Yuxuan Gu

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Education

Imperial College London, UK

2021-2025

MEng in Electrical and Information Engineering | Dean's list in Years 1 and 2 (top 5%) and 3 (top 10%)

Main Courses: Deep Learning, Computer Vision, Machine Learning, Statistical Signal Processing and Inference,

Advanced Computer Architecture, Signals and Systems, Software Systems, Control Systems

Publication

• Y. Gu, C. Spurin, G. Wen. Learning Pore-scale Multi-phase Flow from Experimental Data with Graph Neural Network. Machine Learning and the Physical Sciences Workshop at the 38th conference on Neural Information Processing Systems (NeurIPS 2024), accepted.

Experience

CPU design internship, arm, Cambridge, UK

April - Sept. 2024

- Helped design and develop a co-processor that accelerates matrix multiplication.
- Captured RTL events for performance evaluation and monitoring.
- Optimised decoders for better power, performance, and area (PPA) trade-off.

Machine Learning Part-time Undergraduate Researcher, Imperial College London

March - Sept. 2024

• Utilised Graph Neural Network (GNN) to model multiphase fluid flow dynamics for CO₂ geological storage, hydrogen storage, and fuel cells using real experimental data.

Undergraduate Teaching Assistant (UTA), Imperial College London

Sept. 2023 - Now

• Mentored students in Machine learning, Pure Maths, Prob. and Stats. classes and Control drone labs and provided constructive feedback.

Undergraduate Researcher (UROP), Imperial College London

July - Sept. 2023

- Developed a colour-tracking 4-DOF robotic arm using remote control within ROS2 framework.
- Derived forward and inverse kinematics and integrated a USB camera as a sensor within feedback loop.
- Utilised a Raspberry Pi for motor control via UART, implemented a remote controller and conducted stability analysis.

Software Engineer, Evotrack

July - Sept. 2022

- Analysed usage data of E-vehicles charging stations in Paris and ran k-means clustering to divide stations into clusters.
- Achieved 90% accuracy in station utilization prediction using Gradient Boosting models.

Projects

Self-balancing autonomous maze-solving rover, Imperial College London, UK

May-June 2023

• Designed a self-balancing rover for autonomous maze navigation, real-time mapping, and shortest path identification.

FPGA Multi-player Snake game, Imperial College London, UK

Feb. - March 2023

Developed a multiplayer Snake/Slither game using FPGAs with onboard accelerometers as direction controllers.

RISC-V CPU, Imperial College London, UK

Dec 2022

- Utilised Verilator and System Verilog to design a single-cycle and a pipelined RISC-V CPU and implemented cache.
- Strengthened negotiation skills through collaboration with three teammates and organizing regular meetings.

Achievements and Awards

- Dean's List in Years 1 and 2 (top 5%) and 3 (top 10%) at Imperial College.
- Top 1 accumulative marks in China Recipient of the 2020 Cambridge Outstanding Learner Award for A Levels exams.

Skills

Programming Languages: C++ | Python | System Verilog | MATLAB | HTML | CSS | Numpy | Pandas | SciPy | Matplotlib

Technologies & Tools: Arduino | Raspberry Pi | Robot Operating System (ROS) | Git | Bash | Git | Linux | SQL | Later | Experimental Properties | Pro

Languages: English (IELTS: overall 7.5 with each band no less than 7.0), Chinese (Native) .

Extra-Curricular Activities

- Active member of Imperial Badminton Club, attending social sessions and patiently teaching beginners.
- Active member of Imperial Chamber Music Society (see my violin performance in <a>¬1)