



Grading Scheme

| ASSIGNMEN | TS | WEEKS | GRADE |
|----------------|--|-------|---------|
| (1) Team Cai | nvas & kick-off challenge research | | |
| Objectives: | | | |
| | Kick-off your work as a team. Align the team vision, manage course | | 5% |
| | expectations, align previous experiences, and roles in your team. | 1 | (50 |
| | Research the challenge problem. | ' | points) |
| | Learn hands-on intercultural and international collaboration skills. | | pointo |
| | Learn how to work effectively in remote teams. | | |
| | Increase your employability in a modern, global, digital work environment. | | |
| (2) Problem | Statement | | |
| Objectives: | | | |
| | Research the challenge problem. | | 2% |
| | Write a concise statement of your understanding of the problem. | 2 | (20 |
| | The problem statement is a feedback to the challenge giver and shows the | _ | points) |
| | understanding of the challenge. | | |
| | The problem statement is the starting point of ideation. | | |
| (3) Ideation | | | |
| Objectives: | | | |
| Objectives. | Develop an innovative contribution to the proposed challenge. | | 8% |
| | Agree in your team what to work on. | 3 | (80 |
| | Learn about innovation processes and entrepreneurial thinking. | | points) |
| | Increase your employability in a modern, global, digital work environment. | | |
| (4) Sprint 1 | Increase your employability in a modern, global, digital work environment. | | |
| Objectives: | | | |
| Objectives. | Work on your idea. | | 10% |
| | Demonstrate scenarios for your idea. | 5 & 6 | (100 |
| | Learn how to prototype using digital technologies. | | points) |
| Learn proces | ses and agile organizational skills used in digital projects. | | |
| | Model Canvas | | 10% |
| Objectives: | model daliyas | 4-7 | (100 |
| | "Light-weight" proof of business case of your idea. | , , | points) |
| (6) Sprint 2 | J J | | ' ' |
| Objectives: | | | |
| 1 | Refine your idea. | | 10% |
| | Test your idea and collect feedback. | 7 & 8 | (100 |
| | Learn how to prototype using digital technologies. | | points) |
| | Learn processes and agile organizational skills used in digital projects. | | |
| | | | |
| (7) Final Pres | sentation | | |
| Objectives: | | | 20% |
| | Present your challenge contribution to the challenge givers. | 9 | (200 |
| | Make effective presentations and pitches. | | points) |
| | Increase your employability in a modern, global, digital work environment. | | |
| | ort & Prototype | | 20% |
| Objective: | | 9 | (200 |
| | Provide a valuable output for the given challenge. | | points) |
| | | | 15% |
| INDIVIDUAL | QUIZ: 5 quizzes about the videos' content (15 questions each, 2 points per question) | 0-9 | (150 |
| | | | points) |
| | | | 100% |
| TOTAL | | | (1000 |
| | | | points) |
| BONUS: Indi | vidual bonus points for outstanding contribution/participation | 0-9 | 5% (50 |
| | riadal solido politio foi odiotaliding contribution/participation | I 5-3 | points) |





| Final Grade Cutoffs (German grades and American letter grades in parenthesis) | | | | | | | | | |
|---|------|----------|-----|----------|-----|----------|-----|---------|------|
| 10(A) | 93% | 1,7 (B+) | 87% | 2,7 (C+) | 77% | 3,7 (D+) | 67% | | |
| 1,0 (A) | 9370 | 2,0 (B) | 83% | 3,0 (C) | 73% | 4.0 (D) | 60% | 5,0 (F) | <60% |
| 1,3 (A-) | 90% | 2,3 (B-) | 80% | 3,3 (C-) | 70% | 4,0 (D) | 00% | | |

Grading Assessment TEAM 21

Assignment 1: Grade 5%: max. 50 points

| | | 1 | | |
|-------------------|------------------|---------------------|----------------------|------------------------|
| Github | no repository | repository | repository created | repository created and |
| Repository | 0 points | created and max. | and all but one team | all team members have |
| created, all team | | 2 team members | member have | access |
| members have | | have access | access | 10 points |
| access | | 6 points | 8 points | |
| Team Canvas & | no team canvas | team canvas in | team canvas in wiki, | team canvas in wiki, |
| Team name | in wiki | wiki, poorly filled | team alignment and | team alignment and |
| | 0 points | out | kick-off well | kick-off very well |
| | , | 6 points | documented | documented |
| | | , | 8 points | 10 points |
| Research | no research | incomplete | good research, well | great and informative |
| | page in wiki | research page in | documented | research page in wiki, |
| | 0 points | wiki | 8 points | very well suited to |
| | , | 6 points | , | present your research |
| | | | | to the challenge |
| | | | | sponsor |
| | | | | 10 points |
| Interviews with | no interviews | no meaningful | well done | great insights from |
| stakeholders | with | interviews | 8 points | interviews with |
| | stakeholders | documented | | stakeholders |
| | documented | 6 points | | 10 points |
| | 0 points | o pomito | | 10 pomio |
| Open Questions | no open | few (almost | good open | excellent |
| - p. s | questions | trivial) open | questions, well | 10 points |
| | section on | questions on | suited to get more | To points |
| | research page in | research page in | information from the | |
| | wiki | wiki | challenge sponsor | |
| | 0 points | 6 points | 8 points | |
| | 1 - 1 | 1 - 1 | | |

| Total Points | 48 |
|---------------------|---|
| Comments | Excellent start. Very well documented research. Team Canvas could be further developed, as it is too generic now. Especially on "people and roles" naming the team members, their profiles and roles on this project. |

Assignment 2: Grade 2%: max. 20 points

| Research | no new | research | the problem was well | Your wiki page shows excellent |
|----------|----------|------------|----------------------|------------------------------------|
| the | research | documented | researched | research in the problem domain. |
| problem | found | 6 points | 8 points | You were able to identify key |
| | 0 points | | | sources and structure the |
| | | | | information that you have obtained |
| | | | | very well. |
| | | | | 10 points |

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| Problem | no problem | problem | Your problem statement | Excellent problem statement |
|-----------|------------|--------------|-------------------------|-----------------------------|
| statement | statement | statement is | is understandable and | 10 points |
| | 0 points | available | documents your insight. | |
| | - | 6 points | 8 points | |

| Total Points | 18 |
|---------------------|---|
| Comments | Problem statement has been updated, which is great. To further improve it, you must ask yourselves what are the real pain point(s) behind this problem? And you need to take into account the ski enthusiasts perspectives. What are their pain points that the German Ski Association in its position could offer a solution for? The problem statement should focus on the target audience and present the real problem (= the pain point(s)). Furthermore, a problem statement should not include the solution or indications of it. |

Assignment 3: Grade 8%: max. 80 points

| Empathy map | no empathy map 0 points | an empathy map is available 6 points | Your empathy map shows a good picture of your stakeholders' gain and pain points. 8 points | Excellent visualization of your challenge opportunities. 10 points |
|------------------------|--|--|--|--|
| Ideation | ideation not documented 0 points | ideation was documented 6 points | well done 8 points | great, the ideation process is very well documented 10 points |
| Storyboard | no storyboard 0 points | A storyboard is available in your wiki. 6 points | Your storyboard shows a good scenario benefiting from your idea. 8 points | excellent 10 points |
| Feedback to storyboard | no feedback to storyboard documented 0 points | You have documented feedback collected using your storyboard. 6 points | You have collected feedback for your storyboard and you have refined your storyboard. 8 points | excellent 10 points |
| Press Release | no press release 0 points | An imaginary press release is available. | Your imaginary press release is well written using the guidelines provided in the workshop. 16 points | excellent 20 points |
| FAQs | no FAQs 0 points | Your wiki shows a short list of FAQs. 12 points | good list of FAQs 16 points | comprehensive list of FAQs, all relevant questions are answered 20 points |

| Total Points | 58 |
|--------------|--|
| Comments | Good work. But it was not possible to understand your ideation process and how did you evolve from the first version of the storyboard to the final version as you did not document any feedback from ski enthusiasts. Something as simple as sharing it with family and friends (that fit the criteria) for an initial feedback would have been Ok. Your storyboard is clear, however it does not describe the customer journey through your application. It pictures 2 skiers talking in person about it and not the user journey from having the problem to solving the problem through the app. How are friendships fostered on the app? On your FAQ you focus on functionalities, but it lacks addressing the benefits and value proposition: Why should the ski enthusiasts join at all? What do they get from it? |

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Is there a possibility of creating a fictional championship among amateur skiers?

On the questions regarding the German Ski Federation you did not address the participation of their sponsors, how can these benefit from the app? Ads? Sponsor prizes to the players? Can there be a e.g. "Audi Championship" that the app players can join with their teams?

What about clubs, which the federation mentioned are losing members and they don't have contact to them. Could there be an amateur liga with fungames/challenges for them on the app rather than the profis?

Assignment 4: Grade 10%: max. 100 points

| Digital Prototype | none 0 points | barely working 12 points | good release 16 points | excellent, prototype works smoothly 20 points |
|---|---|---|--|--|
| Key Features | none 0 points | incomplete 6 points | almost complete 8 points | working very well 10 points |
| Look and Feel | no prototype or very poor user interface 0 points | difficult to understand 6 points | well done 8 points | very well done 10 points |
| Wording and communication with the user | hard to understand 0 points | not very professional 6 points | easy to follow and to understand, good user experience 8 points | consistent and clear wording, great user experience 10 points |
| Purpose of digital prototype | unclear 0 points | difficult to see the benefit of the digital prototype 6 points | good use of prototyping. You have communicated the idea of the challenge contribution well. 8 points | you are making excellent use of digital prototyping. You use it very well to bring your ideas across. |
| Team work & workflow | hard to tell from issues, project board and wiki <i>0 points</i> | incomplete 6 points | all team members are involved 8 points | great team work, the entire team is involved, workload seems well balanced, involvement plays to individual strength 10 points |
| Documentation in GitHub Issues | none identified 0 points | incomplete or unclear 6 points | issues are documented 8 points | very thorough and concise documentation 10 points |
| Wiki page | none 0 points | incomplete or unclear 12 points | good for showing to the challenge giver 16 points | clear, easy to understand, relevant 20 points |

| Total Points | 86 (out of 100) | | | |
|---------------------|---|--|--|--|
| Comments | The prototype in sprint 1 is well developed for sprint 1. It is relatively easy to follow, the goal and value proposition are clear and the look and feel is very | | | |
| | well done for sprint 1. Overall, Well done! | | | |
| | Next step is to get as much feedback as possible, please reach out to any | | | |
| | person you have access to in your personal networks that the profile of end- | | | |

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user, but also the profile of another stakeholder you might have identified through your business model canvas.

You wiki page is very well structured and of good quality for a final release.

You use the GitHubs issues and the Kanban board to manage your team's work, but it seems mostly only one team member is active managing it. It is key for virtual teams that team members are aligned in their to-dos and track the issues. Your team work does not seem balanced. Address your workload and organize yourselves to effectively collaborate in the next 3 weeks. Please pay attention to the grading scheme of the next assignments.

P.s. Please note that the quizzes can be answered by December 8th. Each quiz is 30 points (3%). Hence, 15% (150 points) from your final individual grading comes from the quizzes. You have 3 attempts per quiz to reach maximum points.

Assignment 5: Grade 10%: max. 100 points

| Business Model Canvas | no business model canvas found in wiki 0 points | business model canvas is incomplete 6 points | business model canvas gives a good overview of the business case of our team's idea 8 points | all sections are complete, clear, concise, and relevant, it demonstrates a good understanding of the business case 10 points |
|---------------------------|---|--|--|--|
| Customer Segments | none identified 0 points | incomplete or unclear 6 points | customer segments are identified 8 points | customer segments are identified and relevant 10 points |
| Value Proposition | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
| Channels | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
| Customer Relationships | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
| Revenue Streams | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
| Key Resources | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
| Key Activities | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
| Key Partnerships | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |





| Cost Structure | none identified 0 points | incomplete or unclear 6 points | identified and relevant 8 points | identified, relevant and concise 10 points |
|----------------|-----------------------------|-----------------------------------|--|---|
|----------------|-----------------------------|-----------------------------------|--|---|

| Total Points | 100 (out of 100) |
|---------------------|---|
| Comments | The business model presents a very good business case for your solution. You opted to position yourselves as a startup and the business case presented adequate structure, context and all items were relevant and concise. For the final deliverable, you can still make changes and further detail it, but implement some comments you might receive at the presentation to DSV. But leaving as is will already give you maximum points, so you can also focus your effort on the presentation and GitHub repository. P.S. Please note that the quizzes can be answered by December 8th. Each quiz is 30 points (3%). Hence, 15% (150 points) from your final individual grading comes from the quizzes. You have 3 attempts per quiz to reach maximum points. |

Assignment 6: Grade 10%: max. 100 points

| Digital Prototype | none 0 points | barely working 12 points | good release 16 points | excellent, works well 20 points |
|------------------------------------|---|--|--|---|
| Testing your prototype | not documented 0 points | simple testing 6 points | good effort in testing and gathering feedback 8 points | great testing, great documentation 10 points |
| More Features | none 0 points | very little 6 points | a few 8 points | significant improvement compared to sprint 1 10 points |
| Look and Feel | no prototype or very poor user interface <i>0 points</i> | difficult to understand 6 points | easy to follow and to understand 8 points | attractive, easy to follow and to understand 10 points |
| Documentation of usability testing | none 0 points | little information available, unclear, difficult to follow 6 points | good test cases 8 points | great test cases, testing reflects well the open questions your team has regarding the value of your challenge contribution 10 points |
| Purpose of digital prototype | unclear 0 points | difficult to see the benefit of the digital prototype 6 points | Good use of prototyping. You have communicated the idea of the challenge contribution well. 8 points | you are making excellent use of digital prototyping; you use it very well to bring your ideas across. 10 points |
| Team work & workflow | hard to tell from issues, project board and wiki <i>0 points</i> | incomplete 6 points | all team members are involved according to their strengths 8 points | great teamwork, the entire team is involved, the workload |





| | | | | seems well balanced 10 points |
|-----------------------------------|----------------------------|--------------------------------|--|---|
| Documentation in Github Issues | non identified 0 points | incomplete or unclear 6 points | issues are documented, clear and understandable 8 points | very thorough and great documentation 10 points |
| Wiki page | none 0 points | poor 6 points | good for showing to the challenge giver 8 points | insightful, complete, clear, relevant, and adequate to show to the challenge sponsor 10 points |

| Total Points | 84 (out of 100) |
|---------------------|---|
| Comments | Your documentation is adequate, but the prototype of sprint 2 has too few improvements and iterations. The design was a key aspect on user feedback, but there is no clear improvements on the prototype in this regard, attempting to improve design and/or user experience. For the final deliverable, you could still try to improve the design. But, most important, you can improve overall the GitHub repository, the wiki could have a more clear structure grupping the pages into categories. Your prototype on the GitHub could be better presented with screenshots besides providing the link to the figma. Make sure you provide the link to the player (Prototype (figma.com)) rather than linking the "mindmap view" of the app frames. |
| | P.S. Please note that the quizzes can be answered by December 8 th . Each quiz is 30 points (3%). Hence, 15% (150 points) from your final individual grading comes from the quizzes. You have 3 attempts per quiz to reach maximum points. |

| TOTAL TEAM POINTS | 394 TOTAL POINTS (from 450 awarded) |
|-------------------|-------------------------------------|
| | |