

CS 2312: Lab 10



Lab 10

- Show how TAs would solve past HW problems
- Review useful techniques and best practices in formal proofs
- Midterm Q&A



Single Cycle Graph

Consider a connected graph with $n \geq 3$ vertices.

Show that the graph has exactly one cycle if and only if it has n edges.

Key idea: Trees have one less edge and one less cycle.



Givens

- 1. The graph is connected
- 2. The graph has three or more vertices
- 3. Depending on the proof direction:
 - a. The graph has exactly one cycle
 - b. The graph has *n* edges



Forward Direction

- > We are given a connected graph, G, with three or more vertices and exactly one cycle.
- There are two paths between neighboring vertices *a* and *b* in the cycle.
- Therefore, removing edge (a, b) does not disconnect the graph.
- > The new graph, G`, is connected and has one less cycle; it is connected and acyclic.



Forward Direction

- > G` is connected and acyclic, therefore it is a tree.
- \triangleright G` is a tree, therefore it has n-1 edges.
- ➢ Since G` is G with one edge removed, G must have one more edge and has n edges.

The forward direction is proven.



Reverse Direction

- We are given a connected graph, G, with three or more vertices and n edges.
- > Assume: G does not have exactly one cycle.
 - Case 1: G has no cycles
 - Case 2: G has more than one cycle



Case 1

- \succ There is no cycle, so G is connected and acyclic.
- ➤ Therefore, *G* is a tree and has *n-1* edges.
- > Contradiction!



Case 2

- > G has more than one cycle, so G has at least two cycles.
- > We can remove each cycle by removing an edge from the cycle as before.
- ➤ We will have removed at least two edges to make *G*`, therefore *G*` has at most *n*-2 edges.
- \triangleright G` is a tree, since it is connected and acyclic.
- \triangleright G` has n-1 edges, since it is a tree.
- > Contradiction!



Reverse Direction

- ➤ All cases lead to contradictions, therefore our assumption that G doesn't have exactly one cycle is false.
- > G must have exactly one cycle.

The reverse direction is proven.

Q.E.D.



Takeaways

- Comparing the graph to one we have worked with before helped.
- Remembering properties/lemmas shown in class was useful.



Odd Cycles

Every cycle in graph *G* has an odd length.

Show that at least one vertex in *G* has a degree of at most two.

We can use the contrapositive.

Show that if each vertex has a degree of three or more, *G* must have an even cycle.

Key idea: A maximal path can help us find cycles.



Givens

1. Each vertex in *G* has a degree of three or more.



Odd Cycles

- Consider a maximal path, a path that cannot be extended without repeating a vertex.
- Consider vertex A at one end of the path.
- ➤ A must have three neighbors, B, C, and D, since every vertex in G has a degree of three or more.
- The neighbors of A must be in the path, otherwise the path could be extended.
- We will label the neighbors such that they appear in the order B, C, then D in our path.



Odd Cycles

- > Consider the two cases:
 - The length of either path $B \rightarrow C$ or $C \rightarrow D$ is even
 - The length of both paths $B \rightarrow C$ and $C \rightarrow D$ are odd



Case 1

- If the length of path $B \rightarrow C$ is even, then cycle (A, B, ..., C, A) has an even length (even + 2 = even).
- \succ The same can be shown when path $C \rightarrow D$ is even.
- > Therefore, the graph has an even cycle in this case.



Case 2

- If the lengths of both paths $B \to C$ and $C \to D$ are odd, then cycle (A, B, ..., C, ..., D, A) has an even length (odd + odd + 2 = even).
- > Therefore, the graph has an even cycle in this case.



Odd Cycles

- ➤ In all cases we have shown that if each vertex in *G* has a degree of three or more, *G* must have an even cycle.
- > By contrapositive, this proves that if each cycle in G has an odd length, then G must have a vertex with a degree of at most two.

Q.E.D.



Takeaways

- The contrapositive can give use a different perspective on a problem and potentially make the proof easier.
- Maximal paths can show that a cycle must exist if the degree of each vertex is two or more.
- Constructing paths and cycles in a graph can be a useful technique.



Creating a Directed Acyclic Graph (DAG)

Let *G* be a connected, undirected graph.

Show that we can assign a direction to each edge in *G*, turning it into a directed graph *G'*, such that:

- 1. There exists a vertex, from which all edges only lead away.
- 2. There exists another vertex, toward which all edges only lead.
- 3. The directed graph *G*′ should contain no directed cycles.



Creating a DAG

We can use a proof by construction.

We will show an algorithm which takes an arbitrary *G* and builds a *G*` which fits our conditions.

Key idea: We can avoid creating cycles by assigning a uniform direction to the edges in *G*`.



Givens

• *G* is a connected graph



Creating a DAG

- \rightarrow Assign some order to the vertices of $G(v_1, v_2, ..., v_n)$
- > Make each directed edge point from the vertex closer to the beginning of the order to the vertex closer to the end.

We can now show that the algorithm produces a *G*` with the desired properties.



There Exists a Source

- The first vertex in our order, v_1 , will only have outgoing edges because all edges point toward the end of the order.
- \succ Therefore, v_1 is a source in G.



There Exists a Sink

- The last vertex in our order, v_n , will only have incoming edges because all edges point toward the end of the order.
- \rightarrow Therefore, v_n is a sink in G.



There Is No Cycle

- > A directed cycle requires a path from some vertex a to some vertex b and a path from b to a.
- Take two vertices a and b in G`, such that there is a path from a to b.
- This implies that *b* is further towards the end of the order than *a*, since each edge in the path moves down the order.
- There cannot be a path from b to a, since no edge points up the order.
- > Therefore, G`does not have a cycle.



Creating a DAG

> We have presented an algorithm which produces a DAG from any connected, undirected graph.

Q.E.D.



Takeaways

 We can use an algorithm to show that some graph must exist and prove properties about that graph.



Overall Takeaways

- Different proof methods can give you new perspectives on a problem. Think about the techniques you know and whether any of them would make your work easier.
- Keeping track of your givens and the statement you are proving can make a problem clearer.



Overall Takeaways

- Make sure that each statement logically follows from givens, lemmas and properties shown in class, or other statements in your proof.
- End problems with a statement which explains of why your work is sufficient to complete the proof.



Q&A Time!

- Midterm on 11/21
- Are there any topics you would like to review?

