Predicate Use by Object Category Non-Throwing Games **Throwing Games** agent 70-350any_object 60 balls 300 blocks 50 250 building Count 40 - 30 - 30 -Count 200 furniture large_objects 150 ramps 20 100 receptacles 10 room_features 50 small_objects adjacent side holds neen in motion on **Predicate** Predicate