Chris Guthrie

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Education

Stanford University 2011-2015
- **B.S. Computer Science** with a focus on Information
- 1 year as an editor for Stanford Undergraduate Research Journal
- 1 year as an Officer for the Business Association of Stanford Entrepreneurial Students, 1 year as a Vice President
- 1 year as a Consultant for Stanford Consulting, 1 year as an Assistant Project Director
- Notable classes: Math 171 (Analysis), CS 229 (Machine Learning), CS 161 (Algorithms), CS 246 (Mining Massive Data Sets), CS 224U (Natural Language Understanding)

C, C++, Python, Java, R, Matlab, SQL, Ruby on Rails

Experience

Travel and Personal Side Projects June 2015-

Although I mostly stayed away from the tech world after graduation, I did work on a webapp for aggregating Vimeo videos and a photo-sharing app for iOS.

AWS S3, AWS Elastic Beanstalk, MongoDB/Node/Express, React.JS, Redux, Swift/iOS

Lightspeed Venture Partners Summer Fellowship June 2014-August 2014

Startup Co-founder – With 4 others, attempted to take a software project out of the classroom and into the market. Failed. (The project was a mobile app to allow local service businesses like restaurants and bars to advertise happy hours and other special deals).

Python/Django and Backbone.JS

Google June 2013-August 2013

Software Engineering Intern – Built scalable machine learning system to infer hotel amenities from online hotel reviews. Worked with multiple engineering teams. Produced strong accuracy metrics.

C++

Cloudera June 2012-August 2011

QA Engineering Intern – Expanded test automation for Cloudera's Distribution of Hadoop. Re-wrote parts of open source third party framework. Configured distributed clusters with Hadoop.

Java, Hadoop

Work Samples

playtree.tv is a React-based webapp for presenting outdoor/adventure videos from Vimeo.

Story Mail is a photo-sharing app for iOS. It's available through the app store.