTMLInputElement).value,
   historyVisibility: (this.props.history.length > 0),
 })
handleInputBlur = () ⇒ {
 this.props.onChange(this.input.value)
 this.setState( state: {
   query: this.input.value,
   queryOnBlur: this.input.value,
   historyVisibility: false,
 })
```

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## レンダー関数 (マークアップ)

```
render() {
 return (
   <div className="query-input">
     <div className="text-input">
       <input placeholder="スペース区切りで複数入力可能"
               value={this.state.query}
              onChange={this.handleInputChange}
              onFocus={this.handleInputFocus}
              onBlur={this.handleInputBlur}
              onKeyUp={this.handleInputKeyUp}
              ref={(input: HTMLInputElement) => this.input = input} />
       <button className="query-input--remove" tabIndex={-1} onClick={this.props.onRemove}>
          <i className="fa fa-times"/>
       </button>
       <HistoryList visible={this.state.historyVisibility}</pre>
                    history={Array(...this.props.history).reverse()}
                    selecting={this.state.historyCursor}
                     boxRef={this.boxRef}
                     handleSelect={this.handleSelect} />
     </div>
   </div>
```