### SEE HOW FAST FEELS



## Memory first: An introduction to Redis

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#### What's a Redis?



Cache
Key-value store
Message broker

It's a memory-first, NoSQL database.

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#### Memory First

Everything is in memory so it's wicked fast.

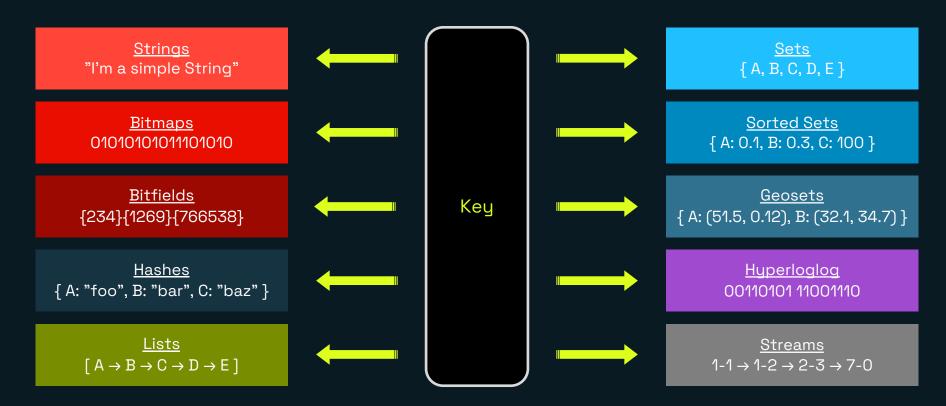
#### NoSQL

Serves up data structures that we know and love.

#### Database

Persistable Clusterable Replicatable

#### A giant hash table





#### Redis is extensible



Modules
New commands
New data structures









JSON

Search

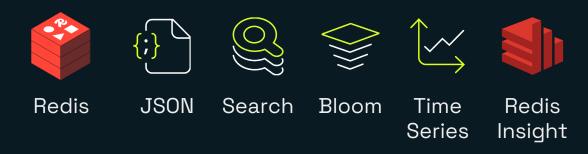
Bloom

Time Series



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### stack



redis.io/try-free

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#### Talking to Redis



PING **PONG** 

"1679598546" TIME

"805638"

FLUSHALL OK

#### RESP: The wire protocol

```
*3\r\n
                                                         $3\r\n
                                                         SET\r\n
SET motd Greetings!
                                                         $4\r\n
                                                         motd\r\n
                                                         $10\r\n
                                                         Greetings!\r\n
0K
                                                                         +0K\r\n
                                                         *2\r\n
                                                         $3\r\n
GET motd
                                                         GET\r\n
                                                         $4\r\n
                                                         motd\r\n
                                                                         $10\r\n
"Greetings!"
                                                                  Greetings!\r\n
```



# Demo

#### Strings



1010 1010



- > SET foo alfa
- > GET foo

- \$ redis-cli -x SET foo < data.bin</pre>
- > SET foo 42
- > INCR foo
- > INCRBY foo 23

Stored as either raw or embedded strings

Stored as integers

# Demo

#### redis.io/commands



#### Persistent vs. volatile keys



Stick around forever.
Keys are persistent by default.



Have a time-to-live.

Are removed on or after that TTL.



#### Persistent vs. volatile keys



> SET foo alfa



- > EXPIRE foo 3600
- > EXPIREAT foo 2147483647



- > TTL foo
- > EXPIRETIME foo



> PERSIST foo

# Demo

#### Lists, Sets, and Hashes







- > LPUSH foo alfa
- > RPOP foo

- > SADD foo alfa bravo charlie
- > SISMEMBER foo alfa
- > SMEMBERS foo
- > SUNION foo bar

- > HSET foo alfa a
- > HGET foo alfa
- > HGETALL foo

# Demo

#### Storing JSON



```
> SET foo '{ "bar": "alfa" }'
> GET foo
...parse string...
> SET foo '{ "bar": 42 }'
```

```
\{\ \}
```

```
> JSON.SET foo $ '{ "bar": "alfa"}'
> JSON.GET foo $.bar
> JSON.SET foo $.bar 42
```

# Demo

#### Persistence

#### **RDB**

#### redis.conf

save 3600 1 save 300 100 save 60 10000

> BGSAVE

#### AOF

#### redis.conf

appendonly yes appendfsync always | everysec | no auto-aof-rewrite-percentage 100 auto-aof-rewrite-min-size 64mb

> BGREWRITEAOF

## QUESTIONS



### Code and slides github.com/guyroyse/memory-first



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- github.com/guyroyse
- % guy.dev

Thank you.

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