

# **JAYPEE INSTITUTE OF INFORMATION TECHNOLOGY**

Project based learning report



## **IoT Communication with MQTT Using Raspberry Pi and ESP8266**

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## Introduction

This project demonstrates the implementation of a lightweight, real-time IoT communication system using the MQTT (Message Queuing Telemetry Transport) protocol. It utilizes a Raspberry Pi as an MQTT broker and an ESP8266 microcontroller as a client, forming a foundational setup for efficient machine-to-machine (M2M) communication. The primary goal is to establish and simulate reliable topic-based messaging between devices over a local network.

The Raspberry Pi, running a full MQTT broker (e.g., Mosquitto), manages all message routing, while the ESP8266 acts as a publisher or subscriber depending on the use case. Topics were created and monitored using both CLI tools and a mobile MQTT client app, allowing for intuitive control and real-time data observation. Additionally, RealVNC was used for remote desktop access to the Raspberry Pi, enabling seamless management and testing from different locations.

Through this setup, I was able to successfully publish and subscribe to topics, visualize message transfers, and simulate IoT scenarios such as sensor data streaming or device control. This project serves as a hands-on introduction to MQTT architecture, and lays the groundwork for future development of smart automation systems, remote monitoring, and IoT-based applications.

## Working of MQTT

### 1. MQTT Architecture:

MQTT follows a publish-subscribe messaging model. It's designed for lightweight, low-bandwidth, and reliable communication between devices, making it ideal for IoT.

It has three core components:

- **Broker:**  
The central server that receives messages from clients and routes them to other subscribed clients. In your case, this is the Raspberry Pi running the Mosquitto broker.
- **Clients:**  
Devices (like ESP8266, mobile apps, or other microcontrollers) that connect to the broker to publish or subscribe to topics. Your ESP8266 and mobile MQTT app are MQTT clients.

- Topics:  
Channels or addressable names to which clients publish or subscribe (e.g., "home/led" or "sensor/temperature"). Topics are case-sensitive and hierarchical (e.g., home/room1/light).

## 2. Communication Flow:

### 1. Broker Setup (Raspberry Pi):

You install and run an MQTT broker like Mosquitto. It listens on a port (default is 1883) and handles all client connections.

### 2. Client Connection (ESP8266):

- The ESP8266 connects to the broker using its IP address and port.
- It maintains a persistent TCP connection to send or receive data.

### 3. Topic Subscription (Mobile App / ESP8266):

- A client subscribes to a topic (e.g., home/led).
- The broker keeps track of all clients and their subscribed topics.

### 4. Publishing a Message:

- A client (e.g., the mobile app) publishes a message to a topic (home/led = ON).
- The broker receives this message and checks which clients are subscribed to that topic.

### 5. Message Distribution:

- The broker forwards the message to all subscribed clients.
- For example, the ESP8266 subscribed to home/led will receive the "ON" command and can act on it (e.g., turn on an LED).

### **3. Key Features of MQTT:**

- **Lightweight Protocol:**  
Small packet sizes, perfect for constrained devices like ESP8266.
- **Quality of Service (QoS) Levels:**  
MQTT allows three QoS levels to manage reliability:
  - **0** – At most once (fire and forget)
  - **1** – At least once (acknowledged delivery)
  - **2** – Exactly once (guaranteed, but slowest)
- **Last Will and Testament (LWT):**  
If a client disconnects unexpectedly, the broker can publish a predefined message to a topic.
- **Retained Messages:**  
A message can be retained on a topic so that new subscribers immediately receive the last known value.
- **Persistent Sessions:**  
Clients can maintain session data (like subscriptions) across reconnects.

### **Why Use MQTT for IoT Projects?**

- Efficient bandwidth usage
- Low power consumption
- Reliable delivery
- Scalable for thousands of devices

### **In Our Project:**

- Broker: Raspberry Pi running Mosquitto
- Clients: ESP8266 (possibly running PubSubClient), Mobile App (like MQTT Dash or MQTT Explorer)
- Tools: CLI for topic testing, RealVNC for remote broker control
- Simulation: Example - Mobile app publishes Message to `test/topic`, ESP8266 receives message.

## Steps to Setup a MQTT Network

### Set Up Raspberry Pi as MQTT Broker

#### 1. Install Raspberry Pi OS

- Download Raspberry Pi Imager from: <https://www.raspberrypi.com/software/>
- Insert the microSD card into your PC.
- Use Raspberry Pi Imager to install Raspberry Pi OS Lite (for headless) or Full (with GUI).
- Optionally configure:
  - Enable SSH
  - Set Wi-Fi SSID and password
- Flash the OS onto the microSD card.
- Insert the microSD card into Raspberry Pi and power it up.

#### 2. Access Raspberry Pi (CLI or GUI)

- Use:
  - HDMI + Keyboard for direct access

OR SSH via Terminal:

- `ssh pi@<raspberry_pi_ip_address>`
- OR RealVNC if you installed the desktop version.

### 3. Update and Upgrade Raspberry Pi

- `sudo apt update`
- `sudo apt upgrade -y`

### 4. Install MQTT Broker (Mosquitto)

- `sudo apt install mosquitto mosquitto-clients -y`
- `sudo systemctl enable mosquitto`

### 5. Test Mosquitto Locally (Optional)

Open two terminals:

- Terminal 1 (Subscriber):  
`mosquitto_sub -h localhost -t test/topic`
- Terminal 2 (Publisher):  
`mosquitto_pub -h localhost -t test/topic -m "Hello from Pi!"`

You should see the message on the subscriber terminal.

## Set Up ESP8266 as MQTT Client

## 6. Install Arduino IDE and ESP8266 Board Support

- Download Arduino IDE from <https://www.arduino.cc/en/software>
- In Arduino IDE:
  - Go to File → Preferences

In *Additional Board URLs*, add:

- [http://arduino.esp8266.com/stable/package\\_esp8266com\\_index.json](http://arduino.esp8266.com/stable/package_esp8266com_index.json)
- Go to Tools → Board Manager, search for ESP8266, and install it.

## 7. Install MQTT Library

- In Arduino IDE: Sketch → Include Library → Manage Libraries
- Search and install: PubSubClient by Nick O'Leary

## 8. Connect ESP8266 to MQTT Broker

Upload a simple sketch:

```
cpp
CopyEdit
#include <ESP8266WiFi.h>
#include <PubSubClient.h>

// WiFi credentials
const char* ssid = "pc";
const char* password = "vtvg2883";

// MQTT broker details
const char* mqtt_server = "192.168.163.149";          // "192.168.29.27";
// Replace with your broker's IP address
const int mqtt_port = 1883; // Default port
const char* mqtt_topic = "test/topic"; // Topic to subscribe to
```

```

WiFiClient espClient;
PubSubClient client(espClient);

// Callback function to handle incoming MQTT messages
void callback(char* topic, byte* payload, unsigned int length) {
    Serial.print("Message arrived on topic: ");
    Serial.println(topic);
    Serial.print("Message: ");

    for (int i = 0; i < length; i++) {
        Serial.print((char)payload[i]);
    }
    Serial.println();
}

void setup_wifi() {
    delay(10);
    pinMode(D0, OUTPUT);
    Serial.println();
    Serial.print("Connecting to ");
    Serial.println(ssid);

    WiFi.begin(ssid, password);

    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }

    Serial.println("");
    Serial.println("WiFi connected");
    Serial.println("IP address: ");
    Serial.println(WiFi.localIP());
}

void reconnect() {
    // Loop until the ESP8266 is connected to the MQTT broker
    while (!client.connected()) {
        Serial.print("Attempting MQTT connection...");
        if (client.connect("ESP8266Client")) {
            Serial.println("connected");
            client.subscribe(mqtt_topic);
        } else {
            Serial.print("failed, rc=");
            Serial.print(client.state());
        }
    }
}

```

```

        Serial.println(" trying again in 5 seconds");
        delay(5000);
    }
}

void setup() {
    Serial.begin(115200);
    setup_wifi();
    client.setServer(mqtt_server, mqtt_port);
    client.setCallback(callback);
}

void loop() {
    if (!client.connected()) {
        reconnect();
    }
    client.loop();
}

```

- Use Serial Monitor to see connection status.
- This sets up the ESP8266 to connect to your Raspberry Pi's MQTT broker and subscribe to a topic like `test/topic`.

## Connect with MQTT Mobile App

- Install MQTT Dash, MQTT Explorer, or IoT MQTT Panel
- Add a new broker with:
  - IP: Raspberry Pi's local IP
  - Port: 1883
- Publish messages to topics like `test/topic`
- Observe ESP8266 reacting

## Pictures

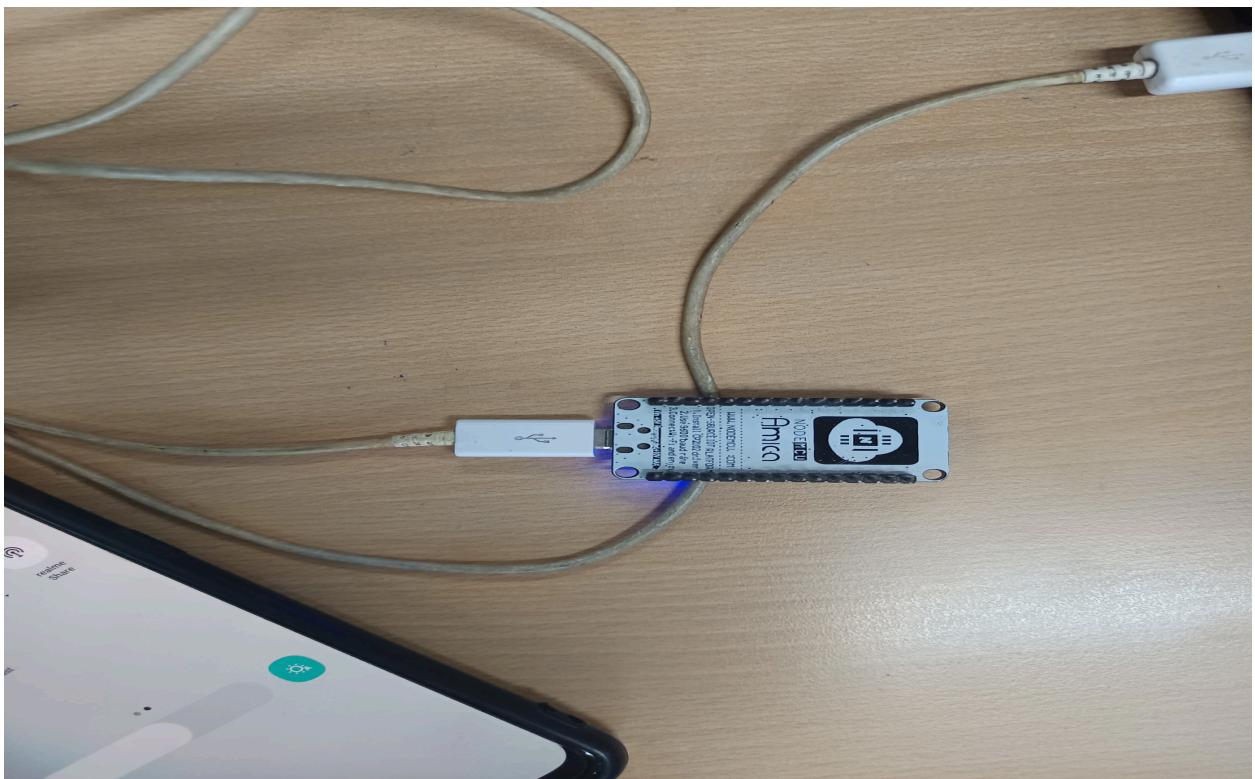


Figure 1.1 , 1.2 - ESP8266 Module



Figure 2 - Raspberry Pi

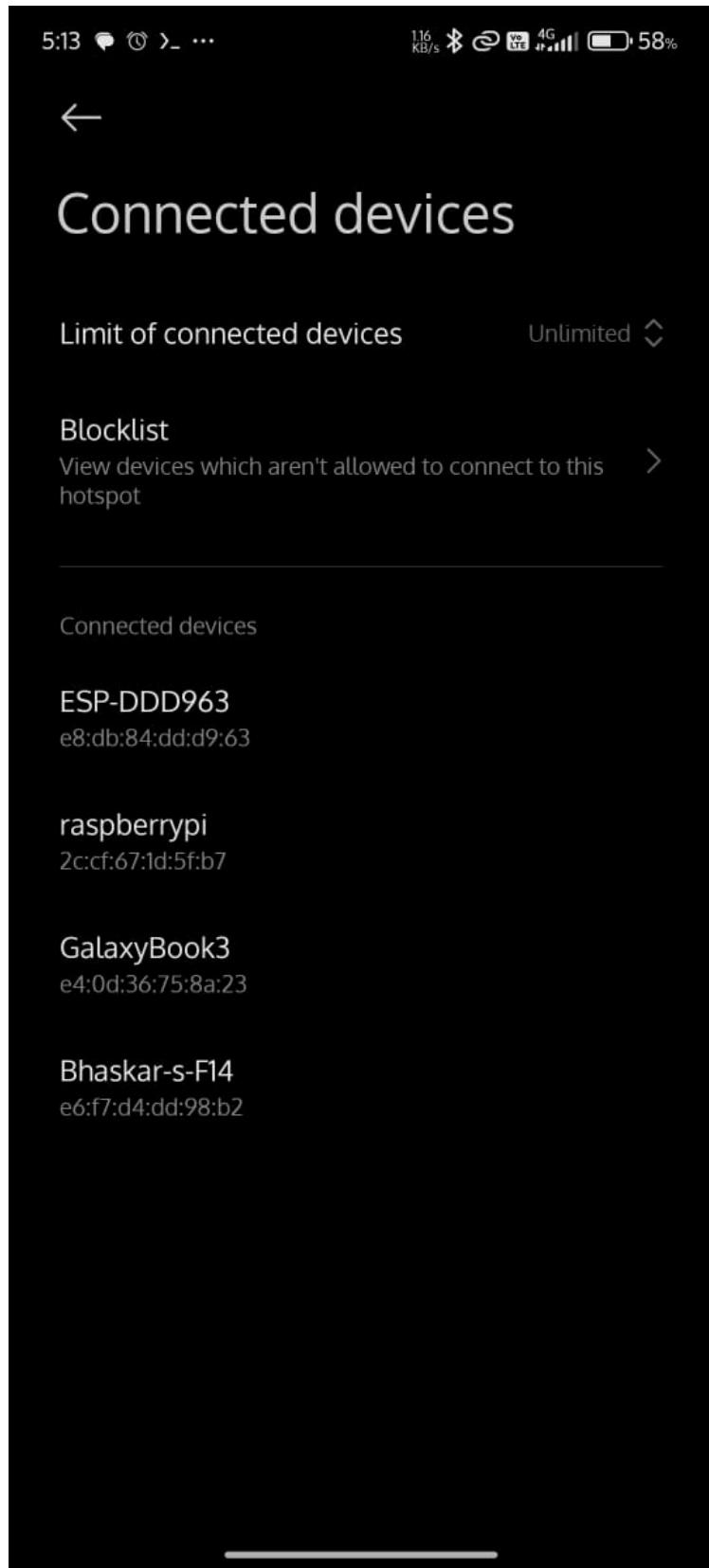


Figure 3 - Mobile Hotspot Connected Devices

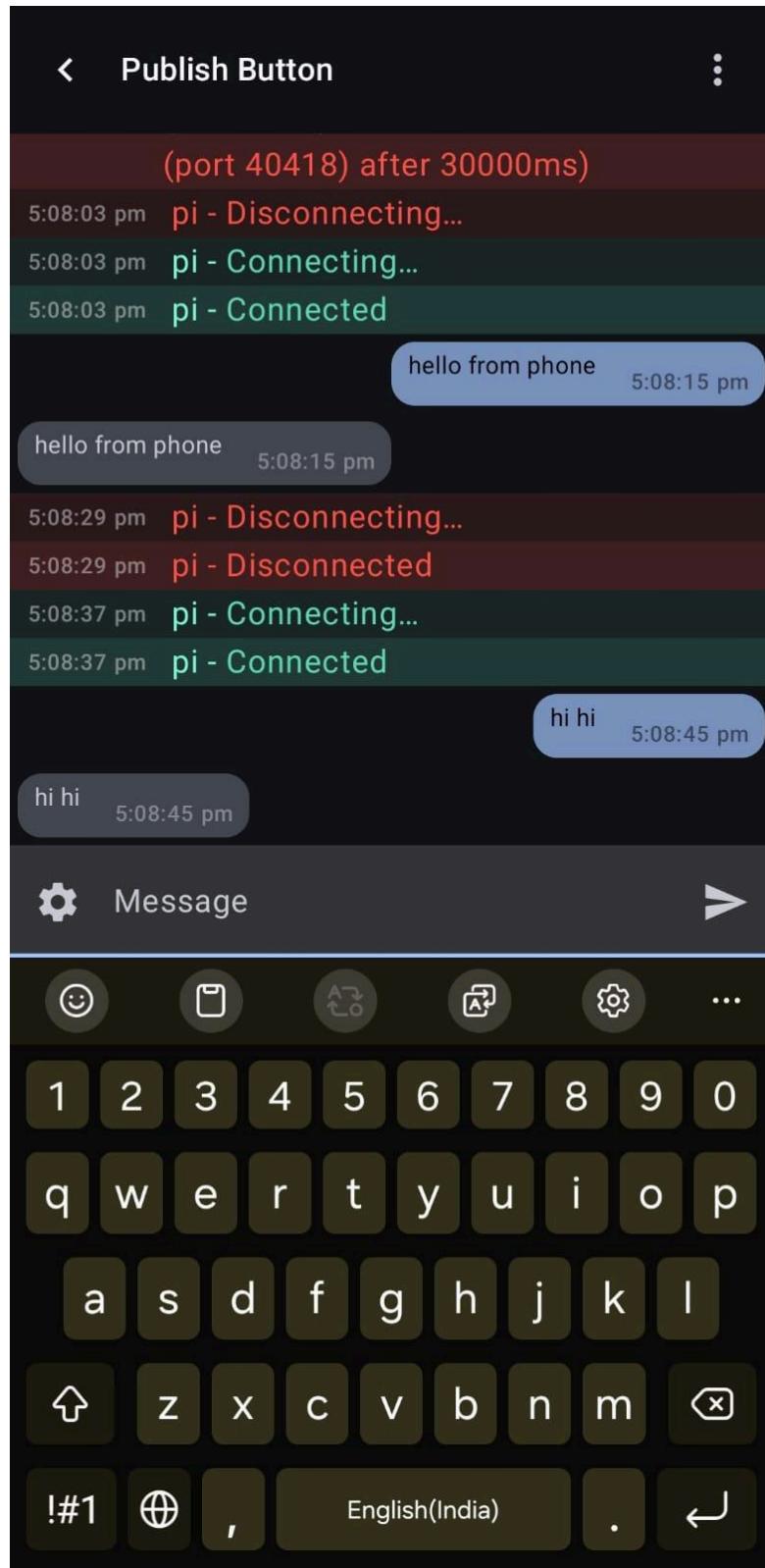


Figure 4 - MQTT Dashboard App

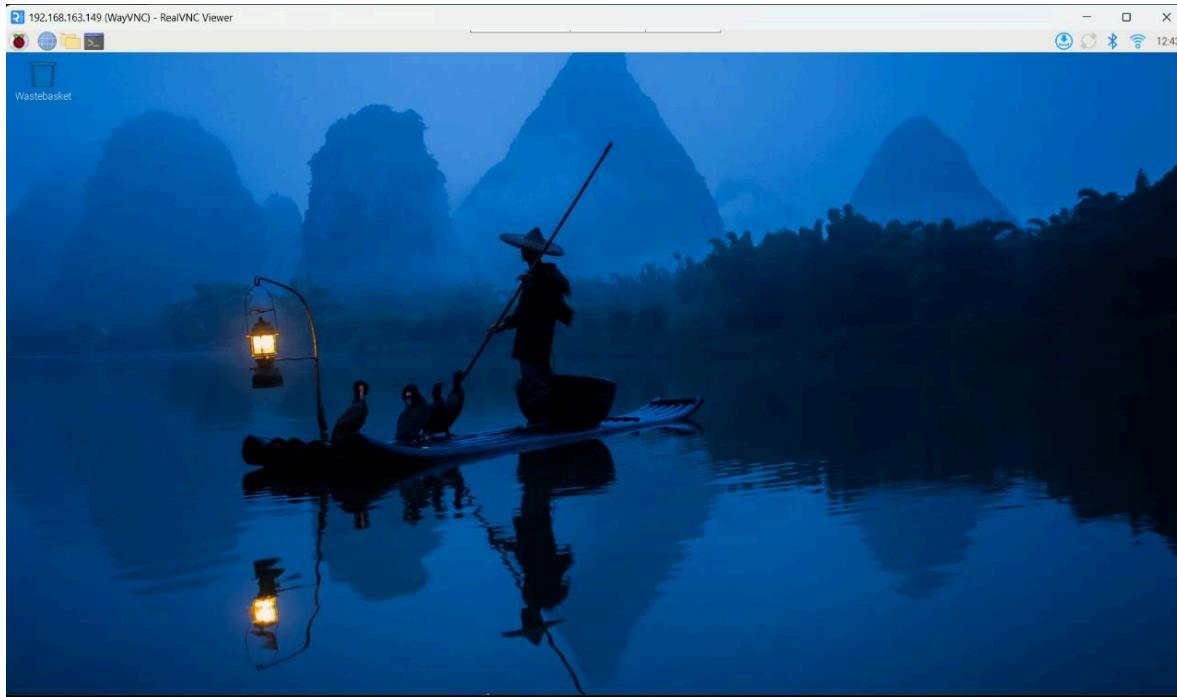


Figure 5 - RealVNC View of Raspberry OS

A screenshot of a terminal window on a Raspberry Pi. The title bar says "pi@raspberrypi: ~". The terminal displays a series of commands and their outputs, including SSH connection attempts, a password prompt, and a message from the Debian Linux distribution. The text is white on a black background.

Figure 6 - Raspberry Pi Terminal

Figure 7 - Serial Monitor of ESP8266