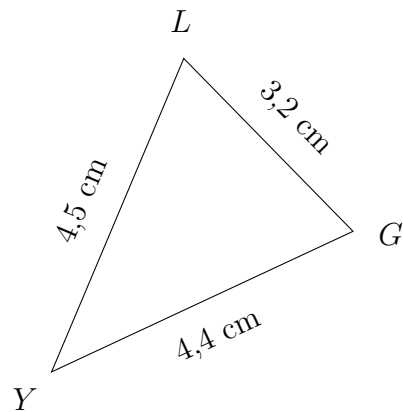
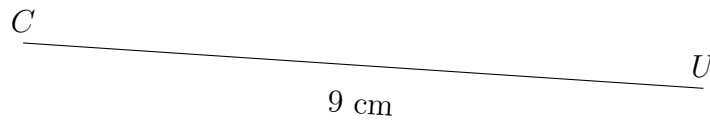


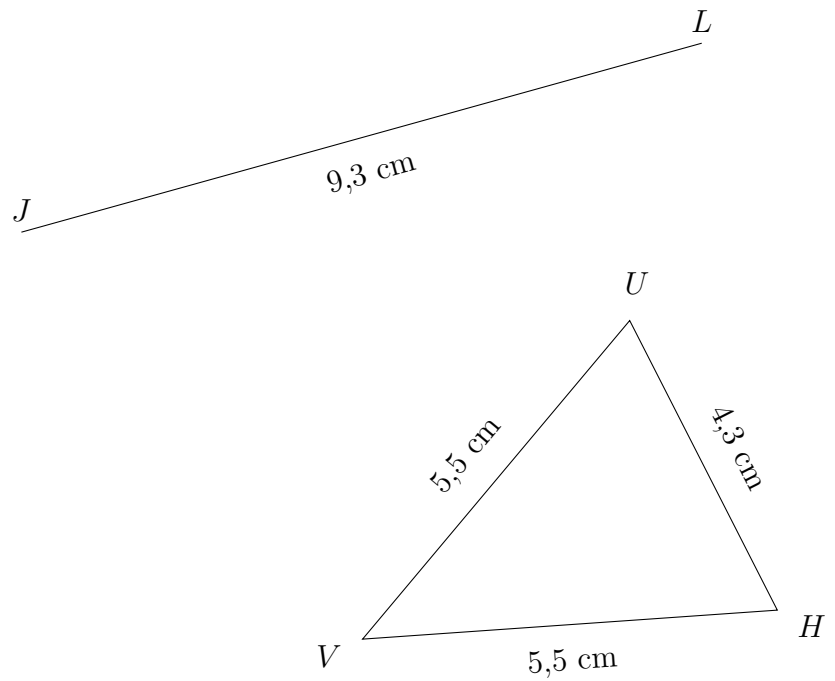
EX
1

4G10-2

1. Tracer l'image du triangle YGL par la translation qui transforme U en C .



2. Tracer l'image du triangle VHU par la translation qui transforme L en J .



Corrections

EX
1

1.

