

3.60. Given:

/.rdi	x	0
/.esi	n	
/.ecx	n	
/.edx	1	
/.enc	0	
/.rbx	0, n <sup>2</sup>	
/.rbp	x	
/.rsc	0	
/.rdi		

14-1 src, del 12

long loop (long x, long y) {

long result =           ;

long mask;

for (mask = 0; mask != 0; mask << 1)

result | = mask & x

```
    }  
    return result;
```

3

) 1

a. n: % esi, % ecx

x: 1. rad i, 1. r8

mask: %edx

part: 1. ex

b. mask = 1  
result = 0

$$f_{\text{out}} = 0$$

c. mask != 0

d. mask << 2

e.  $\text{result} \mid = \text{mask} \& x$

```
long loop(long x, int n)
```

$x$  in  $\mathbb{R}^{d_1}$ ,  $n$  in  $\mathbb{R}^{d_2}$

```
1      loop:
```

```
2      movl  %esi, %ecx
```

```
3      movl    $1, %edx
```

```
4      movl $0, %eax
```

```
5      jmp
```

6 .L3:

```
7      movq    %rdi, %r8
```

```
8      andq  %rdx, %r8
```

```
9      orq    %r8, %rax  (
```

```
10      salq %cl, %rdx  <<
```

11 .L2: TeX

```
12      testq %rdx, %rdx
```

```
13      jne    .L3
```

```
14      rep; ret
```

### 3.63. Jump Table

## Function

```
long switch_prob(long x, long n) {
    long result = x;
    switch(n) {
        /* Fill in code here */
    }
    return result;
}
```

### Memory Addresses of Jump Table

```
(gdb) x/6gx 0x4006f8
```

0x4006f8	0x00000000004005a1	0x00000000004005c3
0x400708	0x00000000004005a1	0x00000000004005aa
0x400718	0x00000000004005b2	0x00000000004005bf

$$\psi_{\text{max}} \leftrightarrow \cdot 1, \text{ max}$$

cases: 0-5  
+ default case 0

## Machine Instructions

[illegible]

<u>Given:</u>	<u>Registers</u>	<u>Value</u>	<u>Note:</u>
	%rdi	x	Sub = Src, Dest
	%rsi	n	Dest = Dest - Src
	%edx	action	
	%rcx	result	

## Jump Table

```

.i:  in %rdi, %2 in %rsi, action in %edx
.i:  MOVQ_E
movl    %27, %eax
ret

.i:  MOVQ_A
movq    (%rdi), %rax
movq    (%rdi), %rdx
movq    %rdx, (%rdi)
ret

.i:  MOVQ_B
movq    (%rdi), %rax
addq    (%rdi), %rax
movq    %rax, (%rdi)
ret

.i:  MOVQ_C
movq    %59, (%rdi)
movq    (%rdi), %rax
ret

.i:  MOVQ_D
movq    (%rdi), %rax
movq    %rax, (%rdi)
movl    %27, %eax
ret

.i:  default
movl    %12, %eax
ret

```

Solution

```

long switch - prob (long x, long n) {
    long result = x;
    switch (n) {
        case 60:
            result = x * 8;
            break;
        case 62:
            result = x * 8;
            break;
        case 63:
            result = x;
            result = result >> 3;
            break;
        case 64:
            result = x;
            result = result << 4;
            result = result - x;
            x = result;
        case 65:
            x = x * x;
        default:
            result = x * 79;
    }
}

```

↑