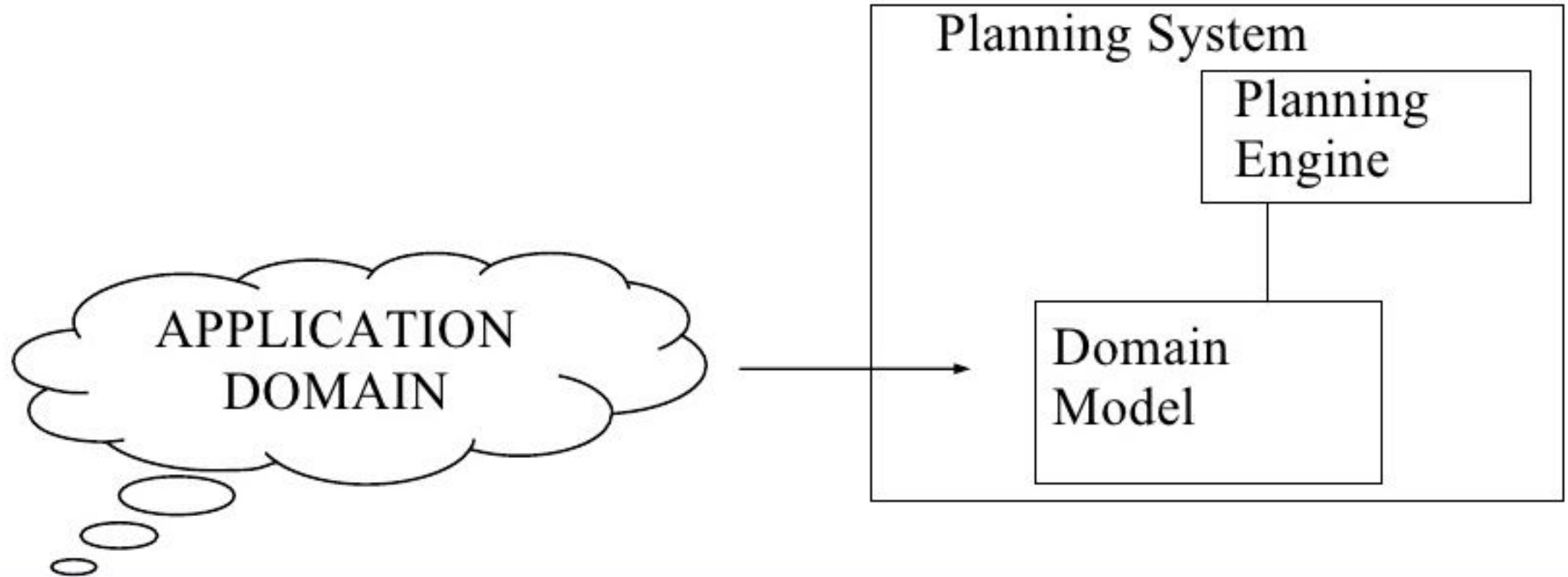


# Knowledge Engineering for Automated Planning

What is knowledge engineering?

# Main assumptions



A main assumption in domain-independent planning is that there is a logical separation between the planning engine and the domain model

# Implications

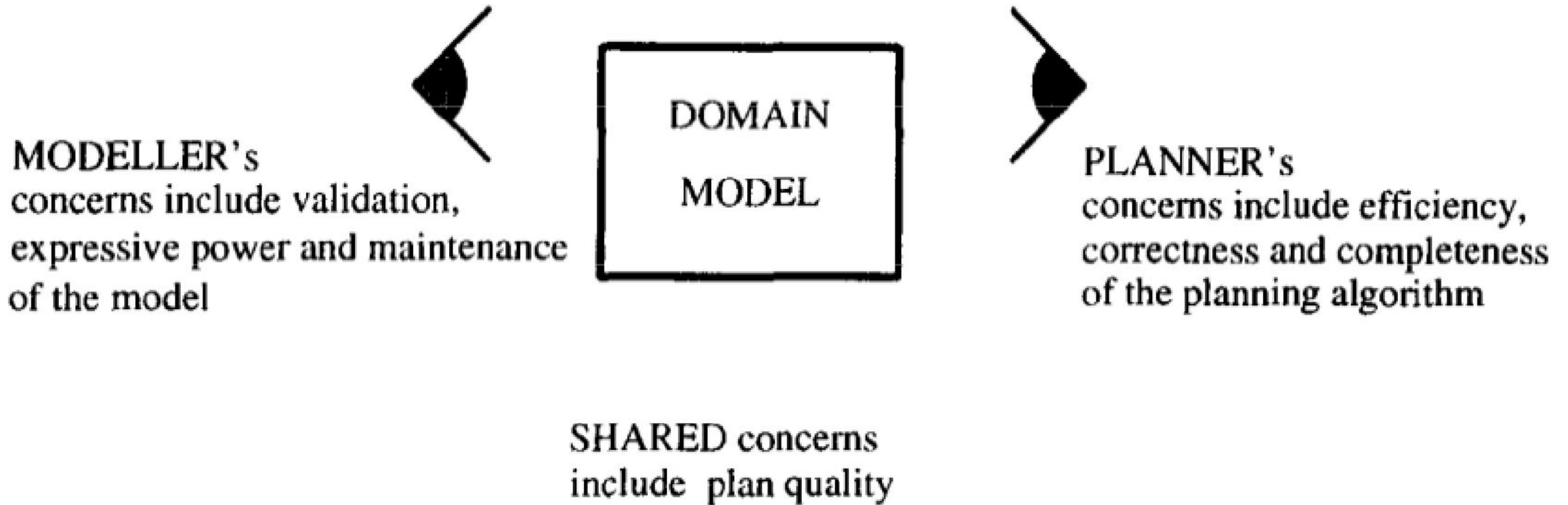
- **Positive**

- planning engines AND domain models can be developed, tested, debugged, validated independently
- domain models may be useful for more purposes than simply automated planning functions (e.g., validation, mining, simulation, etc.)

- **Negative**

- Domain model representation is influenced by 'what planners can handle'
- Inefficiency in domain-independent planning systems on a specific domain of interest

# Involved views on Model



# Knowledge Engineering

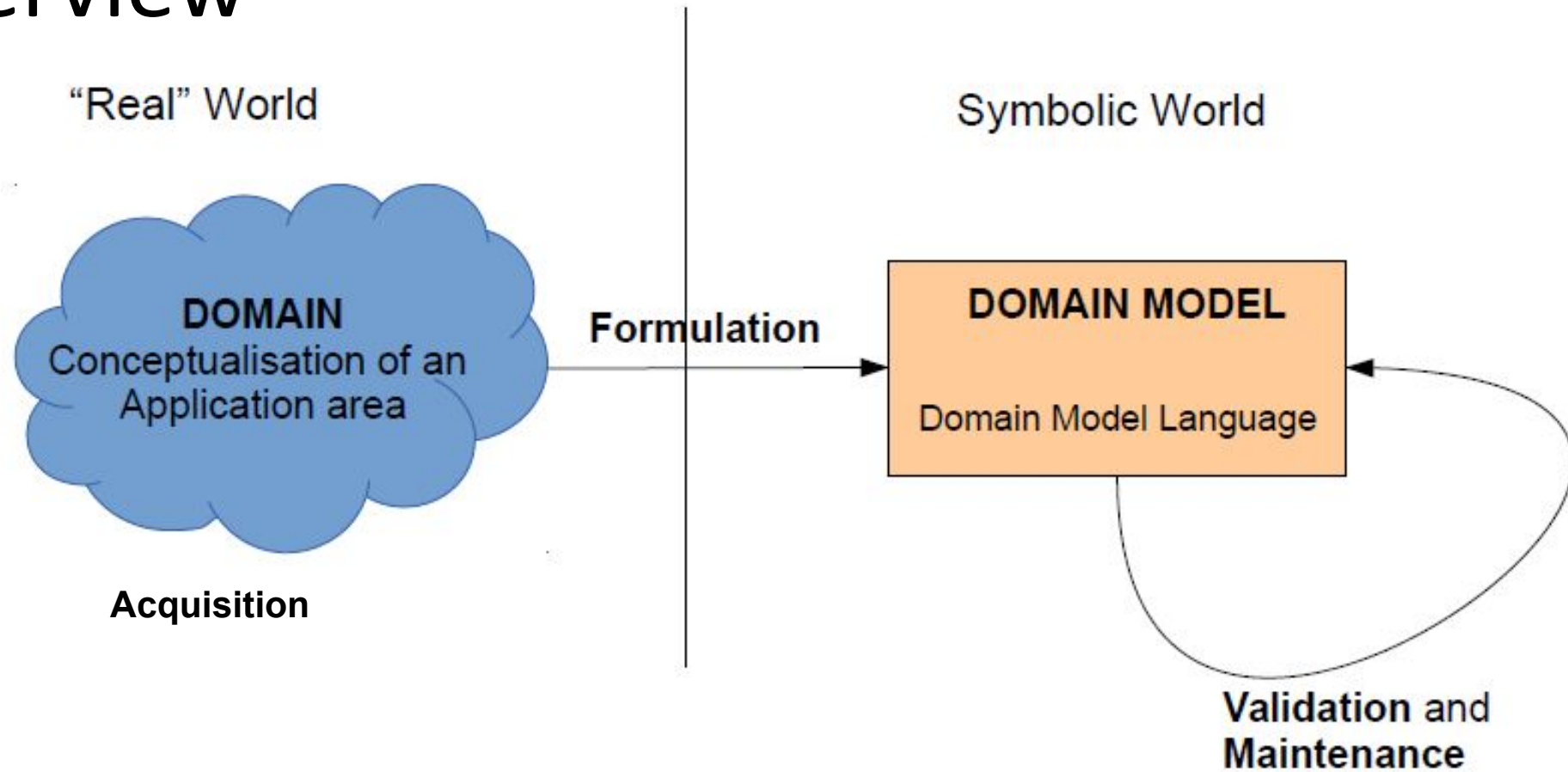
Knowledge Engineering for automated planning is the process that deals with:

- **acquisition**
- **formulation**
- **validation**
- **maintenance**

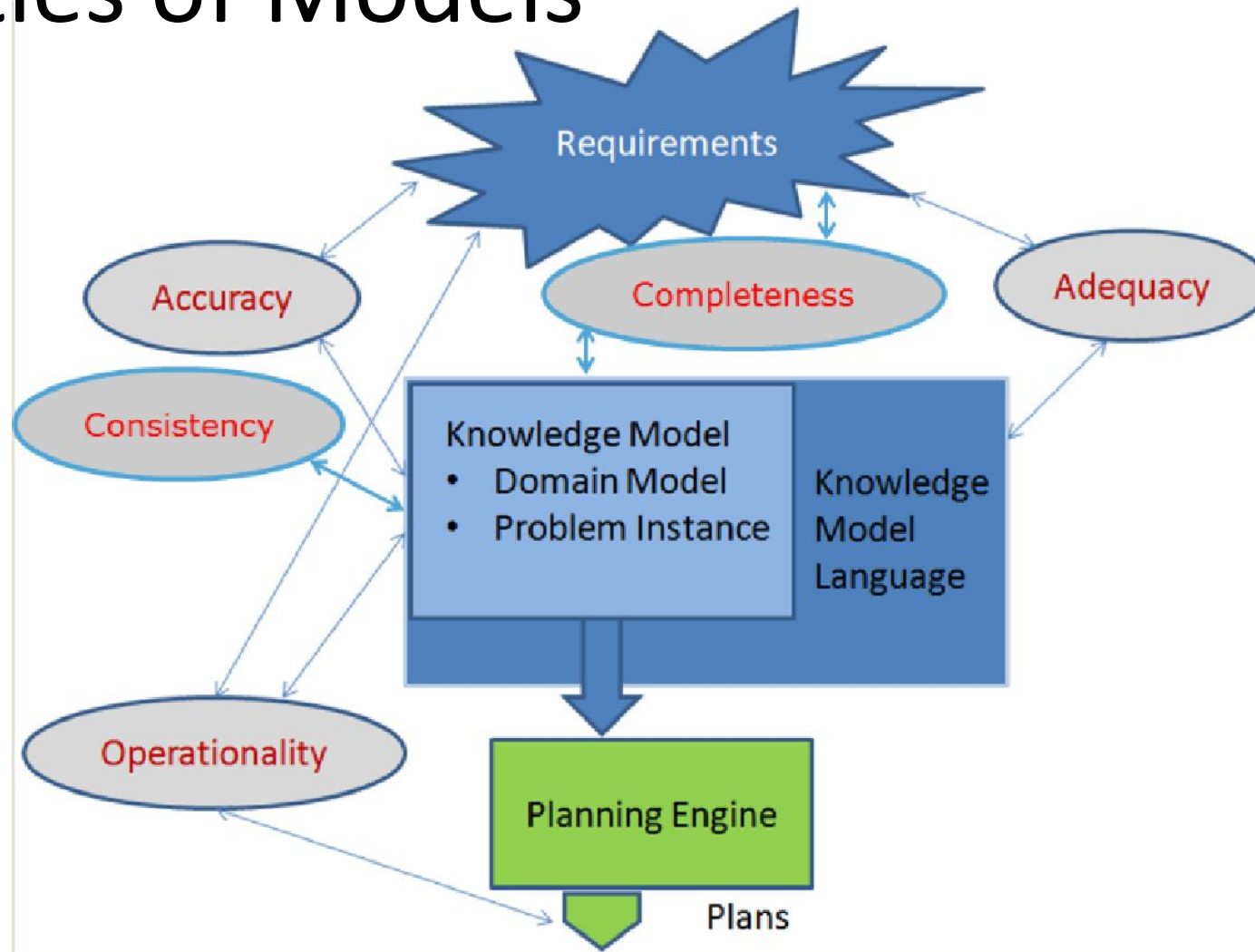
of planning domain models.

KE deals also with the selection and optimization of appropriate planning machinery to work on it.

# Overview



# Properties of Models

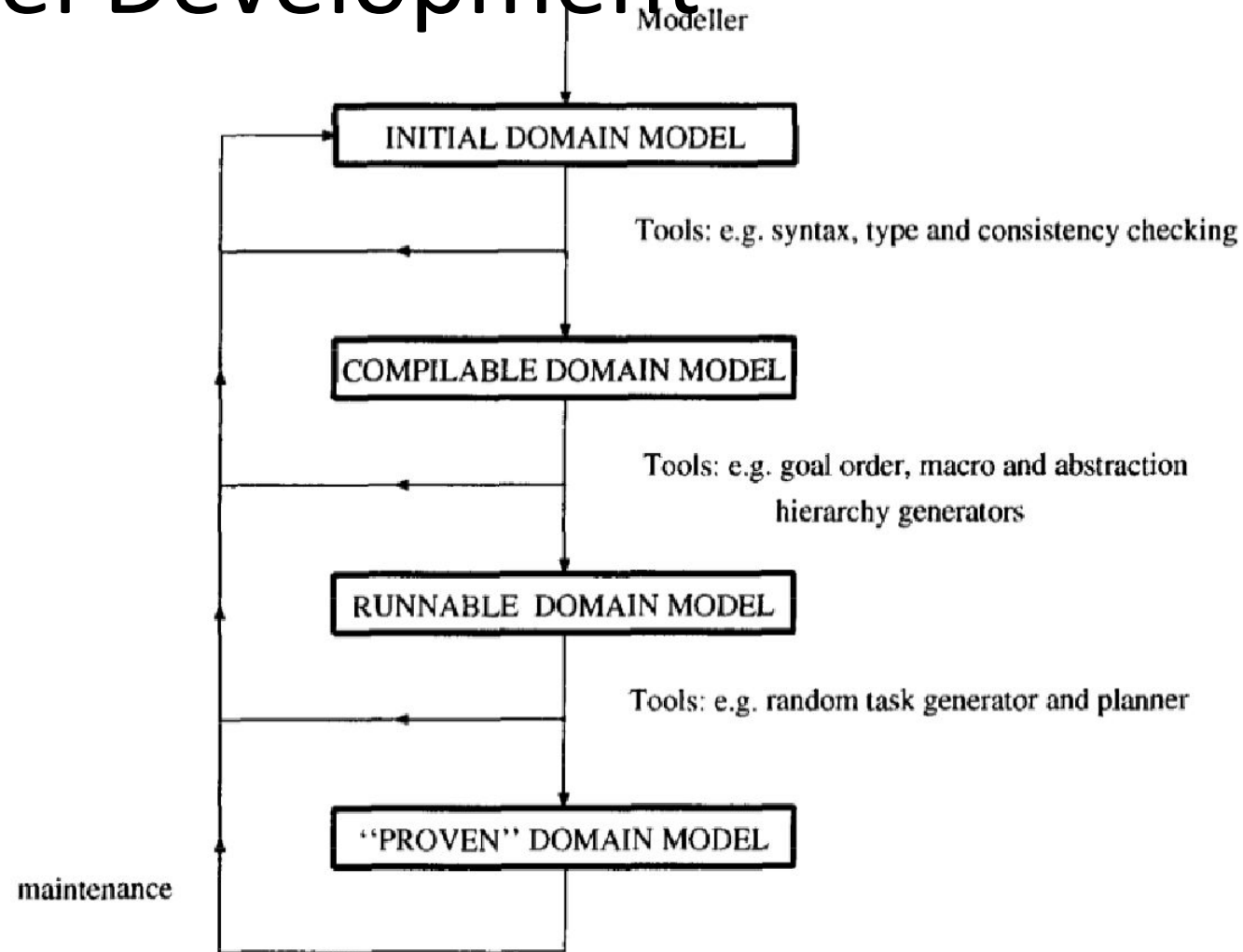




# Properties

- **Accuracy:** there exists a mapping between requirements and model's components.
- **Consistency:** a domain model is consistent if some interpretation exists that makes all its assertions true. (Subcase of the accuracy)
- **Completeness:** (*very* informally) any solution in the domain model is also a solution for the real-world domain, and vice-versa.
- **Adequacy:** the exploited language has the expressive power to represent the requirements (a model can be accurate, but not adequate).
- **Operationality:** there is a planning engine that can produce solutions within acceptable resource bounds.

# The Model Development



# Reformulation?

- Macro-operators
- Action schema splitting
- Domain model configuration
- Entanglements

[Reformulation techniques for automated planning: a systematic review](#)

ICKEPS 2024

# ICKEPS Purposes

- to test how bright teams are
  - to test competitors' knowledge and familiarity of PDDL
  - to test the PDDL “hacking” skills of competitors
- 
- effective ways of co-operating during the knowledge engineering process
  - requirements for future supportive KE environments
  - innovative ways of using tools to encode high quality models



# Stages

- Modeling of a provided scenario  
(from the end of this presentation to 15.20)
- Submission  
15.20
- Modeling of second scenario and preparation of slides  
(15.20 to 17.30)
- Submission  
(17.30)

# Modelling scenario (part 1)

- Let's play a game...



Automated Planning plays a major role in driving AI players, and in automatising game testing!



# What is needed for the submission?

## **First submission at 15.20**

- The domain model and the models for each problem described in the scenario
- The logs of the planner used to generate solutions

## **Second submission at 17.30**

- The new models (domain and problems)
- A diff between the domain models
- The logs of the planners used to generate solutions
- 3 slides where you briefly describe the model and the approach you implemented



# Evaluation metrics

- KE process, team working, strategy, collaboration (slides)
- Quality of the models, correctness, readability, originality (models)
- Operationality of the models (planner's logs)
- Extendability and generality of the models (diff file, models)

# FAQ



- Can I change team?  
NO
- Can we use any version of PDDL?  
The most expressive language allowed is PDDL2.1 with numeric variables, but no time representation
- Can we use any planner we like?  
YES
- Is there any template for the slides to be submitted?  
NO
- Can we get an extension as my hamster eat my model?  
NO

# Teams, Scenarios, and slides



# Rule of thumbs

*“It is almost a law in PDDL planning that for every language feature one adds to a domain definition, the number of planners that can solve (or even parse) it, and the efficiency of those planners, falls **exponentially**”*

(anonymous reviewer)

# Links!

- [ENHSP](#) (planning engine)
- [Metric-FF](#) (planning engine)
- [Fast Downward](#) (a collection of planning engines)
- [Unified Planning Framework](#) (library of planning engines and parsers)
- [Planning.domains](#) (editor and online planning engine)
- [FD online](#) (editor and online planning engine)
- [Lightweight Automated planning toolkit](#) (engine)
- [Planning wiki](#) (well, it is a wiki!)
- [PDDL plugin for visual studio](#)
- [Learn PDDL tutorial](#)
- [PDDL 2.1 description](#)
- [ICKEPS 2016](#)
- <https://www.diffchecker.com/text-compare/> ( if you don't have a diff tool on your laptop)

# Some (useful?) references

- T. McCluskey and J. Porteous.  
Engineering and compiling planning domain models to promote validity and efficiency. *Artificial Intelligence*, 95(1):1 – 65, 1997.
- T. McCluskey, T. Vaquero, M. Vallati.  
Engineering Knowledge for Automated Planning: Towards a Notion of Quality. *K-CAP 2017*
- TS Vaquero, JR Silva, JC Beck.  
A brief review of tools and methods for knowledge engineering for planning & scheduling - *KEPS 2011*
- [The Fifth International Competition on Knowledge Engineering for Planning and Scheduling: Summary and Trends](#)