

**Course Code: 20MCA203****Course Name: DESIGN & ANALYSIS OF ALGORITHMS**

Max. Marks: 60

Duration: 3 Hours

**PART A***Answer all questions, each carries 3 marks.*

Marks

- |    |  |     |
|----|--|-----|
| 1  | Define time and space complexity of an algorithm                                     | (3) |
| 2  | Explain control abstraction for divide and conquer strategy.                         | (3) |
| 3  | Compare divide and conquer and dynamic Programming algorithm designing strategies.   | (3) |
| 4  | Discuss control abstraction of Greedy strategy.                                      | (3) |
| 5  | How does Backtracking differ from Branch and Bound?                                  | (3) |
| 6  | Illustrate & Explain about the significance of decision tree method in lower bounds. | (3) |
| 7  | Discuss the classes of problems P and NP.  | (3) |
| 8  | Define the term Flow Network and illustrate with an example.                         | (3) |
| 9  | What do you mean by approximation ratio of an Approximation algorithm?               | (3) |
| 10 | What is meant by a Randomized Algorithm?   | (3) |

**PART B***Answer any one question from each module. Each question carries 6 marks.***Module I**

- 11 Explain various asymptotic notations in algorithms. (6)

**OR**

- 12 Discuss the Quicksort algorithm, sort the following list of numbers using quicksort algorithm (6)

23, 62 ,27,10,15

**Module II**

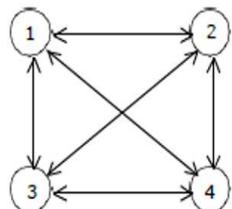
- 13 Solve the following Fractional Knapsack problem (6)

Example: Knapsack Capacity W = 30 and

Item	A	B	C	D
Value	50	140	60	60
Size	5	20	10	12

**OR**

- 14 Solve travelling sales persons problem. Given below (6)



The cost adjacency matrix =

$$\begin{bmatrix} 0 & 10 & 15 & 20 \\ 5 & 0 & 9 & 10 \\ 6 & 13 & 0 & 12 \\ 8 & 8 & 9 & 0 \end{bmatrix}$$

**Module III**

- 15 Discuss how to apply Backtracking to solve sum of subset problem with suitable example (6)

**OR**

- 16 Discuss 8 puzzle problem in branch and bound (6)

**Module IV**

- 17 Prove that Clique problem is NP complete problem (6)

**OR**

- 18 Describe the Ford Fulkerson's procedure to compute the Max-Flow in a Flow Network using suitable example. (6)

**Module V**

- 19 Explain the 2-approximation algorithm for Vertex Cover and justify its approximation ratio. (6)

**OR**

- 20 Describe Randomized Quick sort. (6)

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