

Gyanendra Pal Singh

Software Developer | Gurugram, Haryana
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Area of Profession

Programming Languages	C#, VB, Typescript
Scripting Languages	JavaScript, ES6, ES7
Technologies	NextJs, ReactJs, Asp.Net Core, Visual Basic .NET Asp.Net, Web Form, Web API, Web Service, Git, GitLab, Tailwind CSS, NUnit, Moq, XML, JSON, Azure (Azure Studio, Azure Monitor, Azure Blob Storage)
Development Tools	Docker, Visual Studio 2022, VS Code, Postman, GitBash, MS SQL Server, MySQL, Pg Admin 4, MongoDB
Database	Microsoft SQL 2008, 2014, 2017 . (MSSQL), PostgreSQL
Code Sharing Tools	GitHub
UI/UX	Figma, Canva, Photoshop
Soft Skills	Creativity, Leadership, Communication
Other	Design Principles And Patterns, object oriented programming (OOPS), CI/CD, Agile

Experience Summary

- **5+ years** of experience building web-based and desktop-based applications (ERP, SaaS) using .NET technologies, JavaScript, **React**, **NextJs** and RESTful APIs.
- Good Exposure to ASP.NET Core, C#, Git, Web API, JavaScript, ReactJS, NextJS, MVC, MS SQL, Entity Framework, Unit tests, and Gitlab.

Professional Summary

- FullStack Software Developer at **Programming.com** — **October 21, 2024 – Present**
- Software Engineer at Bhavna Software India Pvt. Ltd. — **August 1, 2022 – September 10, 2024**
- Game Developer at Falconz Eye Digital — **April 22, 2022 – September 30, 2022**
- Freelancer for Falconz Eye Digital, Hellas, Roarty, Exis, and other clients — **January 2021 – April 2022**
- Visual Designer at Perspectify — from 2021 to 2022.

Education

Govt. Engineering College(RTU), Bharatpur - *B.Tech (2016 - 2020)*

Senior Secondary, Bharatpur - *PCM (2016) - RBSE*

Secondary, Bharatpur - *B.Tech (2014) - RBSE*

Project Walkthrough

Title	Modernizing the US government with technology-driven solutions and services
Client	CATALIS
Duration	21- October-2024 to Present
Organization	Programming.com
Platform/ Technology	DotNet Core, EF Core, C#, Web API, React JS, PostgreSQL, HTML, CSS, Figma, S3 Bucket

Description	Develop Products for Catalis for their client (US Government).
Role	<ul style="list-style-type: none"> ➢ Involved in creating core components. ➢ Involved in coding using HTML, CSS, Javascript, ES6, ES7, React, C#, Asp.Net Core, NUnit and Moq. ➢ Involved in client interaction for requirement analysis of the story, task, system design and enhancement of product

Title	Customer Portal, Partner Service
Client	MeridianLink
Duration	August 2022 to 10 September 2024
Organization	Bhavna Software India Pvt. Ltd.
Platform/ Technology	Asp.net Core, Javascript, ES6, ES7, React, C# , Web API, HTML, CSS, Jira, Figma, TypeScript, EF Core, Azure Blob Storage, Azure Monitor,
Description	Develop Products for MeridianLink for their partners and customers as an individual
Role	<ul style="list-style-type: none"> ➢ Involved in creating core components. ➢ Involved in coding using HTML, CSS, Javascript, ES6, ES7, React, C#, VB, Asp.Net Core, NUnit and Moq. ➢ Involved in client interaction for requirement analysis of the story, task, system design and enhancement of product

Title	Web Development
Client	Falconz Eye Digital
Duration	April 2022 to September 2022
Organization	Falconz Eye Digital
Platform/ Technology	DotNet, HTML, CSS, JavaScript, Figma
Description	Develop Products for multiple clients and customers as an individual.
Role	<ul style="list-style-type: none"> ➢ Built and maintained responsive web pages using .NET, HTML, CSS, JavaScript, and Figma. ➢ Developed the company portfolio website with clean UI/UX and optimized performance. ➢ Collaborated with clients for requirements, features, and enhancements. ➢ Delivered end-to-end web development including coding, testing, and deployment. ➢ Ensured code quality, cross-browser compatibility, and timely delivery.

Title	3D Visual Design, UI/UX, Product Enhancement
Product	Larcel.space
Duration	January 2021 to April 2022
Organization	Perspectify
Platform/ Technology	HTML, CSS, JavaScript, JQuery, Unreal Engine, Blender, Maya, ZBrush, Substance Painter, Marmoset Toolbag, Photoshop
Description	Develop Products for multiple clients and customers as an individual.
Role	<ul style="list-style-type: none"> ➢ Involved in creating 3D Props for Interiors. ➢ Involved in working with ZBrush, Blender, Maya, Substance Painter, Unreal Engine, Photoshop, Marmoset toolbar. ➢ Involved in 3D Asset creation, analysis of the task,, and enhancement of the product.

DECLARATION

I hereby declare that the particulars given above are true to the best of my knowledge.

Place: - Gurugram, Haryana

(Gyanendra Pal Singh)

Date:

