3D Paint

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Project Overview

- 3D Paint is stereo camera set up that employs object detection to track the three dimensional path an object takes.
- It allows the user to 'paint' in three dimensions, with real time plotting.

Object Detection With Color

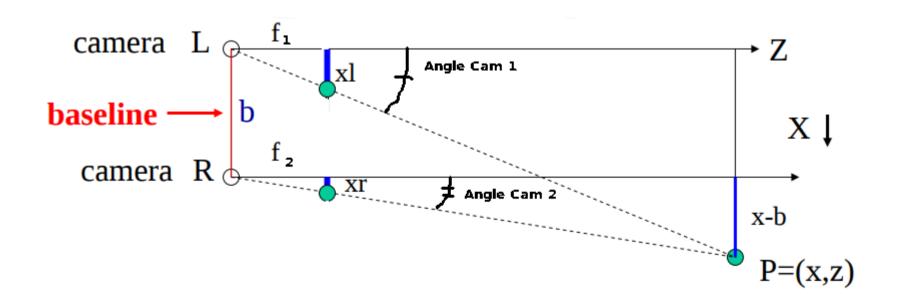
- Object detection can be accomplished with a variety of techniques such as feature matching.
- Our set-up detects objects by their color. We decided to use the color red to identify and track our object in order to 'paint' its path.

Object Detection With Color



Depth Estimation With Stereo

 Our stereo camera set-up employs simple geometry to find real world X,Y,Z coordinates.



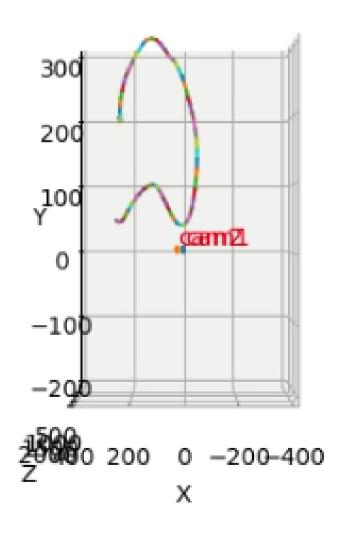
Project Set Up

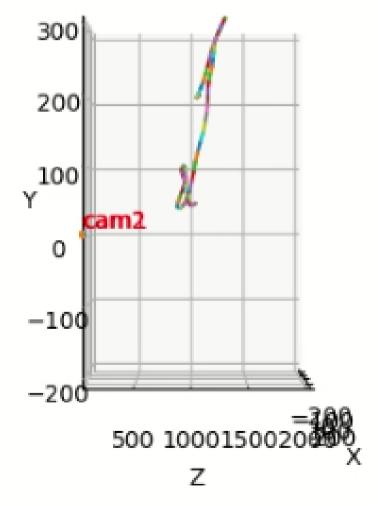
- Two different cameras were used: a Xiaomi mi A1 rear camera, and a Logitech 720 HD web camera. Both were calibrated in order to diminish distortion.
- OpenCv's Library was used for object detection and calibration. The Matplotlib library was used for plotting.

Results

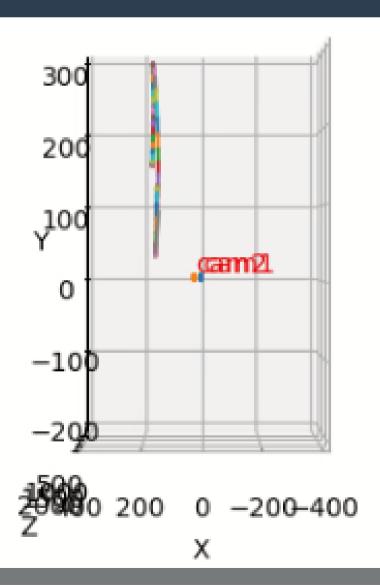
- The project effectively, if not perfectly, tracked the object and plotted its coordinates in real time.
- Errors were analyzed. The largest being an approximate 10 cm disparity between measured depth and the actual depth of the object.

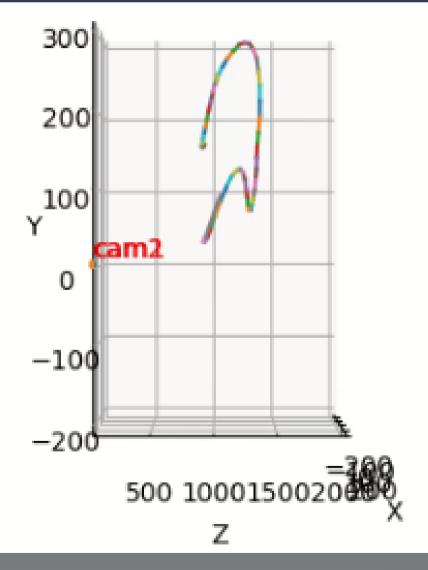
RESULTS - 'Perpindicular Bet'



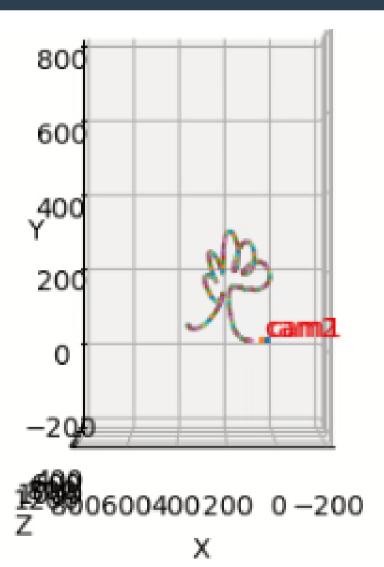


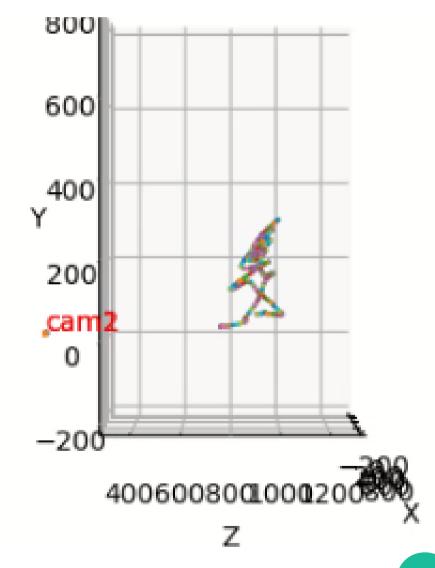
Results - 'Paralell Bet'



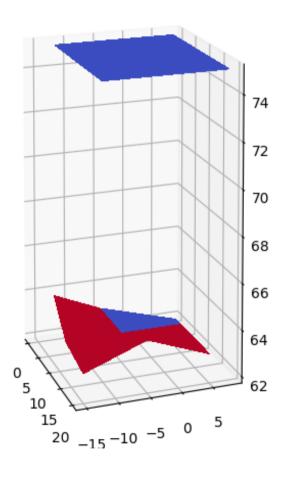


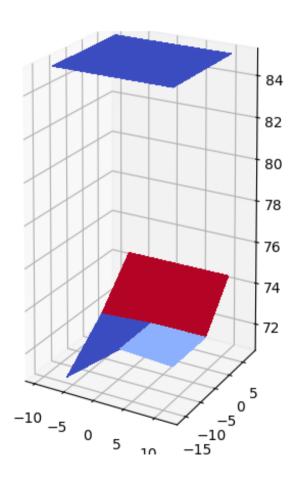
Results - 'Tree'

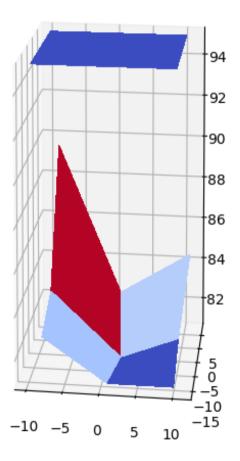




RESULTS - Measured Points



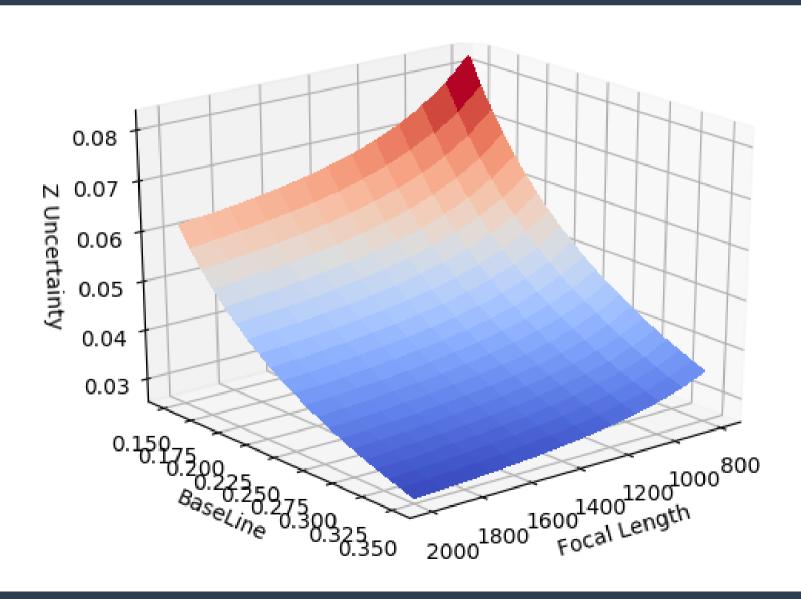




RESULTS - Video



RESULTS - Error Analysis



SUMMARY

- The project succeeded to track, estimate depth, and plot the 3D path of a given object.
- Depth estimation was skewed.
- Hardware restrictions led to lag and a less desirable user experience.