

[guuseh.github.io](https://guuseh.github.io) ↗

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Helsinki (FI)

## Guus Hoeberechts

02.06.1999

Amsterdam (NL)

### Education

- |                          |   |
|--------------------------|---|
| 2017 – 2018              | <b>Royal Academy of Art</b> – The Hague, NL<br><i>Preparatory Year</i>                                    |
| 2018 – 2022              | <b>Design Academy Eindhoven</b> – Eindhoven, NL<br><i>BA in Media &amp; Culture, Communication Design</i> |
| 2022 – 2026<br>(current) | <b>Aalto University, School of Arts</b> – Helsinki, FI<br><i>MA in New Media Design</i>                   |

### Work Experience

- |             |  |
|-------------|--|
| 2025 – 2026 | <b>The Chatroom &amp; The Dollhouse</b><br><i>Web developer and co-designer</i><br>+ Co-design and develop online art exhibition <a href="https://thedoll.house">thedoll.house</a> ↗   |
| 2022 – 2025 | <b>The Hmm, platform for internet cultures</b><br><i>Medior multidisciplinary executive</i><br>+ Web & graphic design<br>+ Programming, writing and editing  |
| 2024 – 2025 | <b>FinnGen – Endpoint Browser</b><br><i>Webdesigner and developer</i><br>+ (Re)design and develop research tool Endpoint Browser   |
| 2024 – 2025 | <b>Department of Visual Communication Design, Aalto University</b><br><i>Teaching and research assistant</i><br>+ Assist in courses 'Coding Clinic', 'Design & Data' and 'Creative Computation for Visual Communication'<br>+ Conceptualise and design presentations for FinnGen collaboration |
| 2024 – 2025 | <b>Contestations.AI: symposium on AI, human rights and warfare</b><br><i>Web developer &amp; coordinator/organiser</i><br>+ Build & maintain website with database for event<br>+ Help with webdesign, event organisation and team coordination  |
| 2023 & 2025 | <b>Ääniaalto, annual sound &amp; new media festival</b><br><i>Visual identity designer, graphic designer &amp; web developer</i><br>+ Design and produce visual identity & comms for 2023 edition of the festival<br>+ Design (2023) and build (2023 & 2025) continuously updating website     |

### Exhibitions

- |           |   |
|-----------|---|
| dec. 2024 | <b>Medialab Winter Demo Day</b><br>with Odditype.nl                                     |
| apr. 2023 | <b>Milan Design Week</b><br>with (Re)constructing Family Models (BA graduation project) |
| oct. 2022 | <b>Dutch Design Week</b><br>with (Re)constructing Family Models                         |

## Skills

|             |  |   |
|-------------|--|---|
| Tech        | + <b>HTML, CSS, JavaScript</b> – intermediate<br>+ <b>React</b> – intermediate<br>+ <b>Svelte</b> – beginner                     |   |
| Software    | + <b>Adobe Suite</b> – intermediate<br>+ <b>Figma</b> – intermediate<br>+ <b>Unity</b> – beginner<br>+ <b>Blender</b> – beginner |   |
| Languages   | + <b>Dutch</b> – native<br>+ <b>English</b> – fluent<br>+ <b>German</b> – notions<br>+ <b>Swedish</b> – notions                  |   |
| Hard skills | + Creative coding<br>+ Web design<br>+ Graphic design<br>+ Conceptualisation   | + Research<br>+ Writing<br>+ Editing text |

## Some websites I did

- + [thedoll.house](#) ↗ – 100 % development, 50 % design  
(React, Framer Motion for React, Google Firebase)
- + [contestations.ai](#) ↗ – 100 % development, 10 % design  
(React, Framer Motion for React, Google Sheets as database)
- + [metaphormaxxing.com](#) ↗ – 0 % development, 100 % design  
(Designed & prototyped in Figma)
- + [hyperlink//](#) ↗ – 100 % development, 100 % design  
(React & Framer Motion for React, web animation)
- + [aanialto.gitlab.io](#) ↗ – 100 % development, 0 % design  
(React, json database)
- + [maps.thehmm.nl](#) ↗ – 100 % development, 100 % design  
(Vanilla JS + d3.js)
- + [oddtype.nl](#) ↗ – 100 % development, 100 % design  
(Vanilla JS + opentype.js)
- + [battle.thehmm.nl](#) ↗ – 5 % development, 100 % design  
(Designed in Figma, some TypeScript development)
- + [Endpoint Browser](#) ↗ – 100 % design & development of ‘proximity network’  
(React, d3.js, SQL)
- + [guushoeberechts.nl](#) ↗ / [guuseh.github.io](#) ↗ – 100 % development, 100 % design  
(first real website, in desperate need of update, shows conceptual design works  
+ updated version on github, same design, different works)

## Interests

- + Evolution of technology  
(& the forced rapid innovation and familiarisation in recent and coming years)
- + Perpetual liminality of the modern world, the pausing and accelerating of time
- + Changing of identity within situations and times, alter egos and hidden egos
- + Communication without a (human) body/identity, without a shared reality
- + (Social) media culture and the effect on our sense of identity