

STAT 2604

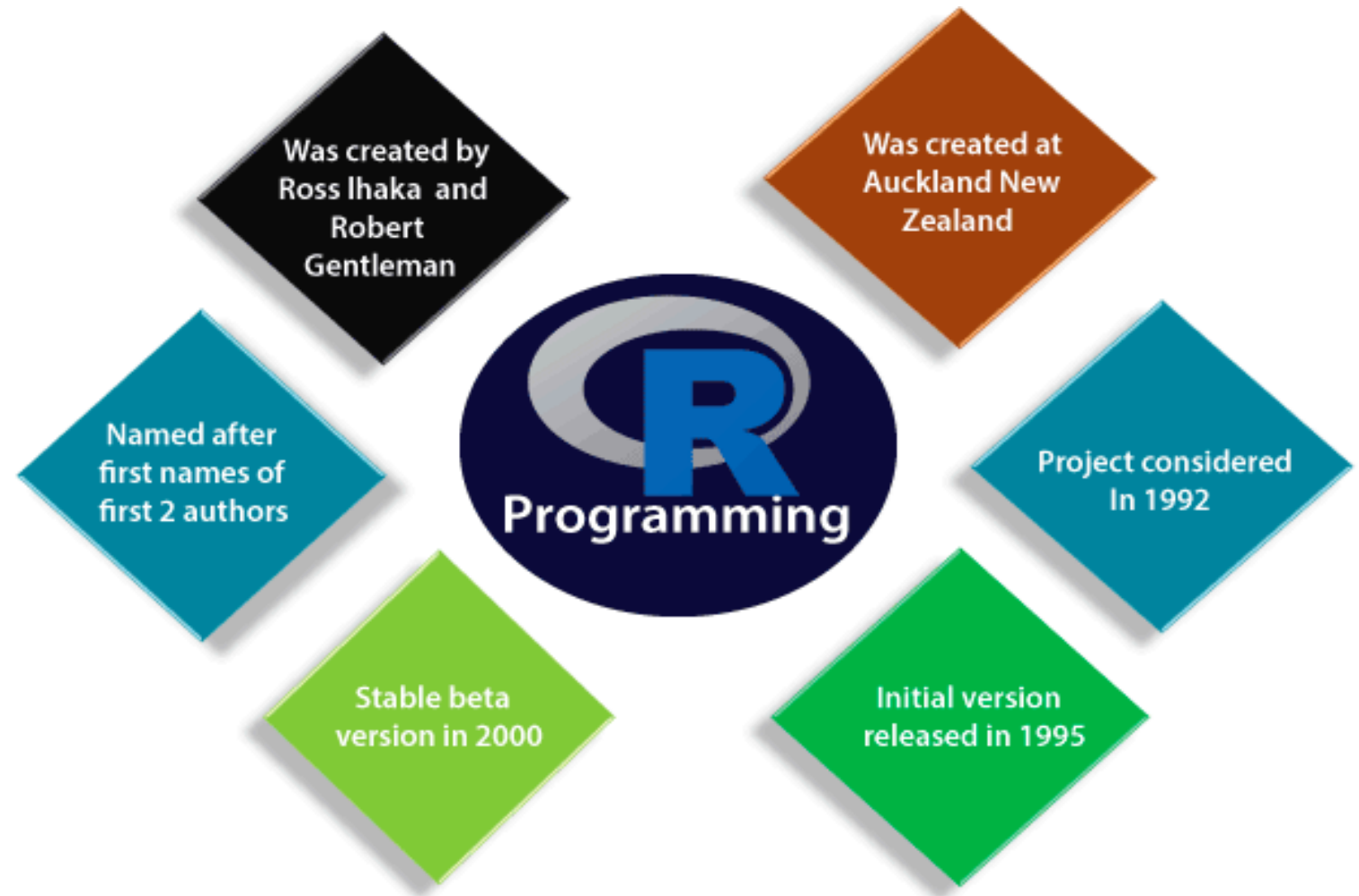
Lecture 1

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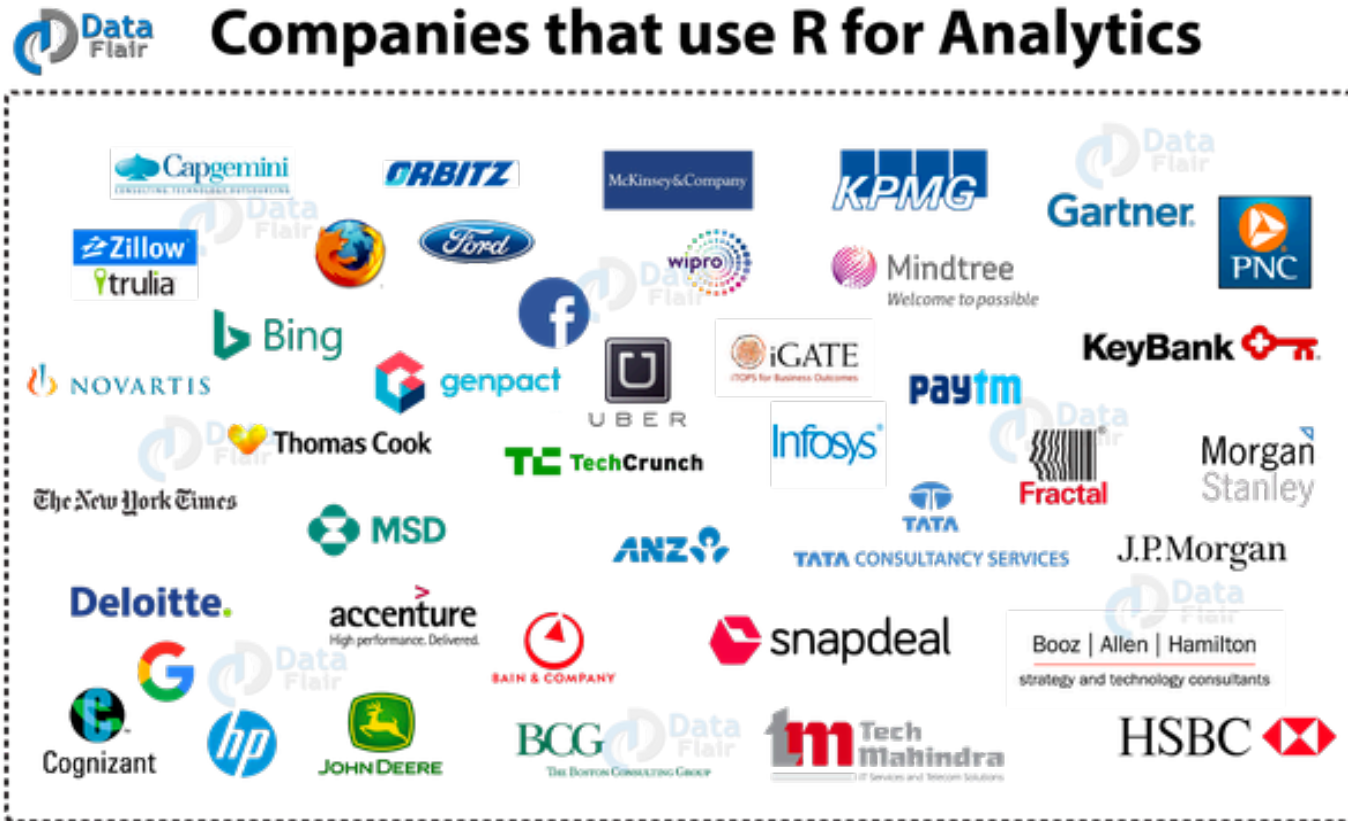
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What is R?



Why Learn R



Getting help

```
> help(solve)
```

```
> ?solve
```

```
> ?? solve
```

```
> example(topic)
```

```
> ? help
```

R commands, case sensitivity

R is an expression language

Case sensitive

All alphanumeric symbols and '.', '_'

A name must start with '.' or a letter; if it starts with '.', the second cannot be a digit.

Unlimited in length

Commands are separated by ';' or a newline; grouped by '{ }'

Comments: #

Recall and executing commands

- Get command history
- Source ("commands.R")
- Sink(" ")

Data permanency and removing objects

- Objects: variables, arrays, strings, functions..etc

```
> objects()
```

```
> ls()
```

```
> rm()
```

Objects are written into a file called .Rdata

Command lines are saved to a file called .Rhistory

Vectors

- Vectors and assignment

```
> X = c(1,2,3)
```

This is an assignment statement using the function “c()”

Vector arithmetic

- $z = 2 * x + y + 1$, where x and y are vectors of the same length
- What if x and y have different length? Try it out
- `sort(x)`
- `order(x)`

Regular sequences

- `> 1:10`
- `> 2*1:10`
- `> 30:1`
- `seq(-5,5,by=0.2)`
- `rep(x,times=5)`
- `Rep(x,each=5)`

Logical vectors

- `Temp = 1 > 5`
- `&`
- `|`
- `FALSE = 0`
- `TRUE = 1`

Missing values

- NA
- `is.na(x)`
- `x == NA`
- What is `0/0`
- `is.nan(x)`

Character vectors

- "I love R"
- Escape letter: \n, \t, \b
- ?Quotes
- paste()

```
labs = paste(c("X","Y"),1:10,sep="")
```

```
c("X1", "Y2", "X3", "Y4", "X5", "Y6", "X7", "Y8", "X9", "Y10")
```

Index vectors

- `y <- x[!is.na(x)]`
- `x[1:10]`
- `c("x","y")[rep(c(1,2,2,1), times=4)]`
- `y <- x[-(1:5)]`
- `fruit <- c(5, 10, 1, 20)`
- `names(fruit) <- c("orange", "banana", "apple", "peach")`
- `lunch <- fruit[c("apple","orange")]`
- `x[is.na(x)] <- 0`
- `y[y < 0] <- -y[y < 0]` or `y <- abs(y)`

Other types of objects

- Matrices, arrays
- Factors
- Lists
- Data frames
- functions

Attributes and Class

- `attr(z, "dim") <- c(10,10)`
- `class(x)`
- OOP

Arrays and matrices

- `x <- array(1:20, dim=c(4,5))`
- `i <- array(c(1:3,3:1), dim=c(3,2))`
- `Z <- array(data_vector, dim_vector)`
- `ab <- a %o% b` – outer product
- `ab <- outer(a, b, "*")`
- `> f <- function(x, y) cos(y)/(1 + x^2)`
- `> z <- outer(x, y, f)`
- `> d <- outer(0:9, 0:9)`
- `> fr <- table(outer(d, d, "-"))`
- `> plot(fr, xlab="Determinant", ylab="Frequency")`

Matrix multiplication

A and B are square matrices of the same size, then

$> A * B$

is the matrix of element by element products and

$> A \%*\% B$

is the matrix product. If x is a vector, then

$> x \%*\% A \%*\% x$

is a quadratic form

Linear equations

Solving linear equations is the inverse of matrix multiplication. When after

```
> b <- A %*% x
```

only A and b are given, the vector x is the solution of that linear equation system. In R,

```
> solve(A,b)
```

solves the system, returning x (up to some accuracy loss).

Eigenvalue and Eigenvectors

The function `eigen(Sm)` calculates the eigenvalues and eigenvectors of a symmetric matrix `Sm`.

```
ev <- eigen(Sm)
```

```
evals <- eigen(Sm)$values
```

The function `svd(M)` takes an arbitrary matrix argument, `M`, and calculates the singular value decomposition of `M`

Forming partitioned matrices

- `X <- cbind(arg_1, arg_2, arg_3, ...)`
- `X <- cbind(1, X1, X2)`

- **Frequency tables from factors**

`table(x,y)`

Lists

- An R *list* is an object consisting of an ordered collection of objects known as its *components*.

```
Lst <- list(name="Fred", wife="Mary", no.children=3,  
child.ages=c(4,7,9))
```

Concatenating lists

```
list.ABC <- c(list.A, list.B, list.C)
```

Data frames

- `accountants <- data.frame(home=statef, loot=incomes, shot=incomef)`

`attach()`

`detach()`

`read.table()`

`scan()`

Writing your own functions

Two-sample t-test function

```
twosam <- function(y1, y2) {  
  n1 <- length(y1); n2 <- length(y2)  
  yb1 <- mean(y1); yb2 <- mean(y2) ;  
  s1 <- var(y1); s2 <- var(y2)  
  s <- ((n1-1)*s1 + (n2-1)*s2)/(n1+n2-2)  
  tst <- (yb1 - yb2)/sqrt(s*(1/n1 + 1/n2))  
  tst }
```

With this function defined, you could perform two sample *t*-tests using a call such as

- `> tstat <- twosam(data$male, data$female); tstat`

The arguments

- Thus if there is a function fun1 defined by

```
> fun1 <- function(data, data.frame, graph, limit) { [function body omitted] }
```

Then the function may be invoked in several ways, for example

```
> ans <- fun1(d, df, TRUE, 20) > ans <- fun1(d, df, graph=TRUE, limit=20)  
> ans <- fun1(data=d, limit=20, graph=TRUE, data.frame=df)
```

are all equivalent.

- The ‘...’ arguments

```
fun1 <- function(data, data.frame, graph=TRUE, limit=20, ...) { [omitted  
statements] if (graph) par(pch="*", ...) [more omissions] }
```

Scope

```
f <- function(x) {  
  y <- 2*x  
  print(x)  
  print(y)  
  print(z) }
```

x is a formal parameter, y is a local variable and z is a free variable.

Lexical scope.

```
cube <- function(n) {  
  sq <- function() n*n  
  n*sq()  
}
```

evaluated in R

```
> cube(2)
```

```
[1] 8
```

A bank account example in R

```
open.account <- function(total) {  
  list(  
    deposit = function(amount) {  
      if(amount <= 0)  
        stop("Deposits must be positive!\n")  
      total <<- total + amount  
      cat(amount, "deposited.  Your balance is", total,  
"\n\n")  
    },  
    withdraw = function(amount) {  
      if(amount > total)  
        stop("You don't have that much money!\n")  
      total <<- total - amount  
      cat(amount, "withdrawn.  Your balance is", total,  
"\n\n")  
    },  
    balance = function() {  
      cat("Your balance is", total, "\n\n")  
    }  
  )  
}
```

Run the function

```
ross <- open.account(100)  
robert <- open.account(200)
```

```
ross$withdraw(30)  
ross$balance()  
robert$balance()
```

```
ross$deposit(50)  
ross$balance()  
ross$withdraw(500)
```

Flow controls

- The for() statement allows one to specify that a certain operation should be repeated a fixed number of times.

```
for (val in seq){  
  statement  
}
```

- Write a program for Fibonacci sequence

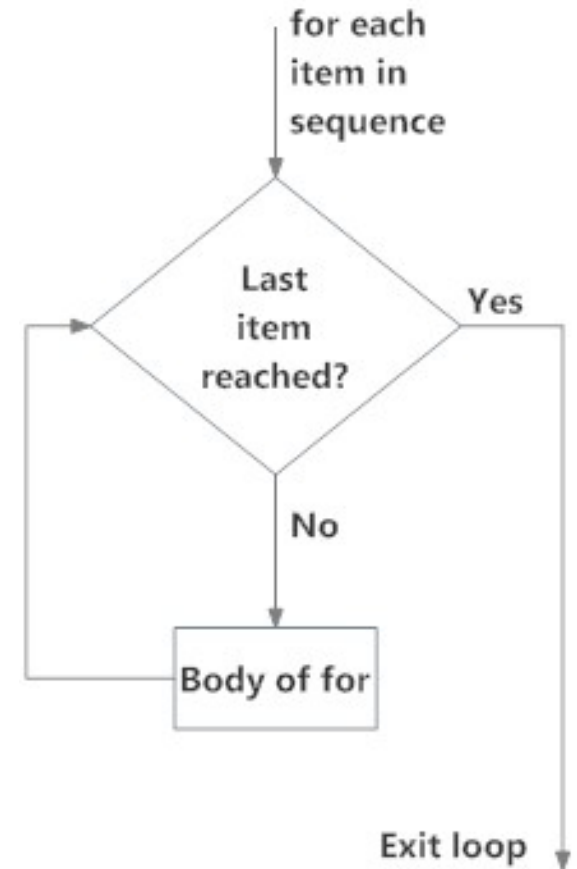


Fig: operation of for loop

if() statement

- The if() statement allows us to control which statements are executed, depending on the values of some input or variables.
- Examples

```
if (x > 2)
```

```
  y <- 2*x
```

```
else
```

```
  y <- 3*x
```

while() loop

We want to repeat statements, but the pattern of repetition is not known in advance.

– We need to do some calculations and keep going as long as a condition holds.

- Examples

```
while (x.total < 100)
```

```
x.total <- x.total + runif(1)
```

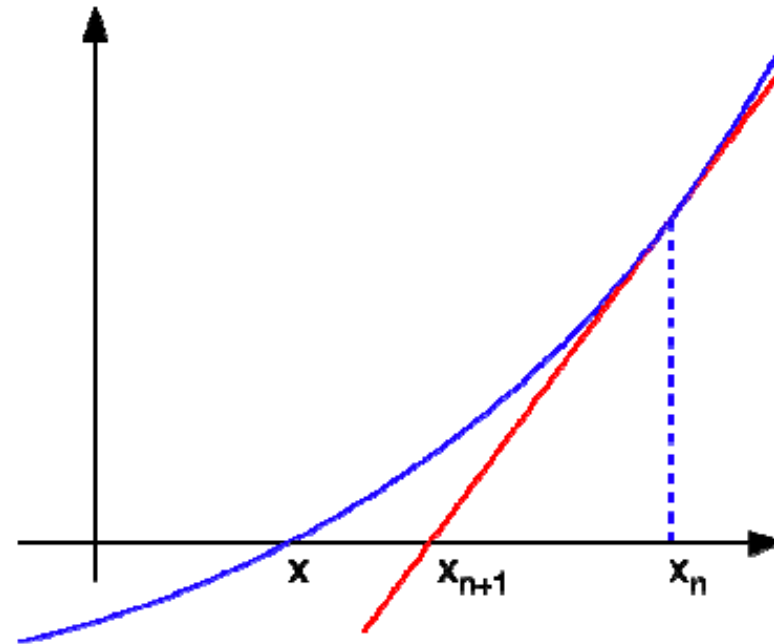
- From class: give an example of the while() loop

Exercise

- Newton's method for root finding using while loop

Find the root of an algebraic equation:

$$f(x)=0$$



Summary

- Course logistics
 - what to expect
 - everyone can contribute and learn from this
- R basics
 - Data types and structures, functions
 - Flow controls
- Personalized Homework