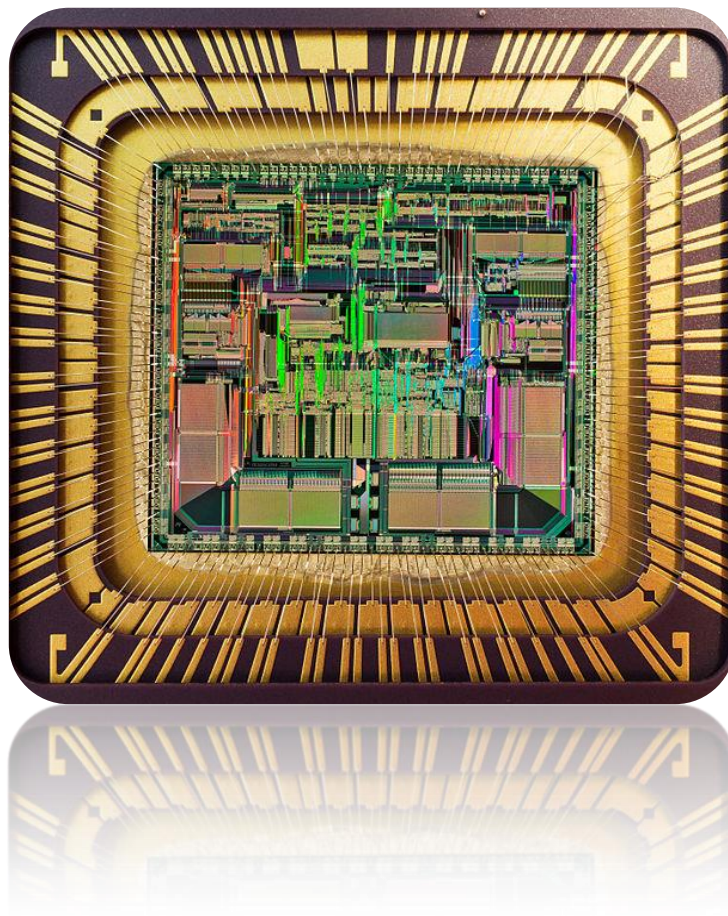


5η Ομάδα Ασκήσεων

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Εφόσον είχαμε το δικαίωμα της επιλογής διαλέξαμε να υλοποιήσουμε τις άσκησης 2,3,4 και 5 κάνοντας ουσιαστικά μια παραπάνω άσκηση από τις ζητούμενες. Οι υλοποιήσεις φαίνονται παρακάτω :

ΑΣΚΗΣΗ 2

Ο κώδικας σε assembly 8086 για την δεύτερη άσκηση φαίνεται παρακάτω:

name "exer2"

```
    PRINT macro message
    push ax                      ;print a message on screen
    push dx
    mov dx, offset message
    mov ah, 9
    int 21h
    pop dx
    pop ax
    endm
```

begin:

```
    mov dl,0
    PRINT firstmessage

    mov ah, 1                    ; read 1st number
    int 21h

    cmp al,49                   ;input have to be 4 digits
    jc wronginput1              ;read 4 times from keyboard
    cmp al,58                   ;check if input is a digit
    jnc wronginput1             ;if it's not change dl to 1 to show
                                ;that there is an error
    jmp correctinput1           ;is there are no errors dl stays at 0
```

wronginput1:

```
    mov dl,1
```

correctinput1:

```
    sub al,30h
    mov bh,10
    mul bh
    mov bh,al

    mov ah, 1
    int 21h

    cmp al,48
    jc wronginput2
    cmp al,58
    jnc wronginput2
    jmp correctinput2
```

wronginput2:

mov dl,1

correctinput2:

sub al,30h

add bh,al

PRINT newline

PRINT secondmessage

mov ah, 1 ;read 2nd number

int 21h

cmp al,49

jc wronginput3

cmp al,58

jnc wronginput3

jmp correctinput3

wronginput3:

mov dl,1

correctinput3:

sub al,30h

mov bl,10

mul bl

mov bl,al

mov ah, 1

int 21h

cmp al,48

jc wronginput4

cmp al,58

jnc wronginput4

jmp correctinput4

wronginput4:

mov dl,1

correctinput4:

sub al,30h

add bl,al

PRINT newline

PRINT x

;first number on bh

;second number on bl

cmp dl,1

je wronginput5

;print the numbers we read

mov al,bh

call printdec

jmp correctinput5

wronginput5:

PRINT dash

correctinput5:

PRINT y

```
cmp dl,1
je wronginput6
mov al,bl
call printdec
jmp correctinput6
```

wronginput6:

PRINT dash

correctinput6:

enternot:

;wait till enter

```
mov ah,00h
int 16h
cmp al,0dh
jne enternot
```

```
cmp dl,1           ;check if input was correct
je error           ;else display error message
                   ;and start again
```

PRINT newline

```
push bx
mov bl,bh
mov bh,0
mov cx,bx
pop bx
push bx
mov bh,0
add cx,bx
mov ax,cx
pop bx
```

PRINT xaddy

```
mov ax,cx
call printhex      ;Sum print
```

PRINT xsuby

```
push bx
mov bl,bh
mov bh,0
mov cx,bx
pop bx
mov bh,0
sub cx,bx
```

```

mov ax,cx
test ax,ax           ;AND for ax,ax
jns posit           ;don't save the result.
push ax             ;check the difference
mov al, '-'
mov ah,0eh
int 10h
pop ax
neg ax

```

```

posit:  cmp ax,0
        je zero           ;if difference is 0
        call printhex     ;print it
        jmp zero_not

```

```

zero:   mov al,'0'         ;if difference is zero => print '0'
        mov ah,0eh
        int 10h

```

```

zero_not: PRINT newline
          jmp begin
          hlt

```

```

error:  PRINT errormsg     ;error message and start again
        jmp begin

```

```

firstmessage db "enter first number: $"
secondmessage db "enter second number: $"
newline db 0Dh,0Ah, "$"
x db "x=$"
y db " y=$"
xaddy db "x+y=$"
xsuby db " x-y=$"
errormsg db 0Dh,0Ah,"WRONG INPUT",0Dh,0Ah,"$"
dash db "-$"

```

```

printhex proc
push dx           ;show result on screen
push cx
mov dx,0

cmp ax,0h         ;the result is hexadecimal
je end1
mov cx,10h
div cx
push dx
call printhex
pop dx
mov ax,dx
cmp ax,0ah

```

```
    jnc notnumber
    add ax,48
    jmp number
```

notnumber:

```
    add ax,55
```

number:

```
    mov ah,0eh
    int 10h
```

end1:

```
    pop cx
    pop dx
    ret
```

printdec proc

```
    push dx                ;show result on screen
```

```
    push cx
```

```
    push ax
```

```
    mov ah,0              ;the result is decimal
```

```
    mov dx,0
```

```
    cmp al,0h
```

```
    je procdec1
```

```
    mov cx,10
```

```
    div cx
```

```
    push dx
```

```
    call printdec
```

```
    pop dx
```

```
    mov al,dl
```

```
    cmp al,0ah
```

```
    jnc notdecnumber
```

```
    add al,48
```

```
    jmp decnumber
```

notdecnumber:

```
    add al,55
```

decnumber:

```
    mov ah,0eh
```

```
    int 10h
```

procdec1:

```
    pop ax
```

```
    pop cx
```

```
    pop dx
```

```
    ret
```

endp

ΑΣΚΗΣΗ 3

Ο κώδικας σε assembly 8086 για την τρίτη άσκηση φαίνεται παρακάτω:

```
name "exer3"
    PRINT macro message
    push ax                ;prints a message on screen
    push dx
    mov dx, offset message
    mov ah, 9
    int 21h
    pop dx
    pop ax
    endm

read:    PRINT input

readagain:                                ;all routines are called here
    call readdec
    cmp al,0                        ;if first digit is zero
    je readagain                    ;if is zero we have to read it again
    mov cl,al
    call readdec
    mov dl,10
    mov bl,al
    mov al,cl
    mul dl
    add bl,al

    PRINT newline
    call printdec
    PRINT equal
    call printhex
    PRINT equal
    call printoct
    PRINT equal
    call printbin
    PRINT newline
    jmp read:
    hlt

newline db 0Dh,0Ah, "$"
equal db " = $"
input db "Insert a valid input: $"

erase proc        ;erase the last printed char
    push ax
    mov ah,0eh
    mov al,8
    int 10h
    mov al,32
    int 10h
```

```
mov al,8
int 10h
pop ax
ret
```

```
printdec proc
push dx          ;shows a number on screen
push cx
push bx
push ax          ;the result is decimal because the base is 10
```

```
mov bh,0
mov dx,0
cmp bl,0h
je enddec
mov cx,10
mov ax,bx
div cx
mov bx,ax
push dx
call printdec
pop dx
mov bl,dl
cmp bl,0ah
jnc notdecnumber
add bl,48
jmp decnumber
```

```
notdecnumber:
    add bl,55
```

```
decnumber:
    mov al,bl
    mov ah,0eh
    int 10h
```

```
enddec:
    pop ax
    pop bx
    pop cx
    pop dx
    ret
```

```
printhex proc
push dx          ;shows a number on screen
push cx
push bx
push ax          ;the result is hexadecimal(base is 16)
mov bh,0
mov dx,0
cmp bl,0h
je endhex
mov cx,10h
mov ax,bx
div cx
mov bx,ax
```



```

push dx
call printhex
pop dx
mov bl,dl
cmp bl,0ah
jnc nothexnumber
add bl,48
jmp hexnumber

```

nothexnumber:

```

add bl,55

```

hexnumber:

```

mov al,bl
mov ah,0eh
int 10h

```

endhex:

```

pop ax
pop bx
pop cx
pop dx
ret

```

```

printoct proc
push dx                ;shows a number on screen
push cx
push bx
push ax                ;the result is octal because the base is 8
mov bh,0
mov dx,0
cmp bl,0h
je endoct
mov cx,8
mov ax,bx
div cx
mov bx,ax
push dx
call printoct
pop dx
mov bl,dl
cmp bl,0ah
jnc notoctnumber
add bl,48
jmp octnumber

```

notoctnumber:

```

add bl,55

```

octnumber:

```

mov al,bl
mov ah,0eh
int 10h

```

```

endoct: pop ax
        pop bx
        pop cx
        pop dx
        ret

printbin proc
        push dx                ;shows a number on screen
        push cx
        push bx
        push ax                ;the result is binary because the base is 2
        mov bh,0
        mov dx,0
        cmp bl,0h
        je end_bin
        mov cx,2
        mov ax,bx
        div cx
        mov bx,ax
        push dx
        call printbin
        pop dx
        mov bl,dl
        cmp bl,0ah
        jnc notbinnumber
        add bl,48
        jmp binnumber

```

```

notbinnumber:
        add bl,55

```

```

binnumber:
        mov al,bl
        mov ah,0eh
        int 10h

```

```

end_bin:
        pop ax
        pop bx
        pop cx
        pop dx
        ret

```

```

readdec proc        ;read a valid decimal

```

```

readagain1:        ;if input is not valid we read again
                   ;until we find a valid input

        mov ah, 1
        int 21h

        cmp al,48
        jc wronginput
        cmp al,58

        jnc wronginput
        jmp correctinput

```

wronginput:

```
    call erase
    jmp readagain1
```

correctinput:

```
    sub al,30h
    ret
```

endp

ΑΣΚΗΣΗ 4

Ο κώδικας σε assembly 8086 για την τέταρτη άσκηση φαίνεται παρακάτω:

name "exer4"

```
    PRINT macro message
    push ax                ;print a message on screen
    push dx
    mov dx, offset message
    mov ah, 9
    int 21h
    pop dx
    pop ax
    endm
```

begin: mov cl,20
 mov dl,20
 mov bx,0800h

read: ;read all the valid inputs, store on
 ;memory

```
    call readchar
    mov [bx],al
    inc bx
    loop read
```

```
    PRINT newline
    mov cl,dl
    mov bx,0800h
```

write: ;print the numbers from the memory
 ;change letters before we print them

```
    mov al,[bx]
    inc bl
    cmp al,97
    jc nmbr
    cmp al,123
    jnc nmbr
    sub al,32
```

nmbr: mov ah,0eh
 int 10h
 loop write

```
    PRINT newline
    jmp begin
```

```

end1:    hlt

        newline db 0Dh,0Ah, "$"

        erase_char proc        ;erase the last printed char
        push ax
        mov ah,0eh
        mov al,8
        int 10h
        mov al,32
        int 10h
        mov al,8
        int 10h
        pop ax
        ret

        readchar proc         ;read one char and store it at al if
                                ;it's valid

readagain:
        mov ah, 1              ;if it's not valid read again
        int 21h
        cmp al,61              ;if input is = terminate program
        je end1
        cmp al,13              ;if input is ENTER => stop reading
        jne enternot           ;make cl=1 and store at dl the number
                                ;of chars that we read

        mov dl,20
        sub dl,cl
        mov cl,1
        cmp dl,0               ;check if enter pressed
        jne norestart
        PRINT newline
        jmp begin

norestart:
        jmp correctinpt

enternot:
        cmp al,48
        jc wronginpt
        cmp al,58
        jnc wrongnew
        jmp correctinpt

wrongnew:
        cmp al,97
        jc wronginpt
        cmp al,123

        jnc wronginpt
        jmp correctinpt

wronginpt:
        call erase_char        ;erase invalid char
        jmp readagain

```

correctinpt:

ret

endp

ΑΣΚΗΣΗ 5

Ο κώδικας σε assembly 8086 για την πέμπτη άσκηση φαίνεται παρακάτω :

name "exer5"

PRINT macro message

push ax ;print a message on screen

push dx

mov dx, offset message

mov ah, 9

int 21h

pop dx

pop ax

endm

PRINT startornot

user_decision:

mov ah, 1 ;get (y) to start or (n) to terminate

int 21h

cmp al,78 ;this is N

je endl

cmp al,110 ;this is n

je endl

cmp al,89 ;this is Y

je start1

cmp al,121 ;this is y

je start1

call erasechar

jmp user_decision

start1: PRINT newline

restart:

mov ch,0

mov dx,0

PRINT input

call readhex ;3 hexadecimal digits=> call read_hex
;3 times

mov bl,al

call readhex

mov bh,al

call readhex

mov cl,al

mov dh,bl ;place all digits from bl,bh

```

mov ax,10h          ;cl to dx as hexadecimal
mul bh
add dx,ax
add dx,cx

cmp dx,0BB8h
jnc greaterthan3
mov ax,5             ;input x , output,  y=5/3*x from 0 to
                     ;3 volts

mul dx
mov bx,3
div bx
jmp printres

```

greaterthan3:

```

mov ax,5             ;input x , output,  y=5*x-1000 from 3
                     ;to 4 volts

mul dx
sub ax,10000

```

printres:

```

cmp ax,270Fh         ;temperature 999.9d
jnc error
PRINT newline        ;integral part is printed
mov bx,10
mov dx,0
div bx
cmp ax,0
je zero
call printdex
jmp decml

```

zero:

```

mov ah,0eh
mov al,'0'
int 10h

```

decml:

```

mov ah,0eh
mov al,'.'
int 10h

```

```

mov ax,dx             ;print decimal part
cmp ax,0
je zeronew
call printdex
jmp restartnew

```

zeronew:

```

mov ah,0eh
mov al,'0'
int 10h

```

restartnew:

```

PRINT newline        ;restart
jmp restart

```

endl:

```

hlt

```

```

error: PRINT newline
      PRINT errormsg
      jmp restart

errormsg db "ERROR"
newline db 0Dh,0Ah, "$"
startornot db "START (Y, N):",0Dh,0Ah, "$"
input db "insert input: $"

erasechar proc      ;erase the last character pressed
push ax
mov ah,0eh
mov al,8
int 10h
mov al,32
int 10h
mov al,8
int 10h
pop ax
ret

readhex proc        ;read a valid hexadecimal digit

```

```

readagain:          ;if is not valid we read it again
mov ah, 1
int 21h
cmp al,'n'
je endl
cmp al,'N'
je endl
cmp al,48
jc wronginpt
cmp al,58
jnc wrongnew
jmp correctinpt

```

```

wronginpt:
call erasechar      ;erase the invalid character
jmp readagain

```

```

wrongnew:
cmp al,65
jc wronginpt

cmp al,103
jnc wronginpt
cmp al,71
jnc wrongnew
sub al,7
jmp correctinpt

```

```

wrongnew:
cmp al,97
jc wronginpt
sub al,39

```

correctinpt:

```
    sub al,30h           ;in al have the number pressed in
                        ;hexadecimal

    ret

    printdex proc
    push dx              ;show result on screen
    push cx
    mov dx,0
    cmp ax,0h           ;the result is decimal because the
                        ;base is 10

    je end2
    mov cx,10
    div cx
    push dx
    call printdex
    pop dx
    mov ax,dx
    cmp ax,0ah
    jnc nonumber
    add ax,48
    jmp yesnumber
```

nonumber:

```
    add ax,55
```

yesnumber:

```
    mov ah,0eh
    int 10h
```

end2:

```
    pop cx
    pop dx
    ret
```

endp