

United States - Remote

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Skills_

Languages JavaScript, TypeScript, Swift, Ruby, HTML, CSS

Frameworks React, Redux, Node.js, Express, SwiftUI, UIKit, Core Data, Combine, Core Location, Ruby on Rails

Databases PostgreSQL, SQLite, MongoDB

Work Experience

SOFTWARE ENGINEER - IOS

Punch Through United States - Remote

- Worked with clients to deliver new features, fix bugs/crashes, and maintain existing features in their iOS applications
- Lead effort in overhauling UI for LightBlue application by planning/estimating tickets and assigning work to other engineers on the team
- Configured analytics tracking with Firebase. Used analytics data to target specific features to prioritize user experience improvements and fix high priority crashes/bugs.
- Configured iOS projects to implement new features in SwiftUI and maintained existing features in UIKit. Migrated existing Objective-C code over to Swift to improve maintainability among other engineers

Saatva United States - Remote

SOFTWARE ENGINEER - FULL STACK

Aug. 2021 - Jul. 2022

Nov. 2022 - Present

- · Delivered product description pages for new products and maintined existing pages using React
- Configured A/B tests across website to help drive business metrics and prioritize user experience improvements
- Implemented new features behind feature flags to have controlled releases without having to deploy new versions of our web application and time important features/sales on high traffic days such as holidays

Zilliant United States - Remote

SOFTWARE ENGINEER - WEB/IOS

Sep. 2020 - August. 2021

- Delivered new UI features for web and iOS applications using React and Swift/UIKit
- Implemented user roles feature that would allow users to have different experiences in our application based on their assigned roles
- Contributed to Redux architecture to allow for predictable application states and easy access to data needed across the application
- Developed and maintained API services/endpoints in Node.js/Express to support new UI features in our application

DealerwareAustin, TX

SOFTWARE ENGINEER - WEB/IOS

Apr. 2019 - Sep. 2020

- Delivered new UI features for web and iOS applications using React and Swift/UIKit
- Implemented new iOS feature for starting/ending customer vehicle loans to allow dealership employees to be more mobile with an iPhone/iPad
- Spearheaded development on new web application to allow dealerships to onboard themselves into the Dealerware system instead of having our customer service team onboard them
- · Developed and maintained API services/endpoints in Ruby on Rails to support UI features in our web and mobile applications

Projects

RecipeMe

SWIFT, SWIFTUI, CORE DATA, COMBINE, MVVM

github.com/gv4383/RecipeMe

2022

- Persisted user data by storing it to local device through a custom Core Data recipe entity
- Subscribed to Core Data recipe model with Combine to get most up-to-date recipe data across the application
- Implemented photo library image picker using UIViewControllerRepresentable/Coordinator pattern to allow users to set photos for their recipes

RainBoot

github.com/gv4383/RainBoot

2022

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Swift, SwiftUI, Core Location, OpenWeather API, MVVM

- Used Core Location to get user's device coordinates and request localized weather data
- Requested current, hourly, and next-7-days weather data through OpenWeather's weather API using URLSession
- Utilized designs posted on Dribble to create a custom UI for the application

Education

Texas A&M University

B.S. IN ELECTRICAL ENGINEERING

College Station, TX

Aug. 2013 - May. 2018

July 29, 2023 Greg Vargas · Résumé