SKILLS

- UX/UI
- C
- Javascript
- HTML and CSS/Sass
- Figma medium
- DREAMLINE DESIGN TURKISH OLYMPIAD
 2011 AND 2012
- COMPUTATIONAL AND APPLIED MATH - BACHELOR'S DEGREE UNICAMP | 2017 - 2022
- SER EMPREENDEDOR COMPETITION 2018
- DESAFIO UNICAMP COMPETITION 2019

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AUGUSTO M. Gouveia

EXPERIENCE

VICE PRESIDENT - LIGA EMPREENDEDORA UNICAMP | 2018 - 2020

Applying Lean methods inside a 2 months program to help the university community develop startups.

Using UX to improve the above program and to get insights from possible users for ideas created inside our group.

Team management to engage the group.

Negotiation and communication with the entrepreneurial ecosystem along with startups.

Thoughts

I am very interested in Design as a whole, since brainstorming, passing through UX and creating a real UI to solve people's problems. As a way to design realistic features I also practice programming, as Javascript, CSS and HTML for webpages. Already did some programs with data structures in C too.