

CSCi 1012 [Section 10]



Introduction to Programming with Python

Prof. Kartik Bulusu, CS Dept.

Course start date January 17, 2024

Lecture location 1957 E street Room 213

Lecture times Monday, 3:45 PM to 5:00 PM

Wednesday-lab

3:45 PM to 5:00 PM

Section-30: 1957 E 310

Section-31: SEH 4040

Section-34: TOMP 310

Section-35: TOMP 204

Friday-lab

3:45 PM to 5:00 PM

Section-32: SEH 4040

Section-33: ~~1957 E 315~~ TOMP 309

Section-36: ~~PHIL 348~~ TOMP 306

Section-37: TOMP 107



School of Engineering
& Applied Science

Spring 2024

THE GEORGE WASHINGTON UNIVERSITY

Photo: Kartik Bulusu

Ungraded In-class Concept Check #1

Some rules to observe:

- 5 minutes restriction
- You are limited to ONE response
- You can discuss with your colleagues in-class
- Watch real-time results



<https://forms.gle/qYVdw3xDtbLPWsgQA>

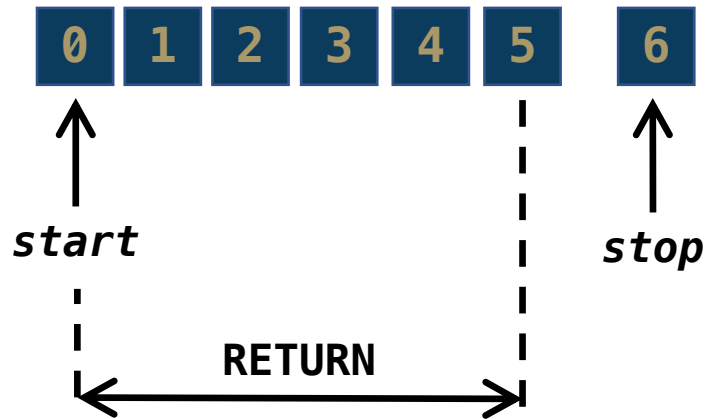
Recap: Built-in function `range()`

Python's `range()` function
returns a sequence of numbers
works only with **integers**

<i>start:</i>	at the value (default = 0)
<i>step:</i>	up or down at the increment value (default = 1)
<i>stop:</i>	at the value but not including it

`range(stop)`

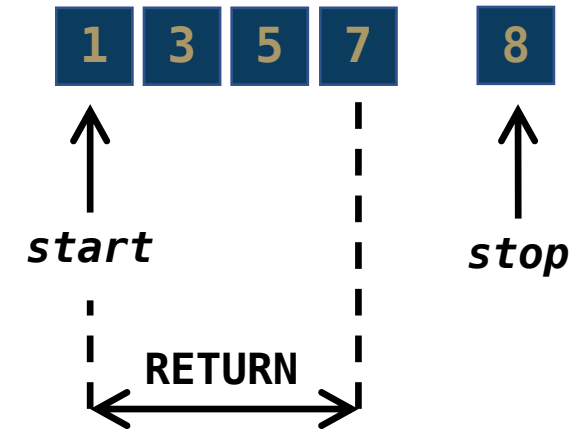
```
>>> range(6)
```



`range(start, stop)`

`range(start, stop, step)`

```
>>> range(1,8,2)
```



Recap: Syntax and Skeleton of a user-defined function

```
def name(arguments):  
  
    statement  
    statement  
    . . .  
  
    return value
```

Function name: Identifier
by which it is called in
the program

(Optional) Arguments:
values passed to the
function

Function Declaration:
Starts with “def” that
is not indented

def func_name(parameters):

Colon; Don't miss it!

Indentation: Tab or
4 spaces for each
statement

```
statement  
statement  
...
```

Body: Statements executed each
time a function is called

(Optional) return value:
Can end function call and
send data back to the main
program

```
return value
```

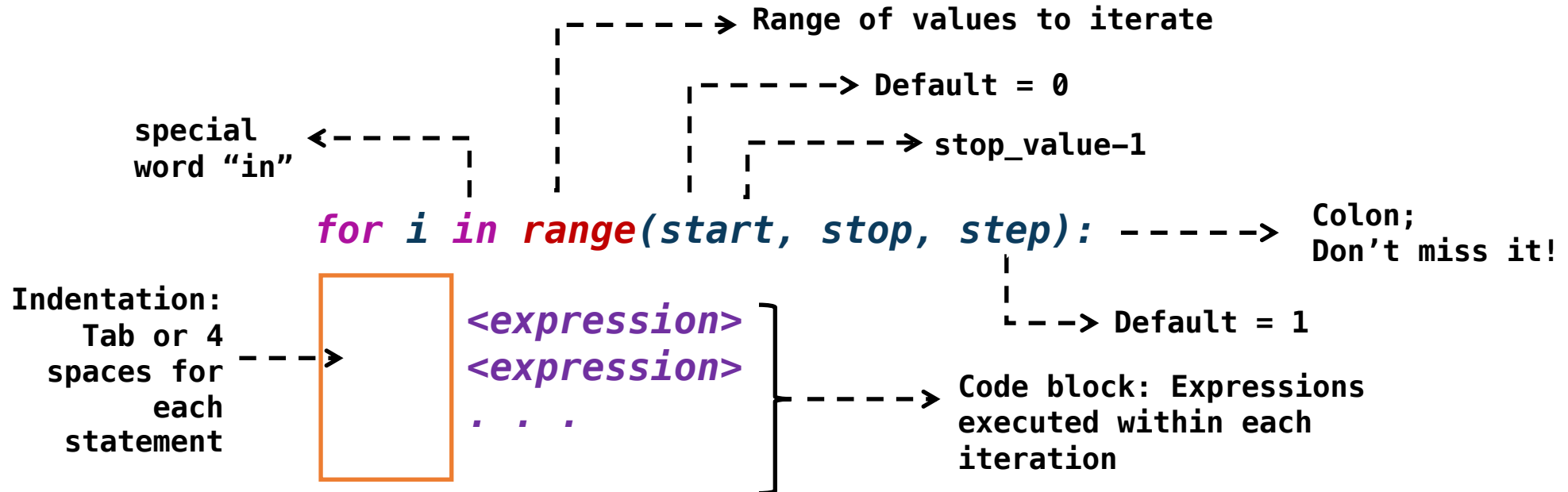
Function definition

func_name()

Function call

Recap: Skeleton of the for-loop

```
for i in range(start, stop, step):  
    <expression>  
    <expression>  
    . . .
```



Recap: Skeleton of the python program (so far)

```
def name(arguments):  
  
    statement  
    statement  
    . . .  
  
    return value
```

```
for i in range(start, stop, step):  
  
    <expression>  
    <expression>  
    . . .
```

Source: <https://www2.seas.gwu.edu/~cs4all/1012/unit0/module0.3.html>

```
def print_big_N():  
    print('*  *')  
    print('* *  *')  
    print('* * * *')  
    print('*  **')  
    print('*  * \n')  
  
def print_big_0():  
    print('*****')  
    print('*  *')  
    print('*  *')  
    print('*  *')  
    print('***** \n')  
  
print_big_N()  
for i in range(6):  
    print_big_0()
```

Computers calculate stuff



Icon Sources:

Floppy Disk by Diardha Gumi: <https://thenounproject.com/browse/icons/term/floppy-disk/>
harddisk by Start Up Graphic Design: <https://thenounproject.com/browse/icons/term/harddisk/>
calculations by Xinh Studio: <https://thenounproject.com/browse/icons/term/calculations/>
pi by Tom Fricker: <https://thenounproject.com/browse/icons/term/pi/>
calculations in physics by Olena Panasovska: <https://thenounproject.com/browse/icons/term/calculations-in-physics/>
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Computers need some language to communicate

English ?

Primitive constructs

- Words
 - Alphabets
- Sentences with words

Python ?

Primitive constructs

Numbers, strings
Basic math operators

+
-
*
/
> = <

Python programs

- Sequences of definitions and commands
- Everything in Python is an **object**
 - **number 9**, is an object
 - **range()** is an object
- Manipulate **objects**
- **Objects:**
 - have a **type()**, that determine what python program can do with them

- Python has two kinds of objects
 - **scalar**: very basic and other objects can be made with them
 - **non-scalar**: have an internal structure

Analogy

type



human

Sources:

What is computation? By Ana Bell: <https://youtu.be/nykOeWgQcHM>

Bilbo Baggins: https://en.wikipedia.org/wiki/Bilbo_Baggins

Bilbo Baggins: https://heroes-and-villain.fandom.com/wiki/Bilbo_Baggins

Our focus is on scalar objects

int	Represent integers including 0 (whole numbers)
float	Represent real numbers (with decimals)
bool	Represent Boolean values True and False
NoneType	Special and has one value, None

```
>>> type(9)
<class 'int'>
```

```
>>> type(9.0)
<class 'float'>
```

```
>>> type(range(9))
<class 'range'>
```

Integer operators

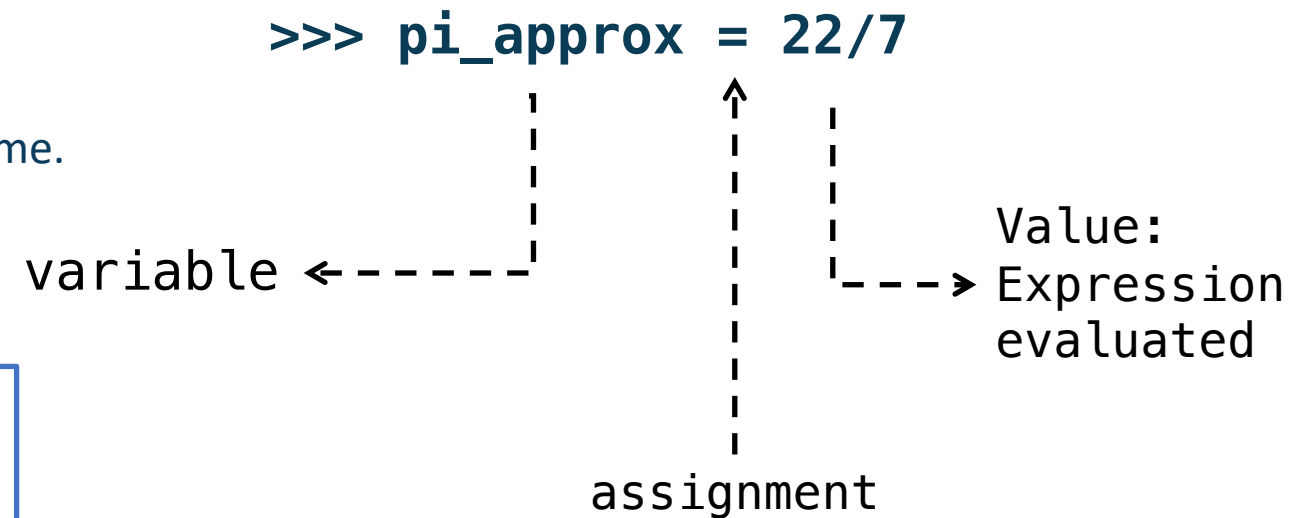
i+j	Sum of integers	-> i and j are integers. Result is an integer.
i-j	Difference	
i*j	Product	-> i and j are integers. Results in decimal. (float)
i/j	Division	
i%j	Remainder of i/j	-> i and j are integers. Result is an integer.
i**j	i raised to the power j	
i//j	Integer division	

Integer variables

Give a name to the values of the expressions

Equal sign is an assignment of a value to a variable name.

- **Assignment binds the variable name to the value**
- Value is stored in the computer memory
- Invoke the variable name to retrieve the value
- **Variable refers to the value in the memory**



Ungraded In-class Concept Check #2

Some rules to observe:

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<https://forms.gle/WU9pMeV682T9nZo56>

Changing bindings

Variable names
using new
assignment
statements

```
i = 5
j = 6
k = i * j
print(k)
m = i / j
print(m)
n = i // j
print(n)
```

Binding does not
change until you
tell the computer
to do it

```
i = 21
    j = 6
    m = i / j
```

```
i = 21
    j = 6
    m = i // j
```

Value may still be stored in memory but
lost the handle (variable) for it



PEMDAS

Python follows the PEMDAS order of mathematical expressions involving more than one operation.

PEMDAS:

P -- Parentheses
E -- Exponents
M -- Multiplication
D -- Division
A -- Addition
S -- Subtraction

```
i = 5
j = 6
```

```
k1 = (i*j) - ((i+1) * (j-1))
print(k1)
```

```
k2 = i*j - (i+1)*(j-1)
print(k2)
```

```
k3 = i*j - i+1*j-1
print(k3)
```

Th

Demo

Example: Sum of integers with tracing

```
s = 0

for i in range(0, 5):
    s = s + i

print(s)

# Short cut: s += i
```

<i>iteration #</i>	<i>value of i</i>	<i>value of s</i>
1	0	0
2	1	1
3	2	3
4	3	6
5	4	10

Other short cuts:

```
s -= i      # Same as s = s - i
p *= 2      # Same as p = p * 2
d /= 2      # Same as d = d / 2
```



Example: Odd numbers with pseudocode and tracing

Pseudocode

- Program-like outline (not the real program)
- Meant to put the workflow on paper prior to programming
- Expresses ideas in plain English

```
N = 5
for i ranging from 1 to N:
    Calculate the i-th odd number
    Print it
```

```
N = 5
for i in range(1, N+1):
    k = (2*i - 1)
    print(k)
```

<i>iteration #</i>	<i>value of i</i>	<i>value of s</i>
1	1	1
2	2	3
3	3	5
4	4	7
5	5	9



Example: For any given n , compute $1+2+2^2+2^3+\dots+2^n$
 - Nested for loops

```
k = 4
p = 1

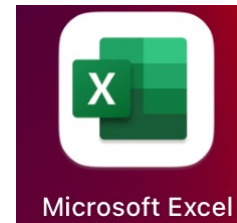
for i in range(1, k+1):
    p = p * 2
print(p)
```

iteration #	value of i	value of p
		1
1	1	2
2	2	4
3	3	8
4	4	16

```
n = 3
s = 1
for i in range(1, n+1):
    p = 1
    for i in range(1, k+1):
        p = p * 2
    s = s + p
print(s)
```

Th

+



=

Demo

Ungraded Concept Check



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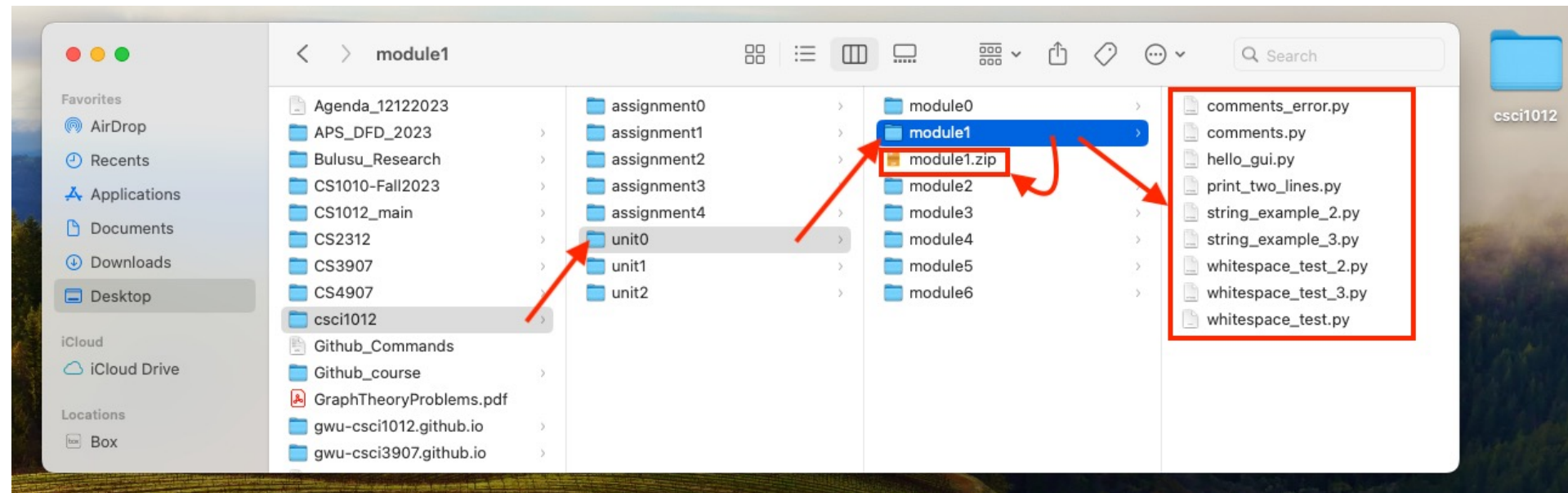
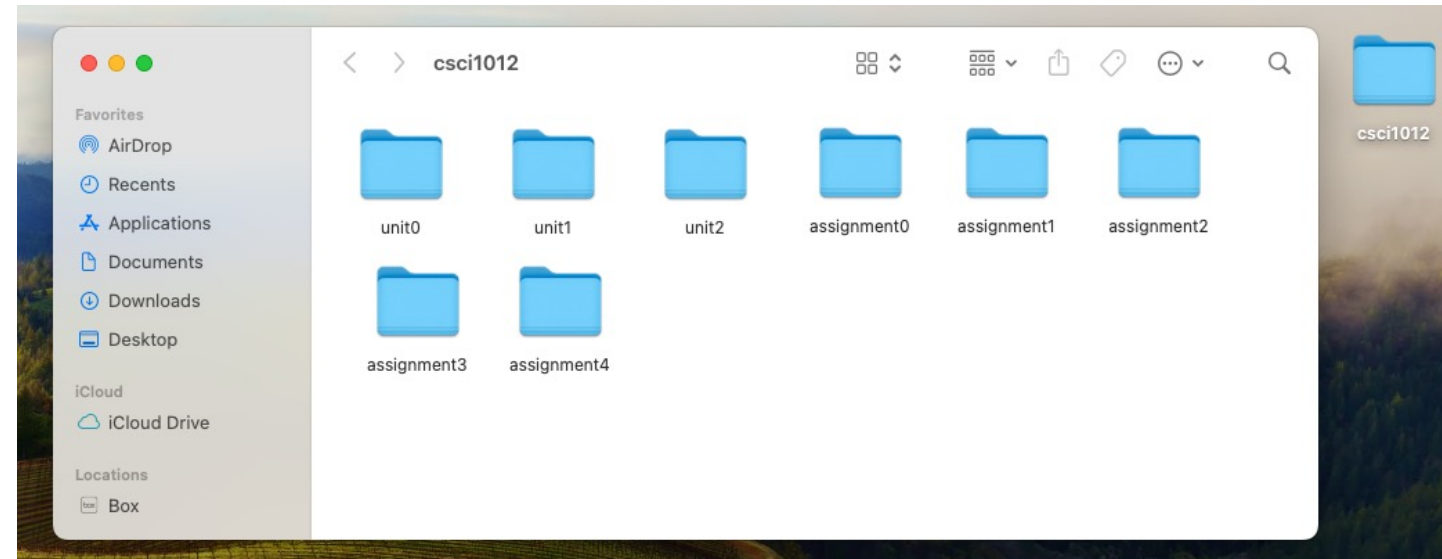
File-folder-structure

`module0.zip` (correct)

`Module0.zip` (wrong: starts with uppercase)

`module 0.zip` (wrong: space before 0)

`module0.docx` (wrong: not a zip).



HWs

- Due dates
- Late work
- Extensions

Date	Topic(s)	Wednesday Lab Date	Friday Lab Date	Assignment(s)
Week 2 [01/29/2024]	Looping: for Loops	01/31/2024	02/02/2024	Unit 0 » Module 3 (Due February 05, 2024 by 11:59 PM)
Week 3 [02/05/2024]	Integers	02/07/2024	02/09/2024	Unit 0 » Module 4 (Due February 12, 2024 by 11:59 PM) & Assignment 0 (Due February 16, 2024 by 11:59 PM)

- **Office hours location change:** Friday 10:00 AM to 2:00 PM is SEH B1280
- **CSCI 1012.36 (CRN: 94171)** - Moved to TOMP 306
- **CSCI 1012.33 (CRN: 94168)** - Moved to TOMP 309
- **IMPORTANT:** Please attend the ONLY lab that you registered into.

Late Work

- **Late work is not accepted, with the following exceptions:**
 - Every student may turn in as many as four (in total, not each) assignments or modules 48 hours after the deadline with no penalty. Requesting an extension is not necessary.
- **Extensions** will be granted should there arise circumstances beyond your control that impede your ability to complete coursework.
 - Notify your professor as soon as feasible in these cases.
 - Examples of such circumstances include (but are not limited to) illness, death in the family, and loss of housing. To ensure fairness toward all students, we will request documentation of such circumstances.

See you all in the Wednesday and Friday Labs!