ⴘ 3.2.1 ▾   **geonode-training** / **GN4** /

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..

🗋 DEV_ENV.md		21 days ago
🗋 DJANGO_INTRO.md		20 days ago
🗋 GEONODE_PROJ_APP.md		14 days ago
🗋 GEONODE_PROJ_CUST.md		15 days ago
🗋 GEONODE_PROJ_DEV.md		8 hours ago
🗋 GEONODE_PROJ_PROD.md		14 days ago
🗋 GEONODE_PROJ_SAVE_GITHUB.md		15 days ago
🗋 GEONODE_PROJ_TRX.md		14 days ago
🗋 GEONODE_UPGRADE.md		14 days ago
🗋 LANDF_SIMPLE.md		19 days ago
🗋 README.md		14 days ago

≣ **README.md**

Mastering GeoNode Development (GN4)

Table of Contents

Prerequisites and GeoNode Training Virtual Machine

- If you have successfully completed one of the previous *training modules*, you can keep using the same *Virtual Machine* deployed at GN1

- If you are starting this module from scratch, you might want to install a *Virtual Machine* with dataset already configured and deployed.

  - Download the *Virtual Machine OVA* archive named GeoNode 3.2.1 - GN2

    WARNING: *The file is quite big, about* `8.7 GB` . *Please make sure you downloaded it before the training actually starts.*

  - Deploy and start the *Virtual Machine* as described on GN1 section Quick Installation Guide

  - Check the users and services deployed on the *Virtual Machine* from the GN1 section GeoNode Virtual Machine Structure

- Make sure you are familiar with GeoNode and its functionalities and your *Virtual Machine* is correctly working and configured as per *GN1 Training module*.

  WARNING: *In the next sections we might refer to some GeoNode users and datasets deployed and configured during the previous modules.*

Next Section: Introduction to Django and Virtualenvs