

Project 4 Specification Notes

<2015-04-09 Thu>

Contents

1	Dates	2
1.1	TODO Sprint #1	2
1.2	TODO Sprint #2	2
1.3	TODO Sprint #3	2
1.4	TODO Sprint #4	2
1.5	TODO All Deliverables	2
1.6	TODO Final Presentation	2
2	Design Choices	3
2.1	C++14	3
2.2	Big Integers	3
2.3	Google Test	3
2.4	travis-ci	3
2.5	git flow	3
3	Deliverables	4
3.1	munchkinsteg	4
3.2	toto	4
4	Requirements	5
4.1	Workflows	5
4.2	Features	5

1 Dates

1.1 TODO Sprint #1

SCHEDULED: <2015-04-06 Mon>-<2015-04-13 Mon>
DEADLINE: <2015-04-13 Mon 23:59>

1.2 TODO Sprint #2

SCHEDULED: <2015-04-13 Mon>-<2015-04-20 Mon>
DEADLINE: <2015-04-20 Mon 23:59>

1.3 TODO Sprint #3

SCHEDULED: <2015-04-20 Mon>-<2015-04-27 Mon>
DEADLINE: <2015-04-27 Mon 23:59>

1.4 TODO Sprint #4

SCHEDULED: <2015-04-27 Mon>-<2015-05-05 Tue>
DEADLINE: <2015-05-05 Tue 23:59>

1.5 TODO All Deliverables

SCHEDULED: <2015-05-05 Tue 23:59>
DEADLINE: <2015-05-05 Tue 23:59>

1.6 TODO Final Presentation

SCHEDULED: <2015-05-11 Mon 10:30>-<2015-05-11 Mon 12:30>
DEADLINE: <2015-05-11 Mon 10:30>-<2015-05-11 Mon 12:30>

2 Design Choices

2.1 C++14

- Use `build.tamu.edu`
 - `gcc-4.9.2` (add `share/examples/bashrc` to your `~/.bashrc`)
 - `linux x86_64`

2.2 Big Integers

- We need to be able to store integers ≥ 4096 bits
- C++'s `uintmax_t` can only store integers $\leq (2^{64}-1)$ so we need a way of storing these big integers

2.2.1 The GNU Multiple Precision Arithmetic Library

2.3 Google Test

- TDD Proof
 - `travis-ci` build logs

2.4 travis-ci

- Requires committing and **pushing** ¹ failing tests (so `travis-ci` builds and runs them)
- Gives us time-stamped builds and test runs for **every** commit and pull-request

2.5 git flow

- Makes following the git-flow branching model stupidly easy
- Use `feature/FEATURE_NAME` branches for new additions
 - keep these specific and small
- When a feature is done, create a pull request
 - allows travis to test if your branch builds
 - allows the rest of the group to discuss the feature

¹Shouldn't be a problem except for Chris

3 Deliverables

3.1 munchkinsteg

- embed ciphertext into bmp
- extract ciphertext from bmp
- **MUST** support *at-least* 1-LSB and 2-LSB, but may include other modes
- report PSNR (peak signal to noise ratio) of stego-image

3.2 toto

- implements *at-least* 3 attacks on LSB image steganography systems

4 Requirements

4.1 Workflows

4.1.1 Agile

- 1-week sprints
 - At beginning of each week:
 - * Choose features from product back-log to include in this sprint
 - At end of each week:
 - * Unfinished tasks go back in back-log
 - * Demonstrate sprint's result to TA
 - * Submit to CSNet:
 - Backlogs
 - Burn-down Charts
 - Sprint Status Charts
- 4 scrums/week
 - Ask each group member (and record):
 1. "What have you done since last scrum meeting?"
 2. "What has impeded your work?"
 3. "What do you plan on doing between now and next scrum?"
 - At end of meeting:
 - * Each team-member should update burn-down chart:
 - remaining effort for each task
 - status of tasks
- As soon as product is finished submit to CSNet

4.1.2 TDD

- Provide proof

4.2 Features

4.2.1 Encryption

- Encrypt to cipher-text
- Embed cipher-text in a .bmp image

4.2.2 Decryption

4.2.3 Crack