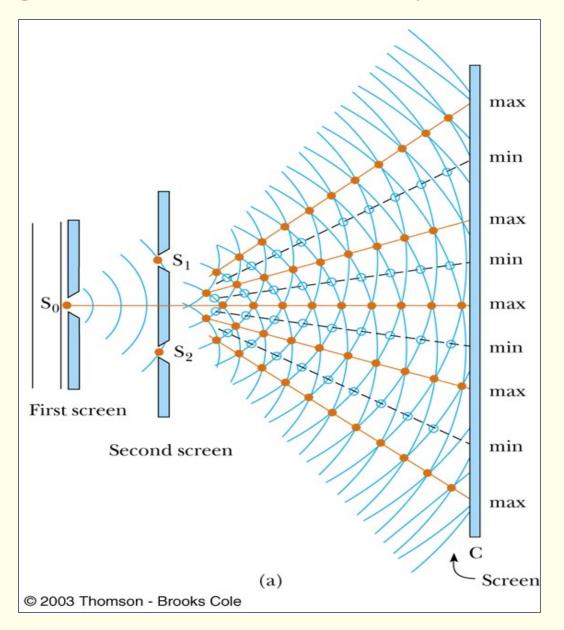
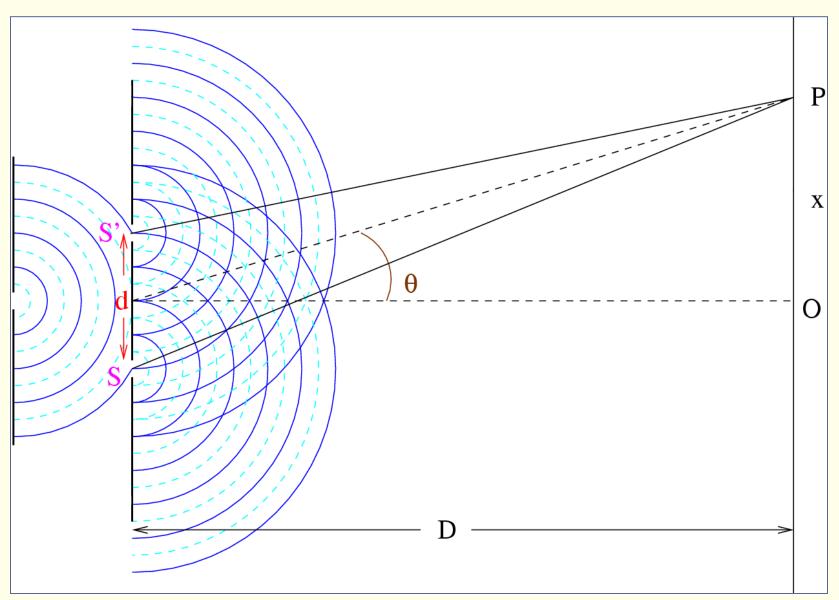
# Young's Double Slit Experiment

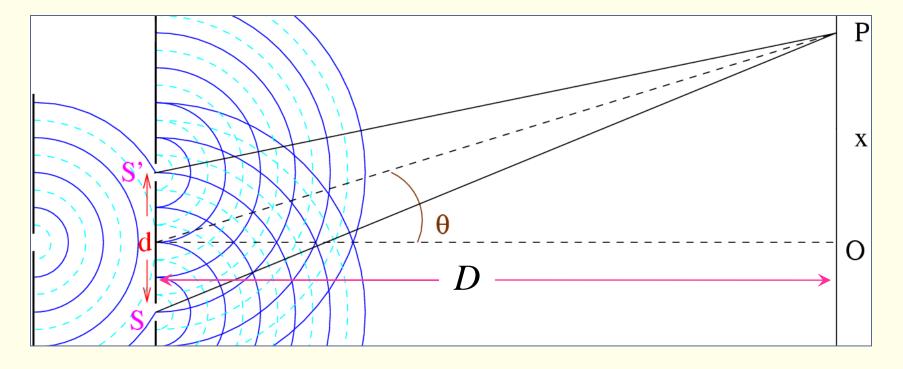
( Division of Wavefront)

## Young's Double Slit Experiment



## Young's double slit





Path difference: SP - S'P

$$= \sqrt{D^2 + (x + d/2)^2} - \sqrt{D^2 + (x - d/2)^2}$$

$$D >> x, d$$

#### Path difference calculation

$$= D \left[ 1 + \frac{\left(x + d/2\right)^2}{D^2} \right]^{1/2} - D \left[ 1 + \frac{\left(x - d/2\right)^2}{D^2} \right]^{1/2}$$

For 
$$1 \gg x$$

$$(1+x)^n \approx 1 + nx$$

$$= \frac{\left(x+d/2\right)^2 - \left(x-d/2\right)^2}{2D}$$
$$= \left[\left(2x\right)d\right]/2D = xd/D$$

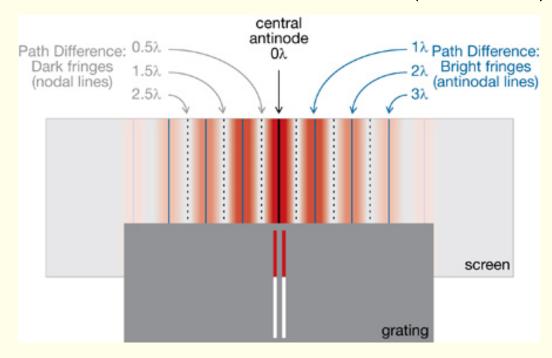
## Path difference: SP - S'P =

$$SP - S'P = \frac{xd}{D}$$

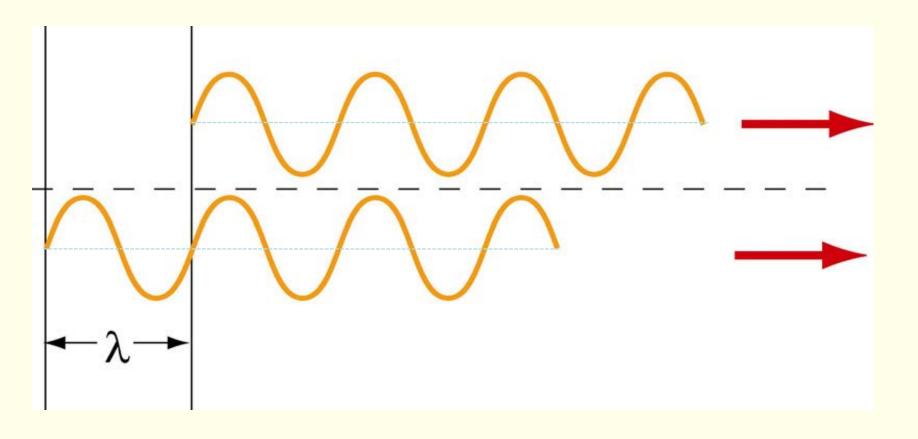
For a bright fringe,  $SP - S'P = m\lambda$ 

m: any integer

For a dark fringe,  $SP - S'P = (2m+1)\lambda/2$ 

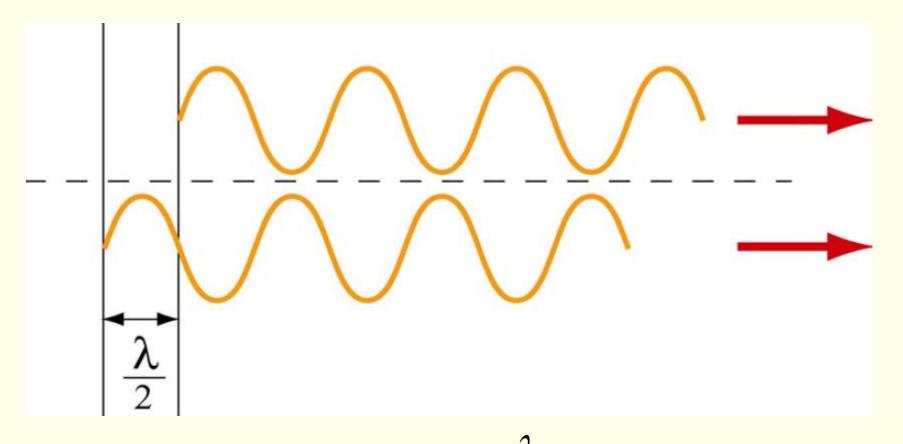


### **Constructive Interference**



Path difference 
$$= m\lambda$$
  $(m = 1, 2, 3, 4, ....)$   
Phase difference  $= m\lambda \times \frac{2\pi}{\lambda}$ 

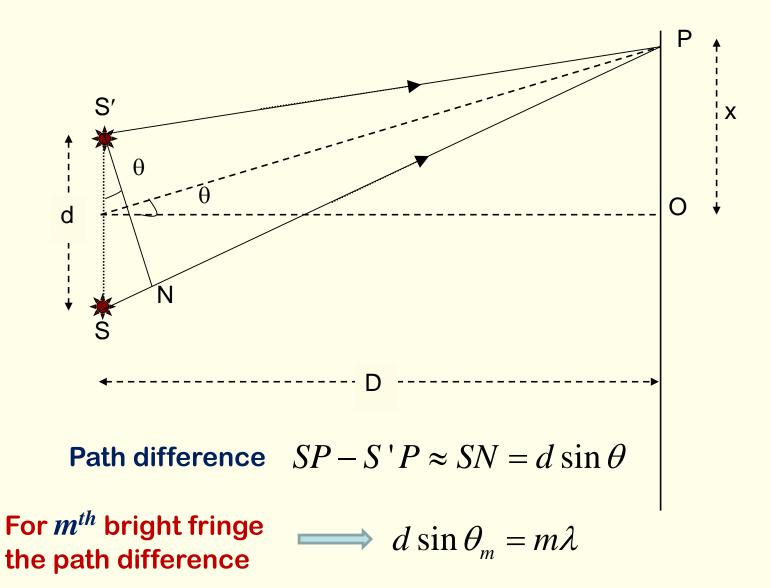
### Destructive interference



Path difference = 
$$(2m+1)\frac{\lambda}{2}$$
  $(m = 0,1,2,3,4,....)$ 

Phase difference = 
$$(2m+1)\frac{\lambda}{2} \times \frac{2\pi}{\lambda}$$

### Transverse section –Straight fringes



#### Path difference

$$SP - S'P \approx SN \approx d \sin \theta_m = m\lambda$$

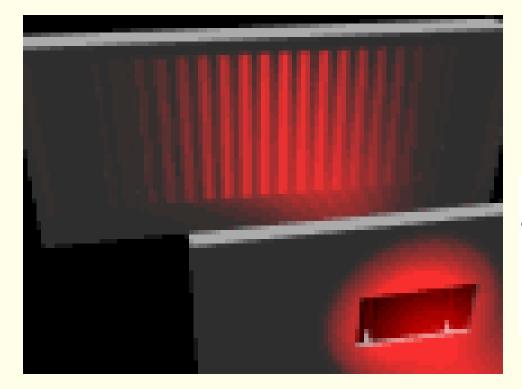
The distance of  $m^{th}$  bright fringe from central maxima

$$x_m \approx D\sin\theta_m = D\frac{m\lambda}{d}$$

Fringe separation/ Fringe width  $\Delta x = x_m - x_{m-1}$ 

$$\Delta x = \frac{D\lambda}{d}$$

#### **Interference Animation**



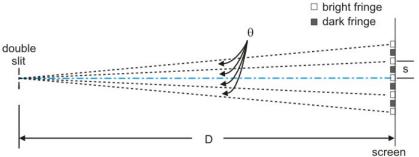
The angular spacing of the fringes,  $\theta$ , is given by:

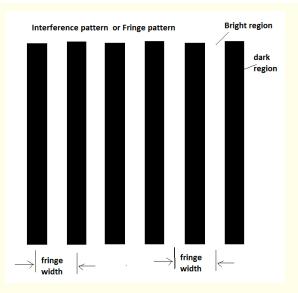
$$\theta \approx \frac{\lambda}{d}$$
 (where d is the separation between slits)

$$\Delta x = \frac{D\lambda}{d}$$
 (Fringe width)

#### If the separation between the slits decreases, then

- 1. Angular spacing of the fringes increases
- 2. Fringe width increases





Total irradiance 
$$\Longrightarrow$$
  $I = I_1 + I_2 + 2\sqrt{I_1I_2}\cos\delta$ 

For two beams of equal irradiance  $(I_0)$ 

$$I = 2I_0(1 + \cos \delta) = 4I_0 \cos^2 \frac{\delta}{2}$$
$$(\delta = phase \ difference)$$

Path difference = 
$$d \sin \theta$$
  $\delta = d \sin \theta \times \frac{2\pi}{\lambda}$ 

Phase difference

$$\sin \theta = \frac{x}{D} \implies I = 4I_0 \cos^2 \frac{\pi x d}{\lambda D}$$

## Visibility of the fringes (V)

$$V \equiv \frac{I_{\text{max}} - I_{\text{min}}}{I_{\text{max}} + I_{\text{min}}}$$

Maximum and adjacent minimum of the fringe system

### Photograph of real fringe pattern for Young's double slit

