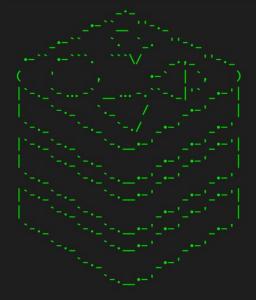
```
25627:C 22 Mar 2023 15:37:17.704 # co00co00co00co Redis is starting co00ccooccocc modified=0, pid=25627, just started
25627:C 22 Mar 2023 15:37:17.704 # Warning: no config file specified, using the default config. In order to specify a config file use redis-server /path/to/redis.conf
25627:M 22 Mar 2023 15:37:17.704 * Increased maximum number of open files to 10032 (it was originally set to 256).
25627:M 22 Mar 2023 15:37:17.704 * monotonic clock: POSIX clock_gettime
```



Redis 7.0.9 (00000000/0) 64 bit

Running in standalone mode

Port: 6379 PID: 25627

https://redis.io

Memory First

An Introduction to Redis

25627:M 22 Mar 2023 15:37:17.706 # WARNING: The TCP backlog setting of 511 cannot be enforced because kern.ipc.somaxconn is set to the lower value of 128.

25627:M 22 Mar 2023 15:37:17.706 # Server initialized

25627:M 22 Mar 2023 15:37:17.706 * Loading RDB produced by version 7.0.9

25627:M 22 Mar 2023 15:37:17.706 * RDB age 445 seconds

25627:M 22 Mar 2023 15:37:17.706 * RDB memory usage when created 1.04 Mb

25627:M 22 Mar 2023 15:37:17.706 * Done loading RDB, keys loaded: 0, keys expired: 0.

25627:M 22 Mar 2023 15:37:17.706 * DB loaded from disk: 0.000 seconds

25627:M 22 Mar 2023 15:37:17.706 * Ready to accept connections



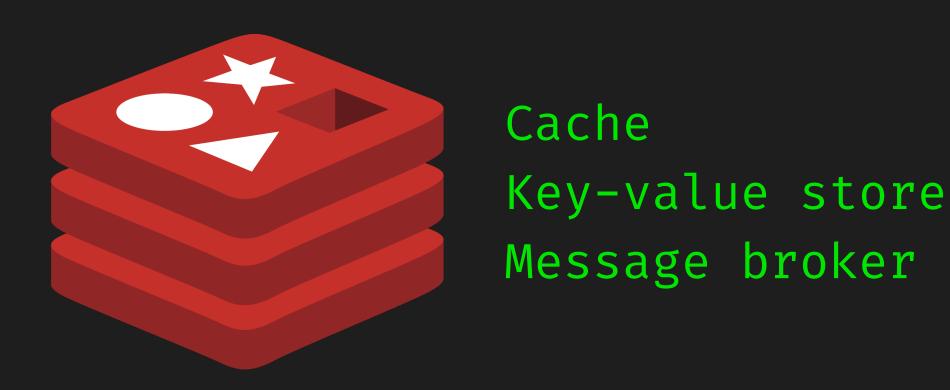


Guy Royse Developer Advocate

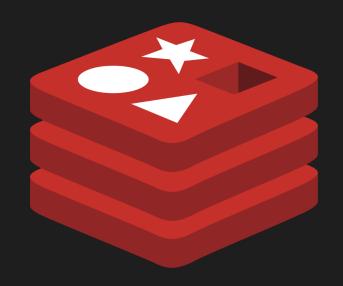


- **y** ∂guyroyse
- github.com/guyroyse
- guy.dev

What is Redis?



It's a memory-first, NoSQL database.



Memory First

Everything is in memory so it's wicked fast.

NoSQL

Serves up data structures that we know and love.

Database

Persistable Clusterable Replicatable

A Giant Hash Table



"I'm a simple String"

Bitmaps

01010101011101010

Bitfields

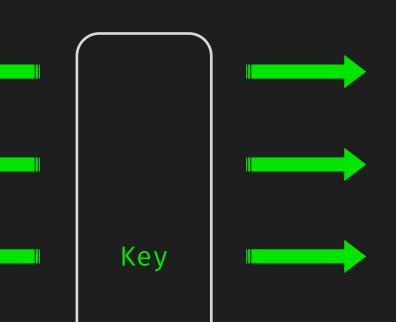
{234}{1269}{766538}

Hashes

{ A: "foo", B: "bar", C: "baz" }

Lists

 $[A \rightarrow B \rightarrow C \rightarrow D \rightarrow E]$



<u>Sets</u>

{ A, B, C, D, E }

Sorted Sets

{ A: 0.1, B: 0.3, C: 100 }

Geosets

{ A: (51.5, 0.12), B: (32.1, 34.7) }

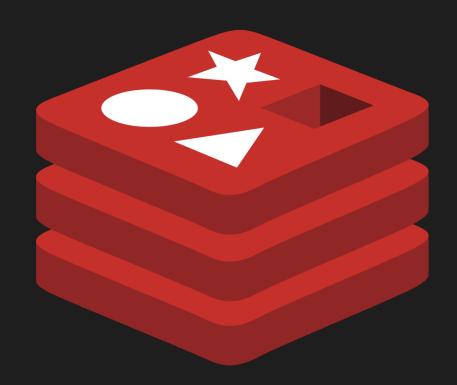
Hyperloglog

00110101 11001110

Streams

 $1-1 \rightarrow 1-2 \rightarrow 2-3 \rightarrow 7-0$

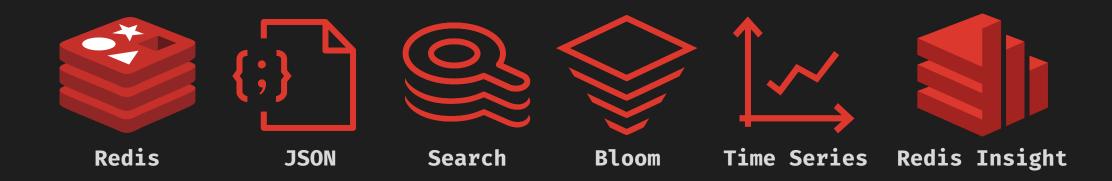
Redis is Extensible



Modules
New data structures
New commands

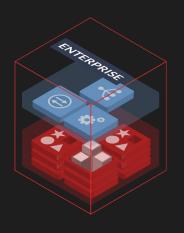


stack





redisenterprise CLOUD

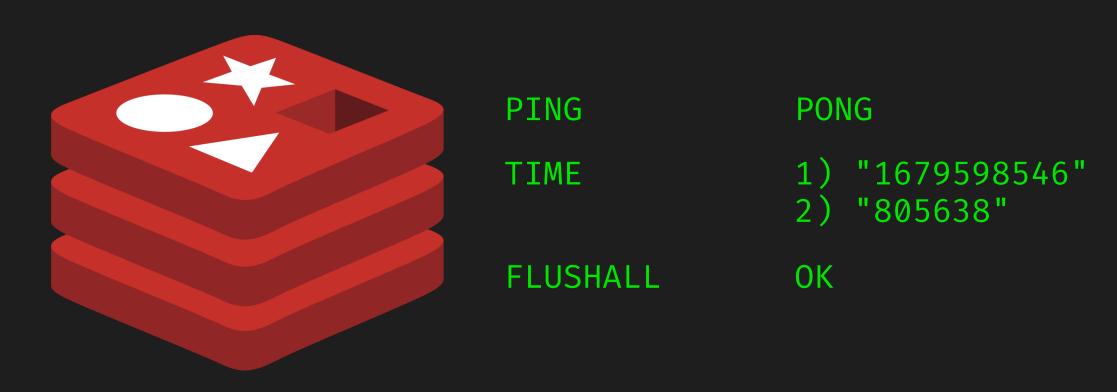






redis.com/try-free

Talking to Redis



RESP: The Wire Protocol

SET motd Greetings!	*3\r\n \$3\r\n SET\r\n \$4\r\n motd\r\n \$10\r\n Greetings!\r\n
OK	+0K\r\n
GET motd	*2\r\n \$3\r\n GET\r\n \$4\r\n motd\r\n
"Greetings!"	\$10\r\n Greetings!\r\n

Demo

Strings



1010



- > SET foo alfa
- > GET foo

- \$ redis-cli -x SET foo < data.bin</pre>
- > SET foo 42
- > INCR foo
- > INCRBY foo 23

Stored as either raw or embedded strings

Stored as integers

Demo

redis.io/commands

Persistent vs. Volatile Keys



Stick around forever. Keys are persistent by default.



Have a time-to-live. Are removed on or after that TTL.

Persistent vs. Volatile Keys









- - > EXPIREAT foo 2147483647 > EXPIRETIME foo

Demo

Lists, Sets, and Hashes







- > LPUSH foo alfa
- > RPOP foo

- > SADD foo alfa bravo charlie
- > SISMEMBER foo alfa
- > SMEMBERS foo
- > SUNION foo bar

- > HSET foo alfa a
- > HGET foo alfa
- > HGETALL foo

Demo

Storing JSON

```
11 11
```

```
> SET foo '{ "bar": "alfa" }'
> GET foo
...parse string...
> SET foo '{ "bar": 42 }'
```

```
{}
```

```
> JSON.SET foo $ '{ "bar": "alfa"}'
> JSON.GET foo $.bar
> JSON.SET foo $.bar 42
```

Demo

Persistence

RDB

redis.conf

save 3600 1 save 300 100 save 60 10000

> BGSAVE

AOF

redis.conf

appendonly yes
appendfsync always | everysec | no
auto-aof-rewrite-percentage 100
auto-aof-rewrite-min-size 64mb

> BGREWRITEAOF

Questions?



Code & Slides

https://github.com/guyroyse/memory-first

Check Out Our Stuff



Redis

https://redis.io



Redis Insight

https://redis.com/redisinsight



Redis Discord Server

https://discord.gg/redis



Guy Royse Developer Advocate



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- guy.dev

