Here we consider a vector  $\mathbf{P}$  of n+1 points  $(P_0, P_1, \dots, P_n)$ , where  $n \geq 1$ . We explain below how to choose Bezier control points  $\mathbf{P}_1$  and  $\mathbf{P}_2$  so that the resulting set of Bezier curves produces a cubic interpolating spline of the data  $\mathbf{P}$ .

#### 1 Single Segment

If n = 1, we only have a single interval to consider, and the associated Bezier curve is

$$B(t) = (1-t)^3 P_0 + 3(1-t)^2 t P_{1,1} + 3(1-t)t^2 P_{2,1} + t^3 P_1,$$
(1)

where  $t \in [0, 1]$ , and  $P_0$  is the first knot point,  $P_{1,1}$  is the first control point (close to  $P_0$ ),  $P_{2,1}$  is the second control point (close to  $P_1$ ) and  $P_1$  is the second knot point.

If we have just two knot points, our "smooth" Bezier curve should be a straight line, i.e. in (1) the coefficients of  $t^2$  and  $t^3$  should be zero. It's easy to deduce that the control points satisfy

$$3P_{1,1} = 2P_0 + P_1$$
 and  $P_{2,1} = 2P_{1,1} - P_0$ .

## 2 Multiple Segments, open case

In the case where we have more than two points, our aim is to make a sequence of individual Bezier curves that produce a cubic interpolating spline, so we need to calculate Bezier control points so that the spline curve has two continuous derivatives at knot points.

Considering a set of piecewise Bezier curves with n+1 points and n subintervals. We will denote the points as follows:  $P_0$  is the starting point, and then, for  $i=1,\ldots,n$ , we have

- $P_i$  is the *i*-th knot point
- $P_{1,i}$  is the "first" control point (close to  $P_{i-1}$ )
- $P_{2,i}$  is the "second" control point (close to  $P_i$ )

The set of Bezier curves will thus be:

$$B_i(t) = (1-t)^3 P_{i-1} + 3(1-t)^2 t P_{1,i} + 3(1-t)t^2 P_{2,i} + t^3 P_i$$

for i = 1, ..., n.

The first and second derivatives of  $B_i$  are

$$B_i'(t) = -3(1-t)^2 P_{i-1} + 3(3t^2 - 4t + 1)P_{1,i} + 3(2t - 3t^2)P_{2,i} + 3t^2 P_i,$$
  

$$B_i''(t) = 6(1-t)P_{i-1} + 6(3t-2)P_{1,i} + 6(1-3t)P_{2,i} + 6tP_i$$

for  $i=1,\ldots,n$ . The continuity conditions  $B'_{i-1}(1)=B'_i(0)$  and  $B''_{i-1}(1)=B''_i(0)$  thus give

$$P_{2,i-1} = 2P_{i-1} - P_{1,i}$$
 and  $P_{1,i-1} + 2P_{1,i} = P_{2,i} + 2P_{2,i-1}$  (2)

for  $i=2,\ldots,n$ . We add two more conditions at the ends of the total interval. These are the "natural" conditions  $B_1''(0)=0$  and  $B_n''(1)=0$ , which give

$$P_{2,1} = 2P_{1,1} - P_0$$
 and  $P_{2,n} = \frac{P_{1,n} + P_n}{2}$ . (3)

Now, we have 2n conditions (2)-(3) for the two vectors of n control points  $\mathbf{P}_1$  and  $\mathbf{P}_2$ . Solving for  $P_{2,i}$  and substituting reduces the system to a system of n equations for the n unknowns  $\mathbf{P}_1$ , namely

$$2P_{1,1} + P_{1,2} = P_0 + 2P_1$$

$$P_{1,1} + 4P_{1,2} + P_{1,3} = 4P_1 + 2P_2$$

$$\vdots \qquad \vdots$$

$$P_{1,i-1} + 4P_{1,i} + P_{1,i+1} = 4P_{i-1} + 2P_i$$

$$\vdots \qquad \vdots$$

$$P_{1,n-2} + 4P_{1,n-1} + P_{1,n} = 4P_{n-2} + 2P_{n-1}$$

$$2P_{1,n-1} + 7P_{1,n} = 8P_{n-1} + P_n$$

Define  $\mathbf R$  to be the right hand side vector:  $R_1 = P_0 + 2P_1$ ,  $R_i = 4P_{i-1} + 2P_i$  for  $i=2,\ldots,n-1$  and  $R_n = 8P_{n-1} + P_n$ . Then the above system is thus  $A \cdot \mathbf P_1 = \mathbf R$ , where

This last system is tridiagonal with diagonal dominance, hence we can solve it by (Gaussian) elimination. When  $P_1$  is found,  $P_2$  can be calculated from (2) and (5) through

$$P_{2,i} = 2P_i - P_{1,i+1}$$
 for  $i = 1, \dots, n-1$  and  $P_{2,n} = \frac{P_n + P_{1,n}}{2}$ .

# 3 Multiple Segments, closed case

Here we consider points  $\mathbf{P}=(P_1,P_2,\ldots,P_{n+1})$  with  $P_{n+1}=P_1$ . We will also consider that

- $P_i$  is the *i*-th knot point
- $P_{1,i}$  is the "first" control point (close to  $P_i$ )
- $P_{2,i}$  is the "second" control point (close to  $P_{i+1}$ )

for i = 1, ..., n (the picture on the right considers the n = 4 case).

The set of Bezier curves will thus be:

$$B_i(t) = (1-t)^3 P_i + 3(1-t)^2 t P_{1,i} + 3(1-t)t^2 P_{2,i} + t^3 P_{i+1}$$

for i = 1, ..., n.

The first and second derivatives of  $B_i$  are now

$$B_i'(t) = -3(1-t)^2 P_i + 3(3t^2 - 4t + 1)P_{1,i} + 3(2t - 3t^2)P_{2,i} + 3t^2 P_{i+1},$$
  

$$B_i''(t) = 6(1-t)P_i + 6(3t-2)P_{1,i} + 6(1-3t)P_{2,i} + 6tP_{i+1}$$

for i = 1, ..., n. The continuity conditions are now

$$\begin{split} B_i'(1) &= B_{i+1}'(0) \quad \text{ and } \quad B_i''(1) = B_{i+1}''(0) \quad \text{ for } i = 1, \dots, n-1 \;, \\ B_n'(1) &= B_1'(0) \quad \quad \text{ and } \quad B_n''(1) = B_1''(0) \;. \end{split}$$

These conditions read

$$P_{2,i} = 2P_{i+1} - P_{1,i+1}$$
 for  $i = 1, \dots, n-1$ , (4)

$$P_{1,i} + 2P_{1,i+1} = 2P_{2,i} + P_{2,i+1}$$
 for  $i = 1, ..., n-1$ , (5)

$$P_{2,n} = 2P_1 - P_{1,1} , (6)$$

$$P_{1,n} + 2P_{1,1} = 2P_{2,n} + P_{2,1} . (7)$$

Inserting (4) with i = 1 and (6) into (7) gives

$$P_{1,n} + 4P_{1,1} + P_{1,2} = 4P_1 + 2P_2$$
,

In the bulk (i = 1, ..., n - 2), we have from (4) that

$$P_{2,i} = 2P_{i+1} - P_{1,i+1}$$
 and  $P_{2,i+1} = 2P_{i+2} - P_{1,i+2}$ ,

and so from (5), we get

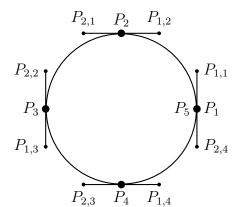
$$P_{1,i} + 4P_{1,i+1} + P_{1,i+2} = 4P_{i+1} + 2P_{i+2}$$
 for  $i = 1, \dots, n-2$ 

or

$$P_{1,i-1} + 4P_{1,i} + P_{1,i+1} = 4P_i + 2P_{i+1}$$
 for  $i = 2, ..., n-1$ 

Finally, for i = n - 1, we have

$$P_{1,n-1} + 2P_{1,n} = 2P_{2,n-1} + P_{2,n}$$



which transforms into

$$P_{1,n-1} + 4P_{1,n} + P_{1,1} = 4P_n + 2P_1$$
.

To summarize, we now have

$$P_{1,n} + 4P_{1,1} + P_{1,2} = 4P_1 + 2P_2$$

$$P_{1,i-1} + 4P_{1,i} + P_{1,i+1} = 4P_i + 2P_{i+1} \quad \text{for} \quad i = 2, \dots, n-1$$

$$P_{1,n-1} + 4P_{1,n} + P_{1,1} = 4P_n + 2P_1,$$

and we can recover  $P_2$  by

$$P_{2,i} = 2P_{i+1} - P_{1,i+1}$$
 for  $i = 1, ..., n-1$ ,  
 $P_{2,n} = 2P_1 - P_{1,1}$ .

Setting now the right hand side vector  $\mathbf{R} = (R_1, \dots, R_n)$  as  $R_i = 4P_i + 2P_{i+1}$  for  $i = 1, \dots, n-1$  and  $R_n = 4P_n + 2P_1$ , we get the system  $A \cdot \mathbf{P}_1 = \mathbf{R}$ , where

Consider now  $\tilde{\mathbf{R}} = (R_1, \dots, R_{n-1}), \tilde{\mathbf{P}}_1 = (P_{1,1}, \dots, P_{1,n-1}) \text{ and } \tilde{\mathbf{S}} = (-1, 0, \dots, 0, -1) \text{ and}^1$ 

The system  $A \cdot \mathbf{P}_1 = \mathbf{R}$  can now be rewritten as

$$\tilde{A} \cdot \tilde{\mathbf{P}}_1 = \tilde{\mathbf{R}} + \tilde{\mathbf{S}} \cdot P_{1,n} \,, \tag{9}$$

$$P_{1,1} + P_{1,n-1} + 4P_{1,n} = R_n . (10)$$

Owing to the linearity of (9), we can write  $\tilde{\mathbf{P}}_1 = \tilde{\mathbf{B}} + \tilde{\mathbf{C}} \cdot P_{1,n}$ , where  $\tilde{\mathbf{B}}$  and  $\tilde{\mathbf{C}}$  satisfy

$$\tilde{A} \cdot \tilde{\mathbf{B}} = \tilde{\mathbf{R}}$$
 and  $\tilde{A} \cdot \tilde{\mathbf{C}} = \tilde{\mathbf{S}}$ ,

two tridiagonal problems that can be solved by Gaussian elimination. We then substitute into (10), and get

$$B_1 + C_1 \cdot P_{1,n} + B_{n-1} + C_{n-1} \cdot P_{1,n} + 4P_{1,n} = R_n$$

which gives

$$P_{1,n} = \frac{R_n - B_1 - B_{n-1}}{4 + C_1 + C_{n-1}} ,$$

which can then be used with  $\tilde{\mathbf{P}}_1 = \tilde{\mathbf{B}} + \tilde{\mathbf{C}} \cdot P_{1,n}$  to compute the other  $P_{1,i}$  for  $i=1,\ldots,n-1$ .

<sup>&</sup>lt;sup>1</sup>here,  $\tilde{A}$  is an  $(n-1) \times (n-1)$  matrix and not  $n \times n$  as A

## 4 LU decomposition

The  $(n-1) \times (n-1)$  matrix  $\tilde{A}$  can be decomposed as follows:

$$\tilde{A} = \begin{pmatrix} 1 & & & & & \\ l_2 & 1 & & & & \\ & l_3 & 1 & & & \\ & & \ddots & \ddots & & \\ & & & 1 & & \\ & & & l_{n-2} & 1 & \\ & & & & l_{n-1} & 1 \end{pmatrix} \cdot \begin{pmatrix} d_1 & 1 & & & & \\ d_2 & 1 & & & & \\ & & d_3 & 1 & & & \\ & & & \ddots & \ddots & & \\ & & & & 1 & & \\ & & & & d_{n-2} & 1 & \\ & & & & & d_{n-1} \end{pmatrix}$$

The coefficients  $l_i$  and  $d_i$  are determined through the forward recurrence relations

$$d_1 = 4$$
 $l_i = \frac{1}{d_{i-1}}$  for  $i = 2, ..., n-1$ 
 $d_i = 4 - l_i$  for  $i = 2, ..., n-1$ 

We then solve  $\tilde{A} \cdot \tilde{\mathbf{P}} = \tilde{\mathbf{R}}$  through solving  $L \cdot \mathbf{Y} = \tilde{\mathbf{R}}$  then  $U \cdot \tilde{\mathbf{P}} = \mathbf{Y}$ . The equation  $L \cdot \mathbf{Y} = \tilde{\mathbf{R}}$  is solved by forward recurrence as

$$Y_1 = R_1$$
 and  $Y_i = R_i - l_i \cdot Y_{i-1}$  for  $i = 2, \dots, n-1$ ,

while the equation  $U \cdot \tilde{\mathbf{P}} = \mathbf{Y}$  is solved by backward recurrence as

$$P_{n-1} = rac{Y_{n-1}}{d_{n-1}}$$
 and  $P_i = rac{Y_i - P_{i+1}}{d_i}$  for  $i = n-2, \dots, 1$ .

### 5 Other decomposition

In the cyclic symmetric case (8), to solve Ax = b, write  $A = LDL^T$ , solve Lz = b for z (forward substitution), then solve Dc = z for c then solve  $L^Tx = c$  for x (backward substitution). The matrix D is diagonal, the matrix L has the form

$$\begin{pmatrix} 1 & & & & & & \\ l_1 & 1 & & & & & \\ & l_2 & 1 & & & & \\ & & \ddots & \ddots & & & \\ & & & l_{n-2} & 1 & \\ c_1 & & \cdots & & c_{n-2} & l_{n-1} & 1 \end{pmatrix}$$