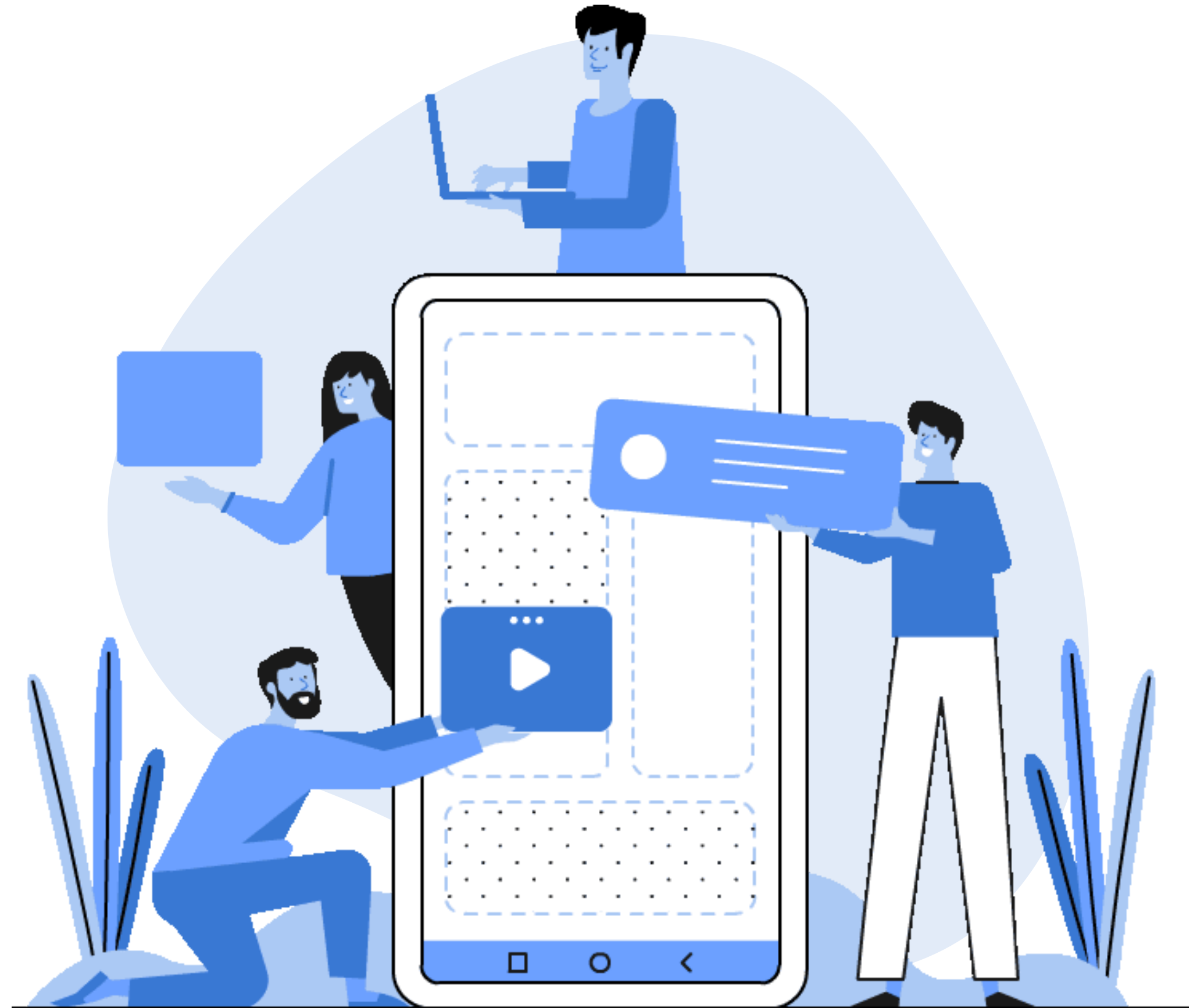


# ***EVENTUALLY***

Have you ever felt lost, sad and depressed?



# Team 32–Just Lost



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# The problem

- Connecting youth participants, especially due to Corona
- A platform where people could connect on a digital basis
- Where they could also join discussions and find out more about an organisation



Therefore, the  
problem  
statement is:

**Increasing the  
engagement of the  
youngsters within the  
KJR by *designing a  
digital platform.***

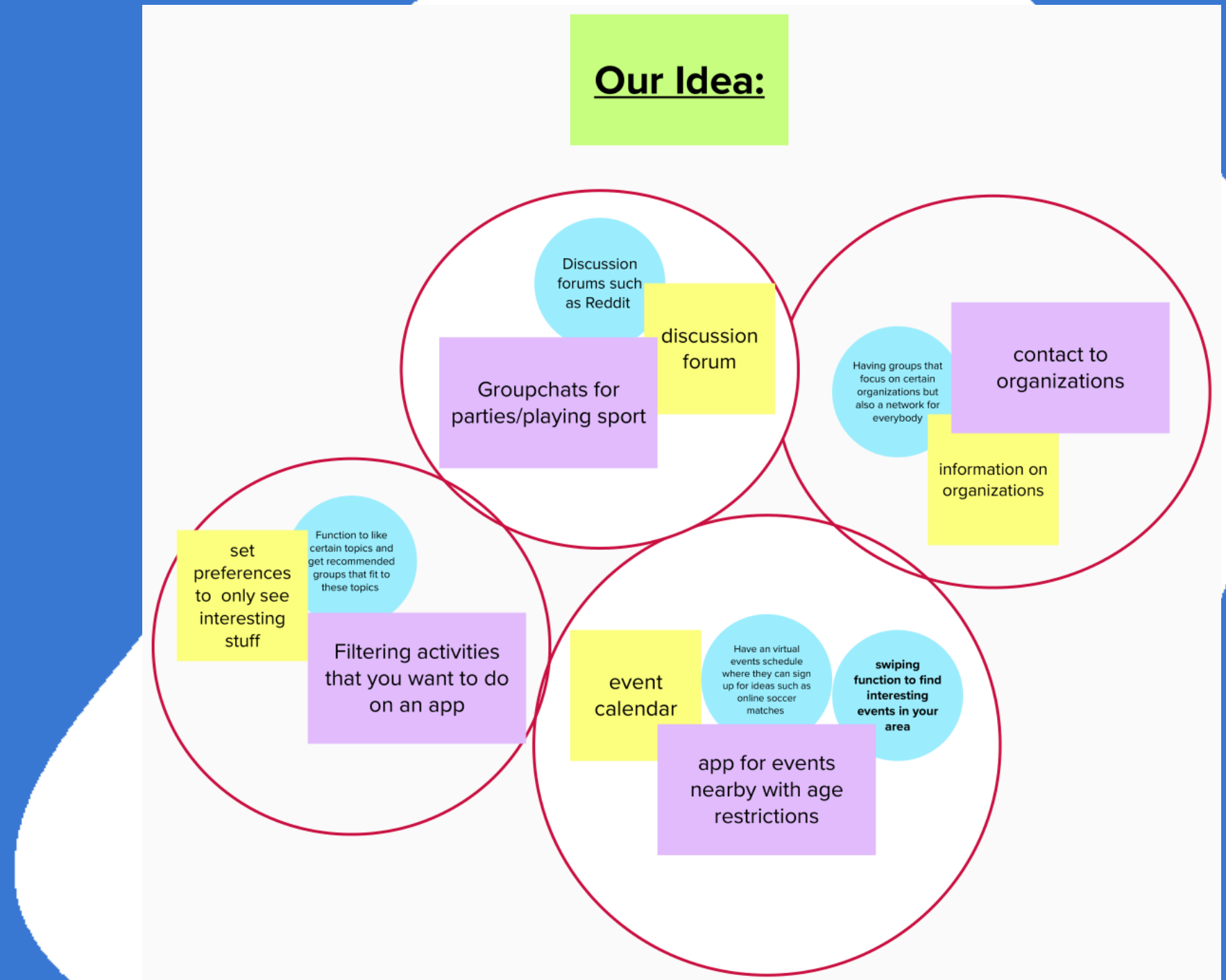
# Ideation

## Phase 1

- Worked based on the research and Challenge giver interview
  - Included all team members ideas
- We formed groups in which we put all similar ideas
  - These groups are important to the solution
  - Anything else added on was by vote.

## Phase 2

- It wasn't possible to get further information with the KJR
- Creating an app for the KJR was not something we found possible
- The challenge was to think bigger, and so we reworked our entire solution
  - We decided to focus on events
  - So we came up with an app



# Our App

- Make finding events as easy as possible

- Learn more about each events

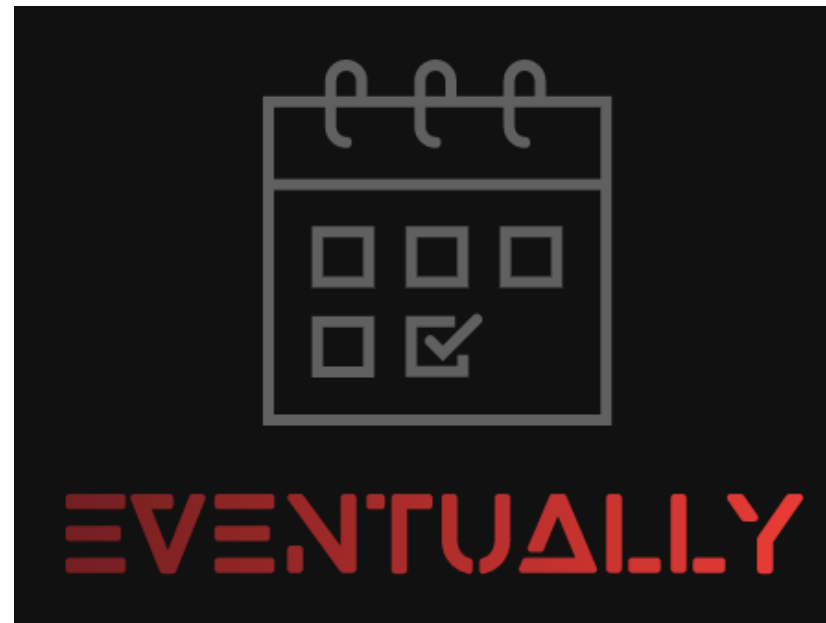
- Similar interests

- Added to the in-app calender

- Sponsored by organisations

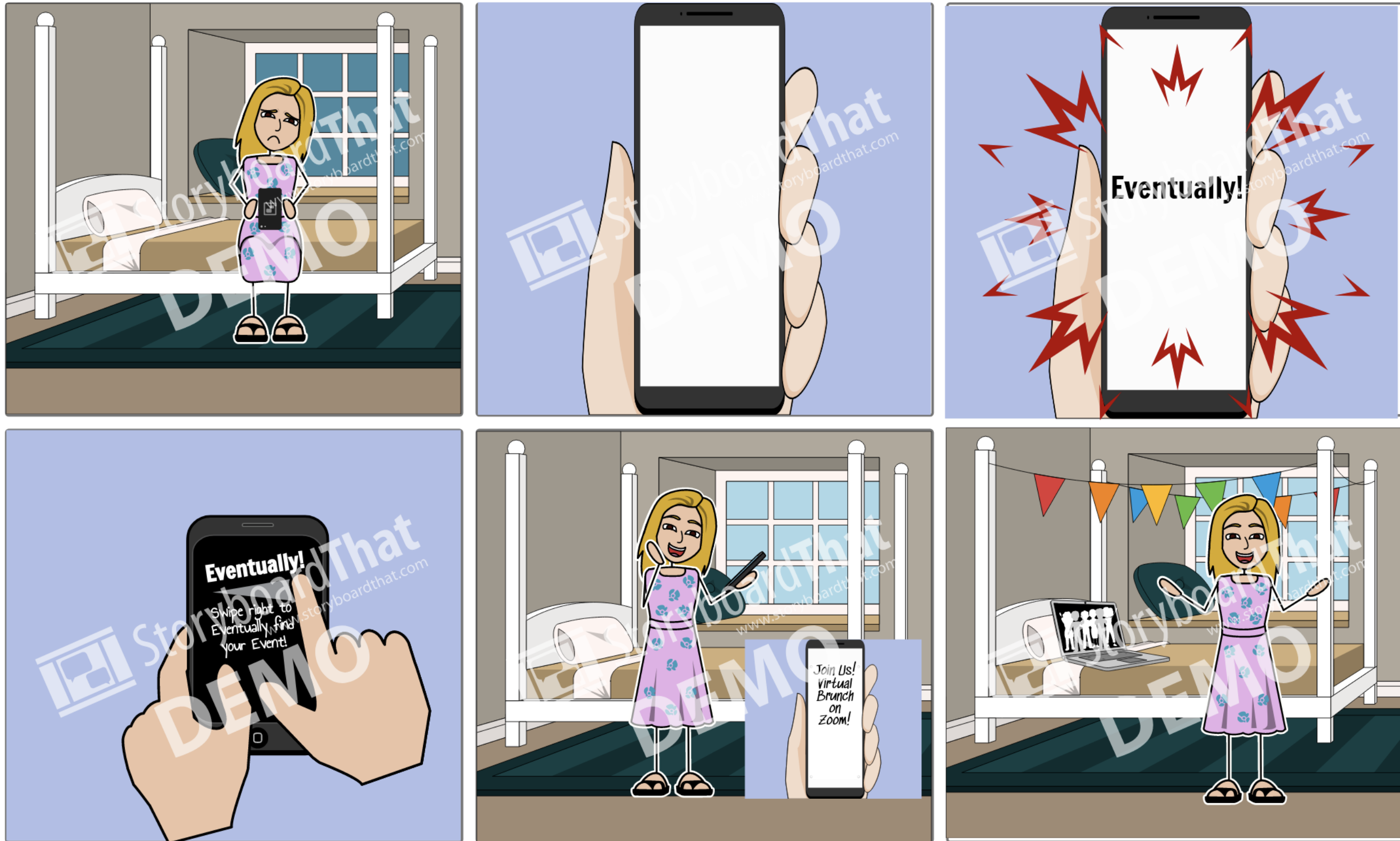
-Forums

- Local and international events





# Our Storyboard



Create your own at [Storyboard That](https://storyboardthat.com)

Let us show  
you our  
improved  
prototype!





# Our Business Model



## Value Proposition

- possibility to advertise events public to your target group
- possibility to create an own customizable private page in which members can join
- advertise events for free only pay per positive interaction

## Customer Relationships

- Ads on social media
- Different membership accounts for organizations
- Data protection
- Verification of users
- Customer service

## Customer Segments

- Organizations
- Private Customers:
- Key customers 9-30 years

## Key Activities

- Provide a running app
- Customer support
- Platform development and maintenance e.g. fix bugs, updates
- Quality control e.g. verification of users
- Communication with potential new companies

## Key Resources

- Servers
- Employees
  - > Software developers
  - > Customer service
  - > Marketers
  - > HR
- Outsourcing developers for programming

## Key Partners

- Investors
- Technical partners (e.g. IT security)
- Early adopters such as the KJR
- EasyOffice- office space provider
- Development company
- Server providers

## Channels

- Social media
- App store
- Play store
- Website

## Revenue Streams

- Private Customers:
- Ads on platform
  - Premium account for ad-free version
    - > membership 5,99 per month
  - Fee for creating events

## Cost Structure

- Marketing
- Operating cost
- Fee for using app store
- Development cost

	Basic	Standard	Premium
Create free events	3 per year	7 per year	unlimited
Discounted ads	x	x	✓
Own private page	x	x	✓
Range limit	50 km	x	x
Interaction charge	0,10€ per match	0,10€ per match	0,10€ per match
Price	free	15,99€ per month	20,99€ per month

# Our value to the challenge



We created an app  
that is easily  
usable!

Our app is usable  
even for more  
organisations than  
the KJR.

It allows  
organisations to  
market their events  
to many people but  
also just to their  
members.

# Our experience during this challenge



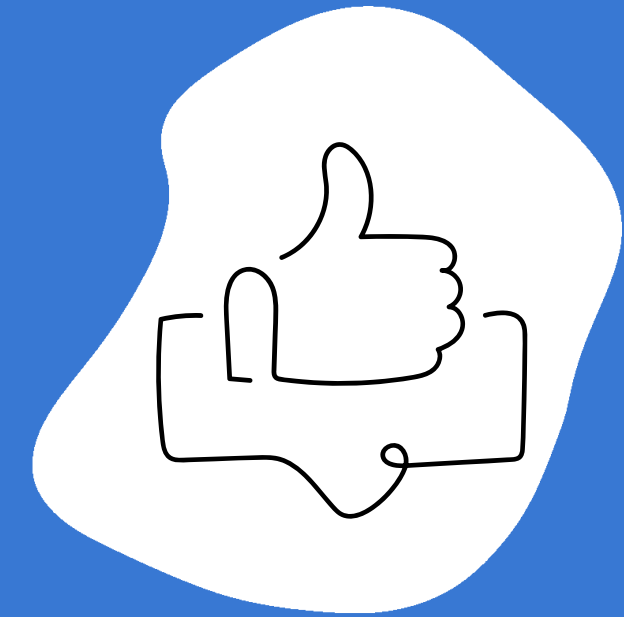
Virtual teamwork is possible and you can have a lot of fun!



We learned a lot about different online tools such as Figma, Github and many more.



Even if you sometimes are lost you can still manage to get good results.



Good feedback from different stakeholders is very valuable .



Thank you  
for  
listening!

