

```
1: import java.io.File;
2: import java.util.ArrayDeque;
3:
4: /**
5:  * Calculates the total size of a file system object and displays result.
6:  * @author 1828799
7:  *
8:  */
9: public class TotalSize
10: {
11:     public static void main(String[] args)
12:     {
13:         // Stack to keep track of the files
14:         ArrayDeque<File> fileStack = new ArrayDeque<File>();
15:
16:         int totalSize = 0; // The total size
17:
18:         boolean hasUnreadableFile = false; // Boolean for end display message
19:
20:         File currentFile = null; // The current file
21:
22:         File[] directoryFiles = null; // Array to hold array of
23:
24:         // ERROR CHECK: No argument passed in
25:         if (args.length == 0)
26:         {
27:             System.out.println("Please enter a file path.");
28:             System.exit(0);
29:         }
30:
31:         // Initialize the current file to be the root passed in
32:         currentFile = new File(args[0]);
33:
34:         // Push the first file onto the stack
35:         fileStack.push(currentFile);
36:
37:         while (!fileStack.isEmpty()) // While stack is not empty
38:         {
39:             // Pop the stack for the most recent file
40:             currentFile = fileStack.pop();
41:
42:             if (currentFile.canRead()) // If the file/directory is readable
43:             {
44:
45:                 // Add size of directory/file
46:                 totalSize = (int) (totalSize + currentFile.length());
47:
48:                 if (currentFile.isDirectory())
49:                 {
50:                     // Access the files in the directory
51:                     directoryFiles = currentFile.listFiles();
52:
53:                     // If it is an accessible directory
54:                     if (directoryFiles != null)
55:                     {
56:                         for (File aFile: directoryFiles)
57:                         {
58:                             fileStack.push(aFile); // Push files onto the stack
59:                         }
60:                     }
61:                     else // The directory is not accessible
62:                     {
63:                         // Set boolean true to later display message
64:                         hasUnreadableFile = true;
65:                     }
66:                 }
67:             }
68:         }
69:     }
70: }
```

```
66:         }
67:     }
68:     else // Else there is an unreadable file
69:     {
70:         hasUnreadableFile = true;
71:     }
72: }
73:
74: // Display size in bytes to screen
75: System.out.println("Total size: " + totalSize + " bytes");
76:
77: if (hasUnreadableFile) // If there are unreadable files display message
78: {
79:     System.out.println("(Note: some files/directories were unreadable)");
80: }
81: }
82: }
```


Output for TotalSize – C:\windows

Total size: 1142983585 bytes

(Note: some files/directories were unreadable)

12.10

a.) Implementation of equals() for BinaryTree<E>

```
public boolean equals(Object otherTree)
{
    // The result
    boolean result = true;

    // Iterators for each tree
    Iterator treeOne = null;
    Iterator treeTwo = null;

    // The current place in each tree
    BinaryTree<E> treeOneCurrent = null;
    BinaryTree<E> treeTwoCurrent = null;

    // If the otherTree is null or is not a BinaryTree<E> then they are not equal
    if (otherTree == null || !otherTree instanceof BinaryTree<E>))
    {
        result = false; // Set result to false
    }
    else
    {
        // Initialize the in-order iterators for each tree
        treeOne = new iterator();
        treeTwo = new otherTree.iterator();

        // While the result is true and both iterators still have a next continue traversing
        while (result && treeOne.hasNext() && treeTwo.hasNext())
        {
            result = false; // Set the result to false

            treeOneCurrent = treeOne.next(); // The next node in the first tree
            treeTwoCurrent = treeTwo.next(); // The next node in the second tree

            // If the nodes in each tree are equal (both left, both right, or both the root
            // and contents equal)
            if ((treeOneCurrent.isLeft() && treeTwoCurrent.isLeft())
                || (treeOneCurrent.isRight() && treeTwoCurrent.isRight())
                || (treeOneCurrent.parent() == null
```

```

        && treeTwoCurrent.parent() == null))
    {
        // Set result equal to the result of whether the values are equal
        result = (treeOneCurrent.value()).equals(treeTwoCurrent.value());
    }

} // End while

// When the while loop is exited because one iterator doesn't have a next then the
// trees are not equal
if (result && (treeOne.hasNext() != treeTwo.hasNext()))
{
    result = false;
}

} // End else

return result;

} // End

```

b.) Time complexity: (n = size of smallest tree being compared)

Best Case: $O(1)$ → when the first leaf in the in-order traversal of the tree is not equal

Average Case: $O(n)$

Worst Case: $O(n)$ → when the trees are equal up until the last leaf to be visited in the in-order traversal of the smaller tree

12.22: How to perform an in-order traversal using a single reference

previous = null

current = given starting point (root)

while there are unvisited nodes

if previous is current's left child or current has no children

visit current

go to right child (adjust current and previous accordingly)

else if previous is current's right child

go up to parent (adjust current and previous accordingly)

else if current has left child

go left (adjust current and previous accordingly)

Problem #4

a. public interface Visitor

```
{  
    public void visit(T o);  
}
```

- b. Implementation of *visit* method that prints out the Object to System.out

```
public class SomeClass implements Visitor  
{  
    public void visit(T o)  
    {  
        System.out.println(o.toString());  
    }  
}
```

- c. Implementation of the *inorderTraversal* method

```
public void inorderTraversal(Visitor v)  
{  
    if (v != null)  
    {  
        inorderTraversal(v._leftChild);  
        visit(v);  
        inorderTraversal(v._rightChild);  
    }  
}
```