# **Gwyneth** Yuen

# Software Engineer



gwynethyuen



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# **EXPERIENCE**

SIMPLISAFE HOME SECURITY | Data Engineering/Business Intelligence Intern June 2021 - August 2021 | Boston, MA (remote)

- → Did simple ad hoc tasks such as creating SQL tables and bash scripts.
- → Wrote and automated a python script to run daily and create a SQL table with daily metrics for internal call center agents as well as create and share a set of visualizations on month-to-date performance as a PDF through Google Drive.

# AMERICAN POOL ENTERPRISES, INC. | LIFEGUARD

May 2018 - August 2018 | Princeton Jct, NJ

→ Learned and maintained proficiency in First Aid and CPR.

### **EDUCATION**

#### RENSSELAER POLYTECHNIC INSTITUTE

M.S. IN INFORMATION TECHNOLOGY August 2022 - May 2023 | Troy, NY Cumulative GPA: N/A / 4.0

#### RENSSELAER POLYTECHNIC INSTITUTE

B.S. IN COMPUTER SCIENCE AND ELECTRONIC ARTS August 2018 - May 2022 | Troy, NY Cumulative GPA: 3.7 / 4.0

- → Dean's Honor List Fall 2018, Spring 2019, Spring 2020, Fall 2020, Spring 2021
- → Dean's List Fall 2019
- → Received Rensselaer Leadership Award

## **PROJECTS**

HACKRPI | PYTHON, HTML, JAVASCRIPT, CSS

November 2019

→ Used the Google Cloud API to design a disaster guide that compiles nearby hospitals and relief information to inform a user based on current location.

#### **DISCORD BOT** | PYTHON

July 2020

→ Created commands for a Discord bot and pulled information from a website.

# **ACTIVITIES**

#### RPI COMPUTER SCIENCE DEPARTMENT | UNDERGRADUATE MENTOR

Fall 2020, Spring 2021, Fall 2021, Spring 2022

→ Introduction to Computer Science and Introduction to Algorithms mentor. Facilitate labs and office hours, and grade homeworks.

#### RPI SWIMMING AND DIVING | COMPETITIVE SWIMMER

Fall 2018 - Spring 2022

→ Liberty League All-Academic Team (minimum 3.3 GPA): 2019-2020, 2021-2022

# **OBJECTIVE**

Rising graduate student seeking an engineering internship in computer science and information technology.

#### COURSEWORK

#### **COMPUTER SCIENCE**

Data Structures • Foundations • Computer Organization • Algorithms • Game AI • Modern Binary Exploitation • Principles of Software • Operating Systems • Programming Lanquages • Robotics • Software Design & Documentation • Machine Learning from Data

#### **ARTS STUDIO**

Digital Filmmaking • Digital Imaging • 2D Animation • 3D Modeling • 3D VFX • Graphic Design • 3D Animation • Creative Seminar • Animation Production

#### SKILLS

#### **PROGRAMMING**

Python • Java • C++ • HTML • CSS • C • JavaScript

#### LIBRARIES/FRAMEWORKS

Node.js • React.js • Bootstrap • MongoDB • SQL

#### TOOLS/PLATFORMS

Git • GitHub • iMovie • DaVinci Resolve • Premiere Pro • Photoshop • Illustrator • Animate • InDesign • After Effects • Maya • Blender • Perforce • LaTeX