



Guy THOMAS

Full Stack Developer & Front-end Expert

Location	Phone	Web	Email
San Francisco	415.827.5289	guythomas.me	guythomas.us@gmail.com

I'm a ninja with Javascript, HTML, CSS and have an incredible understanding of Software Engineering fundamentals and I've worked with all sorts of tech, including React, GraphQL, Node, Go, Python, PHP, MongoDB and PostgreSQL.

I'm a tinkerer that lives and breathes Web engineering. I'm passionate about knowing everything about the web. My projects are hosted on a [Raspberry Pi cluster](#) that I built. It supports seamless deployments and scalable applications.

EXPERIENCE

2017 – Present

REFLEKTIVE

Software Engineer

San Francisco, CA

- Led & owned the development of many major features
- Cut test suite run time by 85% and introduced Enzyme for component testing
- Ran sessions to educate my team on reactive programming and Front End best practices
- Developed the prompts that the team and I used to interview candidates

2014 – 2016

IBM

Developer

Melbourne, Australia

- Developed data models with business logic to target real-time customer behavior
- Developed internal websites on Bluemix to pitch solutions to our clients
- Implemented unit testing with SOAPUI to reduce testing cycle by 50%

EDUCATION

2017

BRADFIELD CS

Computer Architecture

San Francisco, CA

Answered questions like...

- How does a computer translate binary to something like rendering a pixel on the screen?
- How do different caching levels work in memory?
- How does CPU pipelining work?

2011 – 2013

MONASH UNIVERSITY

Bachelor of Commerce

Major in Finance & Information Technology

Melbourne, Australia

- Built systems for business administration with VBA & Excel
- Architected and Implemented relational databases
- Modelled publicly available financial data to provide company valuations

NON-TECHNICAL EXPERTISE

01 PRODUCT DRIVEN DEVELOPMENT

I don't just develop - I consult. When building a product, the end user comes first and that involves informing designers, product and other developers of best practices.

02 BEST PRACTICES

We know that Web development is changing rapidly. No stress - I live and breathe web and not only do I know the latest whizz-bang framework but can pick any gaps up on the fly.

03 BEAUTIFUL CODE

An obvious one for any developer. Good code > fewer bugs > happier developers. It's a pretty continuous cycle, and I much prefer working with other happy developers.

04 MENTOR & LEADER

I work closely with my peers always offering help to unblock them and taking the time to teach them when there are knowledge gaps.

05 SUPER REALIABLE

Do you need that thing built by next week? I'll identify timelines that are too aggressive or too slack and always deliver on time.

06 HAVING FUN

I really, really love what I do. It's incredible that I get to code every day and I wouldn't trade it for anything.

PROFILES



GITHUB

github.com/guyathomas

All my open source projects for you analyze.



MEDIUM

medium.com/@stolemyusername

You'll find the results of my tinkering here.



LINKEDIN

linkedin.com/in/guyathomas

Same information, different place.

Guy
THOMAS