



Gwennhaele Labour

3D Artist VR/AR

Birth

May, 3rd 1998

Nationality

French-British

Contact

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Website

<https://gwenlabour.github.io/Portfolio/>

Personal skills

French - native language

English - native language

Project Manager, Scrum management,
Organization, Communication

Informatics skills



Accomplishments

**Winner of the Mayam Challenge
Skills competition 2020**

Development of an application for the company *Porsoft*. Virtual tour of the laboratory as well as several scientific manipulations that is used for training in virtual reality (modeling 3ds Max, texturing Substance, Unity programming in C#)

Experience

3D Graphic Designer (April-September 2021)

COME IN VR

Realization and integration of 3D models, texturing and UI interfaces in virtual reality applications for the industry, transportation and logistics

Development of an experiment of tools for the communication of ideas (May-September 2020)

Lampa (Presence and Innovation research Laboratory)

Development and realization of an experiment used in a doctoral thesis in the research laboratory (LAMPA). Technological and scientific research watch, analysis of the processes for communicating ideas, and development of a 3D viewer of different means of communication under Unity (C#development)

Industrial digital modeling (April-June 2018)

Style & Design

Digital industrial modeling on Autodesk Alias of parts for the automotive industry

Physical modeling (April-July 2017)

Polyrepro France, SARL

Ensuring the production of silicone molds from stereolithography
Finishing of PU parts, paints and assemblies

Education

Research Master's in 3D Interactive Technologies Management 2019 > 2021

Institut des Arts et Métiers ENSAM (Laval, France)
Virtual and Innovation Engineering
(Virtual Reality, Augmented Reality)

Bachelor's in Industrial Digital Modeling 2017 > 2019

Strate Ecole de Design (Sevres, France)
Industrial Modeling (digital and physical)

High Secondary Education Diploma 2013 > 2016

Institut Saint-Luc (Tournai, Belgium)
Department Design, Stylisme, Graphisme