## **GF2 Software Second Interim Report**

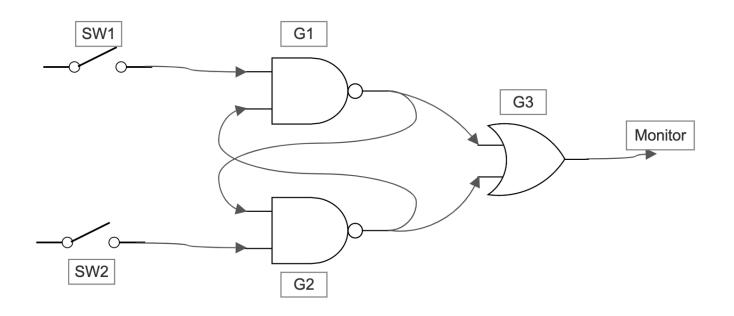
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## **Definition file 1:**

DEVICE: SWITCH SW1 = 0; SWITCH SW2 = 0; NAND G1 = 2; NAND G2 = 2; OR G3 = 2; CONNECTION: CON SW1 -> G1.I1; CON SW2 -> G2.I2; CON G1 -> G1.I2; CON G1 -> G3.I1;

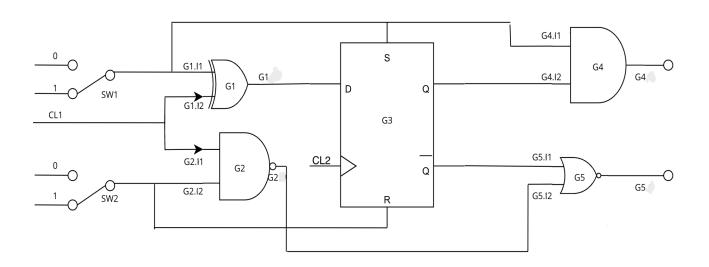
CON G2 -> G3.I2;

MONITOR: MON G3;



## **Definition file 2:**

```
DEVICE:
SWITCH SW1 = 1;
SWITCH SW2 = 1;
CLOCK\ CL1 = 3;
CLOCK\ CL2 = 4;
XOR G1;
NAND G2 = 2;
DTYPE G3;
AND G4 = 2;
NOR G5 = 2;
CONNECTION:
CON SW1 -> G1.I1;
CON SW2 -> G2.I2;
CON CL1 -> G1.I2;
CON CL1 -> G2.I1;
CON CL2 -> G3.CLK;
CON G1 -> G3.DATA;
CON SW1 -> G3.SET;
CON SW2 -> G3.CLEAR;
CON G3.Q -> G4.I2;
CON G3.QBAR -> G5.I1;
CON SW1 -> G4.I1;
CON G2 -> G5.I2;
MONITOR:
MON G4;
MON G5;
```



## **User Guide**

- The graphical interface of the logic simulation software after the user runs the programme (with definition file 1) is shown below. It comprises of three main sections:
- ①: The head tool bar, where user can set the view of the main output window [②] to default and input definition text files for logic circuit construction.
- ②: The main output window, where outputs of monitored signals are displayed. Users can zoom in or out of the window, and add or delete monitors from the tool sidebar [③]
- ③: The tool sidebar, where user can perform a series of operations after inputting his own definition file.

