GYAN LAKHWANI

www.gyanl.com | hello@gyanl.com

EDUCATION

IDC School of Design, IIT Bombay June '20 M.Des. Interaction Design

MAIT, IP University Delhi June '18 B.Tech. Information Technology.

Delhi Public School, RK Puram June '14 CBSE Board

SKILLS

UI Design

Sketch & Figma for mockups, Zeplin for handoffs, Principle for prototyping interactions, Invision for rapid prototyping.

UX Research

Contextual inquiry, personas, card sorting

Web Design

HTML, CSS, SCSS, Javascript, Git

Graphic Design

Illustrator and Photoshop for illustrations and graphics.

Motion Design

After Effects for motion design.

COMMUNITY

IDC Web Dev Gang August '18

Taught a weekly class on Web Design open to all students at the IDC School of Design.

Organiser, Delhi Dribbble Meetup March '16

Organised a Dribbble meetup for designers in New Delhi.

Moderator, HH Design July '15

Moderator for 17,000+ member studentoriented design community on Facebook.

INTERNET

Medium

www.gyanl.com

LinkedIn

www.linkedin.com/in/gyanlakhwani

Dribbble

www.dribbble.com/gyanl

Instagram

www.instagram.com/gyanl/

WORK EXPERIENCE

Foodcache | March '17 - February '18

- Worked on branding and UI/UX for a food inventory management app aimed at reducing food waste.
- Created iOS, Android and Apple Watch designs in Sketch, prototypes using Invision & design handoff with Zeplin.
- Designed and coded a landing page for the app: https://foodcacheapp.com/

Designer, Indian Prime Minister's Office App | June '15 - August '17

- Part of a team of 6 students who worked with the PMO and mentors from Google to design and build the official app for the Indian Prime Minister's Office.
- Designed for a target audience of every Indian support for 10 languages, accessibility features, optimisation for old devices and slow connections.
- Worked with a team of 6 on maintenance and updates for 1 year, the app has 400,000+ users and a 4.6 rating on Google Play.

Product Design Intern, Zomato | December '16 - January '17

- Conducted qualitative user research, interviewed primary & secondary users to gain insights into the problems with Zomato's restaurant data collection.
- Streamlined process of collecting and updating information from restaurants using field research and inputs from collections & engineering teams.
- Redesigned Zomato Collect, an internal app used to collect data from restaurants. Created prototypes and conducted usability testing.
- Worked on designing an iMessage sticker pack for the Zomato iOS app.

Fitso | October '17 - December '17

- Worked on an updated visual design for Fitso for iOS, created mockups and a design system in Figma.
- Created prototypes for new animations and interactions using Principle.

Billions in Change India | June '16 - January '17

- Designed an online volunteer platform and social media presence for Billions in Change as they set up operations in India.
- Created mockups and clickable prototypes for Android, iOS and mobile and desktop web.

PROJECTS

Plutonium Sans | April '18

• A playful sans serif typeface inspired by the geometric forms of Futura. Designed using Glyphs for Mac.

Paisa.tech | August '17

- Runners up, Design 360: IIIT Delhi's bi-annual design hackathon.
- Designed a proposal for an improved Internet Banking system with a focus on UX after analysing problems in apps from the major Indian banks.

Faux | March '17

- First prize, Design 360: IIIT Delhi's bi-annual design hackathon.
- Designed a concept for a chatbot + game that helps fight fake news by providing people an easy way to find out if a message is fake using a crowdsourced database.

HackIndia | July '15

• Designed branding elements used in social media posts, t-shirts, posters, standees, name tags, etc. for one of India's first large scale hackathons.