

Compilation using shell code:

- 1) Open modularDSP folder and copy a path to modularDSPscripts, which should look sth like this:

```
cd /Users/JohnDoe/Desktop/MaxThing/ModularDSP/modularDSPscripts
```

Press enter

- 2) Type ./MacCompiler.sh to compile

Manual compilation:

- 1) Open modularDSP folder and copy a path to modularDSPscripts, which should look sth like this:

```
cd /Users/JohnDoe/Desktop/MaxThing/ModularDSP/modularDSPscripts
```

Press enter

- 2) In order to compile, you need to find a path to "classes" as well as "max.jar" inside Max app

The command should look smth like this:

```
javac -d "/Applications/Ableton Live 12 Suite.app/Contents/App-Resources/Max/Max.app/Contents/Resources/C74/packages/max-mxj/java-classes/classes" -cp "/Applications/Ableton Live 12 Suite.app/Contents/App-Resources/Max/Max.app/Contents/Resources/C74/packages/max-mxj/java-classes/lib/max.jar" replace with file name
```

Do this for each file, replacing the last bit with its name from the list below

file names:

MinimalPlayback.java
MinimalPlaybackMIDI.java
RandomGrainGen.java
ShiftBuffer.java
Trigger.java

Press enter for each command