



# Deep Learning on Graphs

- **Introduction of Graph, Graph Machine Learning, Graph Neural Network, & GraphStorm**

Jian Zhang

AWS AI Research & Education

# Agenda

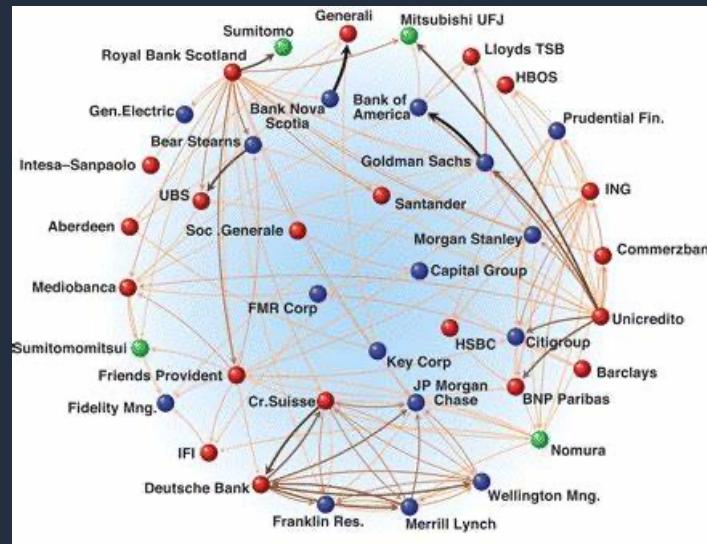
- Graph
- Graph Machine Learning (GML)
- Graph Neural Network (GNN)
- Using GNN in Real World
- GraphStorm Framework
- Break
- Hands on GraphStorm

# Graph



# What is Graph?

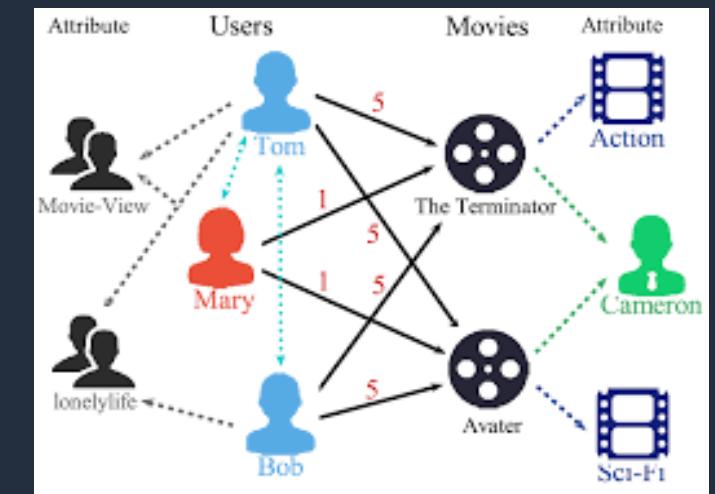
Graph is the language of complex interactions



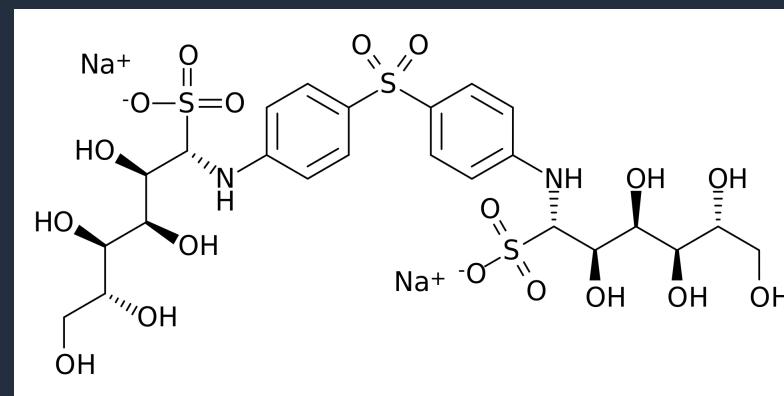
Financial transactions network



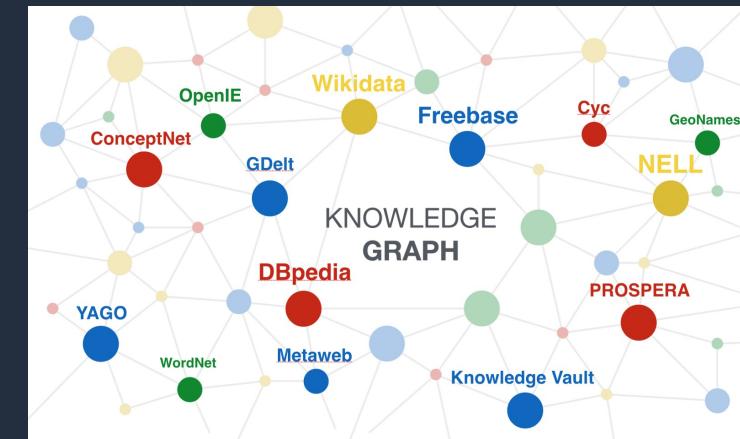
Social network



Collaborative knowledge graph



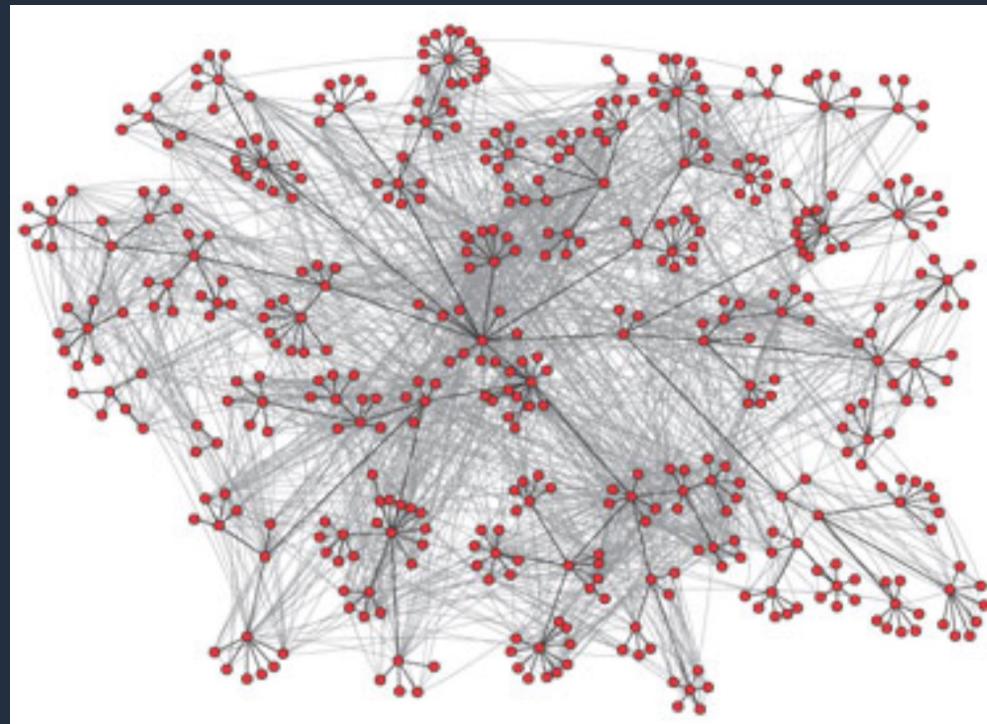
Chemical molecule



Knowledge graph

# Concepts and terms

## Graph vs Image



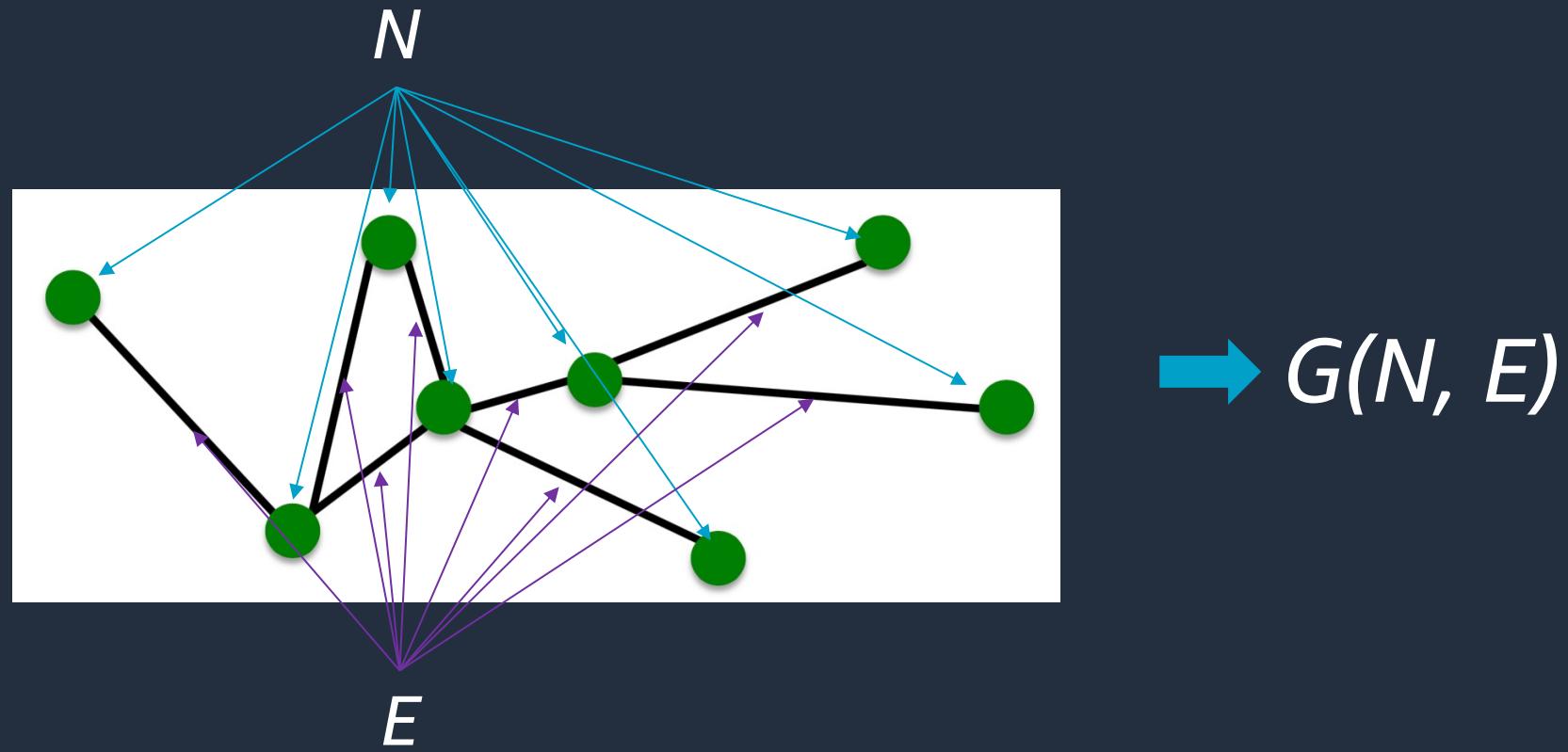
“”



# Concepts and terms

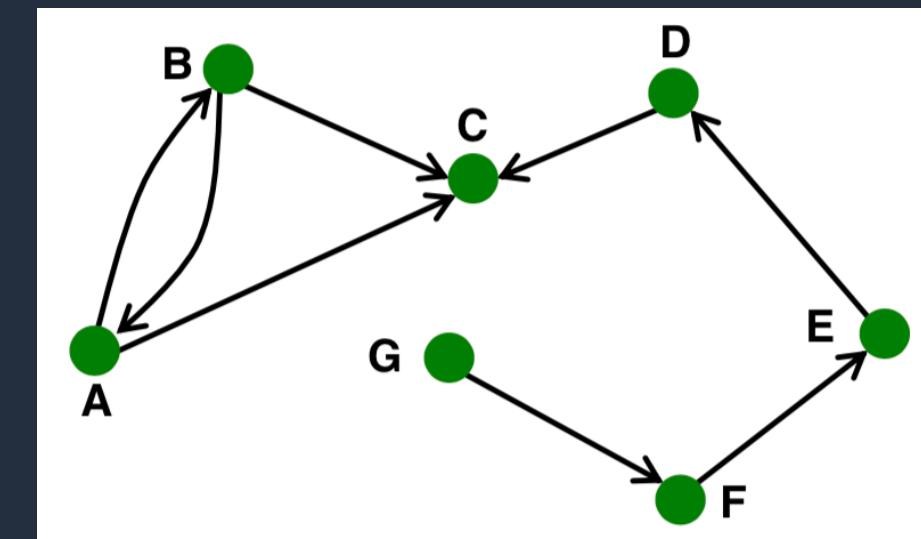
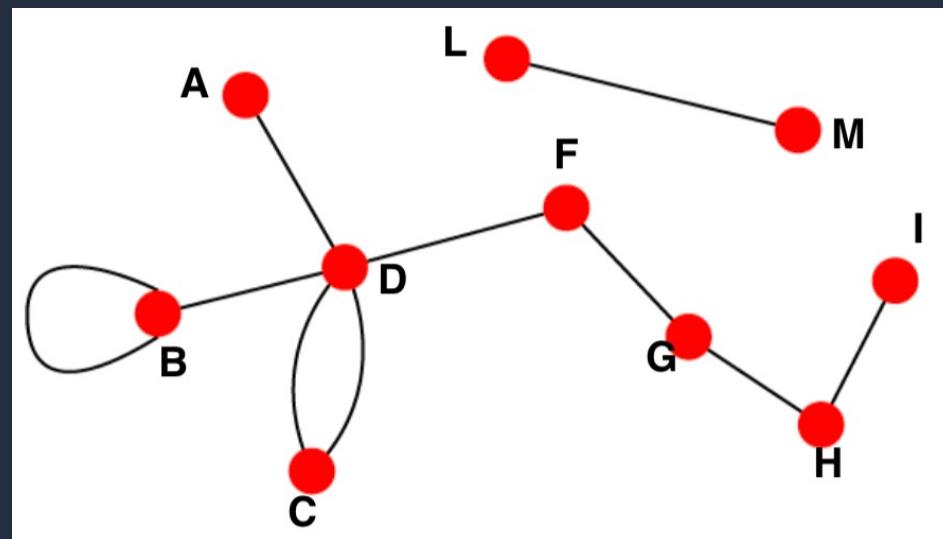
Node vs Vertex

Edge vs Link



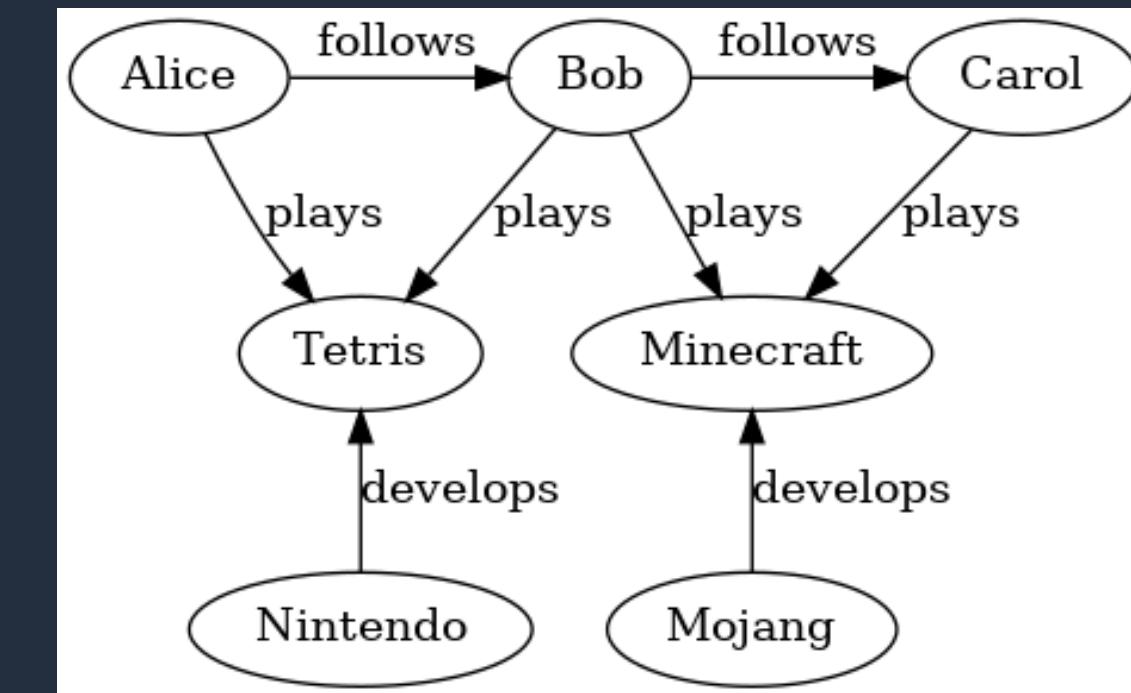
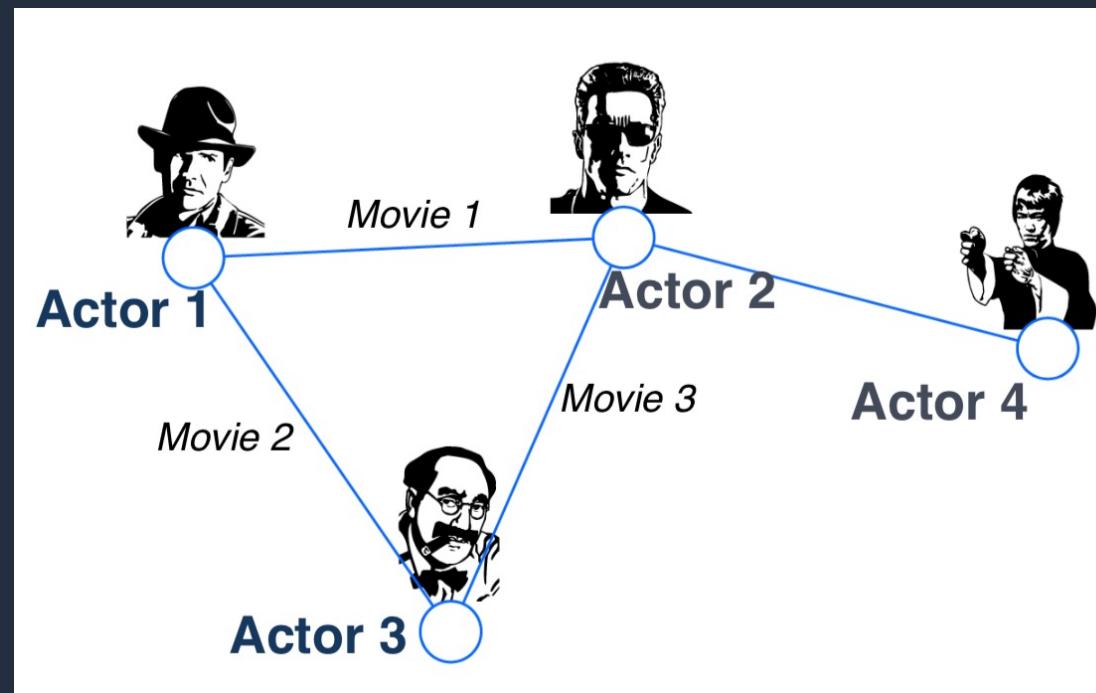
# Concepts and terms

## Undirected vs Directed



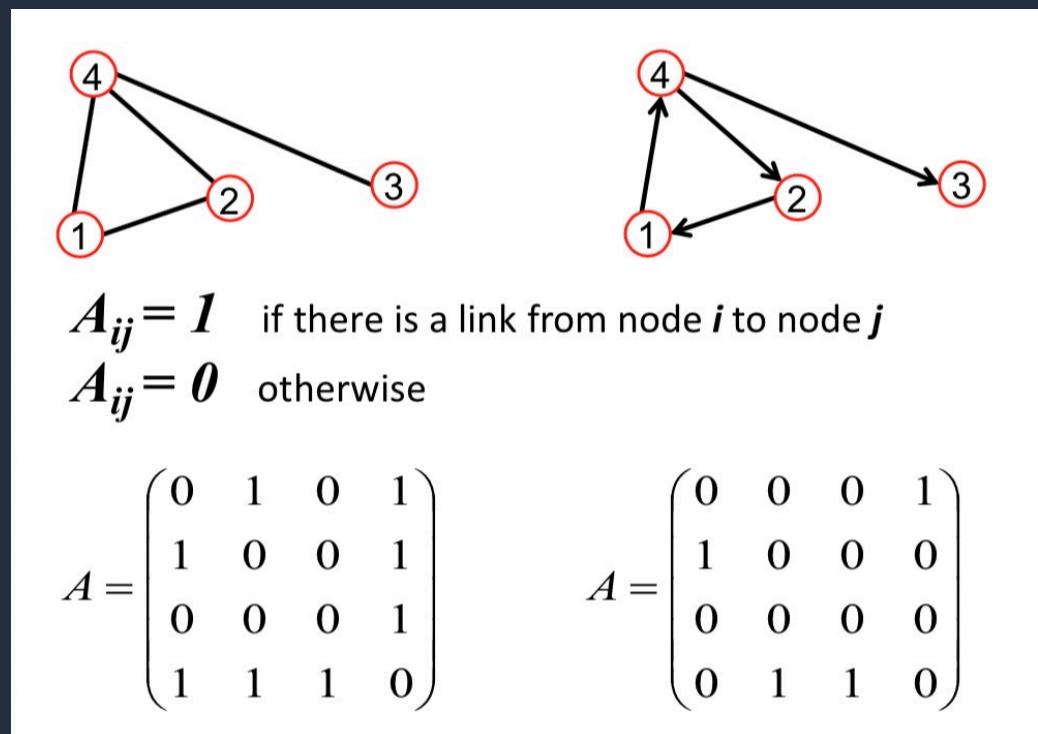
# Concepts and terms

## Homogeneous vs Heterogeneous



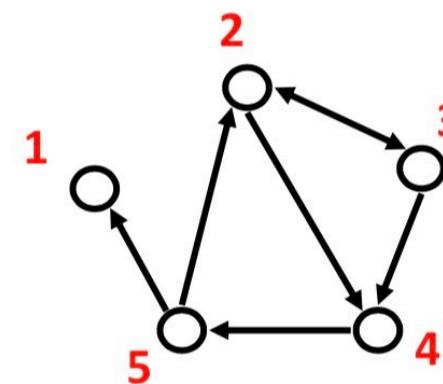
# Concepts and terms

## Adjacency Matrix vs Edge List



**Represent graph as a set of edges:**

- (2, 3)
- (2, 4)
- (3, 2)
- (3, 4)
- (4, 5)
- (5, 2)
- (5, 1)



# Concepts and terms

Features:

Nodes

Edges

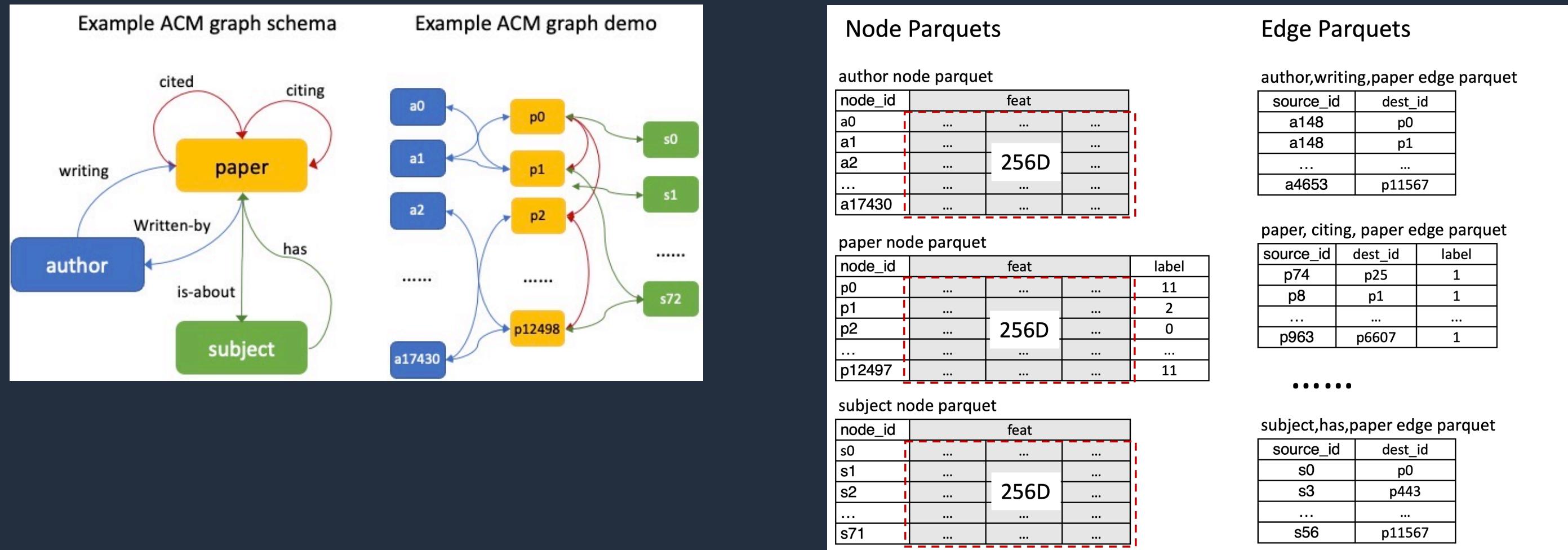
Graph Edge List	
src	dst
U1	P1
U1	P2
U1	U4
...	...
U3	P11
U5	P11
U5	P12

Node Features				
Node	Label	nf1	nf2	...
U1	0	10	0.5	
P1				
...		...	...	
U5	1	50	0.9	
P12				

Edge Features				
src	dst	ef1	ef2	...
U1	P1	0.1	L	
U1	P2	0.2	C	
U1	U4	1.4	C	
...	...	...	...	
U3	P11	...	...	
U5	P11	...	...	
U5	P12	...	...	

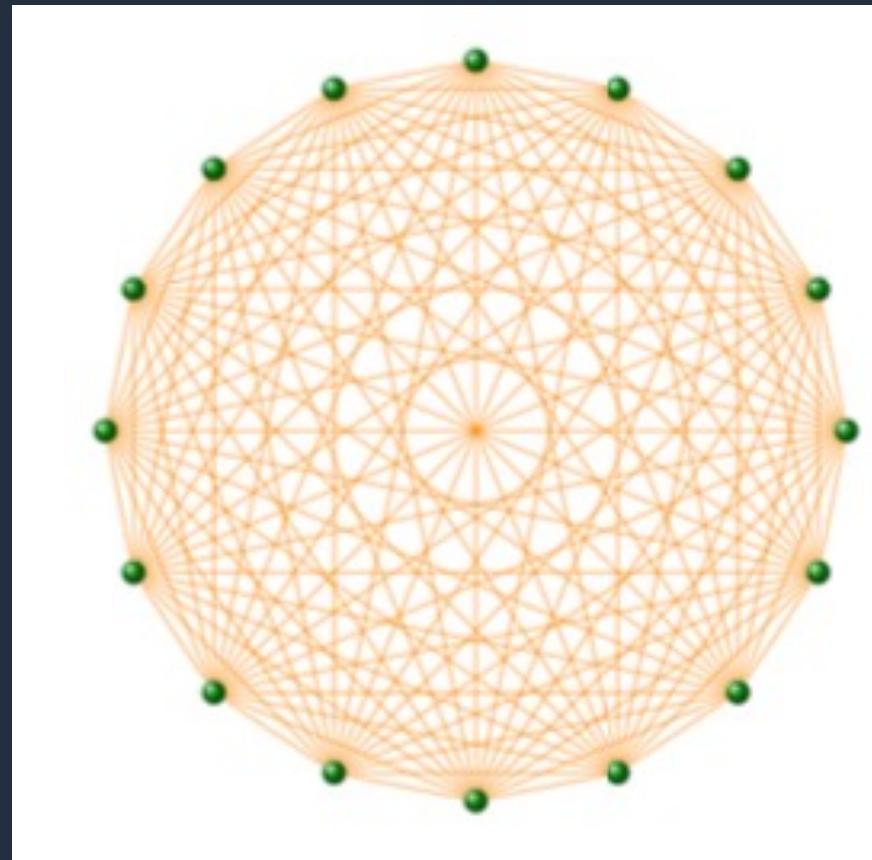
# Concepts and terms

## Heterogeneous Graph & Features

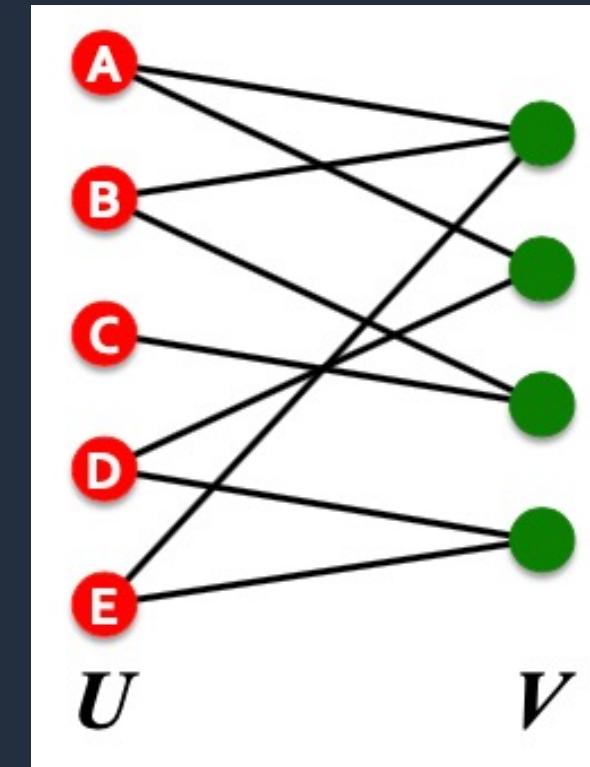


# Concepts and terms

## Completed Graph



## Bipartite



# Concepts and terms

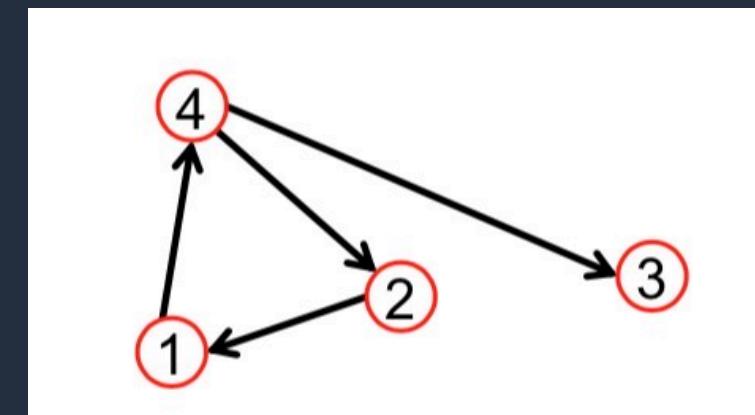
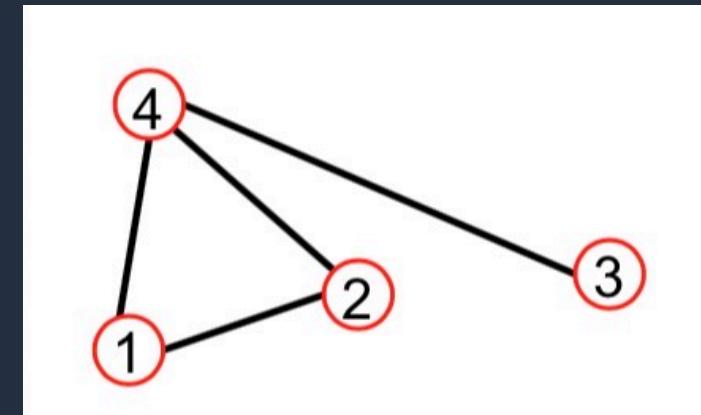
## Node Degree

The number of edges adjacent to a node, e.g.

$$k_4 = 3$$

In directed graphs, a node has an **in-degree** and **out-degree**. And total degree is the sum of in- and out-degrees. e.g.

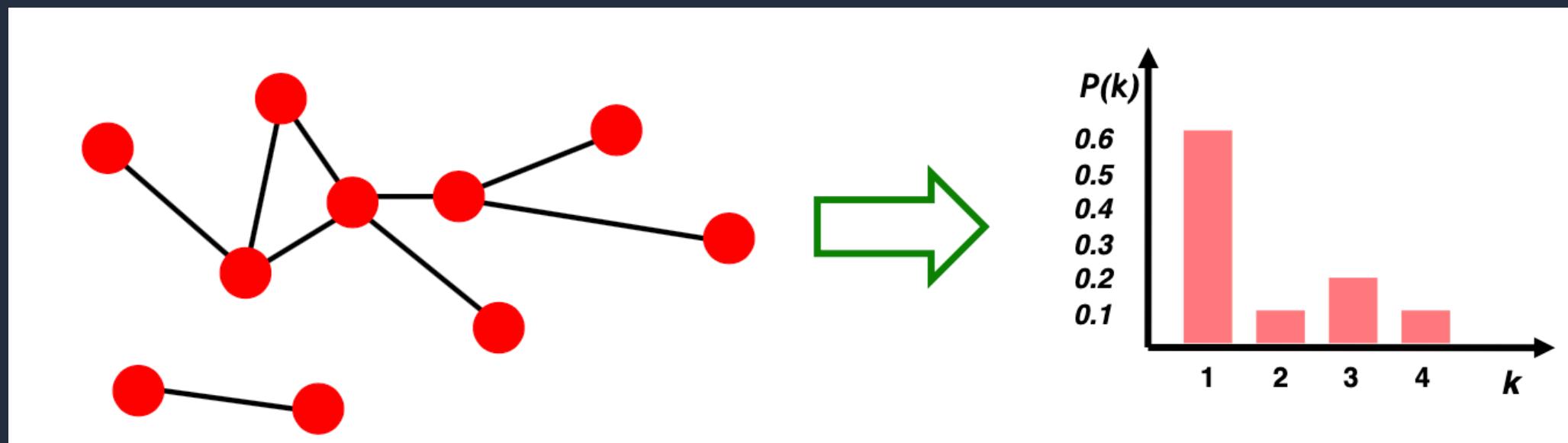
$$\begin{aligned} k_4^{\text{in}} &= 1, k_4^{\text{out}} = 2, \\ k_4^{\text{total}} &= 3 \end{aligned}$$



# Concepts and terms

## Degree Distribution $P(k)$

Probability that a randomly chosen node has degree  $k$ ,  $N_k = \# \text{ nodes with degree } k$ . Normalized  $P(k) = N_k/N$



# Concepts and terms

## Path $P$

A **path** is a sequence of nodes in which each node is linked to the next one.  $P_n = \{i_0, i_1, i_2, \dots, i_n\}$ . Path length  $h = \# \text{ of edges in a path}$ . In directed graph, paths need to follow the direction of edges.

The **distance** between two nodes is the length of the shortest path.

The **diameter** of a graph is the maximum distance between any pair of nodes.  
Average path length of connected graph

The **average path length** for a connected graph (need to be connected).

$$\bar{h} = \frac{1}{2E_{max}} \sum_{i,j \neq i} h_{ij}, \text{ where } h_{ij} \text{ is the distance of node } i \text{ and } j, \text{ and } E_{max} = n(n - 1)/2$$

# Concepts and terms

## Cluster Coefficient $C$

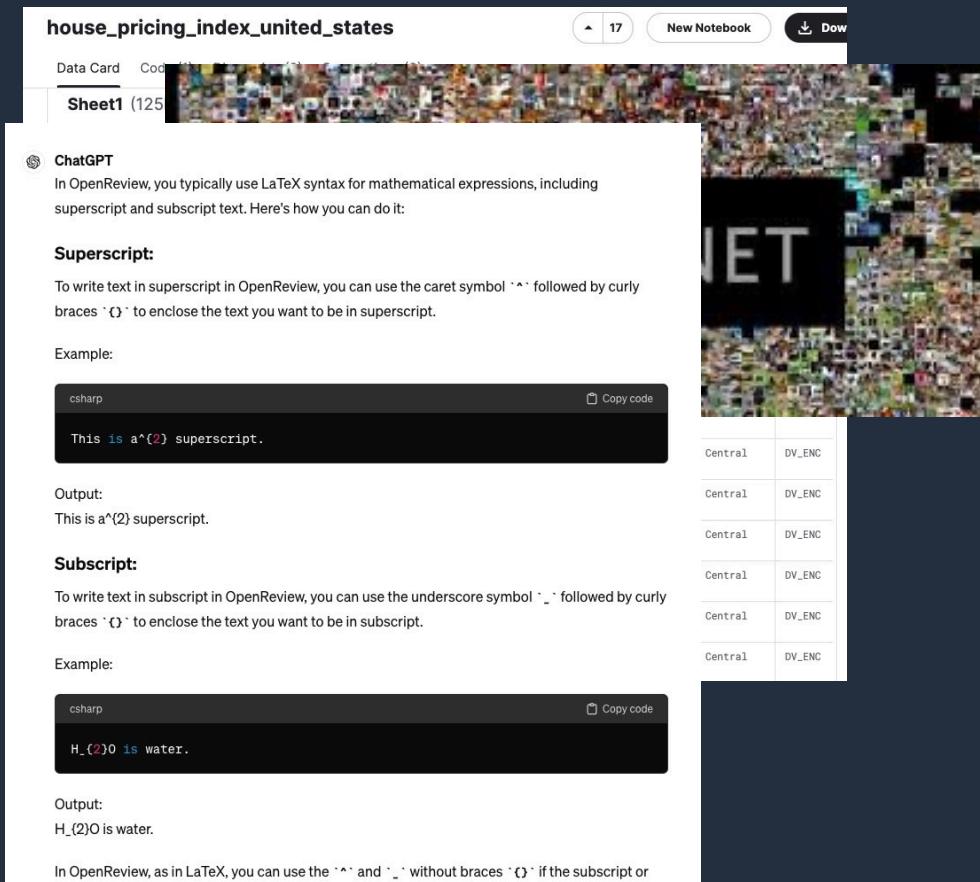
A **Cluster Coefficient** is the ratio of the number of edges among neighbors of node  $i$  and the max number of edges between all neighbors:  $C_i = \frac{2e_i}{k_i(k_i - 1)}$ .

**Average Clustering Coefficient** is the mean of all nodes' **Clustering Coefficient**.

# Graph Machine Learning (GML)

# Recall Machine Learning (ML)

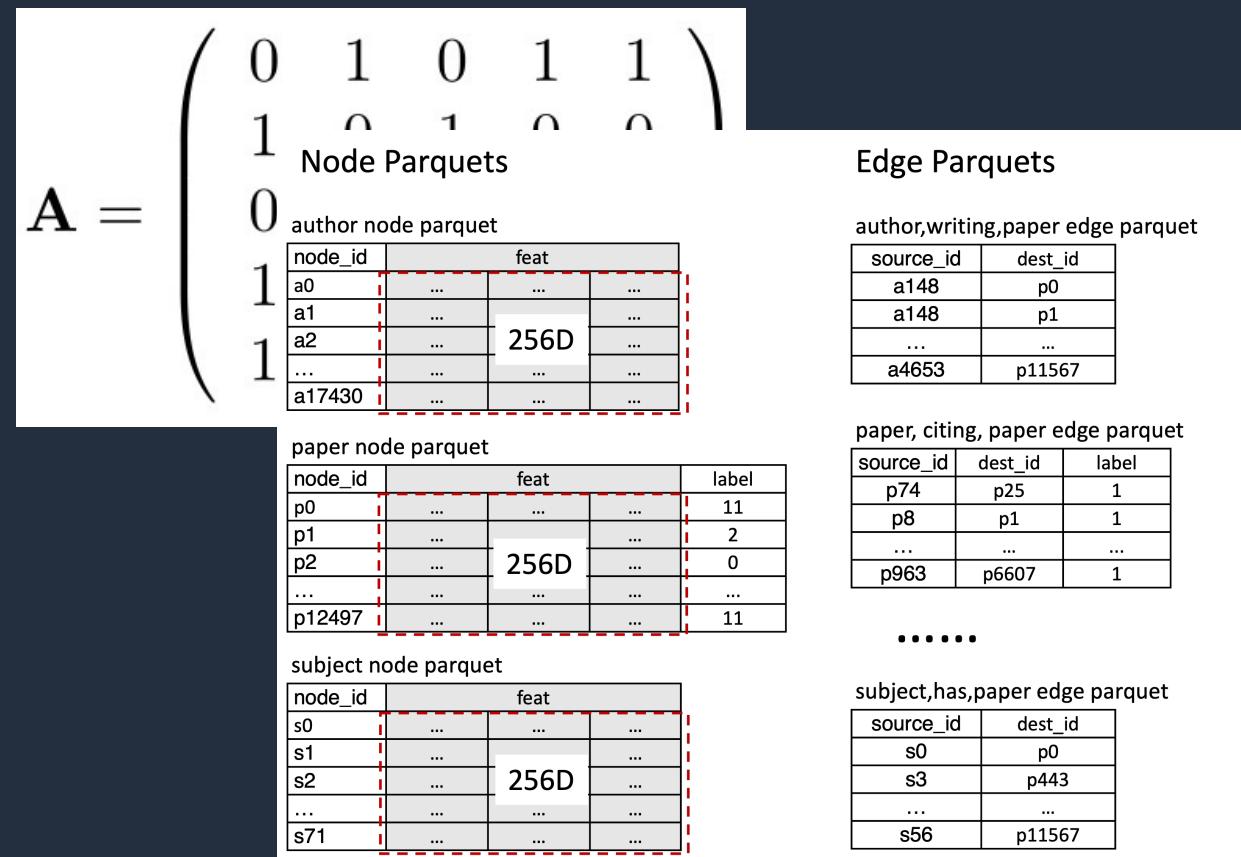
$$f(X, \theta) \Rightarrow Y$$



- Logistic Regression
  - Support Vector Machine
  - Multilayer Perceptron
  - Convolutional Neural Network
  - Recurrent Neural Network
  - Transformer
  - ...
- Classification
  - Regression
  - Segmentation
  - Detection
  - Reconstruction
  - ...

# Graph Machine Learning (GML)

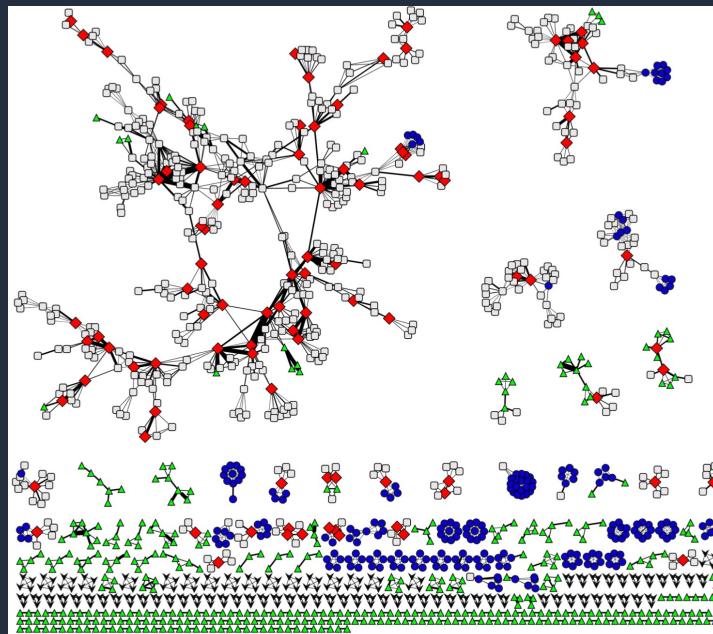
$$f(X, \theta) \Rightarrow Y$$



- **Node**
  - Classification, e.g., detecting malicious accounts
  - Regression, e.g., predicting customer rating
- **Edge**
  - Classification, e.g., detecting suspicious transactions
  - Regression, e.g., predicting when will traffic jam start
  - Link Prediction e.g., recommending friends
- **Graph**
  - Classification, e.g., predicting if a new compound is toxic
  - Regression e.g., predicting medicine molecular solubility

# GML before

- Generate embeddings by manual feature engineering
- Automatically generate embeddings using unsupervised dimensionality reduction approaches



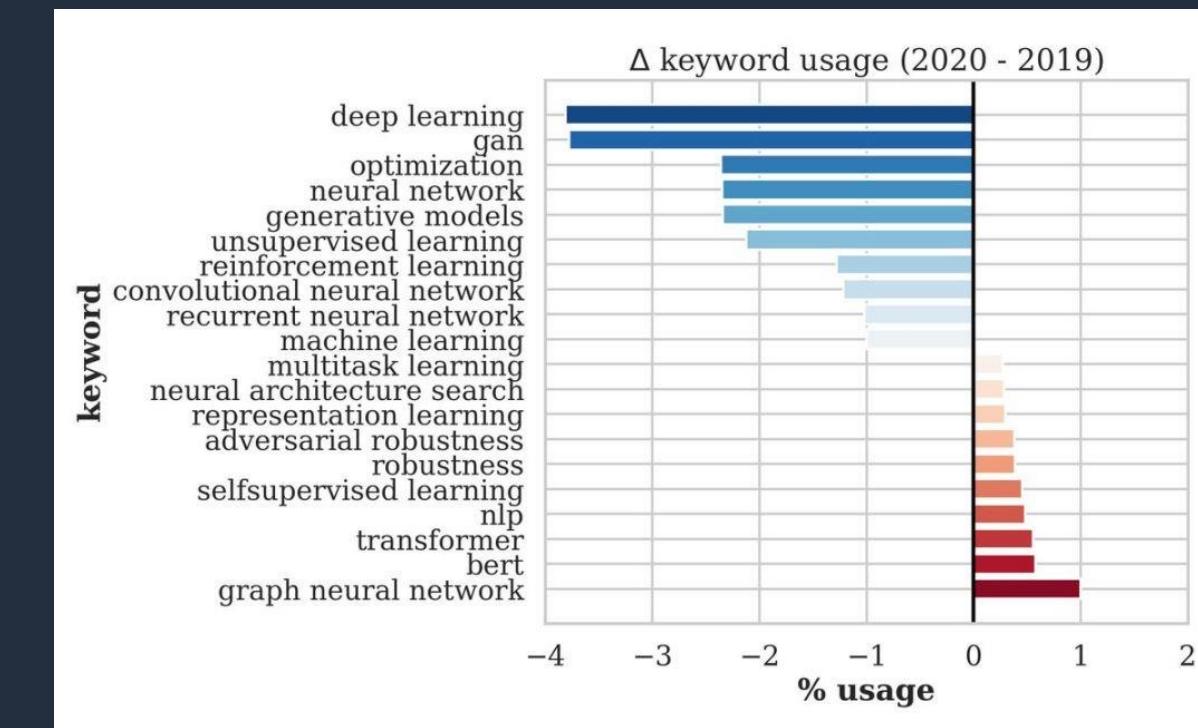
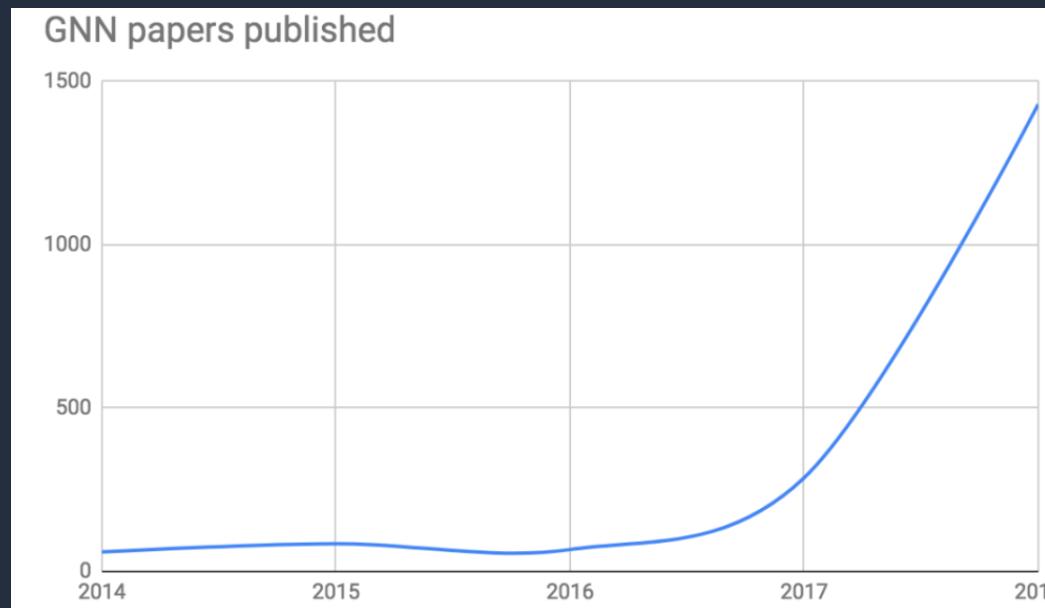
Nodes	Features																	
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
1411	0	1	2	1	0	0	0	1	1	0	1	0	1	1	2	2	1	
1410	0	1	1	1	0	1	0	0	1	0	1	0	1	1	1	1	1	1
338	0	0	0	0	1	0	1	0	0	1	0	0	0	1	0	0	0	0
339	1	0	0	0	2	0	1	0	0	2	0	1	0	1	0	1	0	0
941	0	1	1	2	0	1	0	0	0	0	0	1	1	1	1	1	1	1
9415	0	0	0	0	1	0	1	0	0	1	0	0	0	0	0	0	0	0
9414	0	1	1	1	0	1	0	0	0	0	0	0	1	1	0	1	1	1
942	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
1413	0	1	1	1	0	1	1	0	0	0	0	0	1	1	0	1	1	1
1412	0	0	0	0	0	0	0	1	2	0	1	1	0	0	1	2	0	0
940	0	0	1	0	0	0	0	1	0	0	0	1	0	1	1	1	1	1
9419	0	0	1	0	0	1	0	1	0	1	1	1	1	0	1	1	1	1
945	0	1	4	3	0	0	0	0	2	0	1	0	0	2	1	3	1	1
332	0	0	0	0	1	0	1	0	0	1	0	0	0	0	0	0	0	0
1418	0	0	1	0	0	0	0	1	0	0	1	2	0	1	0	1	0	1
946	0	1	1	0	0	1	0	1	0	0	0	1	0	1	1	2	0	0
333	0	0	0	0	1	0	1	0	0	1	0	0	0	0	0	0	0	0
1417	0	1	1	1	0	2	0	0	1	0	1	0	1	0	1	1	1	1
943	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
330	1	3	2	0	1	2	2	0	2	2	2	0	3	1	0	2	5	1
1416	0	1	1	1	1	1	2	0	0	1	0	1	0	0	0	1	0	1
944	0	1	4	2	0	0	0	0	2	0	1	0	0	2	0	3	1	1
331	0	3	2	1	0	1	0	0	2	0	2	0	2	0	1	2	5	1
949	0	0	0	0	2	0	0	1	0	1	0	1	0	0	0	0	0	0
336	0	0	0	2	0	0	1	1	1	1	1	0	0	0	1	0	0	0
337	1	1	1	0	0	1	2	0	1	1	1	0	1	1	1	1	1	1
947	1	0	0	0	2	0	1	0	0	2	0	1	0	1	0	0	0	0
334	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
948	0	0	0	0	0	1	0	1	1	0	1	1	0	1	0	1	1	0
335	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	0	0
531	1	0	0	0	1	0	2	0	0	2	0	0	0	2	0	0	0	0

# Graph Neural Networks (GNNs)

# Graph Neural Network (GNN)

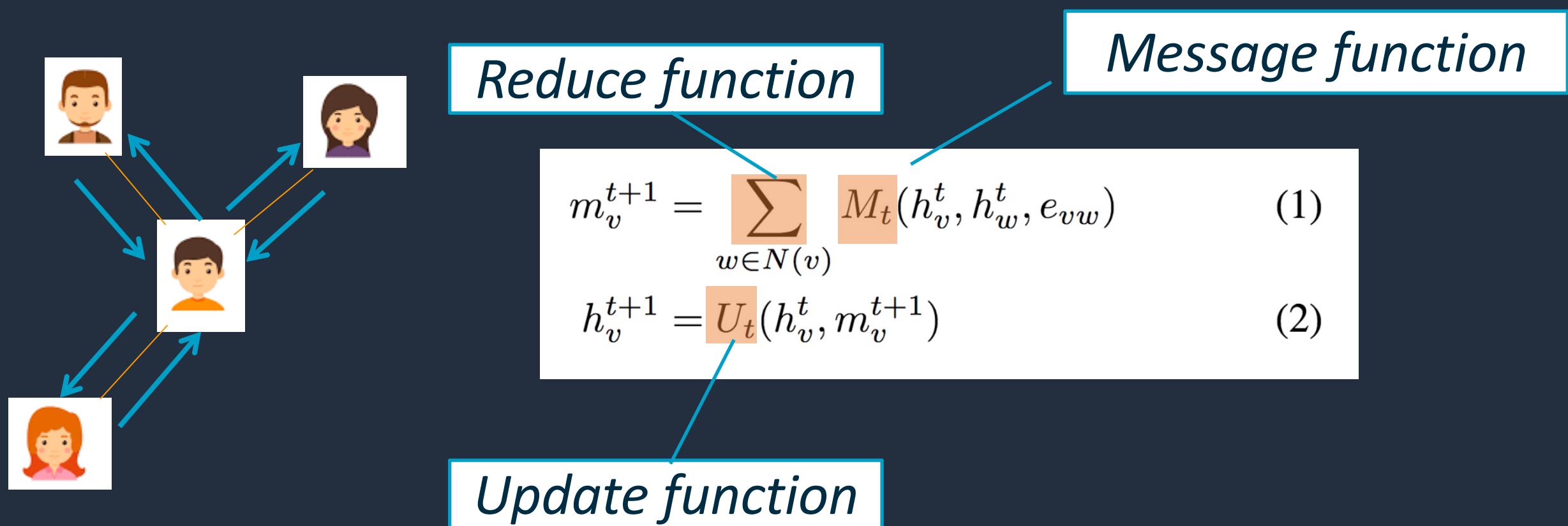
DL(NN) + Graph => GNN

A family of (deep) neural networks that learn node, edge, and graph features



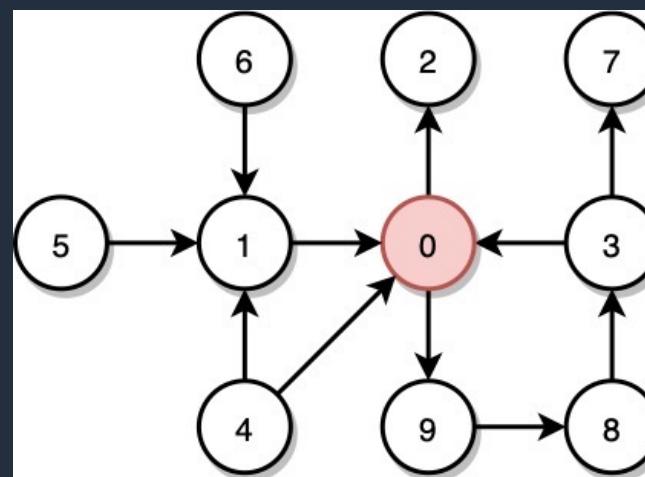
# How does GNN work

## Message-passing & Aggregation

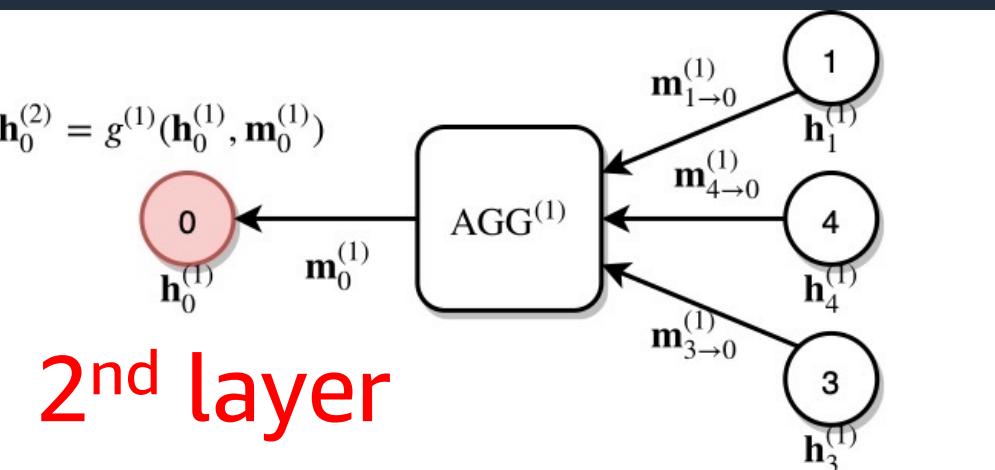
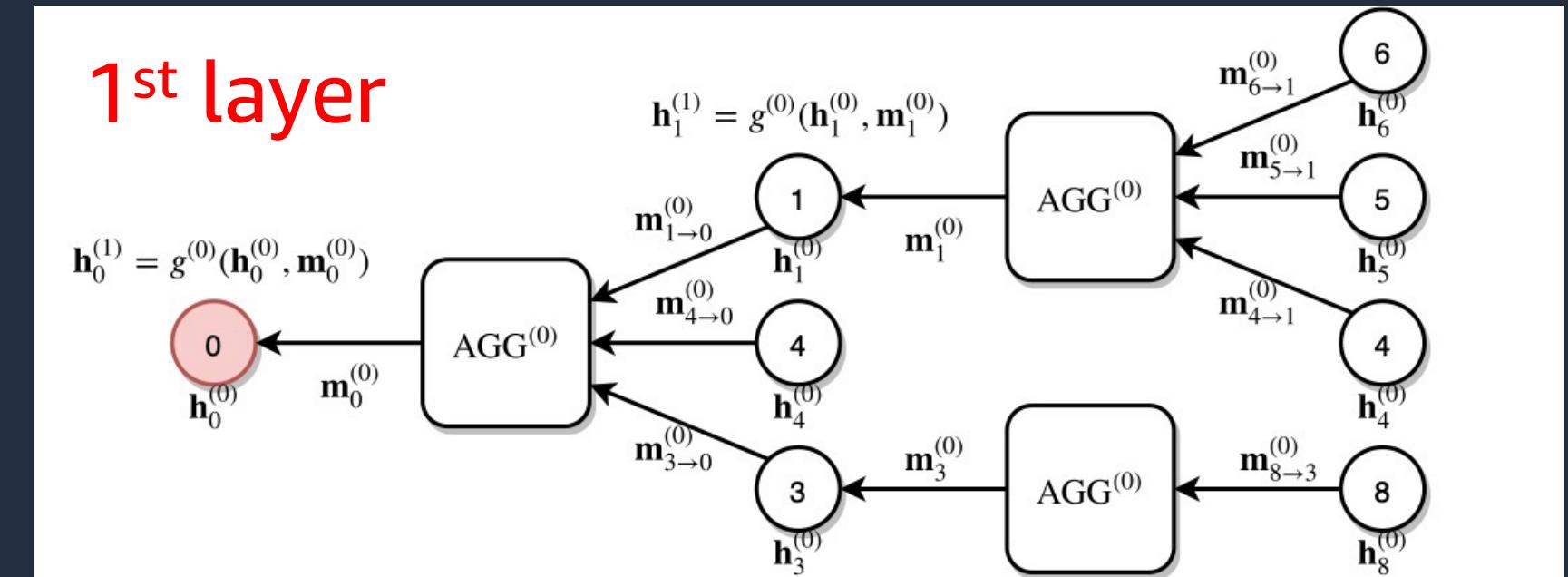


# Stacked Multiple GNN layers

GNNs can *integrate* topologically distant information in a non-linear fashion.



1<sup>st</sup> layer



2<sup>nd</sup> layer

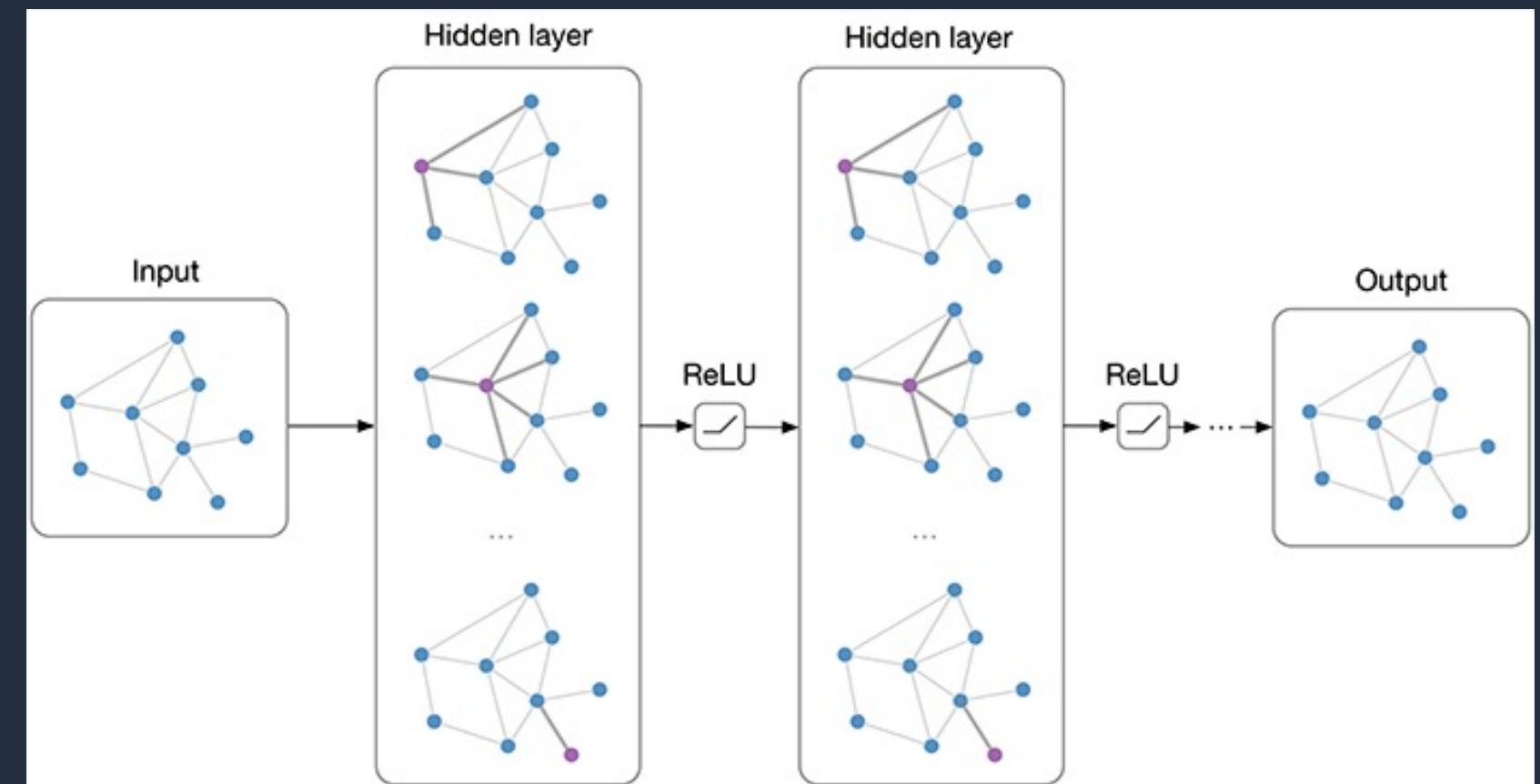
# Common GNN Models — GCN

GCN (Graph Convolutional Network) for homogeneous graphs

$$M_{vw}^{(l)} = \frac{h_w^{(l-1)}}{d_v + 1}$$

$$m_v^{(l)} = \sum_{w \in N(v) \cup \{v\}} M_{vw}^{(l)}$$

$$h_v^{(l)} = \phi(m_v^{(l)} W^{(l)})$$



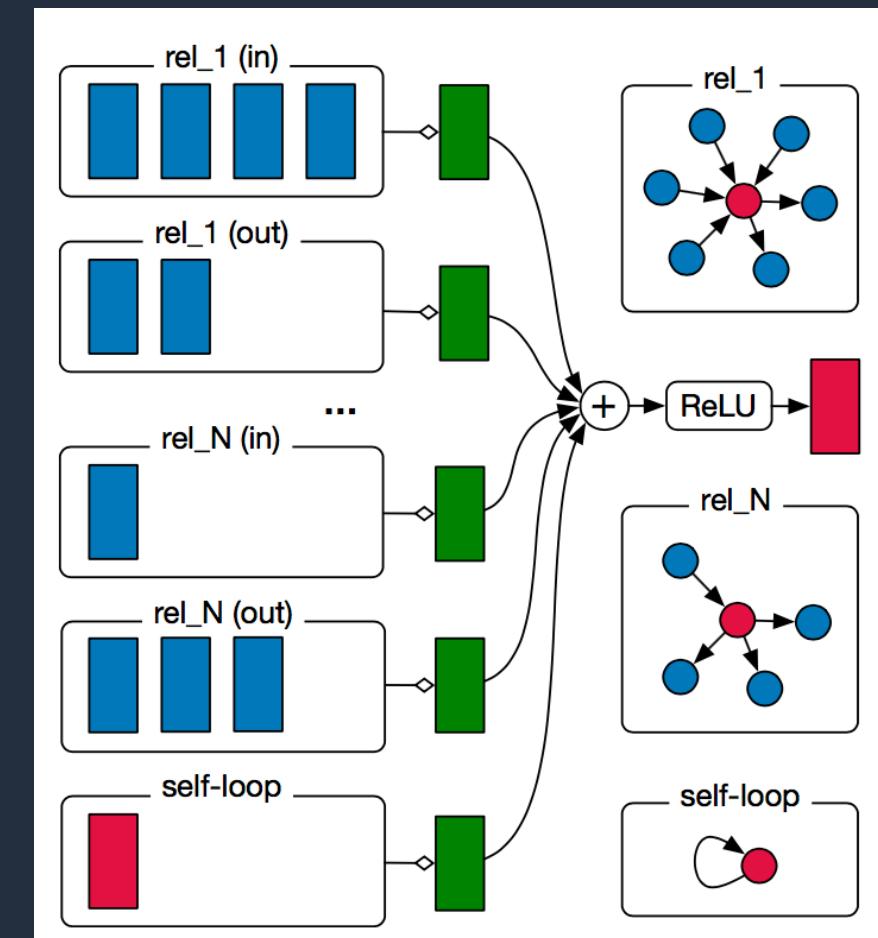
# Common GNN Models — RGCN

Relational graph convolution networks (RGCN) handles graphs whose nodes are connected with different relations.

$$M_{vw}^{(l)} = \frac{1}{c_{v,r}} W_r^{(l)} h_w^{(l-1)}, r \text{ is the relation of } e_{vw}$$

$$m_v^{(l)} = \sum_{w \in N(v) \cup \{v\}} M_{vw}^{(l)}$$

$$h_v^{(l)} = \sigma(m_v^{(l)} W^{(l)})$$



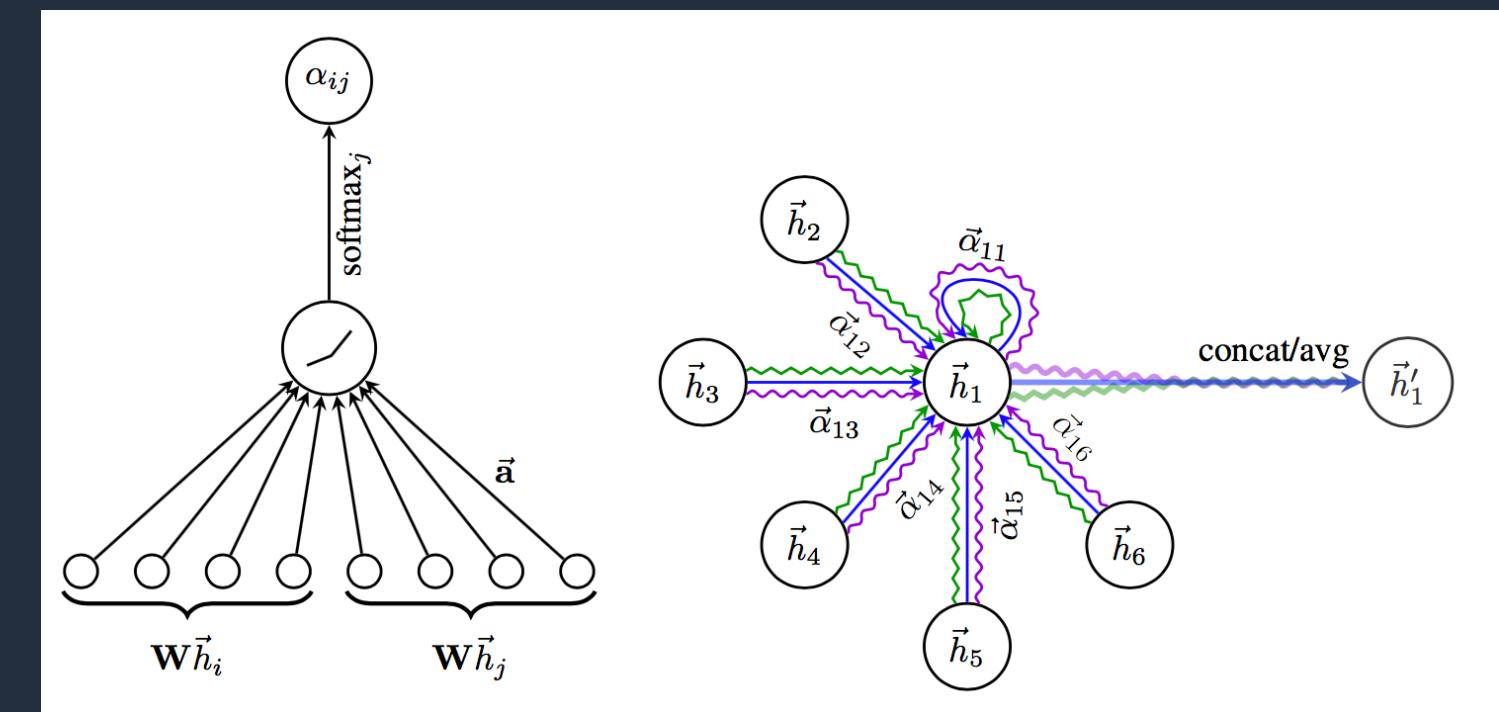
# Common GNN Models — GAT

Graph AttenTion Network(GAT) provides weighted sum over the neighborhood—  
Enables to selectively integrate information.

$$M_{vw}^{(l)} = \alpha_{vw} h_w^{(l-1)}$$

$$m_v^{(l)} = \sum_{w \in N(v) \cup \{v\}} M_{vw}^{(l)}$$

$$h_v^{(l)} = \phi(m_v^{(l)} W^{(l)})$$



$$\alpha_{vw} = \frac{\exp(\text{LeakyReLU}(\vec{a}^T [W\vec{h}_v || W\vec{h}_w])))}{\sum_{k \in N_v} \exp(\text{LeakyReLU}(\vec{a}^T [W\vec{h}_v || W\vec{h}_k])))}$$

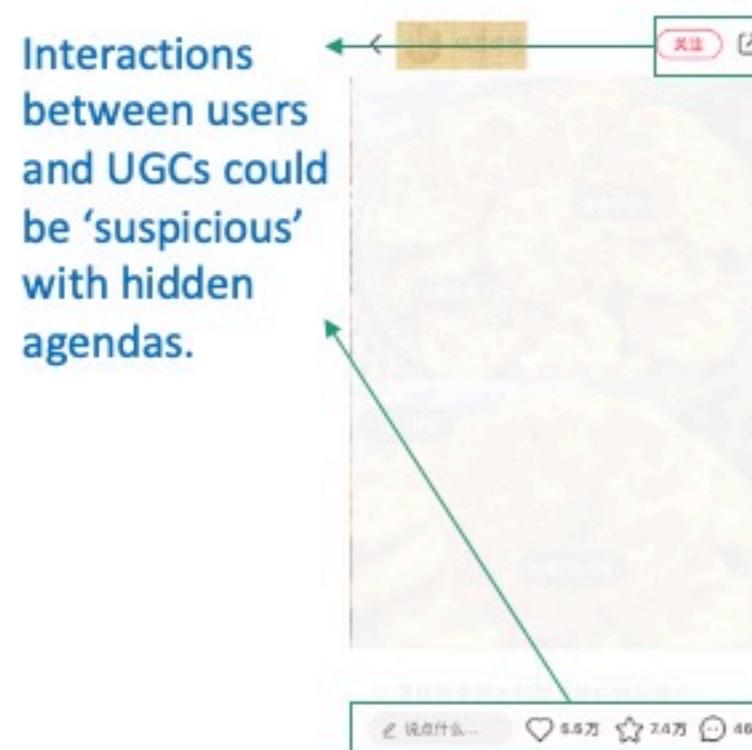
# GNN References

- GNN Libraries
  - DGL (Deep Graph Library): <https://www.dgl.ai>
  - PyG (Pytorch Geometric): <https://pyg.org/>
  - TF\_GNN (TensorFlow GNN): <https://github.com/tensorflow/gnn>
- Online Books
  - Deep Learning on GraphS ([https://yaoma24.github.io/dlg\\_book/](https://yaoma24.github.io/dlg_book/))
  - Graph Neural Networks (<https://graph-neural-networks.github.io/>)
- Online Courses
  - Stanford CS224W: ML with  
Graphs(<https://web.stanford.edu/class/cs224w/>)

# Real Cases of Using GNN

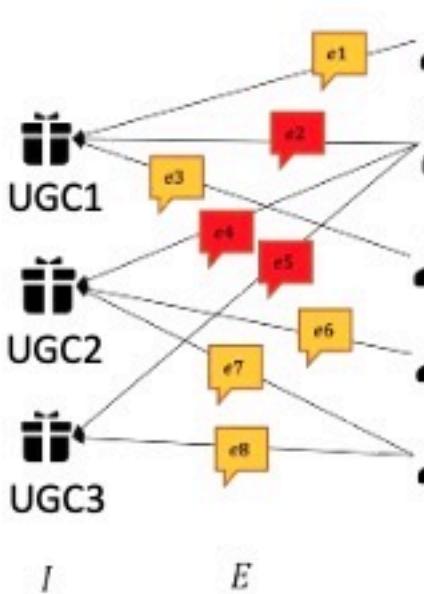
# GNN Helps to Detect ‘Suspicious’ Interaction

## Problem:

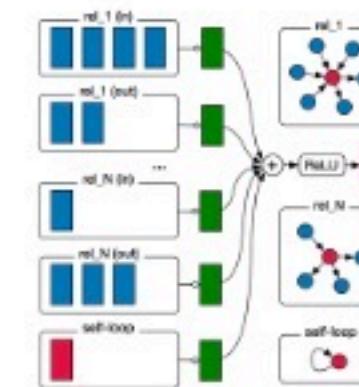


## Bipartite:

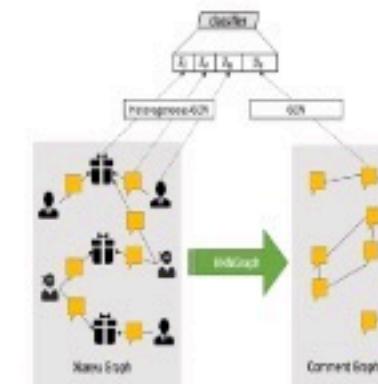
User <-> UGCs



## Improvements:



**Focus on User:**  
As a node classification task, RGNN model out-performs baseline models in all settings



**Focus on Behavior:**  
SOTA model out-perform baseline models in some settings, and help find new patterns of ‘suspicious’ that previous rule-based methods can not touch.

# GNN Helps to Detect 'Bot' Accounts

## Problem:

Bots are increasingly impacting the e-comm platform's customer in:

- promo code abuse.
- inventory encumbrance.
- return logistics costs.
- fraud response operations cost.

## Challenges:

- Account features differ in different life stages.
- New/Inactive accounts having nearly no features.
- Lack of solid labels, particularly newly registered.
- Huge amounts.

## Tables -> Bipartite:

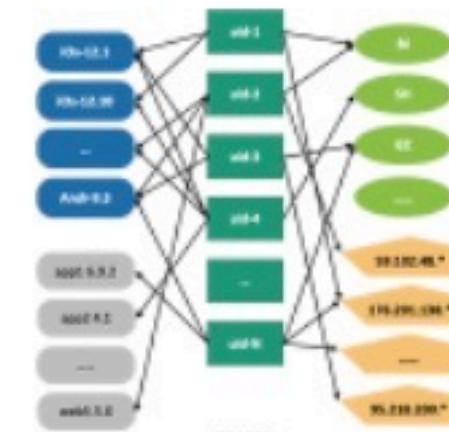
UID	isBot	Time	IP	App	version	city	...
1	0	86400	59.102.48.1	app1	6.9.2	EU	...
2	1	86401	176.201.138.07	app2	4.1	EU	...
...	...	...	...	...	...	...	...
N	UID	Platform	version	Phone	...	...	...
1	1	iOS	12.1	010-698899309	...	...	...
2	2	iOS	12.10	025-084850598	...	...	...
3	3	Android	9.5	086-1340586761	...	...	...
...	...	...	...	...	...	...	...
N	N	Android	9.5	D10-445648006	...	...	...

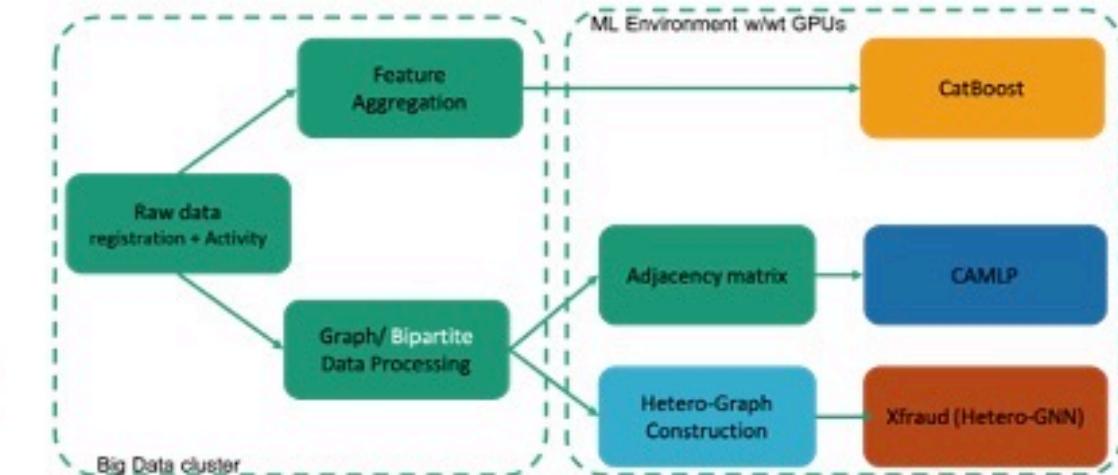
UID	IP
1	59.102.48.*
2	176.201.138.*
...	...
N	95.238.200.*

UID	App_version
1	App1 6.9.2
2	App2 4.1
...	...
N	Web 5.5.0



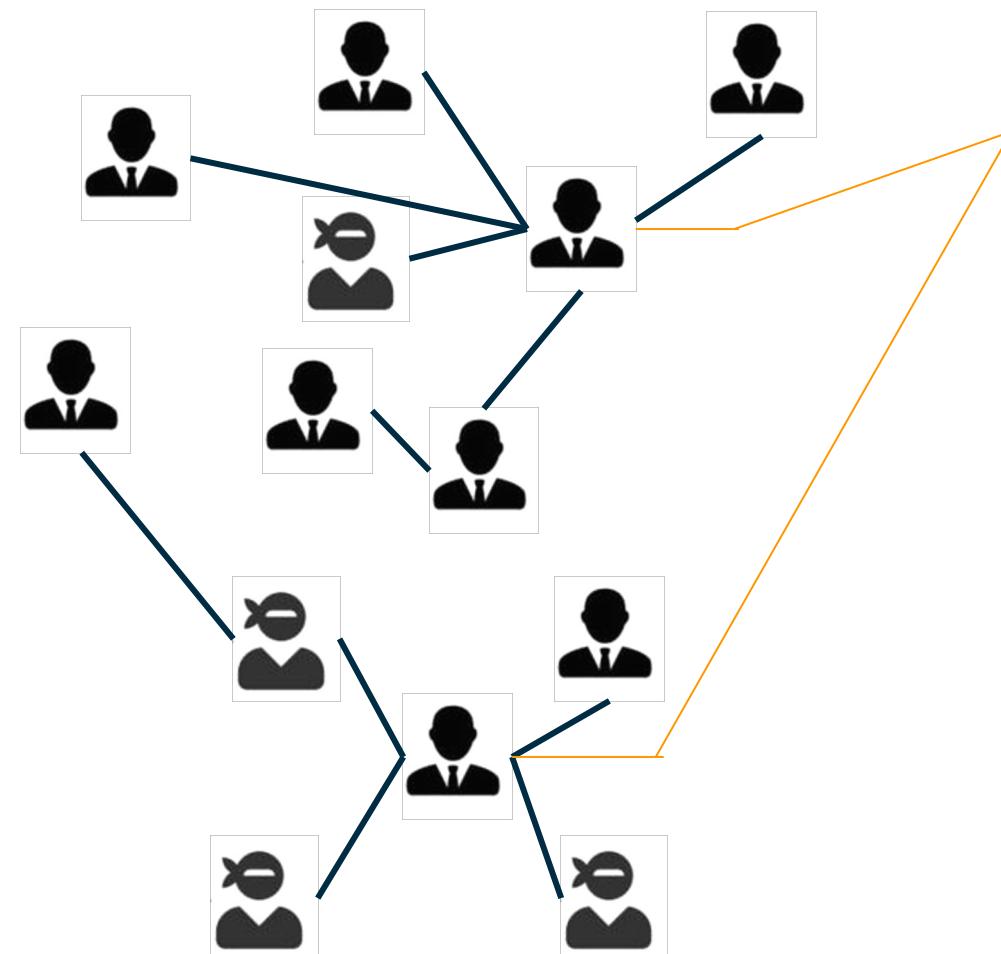
## Improvements:



Multiple models all have 11x performance boost than customer's existing models!  
GNN and tree-based models work together, helping to handle accounts in their whole-life.

# Case 3: A FinTech – Predict Loan Overdue

# Problem: Personal loan overdue prediction

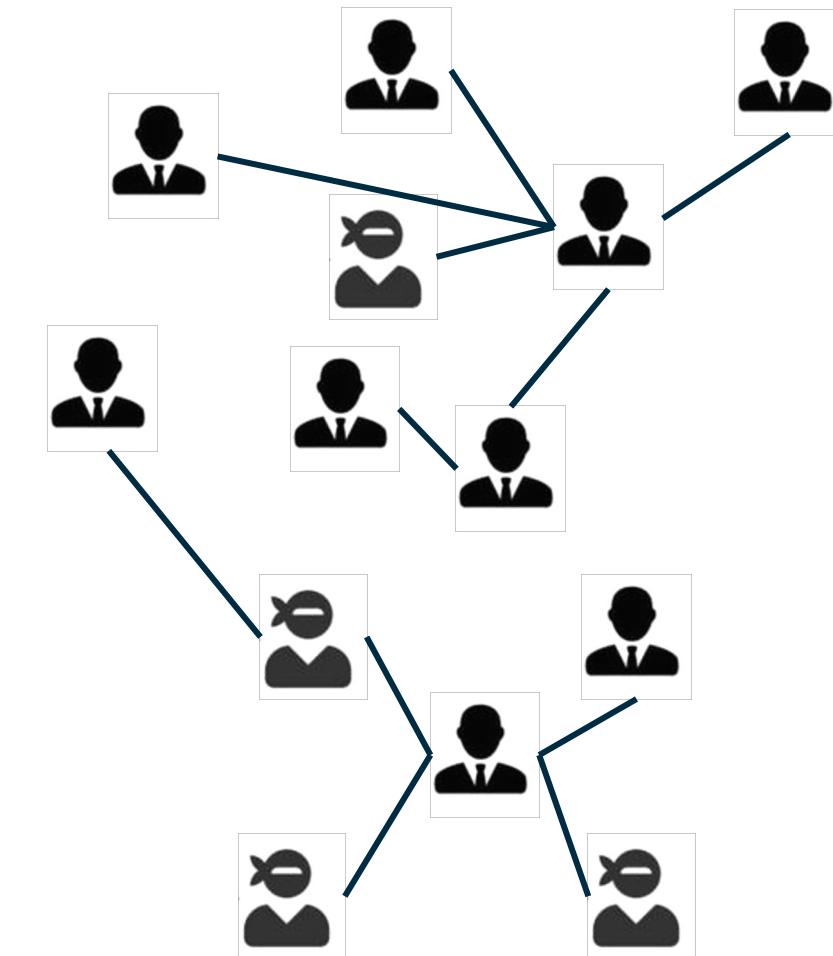


Will the personal load application be overdue?

- Has an xGboost model as baseline, using person's info, loan history, and social relation as input features
- Hope to fully leverage the social relation about customers to boost prediction performance

# The Data - Homogenous graph

Item	Performance Verification
Data range*	7 years
No. Nodes – phone*	26M
No. Edges – contact*	208M
<b>Node features</b>	<b>353 features</b>
Negative nodes	2.3M
Positive nodes	16K

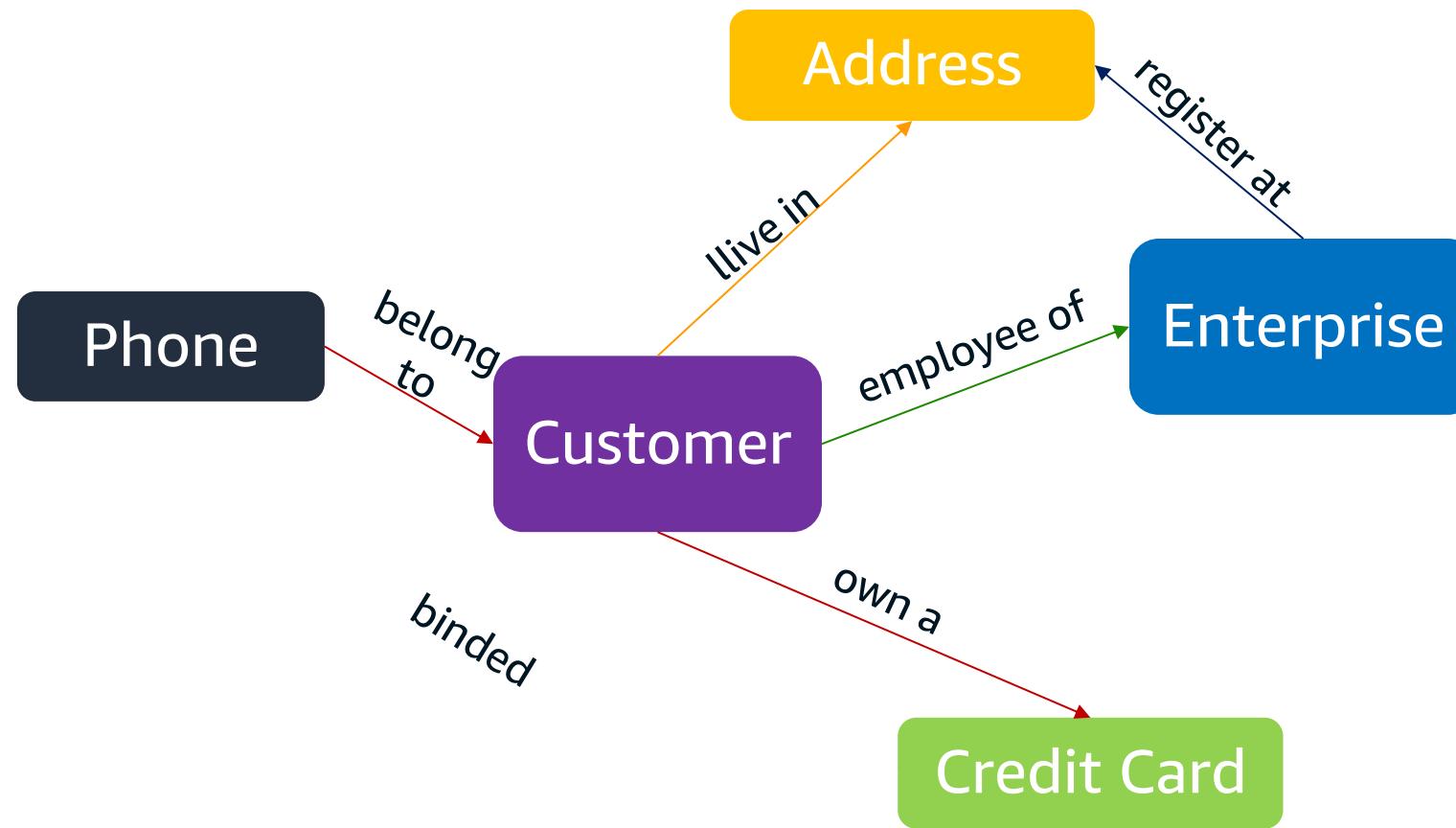


# Model Selection — Node Classification

- Most of GNN Models do node classification
  - GCN (Graph Convolutional Network)
  - GraphSage (Simplified GCN)
  - Graph AttenTion Network (GAT)
- Pre-extract higher-order local structure feature
  - Refex, GDV (Graphlet Degree Vector), etc.
- GraphSage model out-performance GCN and GAT, achieving +4% AUC than the xGboost baseline.

# Case 4: A Bank – Loan Application Approval

# Problem: Loan application approval



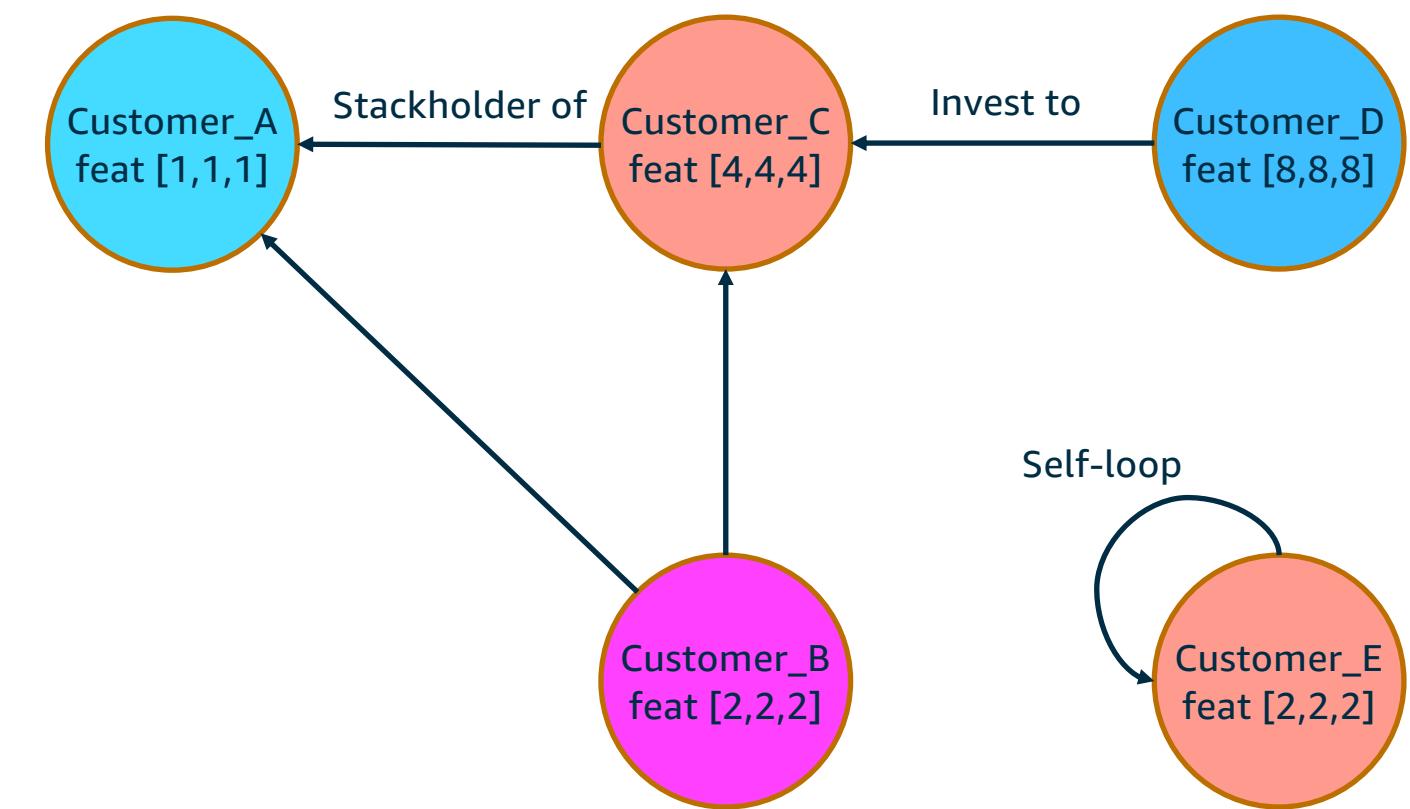
Knowledge Graph in  
Banking (demo)

The bank has built a knowledge graph about many entities and relations, which could help to predict risk scores for various business scenarios

- Have man-made rules for loan approval decision
- Hope to leverage GNN models to complete the approval in real time

# The Data – Knowledge Graph (KG)

- The Graph
  - 2 types of entities
  - ~20 types of relationships
  - contents coming from various sources, e.g. banks, governments, and etc.
- Labels
  - Credit card users' payment history
  - Credit scores from government agencies.

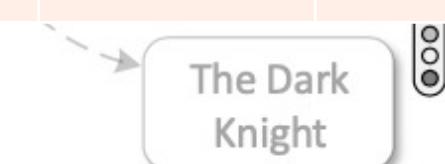


# Model Selection — KG-oriented

- **RGCN**
  - KG is a specious case of heterogenous graph, where RGCN can work on too
  - Prone to overfitting if the no. of relations is large.
- **ICLR 2020 — CompGCN**
  - Specially designed for KG
  - Has less parameters, reported SOTA performance



Models	Metric	Train	Test
baseline	ks	0.75	0.7514
	Auc	0.94	0.9226
RGCN	ks	0.48	<b>0.7984</b>
	Auc	0.75	<b>0.9245</b>



# GraphStorm

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# Challenges of adopting GNN



**Steep Learning  
Curve**



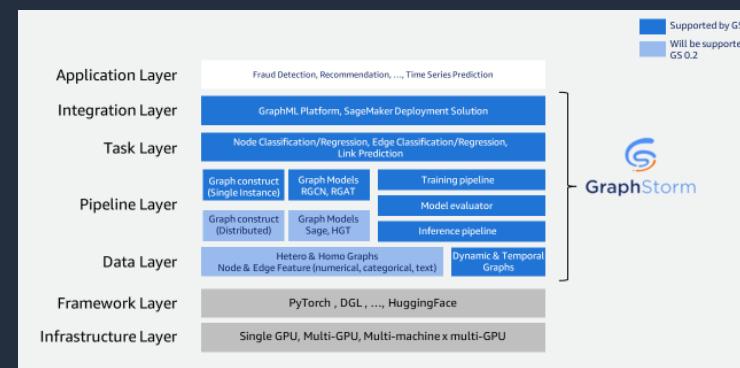
**Complex graph  
data processing**



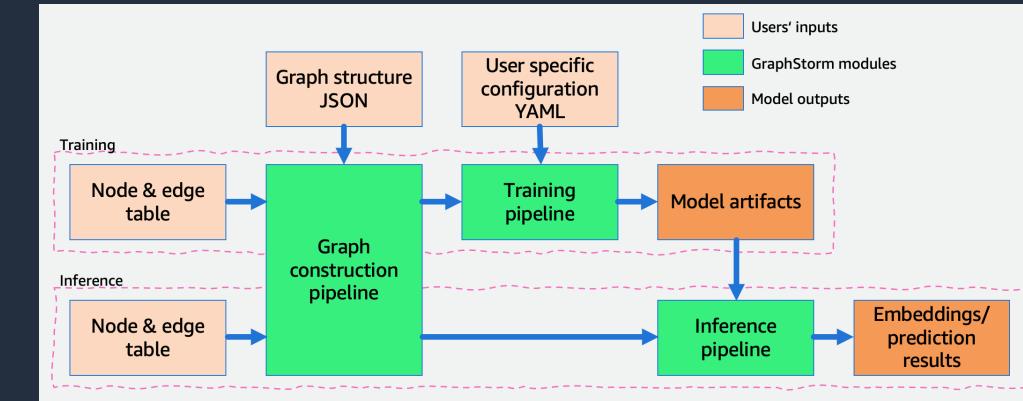
**Hard to Scale to  
extreme large graphs**

# Fast-track graph ML with GraphStorm: A new way to solve problems on enterprise-scale graphs

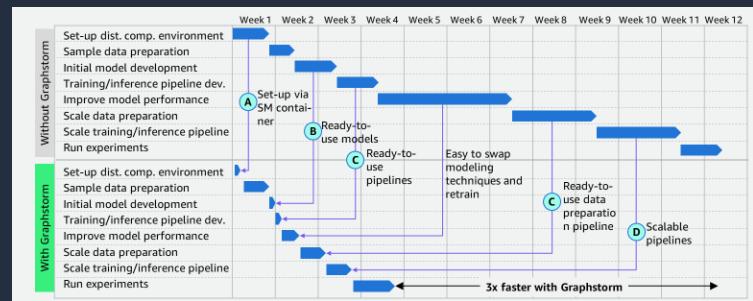
## Comprehensive toolbox



## Easy-to-use interface



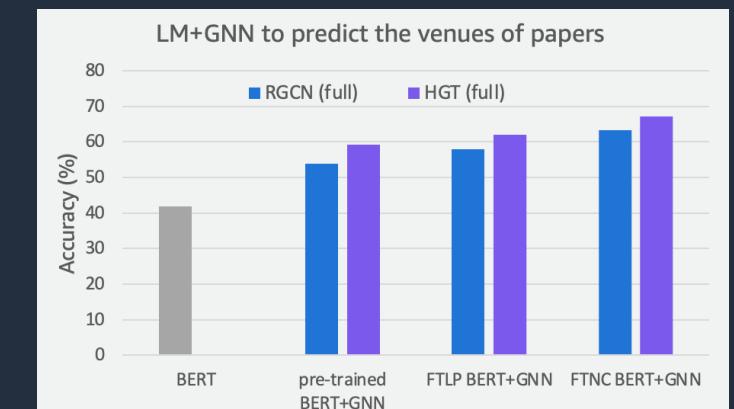
## Speed up model development & deployment



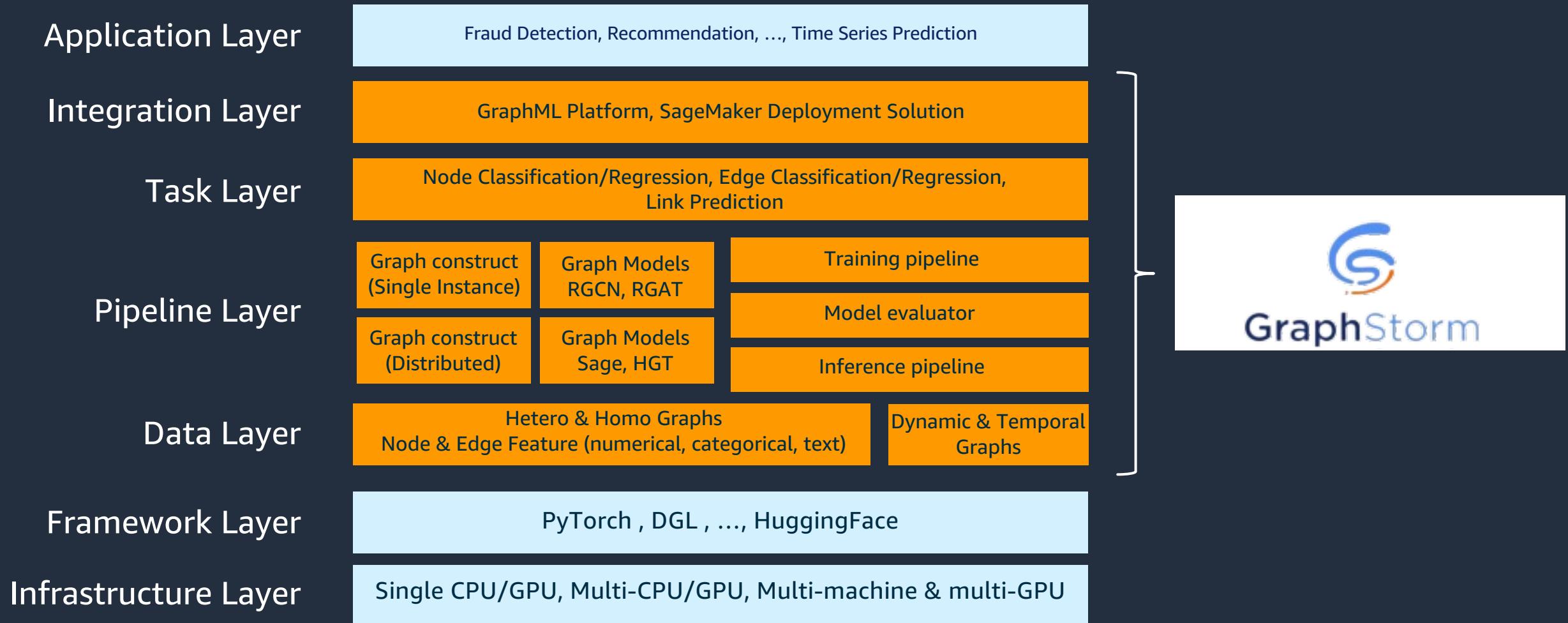
## Scale to billion-node graphs



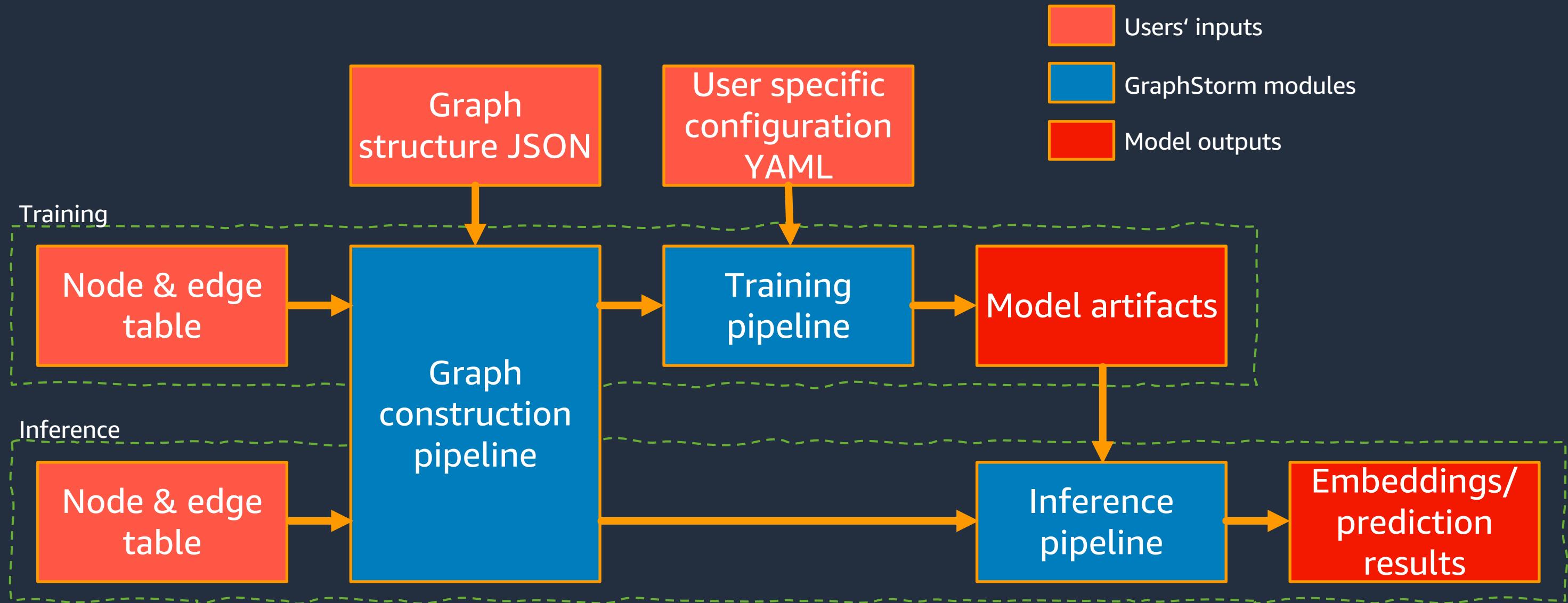
## Superb model performance



# Comprehensive: many functionalities out-of-the-box



# Easy-to-use: ready-to-use pipelines



# 15min Break

# GraphStorm hands-on

# Hands-on Environment

Each one will have a temporary account to create an AWS EC2 instance via:

<https://catalog.us-east-1.prod.workshops.aws/join?access-code=e94d-04a4a4-d3>

# Q&A