

Gaetano Venezia

Web Developer

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Recent Projects

City Select

- A full-stack, responsive web app for reviewing cities
- Passport.js authenticates and authorizes users for posting, editing, and deleting content
- Uses MongoDB, Express, Node.js (MEN stack), REST, Bootstrap, npm, mongoose, EJS, and modular files

RGB Color Guessing Game

- Vanilla JS generates dynamic text, objects, and interactivity (CSS generates smooth event transitions)
- Bootstrap drives the responsive design and grid styling

Mock Blog

- A responsive and functional web application ideal for an image-led blog or website
- Uses Node.js in a MEN stack, RESTful routing, masonry.js, and Semantic UI

Basic Circuitry for Kids!

- Contributed the main creative idea for the project
- Managed the workflow and tasks of the group
- Created the user interface with HTML, CSS, Bootstrap, and vanilla JS
- Built with three team members at the Uncommon Hacks hackathon (Feb. 2018)

Tic-Tac-Toe

- Utilizes React, create-react-app, and JSX
- Built on an existing codebase

Technical Skills

<i>Languages:</i>	JavaScript (ES5/ES6), HTML5, CSS3, C
<i>Stack:</i>	MongoDB, Express.js, React, Node.js
<i>Frameworks:</i>	Bootstrap 4, Semantic UI
<i>Libraries:</i>	jQuery, Paper.js, Howler.js
<i>Other:</i>	Mongoose, EJS, Passport, RESTful routing, HTTP, AJAX, API

Education

Certificate in Front End Development, *Free Code Camp*, November 2017 – April 2018 (Expected)
M.A. in Philosophy (3.76 GPA), *Georgia State University* (GSU), Fall 2017
B.A. in Philosophy (4.00 GPA), *University of New Orleans*, Spring 2015

Work Experience

Graduate Student Instructor, *Department of Philosophy – GSU*, Fall 2016 – Fall 2017

- Independently taught six sections of Introduction to Critical Thinking

Supplemental Instruction Leader, *Student Success – GSU*, Fall 2015 – Spring 2017

- Led weekly study groups for ~25 students taking Critical Thinking