

Code : CS- COMP6364-Var01

Learning Outcomes

- Differentiate between conventional programming and OOP

Topic

- Session 02

Sub Topics

- Selection
- Repetition

Soal

Case

An automotive company needs a program that checks gasoline usages. This program can be used to check the gasoline usages based on how fast the car move. As a programmer, you are asked to create the program. Here are some rules about the program:

- At the beginning, the program will set the gasoline to **100** liters.
- Show the main menus, such as:
 1. **Start Driving**
 2. **Rest**
 3. **Exit**
- If user chooses “**Start Driving**”, then the program will:
 - Show the speed (km/hour) with **random 1 – 100**.
 - If speed is **less than 50 km/hour**, gasoline will be reduced by **20** liters.
 - If speed is **equals or larger than 50 km/hour**, gasoline will be reduced by **40** liters.
 - If the gasoline is **empty**, then the program will show “**Your gasoline is not enough to run the car...**”
- If user chooses “**Rest**”, then the program will:
 - If the gasoline is **full**, then the program will show “**Your gasoline is full...**”, else the gasoline will be increased by **20** liters.
- If user chooses “**Exit**”, then the program will end.

For more details, please run the .EXE file.

Print screen of main menu

```
Your gasoline's car: 100 liters
=====
1. Start driving
2. Rest
3. Exit
Choose:
```

Print screen of “Start Driving”

```
Your speed : 51 km/hour  
You have spent 40 liters gasoline  
  
Press enter to return to main menu..
```

If the gasoline is empty, then the program will show “*Your gasoline is not enough to run the car...*”

```
Your gasoline is not enough to run the car...  
  
Press enter to return to main menu..
```

Print screen of “Rest”

```
Successfully recharge 20 liters gasoline...  
  
Press enter to return to main menu..
```

If the gasoline is full, then the program will show “*Your gasoline is full...*”

```
Your gasoline is full...
```

If anyone does not understand, ask your assistant!