

Yuxuan Gu

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Education

Imperial College London, UK

2021-2025

MEng in Electrical and Information Engineering | top 5% | Dean's list in Years 1 and 2 and 3

Main Courses: Deep Learning, Computer Vision, Machine Learning, Statistical Signal Processing and Inference, Advanced Computer Architecture, Signals and Systems, Software Systems, Control Systems

Jinling High School, China

2018-2021

A LEVELS & IGCSE, 4A in Further Maths, Maths, Physics and Chemistry*

Accumulative marks **Top 1** in China –2020 Cambridge Outstanding Learner Award (Best Across Three) and gave a speech as a Student Rep in the awards ceremony.

Experience

CPU design internship, arm, Cambridge, UK

April - Sept. 2024

- Helped design and develop a co-processor that accelerates matrix multiplication.
- Captured RTL events for performance modeling.
- Optimised decoders for better power, performance, and area (PPA) trade-off.

Machine Learning Part-time Undergraduate Researcher, Imperial College London

March - Sept. 2024

- Utilised Graph Neural Network (GNN) to model multiphase fluid flow dynamics for CO₂ geological storage, hydrogen storage, and fuel cells using real experimental data.

Undergraduate Teaching Assistant (UTA), Imperial College London

Sept. 2023 - March 2024

- Mentored students in Prob. and Stats. classes and Control drone labs and provided constructive feedback.

Undergraduate Researcher (UROP), Imperial College London

July - Sept. 2023

- Developed a colour-tracking 4-DOF robotic arm using remote control within ROS2 framework.
- Derived forward and inverse kinematics and integrated a USB camera as a sensor within feedback loop.
- Utilised a Raspberry Pi for motor control via UART, implemented a remote controller and conducted stability analysis.

Software Engineer, Evotrack

July - Sept. 2022

- Analysed usage data of E-vehicles charging stations in Paris and ran k-means clustering to divide stations into clusters.
- Achieved 90% accuracy in station utilization prediction using Gradient Boosting models.

Projects

Self-balancing autonomous maze-solving rover, Imperial College London, UK

May-June 2023

- Designed a self-balancing rover for autonomous maze navigation, real-time mapping, and shortest path identification.

FPGA Multi-player Snake game, Imperial College London, UK

Feb. - March 2023

- Developed a multiplayer Snake/Slither game using FPGAs with onboard accelerometers as direction controllers.

RISC-V CPU, Imperial College London, UK

Dec 2022

- Utilised Verilator and System Verilog to design a single-cycle and a pipelined RISC-V CPU and implemented cache.
- Strengthened negotiation skills through collaboration with three teammates and organizing regular meetings.

Skills

Programming Languages:

C++ | Python | System Verilog | MATLAB/Simulink | HTML | CSS | Numpy | Pandas | SciPy | Matplotlib

Technologies & Tools:

Arduino | Raspberry Pi | Robot Operating System (ROS) | Git | Bash | Linux | SQL | L^AT_EX

Languages:

English (Fluent, IELTS: overall 7.5 with each band no less than 7.0), Chinese (Native) .

Extra-Curricular Activities

- Active member of Imperial Badminton Club, attending social sessions and patiently teaching beginners.
- Active member of Imperial Chamber Music Society, featuring violin solos in concerts.