



Previously On...

CIS4930

- M1 – Basics
 - Aliases, filesystem, processes & signals
- M2 – Serious CLI
 - Shell quoting & escaping, Bash initialization files
 - Globbing, variables expansion, command expansion...
- M3 – Linux way
 - Redirections, piping, filters
- M4 – Regular Expressions
 - More filters: grep / egrep, Both Basic & Extended RegExs

M5 – Bash Scripting

- Special variables
- Arithmetic
- Conditionals
- Iteratives

Transforming Bash scripts' variables

Unfinished business

https://tldp.org/LDP/Bash-Beginners-Guide/html/sect_10_03.html

Substituting Variables

Bash variable	Meaning
<code>\${VAR:-WORD}</code>	If VAR is not defined or null, the expansion of WORD is substituted; otherwise, the value of VAR is substituted

```
echo ${TEST:-test}
test
echo $TEST

export TEST=a_string
echo ${TEST:-test}
a_string
echo ${TEST2:-$TEST}
a_string
```

Substituting Variables

Bash variable	Meaning
<code>\${VAR:=WORD}</code>	If the hyphen (-) is replaced with the equal sign (=), the value is assigned to the parameter if it does not exist

```
echo $TEST2
```

```
echo ${TEST2:=TEST}  
a_string
```

```
echo $TEST2  
a_string
```

Substituting Variables

Bash variable	Meaning
<code>\${VAR:?WORD}</code>	If it is not set, the expansion of WORD is printed to standard out and non-interactive shells quit.

```
#!/bin/bash
# This script tests whether a
variable is set. If not, it exits
printing a message.

echo ${TESTVAR:? "Missing Variable"}
echo "TESTVAR is set, proceed."
```

```
./vartest.sh
./vartest.sh: line 6: TESTVAR:
Missing Variable

export TESTVAR=present

./vartest.sh
present
TESTVAR is set, proceed.
```

Removing Substrings

Bash variable	Meaning
<code>\${VAR:OFFSET:LENGTH}</code>	<p>Strips a number of characters, equal to OFFSET, from a variable.</p> <p>The LENGTH parameter defines how many characters to keep, starting from the first character after the offset point.</p> <p>If LENGTH is omitted, the remainder of the variable content is taken</p>

```
export STRING="thisisaverylongname"

echo ${STRING:4}
isaverylongname

echo ${STRING:6:5}
avery
```

Removing Substrings

Bash variable	Meaning
<code>\${VAR#WORD}</code>	Deletes the pattern matching the expansion of WORD in VAR.
<code>\${VAR##WORD}</code>	<p>WORD is expanded to produce a pattern just as in file name expansion.</p> <p>If the pattern matches the beginning of the expanded value of VAR, then the result of the expansion is the expanded value of VAR with the shortest matching pattern ("#") or the longest matching pattern ("##").</p>

```
VAR="thisisaverylongname"
```

```
echo ${VAR}
thisisaverylongname
```

```
echo ${VAR#t*s}
isaverylongname
```

```
echo ${VAR##t*s}
averylongname
```

Removing Substrings

Bash variable	Meaning
<code>\${VAR%WORD}</code>	Deletes the pattern matching the expansion of WORD in VAR.
<code>\${VAR%%WORD}</code>	<p>WORD is expanded to produce a pattern just as in file name expansion.</p> <p>If the pattern matches the end of the expanded value of VAR, then the result of the expansion is the expanded value of VAR with the shortest matching pattern ("##") or the longest matching pattern ("###").</p>

```
VAR="thisisaverylongname"
```

```
echo ${VAR}
thisisaverylongname
```

```
echo ${VAR%n*e}
thisisaverylong
```

```
echo ${VAR%n*e}
thisisaverylo
```


Replacing Substrings

Bash variable	Meaning
<code>\${VAR/PATTERN/STRING}</code>	Replaces only the first match (/) or all matches (//) of a pattern in VAR by STRING
<code>\${VAR//PATTERN/STRING}</code>	

```
VAR="thisisaverylongname"
```

```
echo ${VAR}
thisisaverylongname
```

```
echo ${VAR/name/string}
thisisaverylongstring
```

```
VAR="wootwootwootwoot"
```

```
echo ${VAR/oo/ha}
whatwootwootwoot
```

```
echo ${VAR//oo/ha}
whatwhatwhatwhat
```

Bash arrays

Unfinished business

Syntax

```
for i in ${!ARR[@]}
do
    echo $i " --> " ${ARR[$i]}
done
```

Syntax	Meaning
<code>arr=()</code>	Create an empty array
<code>arr=(1 2 3)</code>	Initialize array
<code>\${arr[2]}</code>	Retrieve third element
<code>\${arr[@]}</code>	Retrieve all elements
<code>\${!arr[@]}</code>	Retrieve array indices
<code>\${#arr[@]}</code>	Calculate array size
<code>arr[0]=3</code>	Overwrite 1st element
<code>arr+=(4)</code>	Append value(s)
<code>str=\$(ls)</code>	Save ls output as a string
<code>arr=(\$(ls))</code>	Save ls output as an array of files
<code>\${arr[@]:s:n}</code>	Retrieve n elements starting at index s

<https://opensource.com/article/18/5/you-dont-know-bash-intro-bash-arrays>

Length of an array

Bash variable	Meaning
<code>\${#ARR[@]}</code>	Provides the length of the array.
<code>\${#MyString}</code>	Works also on regular variables; provides the length of the string in characters

```
ARRAY=("one" "two" "one"  
"three" "one" "four")
```

```
echo ${#ARRAY}
```

```
6
```

```
echo $SHELL  
/bin/bash
```

```
echo ${#SHELL}
```

```
9
```

Removing Substrings in arrays

Bash variable	Meaning
<code>\${*#WORD}</code> <code>\${@#WORD}</code>	Addendum - With * or @, the pattern removal operation is applied to each positional parameter in turn, and the expansion is the resultant list.
<code>\${DATA[*]#WORD}</code> <code>\${DATA[@]#WORD}</code>	- If VAR is an array variable subscribed with "*" or "@", the pattern removal operation is applied to each member of the array in turn, and the expansion is the resultant list.
Same with <code>## % %%</code>	

```
declare -a ARRAY
ARRAY=("one" "two" "one"
"three" "one" "four")
```

```
echo ${ARRAY[*]#one}
two three four
```

```
echo ${ARRAY[*]#t}
one wo one hree one four
```

```
echo ${ARRAY[*]#t*}
one wo one hree one four
```

```
echo ${ARRAY[*]##t*}
one one one four
```

T1.1 – Conditional Statements



<https://youtu.be/y9dxg6oviSo>

Exit statuses

```
ls something_that_exists
```

```
echo $?
```

```
0
```

```
# 0 means success (0 is OK)
```

```
# success means true
```

```
ls something_that_does_not_exists
```

```
ls: cannot access 'something_that_does_not_exists': No such file or directory
```

```
echo $?
```

```
2
```

```
# not 0 means failure
```

```
# failure means false
```

```
# we use a number to specify what happened
```

Our first `if` statement

- The `if` statement **runs a command**, then determines whether its **exit status** was a success or a failure

```
if ls $1
then
    echo "Everything went fine"
else
    echo "Oops, there was a problem"
fi
```

- The `else` component is optional

The `elif` statement

```
if  ls $1
then
    echo "Found 1st argument"
elif ls $2
then
    echo "Found 2nd argument"
else
    echo "Oops, there was a problem"
fi
```

&& and || used to chain commands (déjà vu)

```
ls something_that_exists && echo "it worked!"  
# it worked!
```

```
ls something_that_exists || echo "it did not work"  
# echo not triggered
```

```
ls something_that_does_not_exists && echo "it worked!"  
# echo not triggered
```

```
ls something_that_does_not_exists || echo "it did not  
work"  
# it did not work
```

Our 3rd if statement

```
if ls $1 && touch $1
then
    echo "Everything went fine"
else
    echo "Oops, there was a problem"
fi
```

T1.2 – Test Command



https://youtu.be/D43xWB4h_yY

Comparing numbers

- `if` is meant to run a command
- So we need a command to evaluate Boolean expressions :)

Operator	Meaning
<code>-gt</code>	Integer comparisons: >
<code>-ge</code>	>=
<code>-lt</code>	<
<code>-le</code>	<=
<code>-eq</code>	==

```
test 25 -gt 20 ; echo $?  
0  
test 25 -ge 40 ; echo $?  
1  
  
test 0025 -eq 25 ; echo $?  
0 #integers comparison
```

Comparing Strings

- Use the right comparisons for the right data types...

Operator	Meaning
=	String equality
!=	String differences
<	Lexicographic order
>	Lexicographic order
-z	Null string test
-n	String not empty test

```
test 0025 -eq 25 ; echo $?
0 #integers comparison
test 0025 = 25 ; echo $?
1 #strings comparison

test 40 -eq 40 ; echo $?
0 #integers comparison
test "40" -eq "40" ; echo $?
0

test 40 != 40 ; echo $?
1
test 0040 != 40 ; echo $?
0
```

Testing files

File operator	Meaning
-e -a	Test if file or folder exists
-r	File or folder exists & has read permissions
-w	Same for write permissions
-x	Same for execute permissions
-d	Test if target is a folder
-h -L	Test if target is a link
-s	Not empty
-N	Modified since last read
-nt	File1 is newer than file2
-ot	File1 is older than file2

```
test -e file_right_here
0

test -d folder_right_here
0
```

Using test w/ if statements: 2 syntaxes

```
#!/bin/bash

if test -d $1
then
    echo "$1 is a folder"
elif test -e $1
then
    echo "$1 is a file"
else
    echo "$1 is weird :)"
fi
```

```
#!/bin/bash

if [ -d $1 ]
then
    echo "$1 is a folder"
elif [ -e $1 ]
then
    echo "$1 is a file"
else
    echo "$1 is weird :)"
fi
```


Logical Operators & Grouping

Operator	Meaning
-a	AND
-o	OR

- Not recommended due to **quirks** in the implementation of these logical operators.
- Instead, use **&&** and **||** at the shell level

```
# multiple test commands w/ shell logical operators
if [ "$varA" = 1 ] && { [ "$varB" = "t1" ] || [ "$varC" = "t2" ]; }; }
then
    do-something
fi

# -a and -o operators for test command
if [ "$varA" = 1 -a \( "$varB" = "t1" -o "$varB" = "t2" \) ]
then
    do-something
fi
```

<https://stackoverflow.com/questions/6270440/simple-logical-operators-in-bash>

Watchout for the syntax:

```
#!/bin/bash

if    [ -d $1 ] && [ -d $2 ]
then
    echo "$1 and $2 are folders"
elif [ -e $1 ] || [ -r $2 ]
then
    echo "$1 exists, $2 can be read"
else
    echo "This is weird :)"
fi
```

```
[ -e myfile && -r myfile ]
# nope, [] only around tests

[ -e myfile ] && [ -r myfile ]
# yup
```

External Cmds **AND** builtins available

- Why do we have both?
- Probably for other shells (sh?)

```
type test
test is a builtin
type [
[ is a builtin
```

```
ls /bin/test /bin/[
/bin/test
/bin/ [
```

<https://stackoverflow.com/questions/53364895/why-are-some-bash-commands-both-built-in-and-external>

Alternative way to evaluate conditions: (())

- This is an alternative way to evaluate conditions
- Shell arithmetic expansion set the exit status to
 - 1 if the expression evaluates to 0
 - 0 otherwise
- Notations are simpler (no need to escape operators)

Another Alternative [[]]

- Less portable across shells: **non posix**, originally ksh extension
- adopted as Bash **keyword** (vs. command for test and [])
- **Keyword** → more convenient syntax: < not redirection, () not subshell
- **==** and **=** are equivalent but former is a bash extension



[[]]



```
# From previous slides:
```

```
if [ "$varA" = 1 ] && { [ "$varB" = "t1" ] || [ "$varC" = "t2" ]; };  
...
```

```
if [ "$varA" = 1 -a \( "$varB" = "t1" -o "$varB" = "t2" \) ]  
...
```

```
# bash idiomatic way:
```

```
if [[ $varA == 1 && ($varB == "t1" || $varC == "t2") ]]; then
```

[[]] advanced features



- Regular Expression matching with the =~ operator

```
WORD="something"

[[ $WORD =~ [sS]omething ]]
echo $?
0

[[ $WORD =~ [sS]omethings ]]
echo $?
1
```

T1.3 – Case Statement



<https://youtu.be/JdYZ9JqW4Po>

It's the bash's version of a **switch** statement!

- Compare strings

```
#!/bin/bash

case $1 in
    start)
        echo "Starting the service..."
        echo "done"
        ;;
    stop)
        echo "Stopping the service..."
        echo "done"
        ;;
    *)
        echo "what?!"
        ;;
esac
```

We can also use **patterns**!

```
#!/bin/bash
shopt -s nocasematch
echo "Enter the name of a month."
read month
case $month in
    February)
        echo "There are 28/29 days in $month.>";
    April | June | September | November)
        echo "There are 30 days in $month.>";
    January | March | May | July | August | October | December)
        echo "There are 31 days in $month.>";
    *)
        echo "Unknown month: $month>";
esac
```

<https://phoenixnap.com/kb/bash-case-statement>

We can also use globbing patterns! – part #2

```
#!/bin/bash
echo "Enter a character:"
read var
case $var in
    [[:lower:]])
        echo "You entered a lowercase character.;;;
    [[:upper:]])
        echo "You entered an uppercase character.;;;
    [0-9])
        echo "You entered a digit.;;;
    ?)
        echo "You entered a special character.;;;
    *)
        echo "You entered multiple characters.;;;
esac
```

T2.1 – Iterative Statements

While & Until loops



<https://youtu.be/D0DWDjXPjME>

While loop

- Nothing very deep here
- Note the **-n** for echo

```
#!/bin/bash

# counting from 0 to 9
N=0
while [ $N -lt 10 ]
do
    echo -n "$N "
    (( N++ ))
done
echo
```

until loop

- Same stuff

```
#!/bin/bash

# counting from 0 to 9
N=0
until [ $N -ge 10 ]
do
    echo -n "$N "
    (( N++ ))
done
echo
```

T2.2 – Iterative Statements

For loops



<https://youtu.be/afKo5kEZwTA>

for loop with a range

- Same example
- Range syntax is inclusive
- Additional syntax to specify a step

```
#!/bin/bash

# counting from 0 to 9
for VALUE in {0..9}
do
    echo -n "$VALUE "
done
echo

# counting from 0 to 9, by increments of 2
for VALUE in {0..9..2}
do
    echo -n "$VALUE "
done
echo
```


for loop with a list of values (as strings)

- **Space** separates a value from the next

```
#!/bin/bash  
  
NAMES="one two three four five"  
  
for VALUE in $NAMES  
do  
    echo -n "$VALUE "  
done  
  
echo
```

What if we want to use : as separator?

- **Space** separates a value from the next
- What about the **IFS**?

“The shell treats each character of `$IFS` as a delimiter, and splits the results of the other expansions into words using these characters as field terminators.”

https://www.gnu.org/software/bash/manual/html_node/Word-Splitting.html

```
#!/bin/bash

NAMES="one:two:three:four:five"

OLDIFS=$IFS
IFS=':'

for VALUE in $NAMES
do
    echo -n "$VALUE "
done

echo

IFS=$OLDIFS
```

for loop over the **parameters** of the script

- Space separates a value from the next

```
#!/bin/bash  
  
for VALUE in $@  
do  
    echo -n "$VALUE "  
done  
echo
```

Interlude: \$@ vs. \$*

- No differences

HOWEVER...

- Hard to tell if there were iterations at all since **we display everything on the same line**

Variable	Meaning
\$@	All arguments (as an array)
\$*	All arguments (as a single string)

```
#!/bin/bash

for VALUE in $@
do
    echo -n "$VALUE "
done
echo

for VALUE in $*
do
    echo -n "$VALUE "
done
echo
```

Interlude: \$@ vs. \$*

- **Still** no differences

Variable	Meaning
\$@	All arguments (as an array)
\$*	All arguments (as a single string)

```
#!/bin/bash

for VALUE in $@
do
    echo "parameter = $VALUE "
done

for VALUE in $*
do
    echo "parameter = $VALUE "
done
```

Interlude: \$@ vs. \$*

- Differences!!!!

"\$@" has the " " applied to each parameter separately:
"one" "two" "three"
"four" ...

"\$*" expands into one single parameter: "one two three four..."

Variable	Meaning
\$@	All arguments (as an array)
\$*	All arguments (as a single string)

```
#!/bin/bash

for VALUE in "$@"
do
    echo "parameter = $VALUE "
done

for VALUE in "$*"
do
    echo "parameter = $VALUE "
done
```

Bash Functions

<https://linuxize.com/post/bash-functions/>

The basics

- 2 syntaxes to declare them
- Declare them before to call them

```
#!/bin/bash

# syntax #1 - multi lines
my_function_1a () {
    echo "my_function 1 here"
}

# syntax #1 - single line
my_function_1b () { echo "my_function 1 here" ; }

# syntax #2 - multi lines
function my_function_2a {
    echo "my_function 1 here"
}

# syntax #2 - single line
function my_function_2a { echo "my_function 1 here" ; }
```


Where to declare / use Functions?

- In scripts (obvious) → see previous slide

BUT ALSO...

- At the command line itself!

```
tux@penguin: my_function () { echo "woot!" ; }  
tux@penguin: my_function  
woot!  
tux@penguin: unset my_function  
tux@penguin: my_function  
my_function: command not found  
tux@penguin:
```

When are functions taken into consideration?

Precedence in execution:

- #1 aliases
- #2 keywords: e.g., function, if, while...
- #3 functions calls
- #4 builtins
- #5 external commands

Variables Scope

- All variables are **global**
 - This includes those declared INSIDE a function
- Local variables require the **local** keyword
 - They shadow global variables with same name.
- Global variables can be changed from within the function.

```
#!/bin/bash
var1='A'
var2='B'

my_function () {
    var1='C'
    var2='D'
    echo "Inside function: var1: $var1, var2: $var2"
}

echo "Before function: var1: $var1, var2: $var2"
my_function
echo "After function: var1: $var1, var2: $var2"
```

```
Before executing function: var1: A, var2: B
Inside function: var1: C, var2: D
After executing function: var1: C, var2: D
```

Return Value

- Not used the same way as with functions in most programming languages
- **The return value is an exit status:** that of the last command executed in the function
- **Return** statement used to set that exit status if needed
- We may inspect it with **\$?**

```
#!/bin/bash

my_function () {
    echo "some result"
    return 55
}

my_function
echo $?
```

```
some result
55
```

So... how do we actually return a value?

- Use a global variable (ewww...)

```
#!/bin/bash

my_function () {
    func_result="some result"
}

my_function
echo $func_result
```

```
some result
```

- Use STDOUT (o.O)

```
#!/bin/bash

my_function () {
    func_result="some result"
    echo "$func_result"
}

func_result="$(my_function)"
echo $func_result
```

```
some result
```

Parameters Passing

- The function is like a script inside the script
- → it uses positional argument variables too!

```
#!/bin/bash

greeting () {
    echo "Hello $1"
}

greeting "Joe"
```

```
Hello Joe
```

Variable	Meaning
\$1 \$2 \$3 ... \$n	Positional parameters
\$0	Function's name
\$#	Number of positional parameters passed to the function
\$* \$@	All the parameters passed to the function. Both are identical when not quoted
"\$*"	expands to a single string separated by space (the first character of IFS) - "\$1 \$2 \$n"
"\$@"	expands to separate strings - "\$1" "\$2" "\$n"

Comprehensive Example

```
arguments () {  
    echo The function location is $0  
    echo There are $# arguments  
    echo "Argument 1 is $1"  
    echo "Argument 2 is $2"  
    echo "<$@" and "<$*" are the same.  
    echo See the difference:  
    echo "* gives:"  
    for arg in "$*"; do echo "<$arg>"; done  
    echo "@ gives:"  
    for arg in "$@"; do echo "<$arg>"; done  
}
```

```
arguments hello world
```

```
The function location is ./arguments.sh  
There are 2 arguments  
Argument 1 is hello  
Argument 2 is world  
<hello world> and <hello world> are the same.  
See the difference:  
* gives:  
<hello world>  
@ gives:  
<hello>  
<world>
```