

A Surface Defect Detection Method Based on Convolutional Neural Network

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Abstract. Surface defect detection is a common task in industry production. Generally, designer has to find out a suitable feature to separate defects in the image. The hand-designed feature always changes with different surface properties which lead to weak ability in other datasets. In this paper, we firstly present a general detecting method based on convolutional neural network (CNN) to overcome the common shortcoming. CNN is used to complete image patch classification. And features are automatically exacted in this part. Then, we build a voting mechanism to accomplish classification and location. The good performances obtained in both arbitrary textured images and special structure images prove that our algorithm is better than traditional case-by-case detection methods. Subsequently, we accelerate algorithm in order to achieve real-time requirements. Finally, multiple scale detection is proposed to get a more detailed locating boundary and a higher accuracy.

Keywords: Surface Defect Inspection, CNN

1 Introduction

Visual analysis for product surface is a common computer vision application. Current detection algorithm relies on human-designed features, which are always special and not comprehensive. So it is very difficult to have good portability and often limited by designer's experience. In some high structural texture images and special structure images, it seems difficult to distinguish background and target region. Although feature becomes more and more complex, detection effect is not significantly improved. On the other hand, during the last decade, computer vision made great progress in many field, such as face detection, object classification and so on. Deep learning based methods become more and more powerful and affordable, due to the exacting capability. In the field of character recognition and target detection, deep learning method is much better than traditional method. Surface defect detection is a specific application in industrial application. In this paper, we introduce a surface detection method based on convolutional neural network (CNN). In the second part of this paper, we briefly introduce the related work. In the third part, we introduce algorithm process, including the single scale detection algorithm, algorithm acceleration and the realization of multi-scale detection algorithm. In the fourth part, we verify the effectiveness of our algorithm on different data sets, and give the analysis and discussion.

2 Related Work

Generally, texture defect detection method can be divided into four main types: statistical, structural, filter based and model based. These algorithms choose hand-designed features. Statistical methods include well-known techniques based on histogram [1] and co-occurrence matrices [2]. Structural approaches include such as texture elements extracted method [3]. Filter based approach include such as spatial domain and frequency domain filtering design [4]. There are also some model based approaches [5-7]. Although feature becomes more and more complex, designer's subjective experience and cognition still impact the effect of algorithm. A more obvious drawback is that almost all methods are only suitable for similar datasets and get bad results when little change occurred in datasets. In recent few years, deep learning has led to very good performance in several areas, such as visual recognition, speech recognition and natural language processing. Le Cun et al establish the modern framework of CNN called LeNet-5[8]. Since 2006, many methods have been developed. AlexNet[9] is similar to LeNet-5 but with a deeper structure. Then several works are proposed to improve its performance such as ZFNet[10], VGGNet[11], GoogleNet[12] and ResNet[13]. All these networks have been proved to receive a decent object detection results on ILSVRC challenge. One of the most famous objects proposal based CNN detector is region-based CNN(R-CNN) [14]. R-CNN uses selective search (SS)[15] to extract region proposals which are likely to contain objects. Then, a pre-trained CNN is used to extract features on them. Finally, a binary SVM classifier is used for detection. Fast R-CNN and faster R-CNN provide a great further acceleration on R-CNN. CNN is proved more effective for different image sets than traditional method. Although the deep learning based methods reveal great availability in face recognition, object detection, speech recognition and translation, there is little work in automatic surface inspection. Bian [16] et al propose a multiscale Fully Convolutional Network (FCN) that combines networks trained at various scales to overcome the scale of the feature map due to parameter setting, thereby allowing for conducting segmentation more generically. The ViDi suite[17], commercialized machine vision software, is one of the deep learning based software to conduct product surface inspection.

In this paper, we address the surface inspection based on CNN. Image features are automatically extracted using convolution. In the training stage, all we need to do is to prepare training data and labels. CNN extracts feature according to input characteristics and the labels. After that a voting mechanism is introduced for localization. Then, we accelerate algorithm by using sliding window on feature map. When running time is cut down, we propose a multi-scale detection method by using two networks to obtain a more elaborate boundary and a higher accuracy. The follow-up experiment proves our algorithm has good detection performance on some texture images and special structural images such as metallic gasket and screw image.

3 Methodology

The algorithm can be divided into two parts: off-line training and on-line detection. An obvious drawback of CNN is that it needs a lot of time to compute. So referring to R-CNN method, we introduce a method to speed up the algorithm. And in the third part, we use two different networks to refine the results.

3.1 Detection Scheme

We use image blocks as input and design a CNN to classify image blocks. After this step, most background regions are excluded. Then, we use voting mechanism to exclude the interference of the background image blocks which are difficult to separate, realizing classification and location.

Network Structure Design

In this part, we design a network to extract feature and classify each image block. Fig.1 illustrates our CNN structure, it takes image blocks as input (the block size is 64×64). Firstly, network processes the block with several convolution and pooling layers to automatically extracted features. Then, the feature maps is throw into four branches, three of them are convolution kernels with size 1×1 , 3×3 , 5×5 and the last branch is a 3×3 pooling kernel (shown in Fig.2). Each branch extracts features from the upper layer. Then features are concatenated together for the next layer. Compared with single layer, four branches make feature information richer for classification. Our specific parameters of CNN are shown in Tab1.

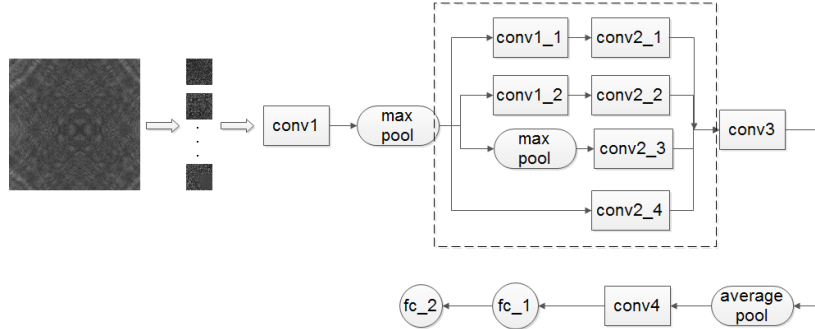


Fig. 1. CNN structure for surface defect detection

Voting Mechanism.

During the stage of patch-classification by CNN, we excluded most of the background regions. As whole image can often be divided into hundreds of patches, false detection is inevitable. In the detection process, an image block misclassification will lead to misclassification and location error in the whole image, as Fig3 shows. Here,

we propose a voting mechanism to solve this problem. In the process of image segmentation, the stride of sliding window is equal to half of the size of image block, so that two adjacent image blocks have 50% overlapped area and each pixel in the image is included in four image blocks. Four image blocks generate four CNN voting results. In the positioning process, when the defect votes exceed a certain threshold, the pixel is regarded as defect pixel, just as Fig4 shows.

Table 1. CNN parameters of layers

Layer ID	Layer Type	Output (C × W × H)	Parameter (#kernel number × output size # stride # padding)
0	Input	$3 \times 64 \times 64$	
1	Convolution	$16 \times 32 \times 32$	$16 \times 5 \times 5$ #2 #2
2	Pooling	$16 \times 16 \times 16$	2×2 MAX
3	Inception	$64 \times 16 \times 16$	
4	Convolution	$128 \times 8 \times 8$	$128 \times 5 \times 5$ #2 #2
5	Pooling	$128 \times 4 \times 4$	2×2 AVE
6	Convolution	$256 \times 2 \times 2$	$256 \times 3 \times 3$ #1 #2
7	Full Connection	384	
8	Full Connection (softmax)	2	

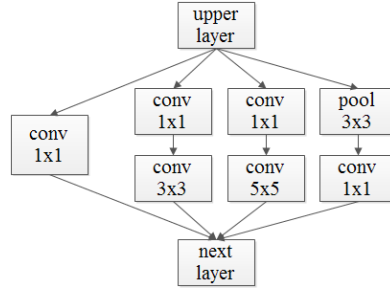


Fig. 2. Inception structure

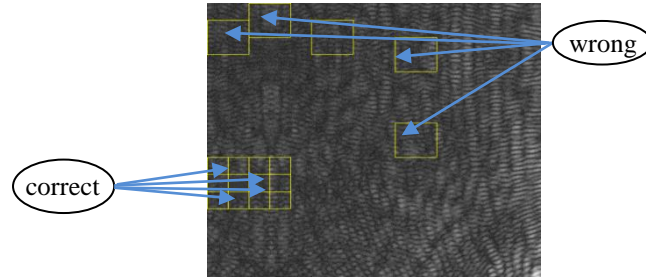


Fig. 3. Misclassification after CNN

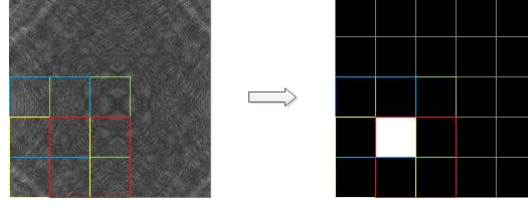


Fig. 4. Voting process

3.2 Algorithm Acceleration

Through the classification and voting mechanism of CNN, the algorithm can effectively realize the defect detection. In the other hand, a large number of data often means slow speed. Large computation is a disadvantage of convolutional neural network. Here, we take some acceleration method to improve the training speed and detection speed. Training speed and detecting speed is about 10 times faster through improvement.

Training Acceleration.

Training time of CNN is affected by single iteration time and the number of iterations. When network structure is relatively fixed, single iteration time is relatively fixed. So we accelerate the convergence speed by adding a network branch. The structure of the branch is shown in Fig 6. This branch is only used in training to avoid impact on detection results. After adding second branch (loss2 branch), the time required for a single iteration is slightly increased. While the total number of iterations drops rapidly, which lead to a nearly 8 times acceleration.

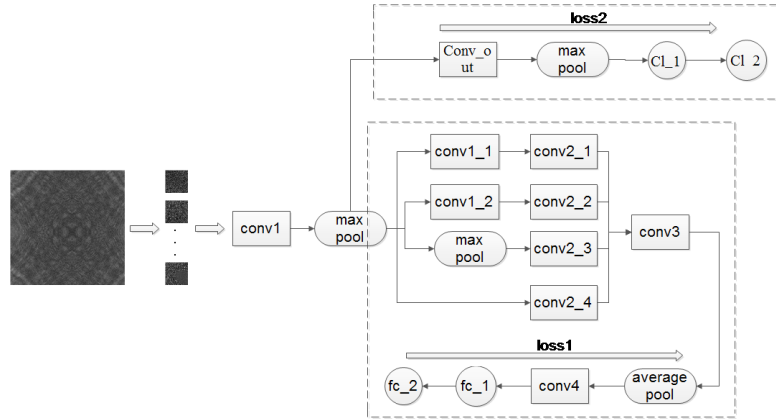


Fig. 5. CNN training mode with two losses

Detection Acceleration

. Detection speed is important for a defect detection algorithm, however, it is a weakness of CNN. Inspired by fast R-CNN, we adjust the algorithm in order to obtain faster speed without affecting detection results. Whole image is used to replace image block when detecting. When the network spread to the last convolution layer, we get a larger feature map. each 2×2 window on feature map corresponds to each original image block. So we make sliding windows on the feature map, the window size is 2×2 . Then image blocks are predicted based on the judgment of each sliding window. With this method, we exclude redundant computation (shown in Fig.6) and get an about 17 times acceleration. It takes almost 0.5 seconds with the input size 512×512 on GPU GT640M.

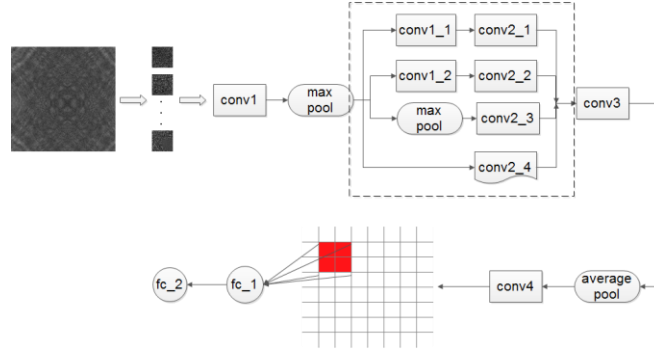


Fig. 6. Detecting process with acceleration

3.3 Multiple Scale Detection

We add more content for the algorithm to achieve a better detection results. Single block size is difficult to fully extract all defect features. So we put two different networks to get a new prediction. We choose the size of input image 64×64 and 32×32 to train two detection network separately. Score coming from the CNN trained with 64×64 images is multiplied by 0.6 and the score of CNN trained with 32×32 is multiplied by 0.4. With the weight score of the two CNN, we achieve better results on some images. At the same time, by means of weighted score we integrate two detection results to obtain a more precise boundary than before.

4 Experiment and Analysis

In this section, we show relevant experimental results with different dataset. Experimental process can be roughly divided into three parts: The first part, we present the detection results with single network in some image sets to prove the validity of our algorithm. A part of these sets are provided by the German Association for Pattern Recognition (GAPR), others are collected by us. We compared results between ours and ViDi (software for industrial inspection). In the second part, we describe the re-

sults of algorithm acceleration. Finally, we show the effect of multiple scale detection on improving detection accuracy and refining region boundaries, shown in Fig7.

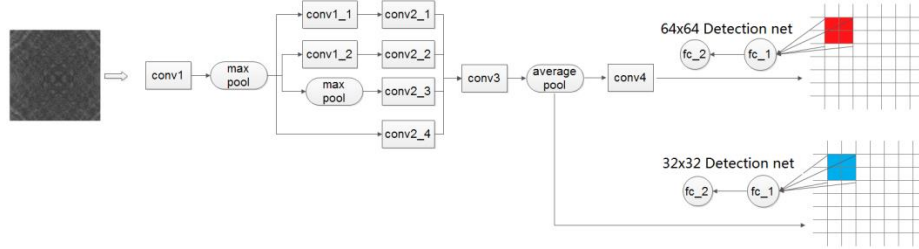


Fig. 7. Multiple scale detection process

4.1 Detection with Single Network

In this part, we show the detection effect based on single network. We test on 3 different defect types. One of them are from GAPR representing regional defects, linear defects and point defects and the rest two image sets are collected by us which represent the defects of special structure. Detailed results are shown in Fig8 and Tab2. It is proved that our single network algorithm has strong detection capability and high applicability on all these image sets.

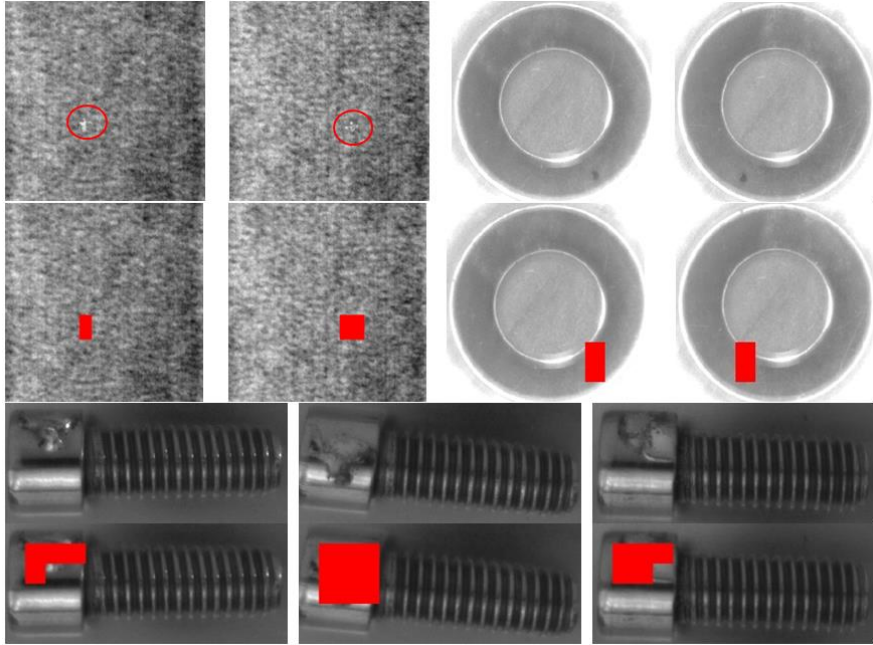
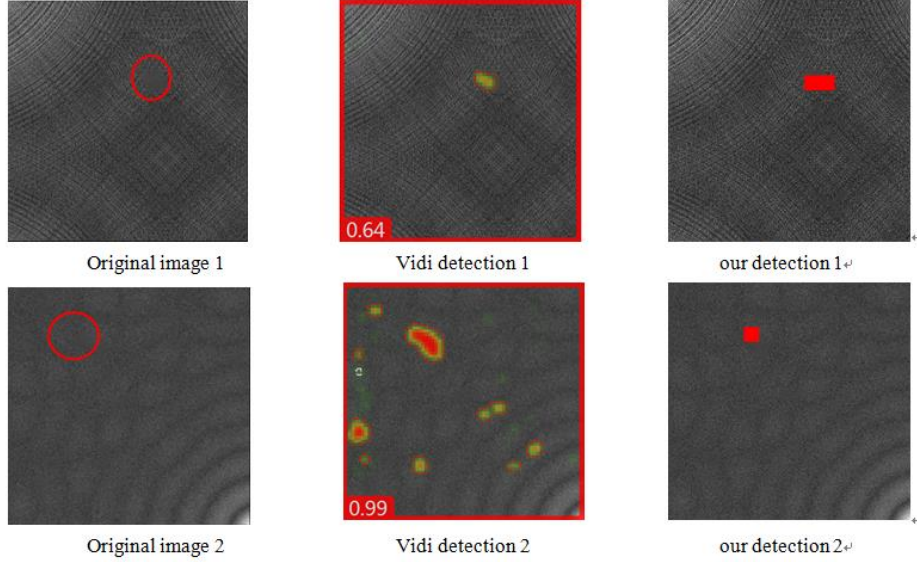


Fig. 8. Result images

Table 2. Detection result in different image sets

Data sets	Truth positive	Truth negative	False positive	False negative	Accuracy
regional defects	985	150	0	15	98.6%
linear defects	949	150	0	51	95.6%
point defects	996	133	17	4	98.2%
metallic gasket	13	24	2	2	89.1%
screw image	18	27	3	2	90.0%

As shown in Fig 9, we compare detection results between our algorithm and ViDi software. ViDi is the first industrial image analysis software based on deep learning. Thanks to the voting mechanism, when ViDi algorithm fails to detect, we get a good result. Overall, our algorithm has an accuracy of 98.6% better than ViDi (94%).

**Fig. 9.** Detection results compared with ViDi

4.2 Results of algorithm acceleration

Tab 3 shows (GPU GT640M) acceleration in detection process. We use sliding window on feature map to replace cutting image. Finally, we get a speed up about 17 times. Data in Tab 3 is counted from the first image set.

Table 3. Time consumption comparison

Method	time-consuming per image (s)
cutting image	10.21
feature map sliding method	0.5856

Speedup ratio	17.435
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4.3 Detection with Multiple Network

After detection acceleration, we use two networks to enhance the detection effect. As shown in Fig10, the merged detection gets a better detection result. When both networks hit defect region, bagging CNN shows a more detailed region boundary. And if one or two of the networks fails, merged detection can still get good locating effect. A region detected by two CNNs at the same time is an effective measure to reduce the risk of error detection and for a more detailed boundary. Just like Fig 16 shown.

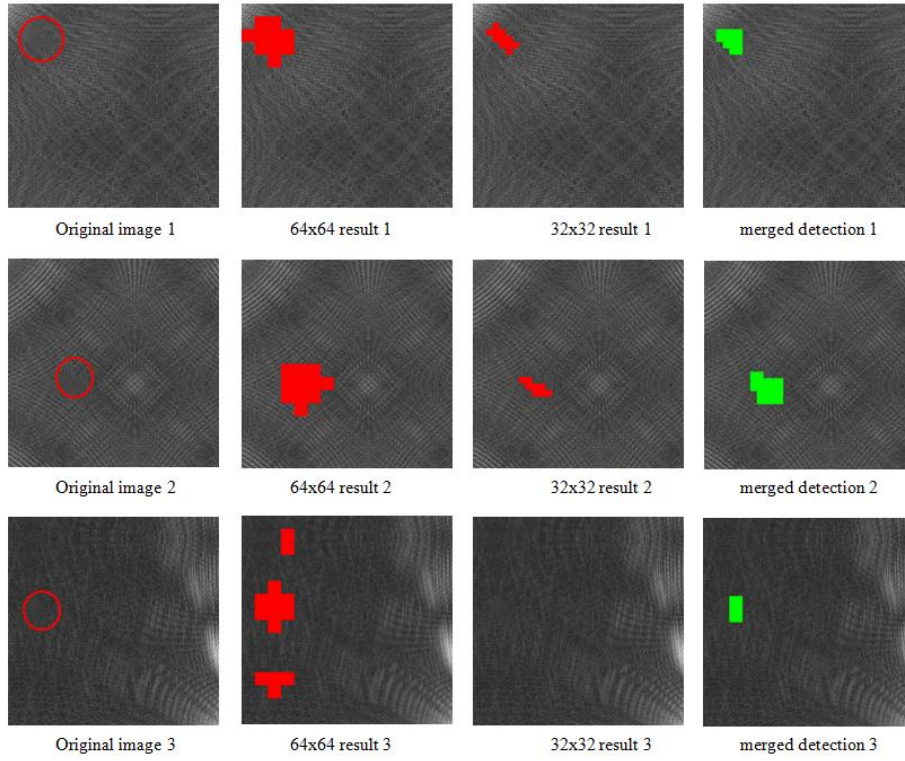


Fig. 10. Merged Detections with Multiple Network

5 Conclusions

In this paper, we design a feature extraction method by using convolutional neural networks. Solve the problem of weak adaptability caused by artificial interference in the traditional method. At the same time, we use voting mechanism to avoid false detection in the image and realize defect localization. And we get good test results in five different type image sets. By adding a new branch, the training process is about 8

times faster. Then we improve the detection speed almost 17 times by sliding window on the feature map. In order to solve detecting failure in single network, we using two different networks to get higher detection accuracy and more detailed regional boundaries. As to solve rough boundary contour in our algorithm, more researches is needed in the future.

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