



# An Introduction to WebAssembly



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# What is WebAssembly?

(Hint. It's a solution to a problem.)

# WTH, JavaScript?

```
[] == ![]; // -> true
```

```
NaN === NaN; // -> false
```

```
Number.MIN_VALUE > 0; // -> true
```

```
parseInt("firetruck"); // -> NaN  
parseInt("firetruck", 16); // -> 15
```

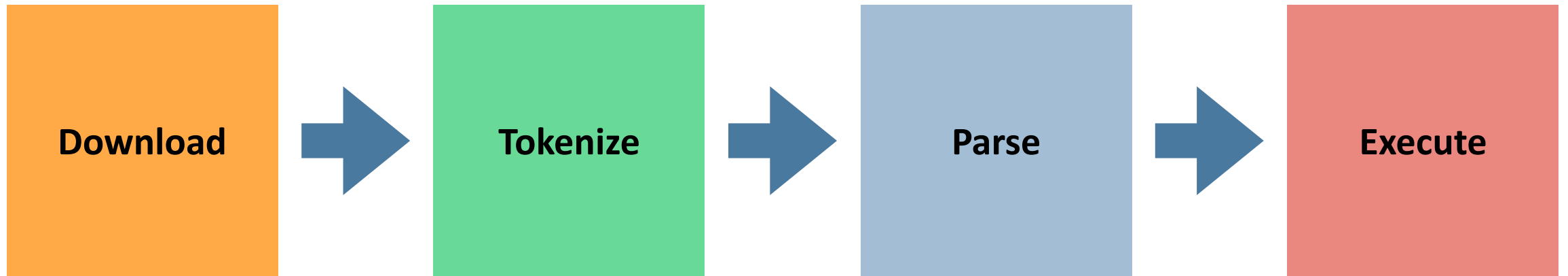
```
console.log.call.call.call.call  
    .call.apply(a => a, [1, 2]);
```

```
Math.min() > Math.max(); // -> true
```

A large, dark gray, stylized 'JS' logo is centered on a solid yellow background. The 'J' and 'S' are thick and rounded, with the 'S' having a prominent loop.

The image shows a vast collection of identical yellow rubber ducks. They are arranged in neat, diagonal rows across several shelves, creating a strong sense of repetition and abundance. The ducks are bright yellow with red beaks and small blue eyes. The perspective is from a slightly elevated angle, looking down the length of the rows, which emphasizes the sheer number of ducks. The background is a warm, golden-yellow color, matching the ducks. In the center of the image, the text "So Many Choices" is written in a large, bold, black sans-serif font.

**So Many Choices**





# What If You Could Compile Code for the Browser?



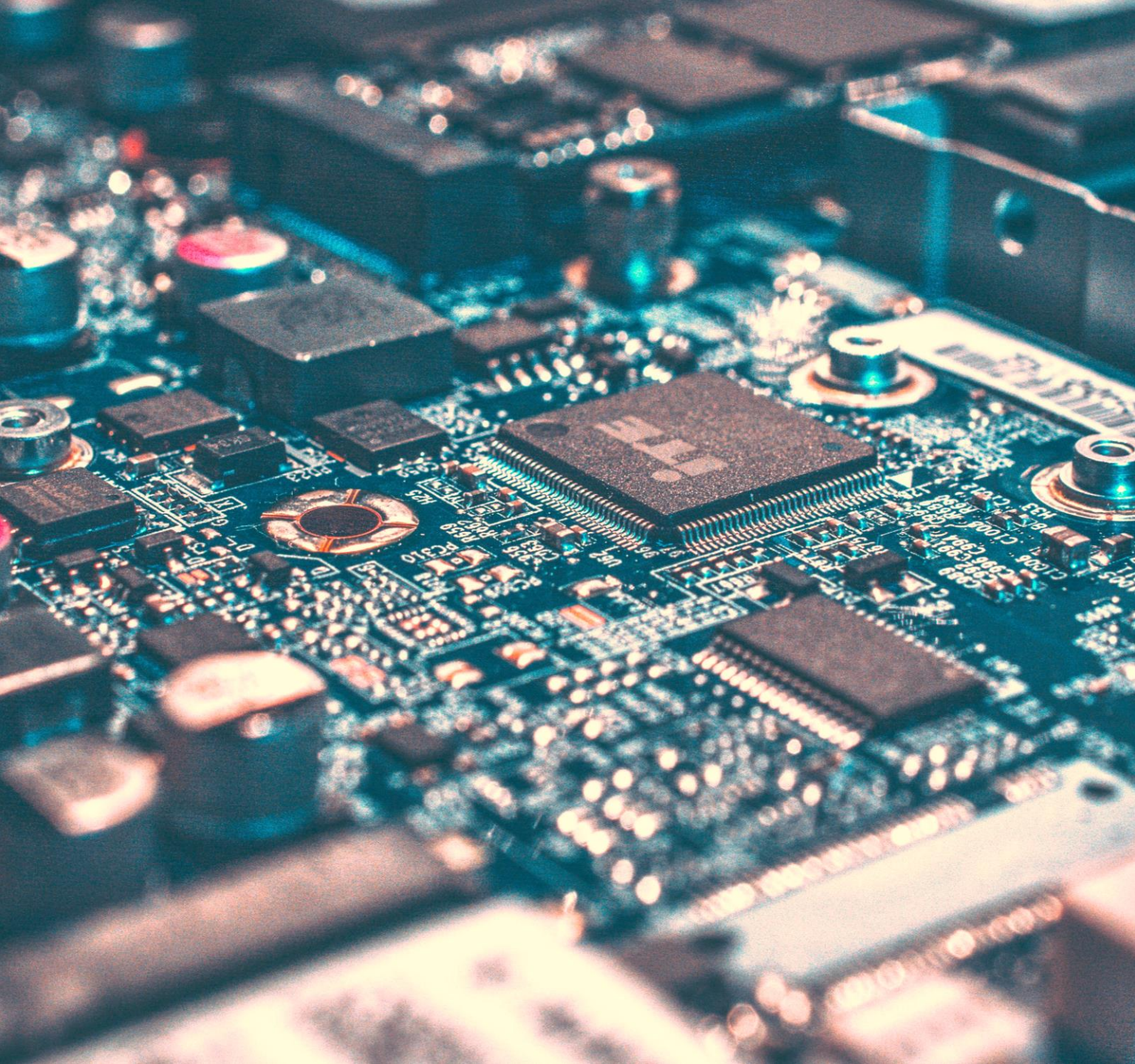
**WA**





# The Run Up to WebAssembly





```
10100000 00000000
10100010 00000000
10001010 10000101
11000100 00100000
11011101 11110000
11001000 01110000
00000101 01001100
00000111 00000010
10111000 11101000
01001100 00000100
00000010
```



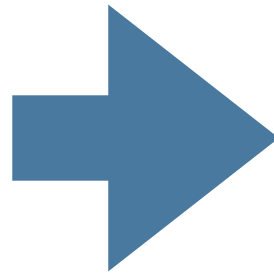
Address	Binary	Hex	Assembly
0200	10100000 00000000	A0 00	LDY #\$00
0202	10100010 00000000	A2 00	LDX #\$00
0204	10001010	8A	LOOP2 TXA
0205	10000101 11000100	85 C4	STA \$00C4
0207	00100000 11011101 11110000	20 22 F0	LOOP1 JSR SCAN
020A	11001000	C8	INY
020B	01110000 00000101	70 05	BVS RESET
020D	01001100 00000111 00000010	4C 07 02	JMP LOOP1
0210	10111000	B8	RESET CLV
0211	11101000	E8	INX
0212	01001100 00000100 00000010	4C 04 02	JMP LOOP2





```
int x = 0;
int y = 0;

for (x=0; x<12; x++)
{
    for (y=0; y<12; y++)
    {
        scan(x, y);
    }
}
```



```
10100000 00000000
10100010 00000000
10001010 10000101
11000100 00100000
11011101 11110000
11001000 01110000
00000101 01001100
00000111 00000010
10111000 11101000
01001100 00000100
          00000010
```

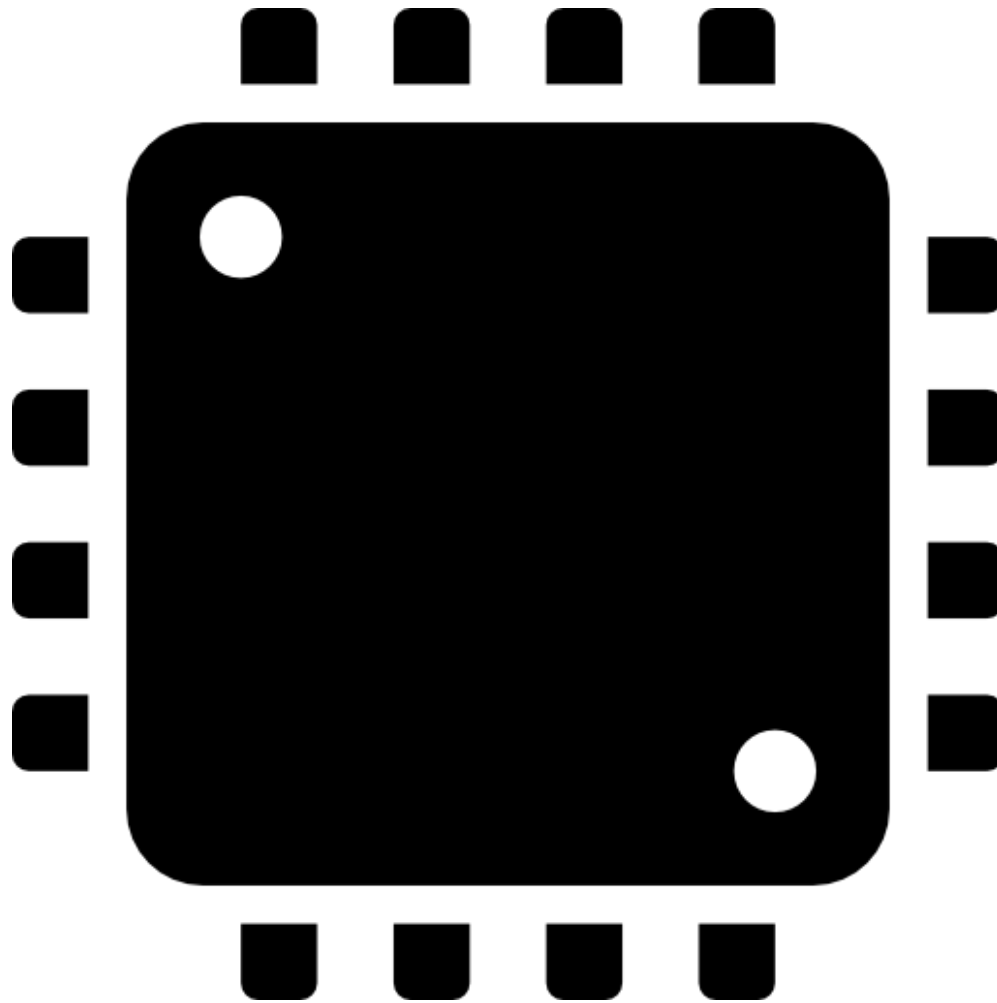


6502AD  
4585 S







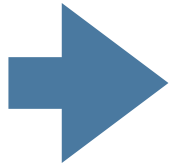


# How Virtual Machines Work

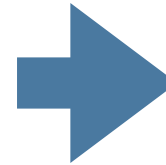
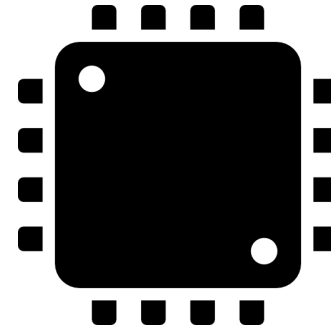
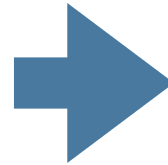


```
int x = 0;
int y = 0;

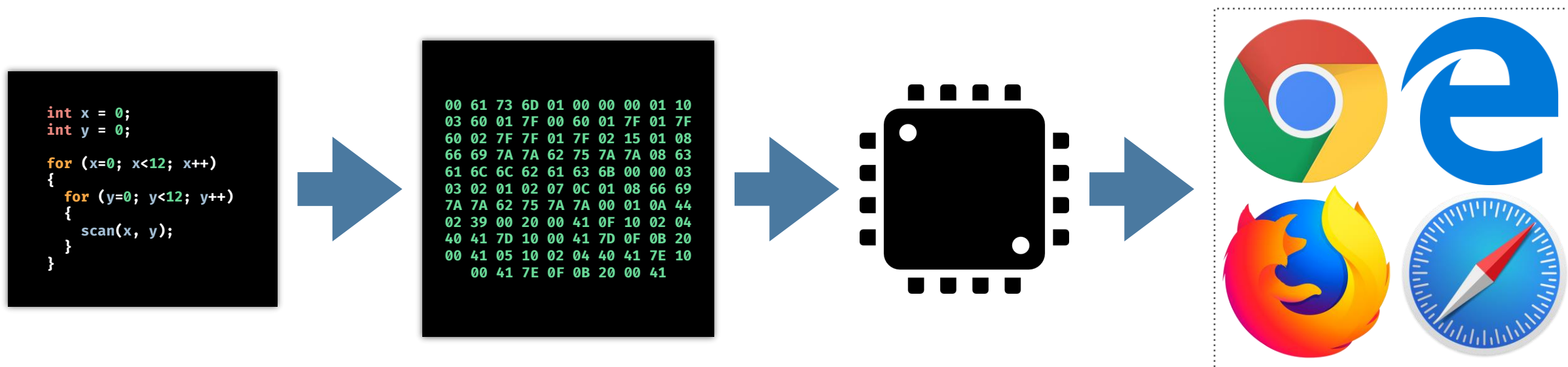
for (x=0; x<12; x++)
{
  for (y=0; y<12; y++)
  {
    scan(x, y);
  }
}
```



```
CA FE BA BE 00 00 00 31 00 13
07 00 10 07 00 11 01 00 07 63
6F 6E 76 65 72 74 01 00 3A 28
4C 6A 61 76 61 2F 6C 61 6E 67
2F 49 74 65 72 61 62 6C 65 3B
4C 6A 61 76 61 2F 6C 61 6E 67
2F 4F 62 6A 65 63 74 3B 29 4C
6A 61 76 61 2F 6C 61 6E 67 2F
4F 62 6A 65 63 74 3B 01 00 0A
45 78 63 65 70 74 69 6F 6E 73
07 00 12 01 00 09 53 69
```



# How WebAssembly Works







# Understanding WebAssembly

# WebAssembly Modules



**.add**

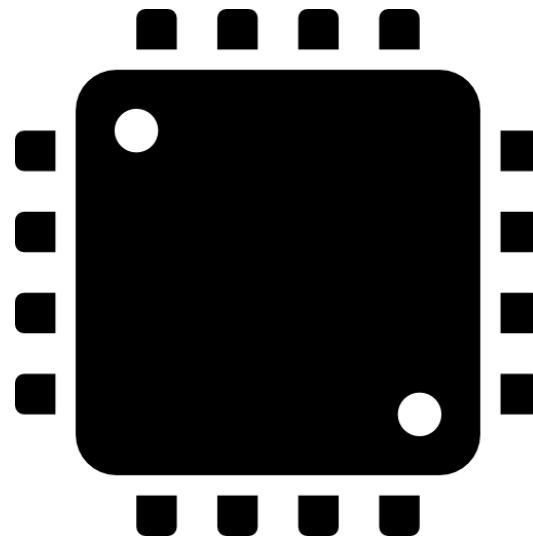
**.subtract**

**.multiply**

**.divide**

**.modulo**

```
00 61 73 6D 01 00 00
00 01 10 03 60 01 7F
00 60 01 7F 01 7F 60
02 7F 7F 01 7F 02 15
01 08 66 69 7A 7A 62
75 7A 7A 08 63 61 6C
6C 62 61 63 6B 00 00
03 03 02 01 02 07 0C
01 08 66 69 7A 7A 62
75 7A 7A 00 01 0A 44
02 39 00 20 00 41 0F
10 02 04 40 41 7D 10
00 41 7D 0F 0B 20 00
41 05 10 02 04 40 41
7E 10 00 41 7E 0F 0B
20 00 41 03 10 02 04
40 41 7F 10 00 41 7F
0F 0B 20 00 10 00 20
```



# WebAssembly in the Browser

## Browser

site.css

```
.effort {  
  display: none  
}
```

index.html

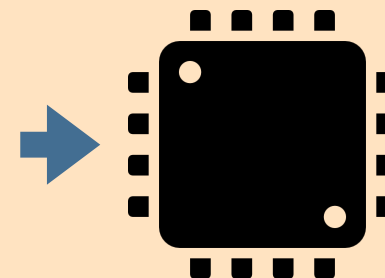
```
<html>  
  <head></head>  
  <body></body>  
</html>
```

main.wasm

```
00 61 73 6D 01 00 00  
00 01 10 03 60 01 7F  
00 60 01 7F 01 7F 60  
02 7F 7F 01 7F 02 15  
01 08 66 69 7A 7A 62  
75 7A 7A 08 63 61 6C  
6C 62 61 63 6B 00 00  
03 03 02 01 02 07 0C  
01 08 66 69 7A 7A 62  
75 7A 7A 00 01 0A 44  
02 39 00 20 00 41 0F  
10 02 04 40 41 7D 10  
00 41 7D 0F 0B 20 00  
41 05 10 02 04 40 41  
7E 10 00 41 7E 0F 0B  
20 00 41 03 10 02 04  
40 41 7F 10 00 41 7F  
0F 0B 20 00 10 00 20
```

app.js

```
let main = await WebAssembly  
  .instantiateStreaming( fetch('main.wasm'))  
  
let x = main.instance.exports.add(5, 10)  
let y = main.instance.exports.subtract(10, 5)
```





# Using WebAssembly From JavaScript



```
let imports = {  
  math : {  
    callback : x => console.log("result is", x)  
  }  
}  
  
let module = await WebAssembly.instantiateStreaming(fetch('main.wasm'), imports)  
  
let x = module.instance.exports.add(5, 10)  
let y = module.instance.exports.subtract(10, 5)  
let z = module.instance.exports.multiply(2, 5)
```

# Instantiating Modules



```
let imports = {  
  math : {  
    callback : x => console.log("Result", x)  
  }  
}
```

```
let module = await WebAssembly.instantiateStreaming(fetch('main.wasm'), imports)
```

```
let x = module.instance.exports.add(5, 10)  
let y = module.instance.exports.subtract(10, 5)  
let z = module.instance.exports.multiply(2, 5)
```

# Using Functions in Modules



```
let imports = {  
  math : {  
    callback : x => console.log("result is", x)  
  }  
}
```

```
let module = await WebAssembly.instantiateStreaming(fetch('main.wasm'), imports)
```

```
let x = module.instance.exports.add(5, 10)  
let y = module.instance.exports.subtract(10, 5)  
let z = module.instance.exports.multiply(2, 5)
```

# Importing JavaScript Functions into WebAssembly Modules

```
let imports = {  
  math : {  
    callback : x => console.log("result is", x)  
  }  
}  
  
let module = await WebAssembly.instantiateStreaming(fetch('main.wasm'), imports)  
  
let x = module.instance.exports.add(5, 10)  
let y = module.instance.exports.subtract(10, 5)  
let z = module.instance.exports.multiply(2, 5)
```



# Imports as Callbacks



```
let imports = {  
  math : {  
    callback : x => console.log("result is", x)  
  }  
}
```

```
let module = await WebAssembly.instantiateStreaming(fetch('main.wasm'), imports)
```

```
let x = module.instance.exports.add(5, 10)  
let y = module.instance.exports.subtract(10, 5)  
let z = module.instance.exports.multiply(2, 5)
```



# A Simple Module in WebAssembly Text Format

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```



# Declaring a Module

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```

# Creating Functions

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```

# Exporting Functions

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```



# Importing Functions

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```

# WebAssembly is Stack-based



```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```

Stack

# Push an Argument



5

Stack

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```



# Push Another Argument



10

5

Stack

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```

# Pop the Arguments



10

5

Stack

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```

# Add & Push



15

Stack

```
(module

  (import "math" "callback" (func $callback))

  (export "add" (func $add))
  (export "subtract" (func $subtract))

  (func $add (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.add
  )

  (func $subtract (param $a i32) (param $b i32) (result i32)
    local.get $a
    local.get $b
    i32.sub
  )
)
```



# A Fancier Example (with Comments)

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))
  (export "add" (func $add))

  (func $add (param $a i32) (param $b i32) (result i32)
    (local $sum i32)    ;; define a local variable

    local.get $a
    local.get $b
    i32.add
    local.set $sum      ;; set the result to $sum

    local.get $sum      ;; put $sum on the stack
    call $callback      ;; call the callback with $sum

    local.get $sum      ;; put $sum on the stack again
  )
)
```

# Defining and Setting a Local Variable

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))
  (export "add" (func $add))

  (func $add (param $a i32) (param $b i32) (result i32)
    (local $sum i32)    ;; define a local variable

    local.get $a
    local.get $b
    i32.add
    local.set $sum      ;; set the result to $sum

    local.get $sum      ;; put $sum on the stack
    call $callback      ;; call the callback with $sum

    local.get $sum      ;; put $sum on the stack again
  )
)
```

# Calling the Callback

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))
  (export "add" (func $add))

  (func $add (param $a i32) (param $b i32) (result i32)
    (local $sum i32)    ;; define a local variable

    local.get $a
    local.get $b
    i32.add
    local.set $sum      ;; set the result to $sum

    local.get $sum      ;; put $sum on the stack
    call $callback      ;; call the callback with $sum

    local.get $sum      ;; put $sum on the stack again
  )
)
```

# Mind the Stack

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))
  (export "add" (func $add))

  (func $add (param $a i32) (param $b i32) (result i32)
    (local $sum i32)    ;; define a local variable

    local.get $a
    local.get $b
    i32.add
    local.set $sum      ;; set the result to $sum

    local.get $sum      ;; put $sum on the stack
    call $callback      ;; call the callback with $sum

    local.get $sum      ;; put $sum on the stack again
  )
)
```



# S-Expressions

```
00 61 73 6D 01 00
00 00 01 10 03 60
01 7F 00 60 01 7F
01 7F 60 02 7F 7F
01 7F 02 15 01 08
66 69 7A 7A 62 75
7A 7A 08 63 61 6C
6C 62 61 63 6B 00
00 03 03 02 01 02
07 0C 01 08 66 69
7A 7A 62 75 7A 7A
00 01 0A 44 02 39
00 20 00 41 0F 10
02 04 40 41 7D 10
00 41 7D 0F 0B 20
00 41 05 10 02 04
40 41 7E 10 00 41
7E 0F 0B 20 00 41
03 10 02 04 40 41
7F 10 00 41 7F 0F
0B 20 00 10 00 20
```

```
(module

  (import "math" "callback" (func $callback))
  (export "add" (func $add))

  (func $add (param $a i32) (param $b i32) (result i32)
    (local $sum i32)

    (local.set $sum
      (i32.add (local.get $a) (local.get $a)))

    (call $callback (local.get $sum))

    (return (local.get $sum))
  )
)
```

# Other Stuff



## Shared Memory

```
(memory 1)

(data
  (i32.const 0)
  "Hello World\n"
)

(func $foo
  (i32.store8
    (i32.const 12)
    (i32.const 0)
  )
)
```

## Globals

```
(global $n
  (import "foo" "bar")
  (mut i32)
)

(func $baz (result i32)
  (global.set $n
    (i32.const 42))
  (return
    (global.get $n ))
)
```

## Tables

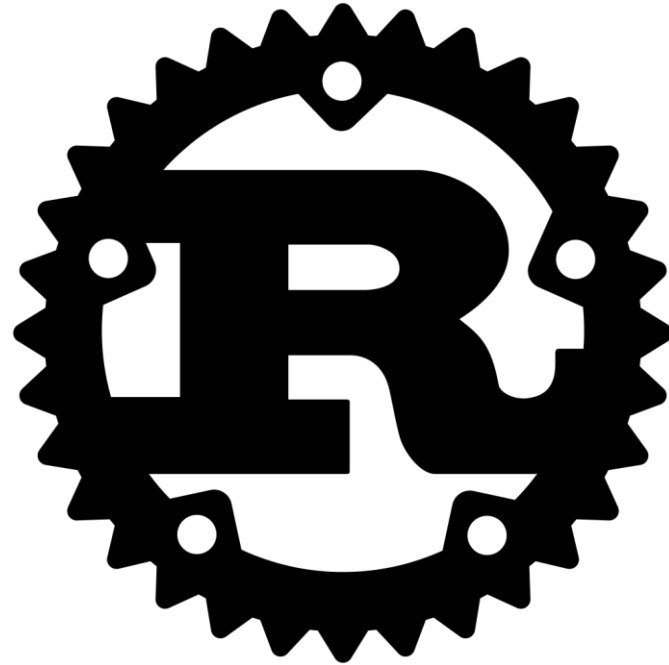
```
(table 3 anyfunc)

(elem (i32.const 0)
  $foo)

(elem (i32.const 1)
  $bar $baz)

(func $foo)
(func $bar)
(func $baz)
```

# Other Languages



[Awesome Wasm Languages](https://github.com/appcypher/awesome-wasm-langs)

<https://github.com/appcypher/awesome-wasm-langs>

# Coming Down the Pike



Threads

Interface  
Types

WASI





# Demo

# Resources



- [WebAssembly.org](https://webassembly.org) - official site for WebAssembly
- [GitHub.com/WebAssembly](https://github.com/WebAssembly) - all the code and specs
- [Mozilla Developer Network Documentation](https://developer.mozilla.org/en-US/docs/WebAssembly) - JavaScript side of things
- [WebAssembly Binary Toolkit](https://github.com/WebAssembly/binary-toolkit) - command-line assembler and disassembler
- [Wasmtime](https://github.com/WebAssembly/wasmtime) - command-line WebAssembly runtime
- [WASI](https://wasi.dev) - WebAssembly System Interface, brings I/O to WebAssembly
- [Rust](https://rust-lang.org) - has built-in support for WebAssembly
- [Awesome Wasm Languages](https://github.com/awesome-wasm-languages) - .NET, Elixir, Go, Java, Python, et al.



## **Code and Slides**

**[https://github.com/guyroyse/  
intro-to-webassembly](https://github.com/guyroyse/intro-to-webassembly)**

# I Work For Redis Labs



## Redis Discord Server

<https://discord.gg/gmCACHU>



## Redis Community Forums

<https://forum.redislabs.com/>



## Redis University

<https://university.redislabs.com/>





# Guy Royse

## Developer Advocate

### Redis Labs

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 [github.com/guyroyse](https://github.com/guyroyse)

 [guy.dev](https://guy.dev)



# Thanks!



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