```
%start:
add r2, r1, r2 || v.sw r2, r3, 0
lw r1, r11, 6
addi r1, r1, 1 || v.lw r3, r3, 0
bf %nextBlock || v.add r3, r3, 6
sw r1, r11, 6 || v.sw r3, r5, 9
i %nextNextBlock
nop
                || v.nop
```