



Lecture 14

Chance and Probability

Weekly Goals

- **Today**

- Simulation
- Chances

- Wednesday

- Methods of sampling
- Distributions of large random samples

- Friday

- Models that involve chance
 - Assessing the consistency of the data and the model
-

Announcements

- HW3 and Lab 4 regrades due tonight!
 - HW5 due this Thursday (Wednesday for a bonus point)
 - Project 1 due this Friday (Thursday for a bonus point)
 - If working with a partner:
 - only one person should submit
 - make sure that you *both* add each other as partners on okpy
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Control Statements

Control Statements

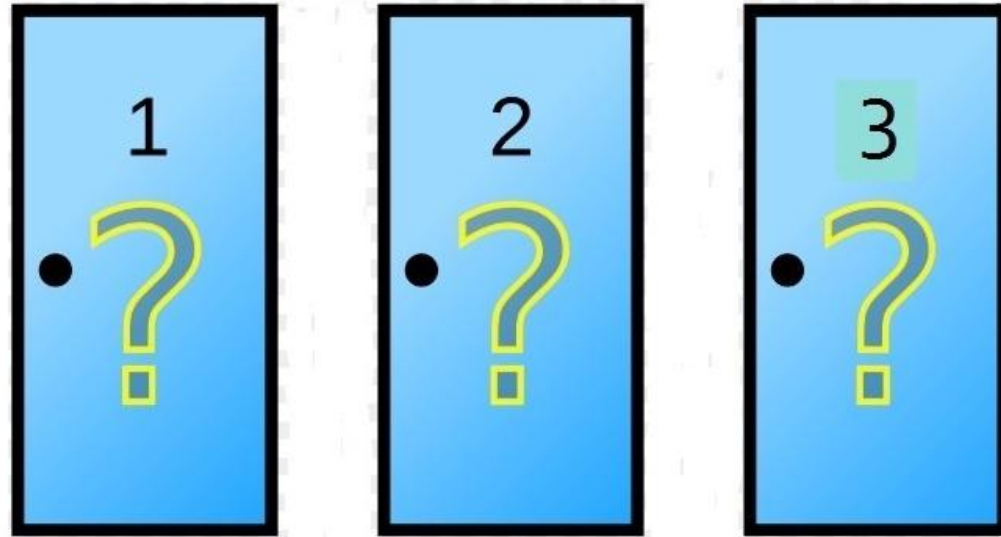
These statements *control* the sequence of computations that are performed in a program

- The keywords **if** and **for** begin control statements
- The purpose of **if** is to define functions that choose different behavior based on their arguments
- The purpose of **for** is to perform a computation for every element in a list or array

(Demo)

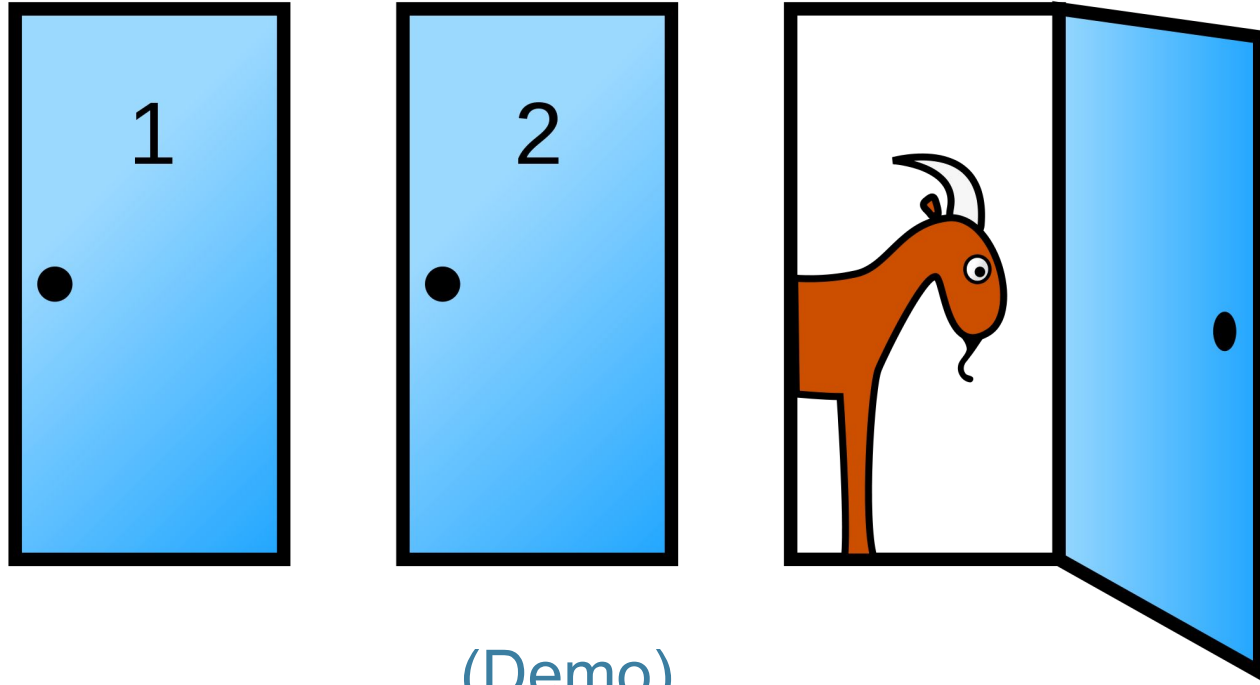
The Monty Hall Problem

Monty Hall Problem



<https://probabilityandstats.files.wordpress.com/2017/05/monty-hall-pic-1.jpg>

The Final Choice



(Demo)

https://en.wikipedia.org/wiki/Monty_Hall_problem

Probability

Basics

- **Lowest value:** 0
 - Chance of event that is impossible
 - **Highest value:** 1 (or 100%)
 - Chance of event that is certain
 - **Complement:** If an event has chance 70%, then the chance that it doesn't happen is
 - $100\% - 70\% = 30\%$
 - $1 - 0.7 = 0.3$
-

Equally Likely Outcomes

Assuming all outcomes are equally likely, the chance of an event A is:

$$P(A) = \frac{\text{number of outcomes that make A happen}}{\text{total number of outcomes}}$$

A Question

- I have three cards: **ace of hearts**, **king of diamonds**, and **queen of spades**.
- I shuffle them and draw two cards *at random without replacement*.
- What is the chance that I get the Queen followed by the King?

(Demo)

Multiplication Rule

Chance that two events A and B both happen

= $P(A \text{ happens}) \times P(B \text{ happens given that } A \text{ has happened})$

- The answer is *less than or equal to* each of the two chances being multiplied
 - The more conditions you have to satisfy, the less likely you are to satisfy them all
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Another Question

- I have three cards: **ace of hearts**, **king of diamonds**, and **queen of spades**.
- I shuffle them and draw two cards *at random without replacement*.
- What is the chance that one of the cards I draw is a King and the other is Queen?

(Demo)

Addition Rule

If event A can happen in *exactly one* of two ways, then

$$P(A) = P(\text{first way}) + P(\text{second way})$$

- The answer is *greater than or equal to* the chance of each individual way
-

Complement: At Least One Head

- In 3 tosses:
 - Any outcome *except* TTT
 - $P(\text{TTT}) = (1/2) \times (1/2) \times (1/2) = 1/8$
 - $P(\text{at least one head}) = 1 - P(\text{TTT}) = 1 - (1/8) = 87.5\%$
- In 10 tosses:
 - $1 - (1/2)^{10} \approx 99.9\%$

(Demo)
