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# Assignment 1

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## 1 PROBLEM 1

In this problems, we can describe the input of the sensors using a matrix:

$$S = \begin{bmatrix} s_1 & s_2 & s_3 \\ s_8 & - & s_4 \\ s_7 & s_6 & s_5 \end{bmatrix}$$

So the ball has only 9 exclusive states as following:

$$\begin{aligned} S_1 &= \begin{bmatrix} 1 & 1 & 1 \\ 1 & - & 0 \\ 1 & 0 & 0 \end{bmatrix}, S_2 = \begin{bmatrix} 1 & 1 & 1 \\ 0 & - & 0 \\ 0 & 0 & 0 \end{bmatrix}, S_3 = \begin{bmatrix} 1 & 1 & 1 \\ 0 & - & 1 \\ 0 & 0 & 1 \end{bmatrix}, \\ S_4 &= \begin{bmatrix} 1 & 0 & 0 \\ 1 & - & 0 \\ 1 & 0 & 0 \end{bmatrix}, S_5 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & - & 0 \\ 0 & 0 & 0 \end{bmatrix}, S_6 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & - & 1 \\ 0 & 0 & 1 \end{bmatrix}, \\ S_7 &= \begin{bmatrix} 1 & 0 & 0 \\ 1 & - & 0 \\ 1 & 1 & 1 \end{bmatrix}, S_8 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & - & 0 \\ 1 & 1 & 1 \end{bmatrix}, S_9 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & - & 1 \\ 1 & 1 & 1 \end{bmatrix}, \end{aligned}$$

Below are the original form of  $S_1$  to  $S_9$ :

$$\begin{aligned}
S_1 &= s_1 \cdot s_2 \cdot s_3 \cdot \overline{s_4} \cdot \overline{s_5} \cdot \overline{s_6} \cdot s_7 \cdot s_8 \\
S_2 &= s_1 \cdot s_2 \cdot s_3 \cdot \overline{s_4} \cdot \overline{s_5} \cdot \overline{s_6} \cdot \overline{s_7} \cdot \overline{s_8} \\
S_3 &= s_1 \cdot s_2 \cdot s_3 \cdot s_4 \cdot \overline{s_5} \cdot \overline{s_6} \cdot \overline{s_7} \cdot \overline{s_8} \\
S_4 &= s_1 \cdot \overline{s_2} \cdot \overline{s_3} \cdot \overline{s_4} \cdot \overline{s_5} \cdot \overline{s_6} \cdot s_7 \cdot s_8 \\
S_5 &= \overline{s_1} \cdot \overline{s_2} \cdot \overline{s_3} \cdot \overline{s_4} \cdot \overline{s_5} \cdot \overline{s_6} \cdot \overline{s_7} \cdot \overline{s_8} \\
S_6 &= \overline{s_1} \cdot \overline{s_2} \cdot s_3 \cdot s_4 \cdot s_5 \cdot \overline{s_6} \cdot \overline{s_7} \cdot \overline{s_8} \\
S_7 &= s_1 \cdot \overline{s_2} \cdot \overline{s_3} \cdot \overline{s_4} \cdot s_5 \cdot s_6 \cdot s_7 \cdot s_8 \\
S_8 &= \overline{s_1} \cdot \overline{s_2} \cdot \overline{s_3} \cdot \overline{s_4} \cdot s_5 \cdot s_6 \cdot s_7 \cdot \overline{s_8} \\
S_9 &= \overline{s_1} \cdot \overline{s_2} \cdot s_3 \cdot s_4 \cdot s_5 \cdot s_6 \cdot s_7 \cdot \overline{s_8}
\end{aligned}$$

### 1.1

Let's take the northwest corner for example.

When the ball is not next to the north border, move it to north, otherwise move it to west

Here is the production system:

$$\begin{aligned}
\overline{s_2} &\longrightarrow \textit{north} \\
\overline{s_8} &\longrightarrow \textit{west}
\end{aligned}$$

or

$$\begin{aligned}
S_2 + S_3 &\longrightarrow \textit{west} \\
S_4 + S_5 + S_6 + S_7 + S_8 + S_9 &\longrightarrow \textit{north}
\end{aligned}$$

### 1.2

We can put the robot in the center of the grid, and prove it can't visit every cell.

With  $S_5$ , it can move in any direction in ***north, west, east, south***, in the following figure, we assume it be west, and it can be any direction by rotating the image, the situations are equivalent.

The robot with move in the same direction until it reaches a border. Then let's see how can its state transfer to  $S_5$  again, all possible ways are marked with pointers in the left part of Figure 1.1, the right part shows possible circles that the robot can move in (equivalent paths are ignored).

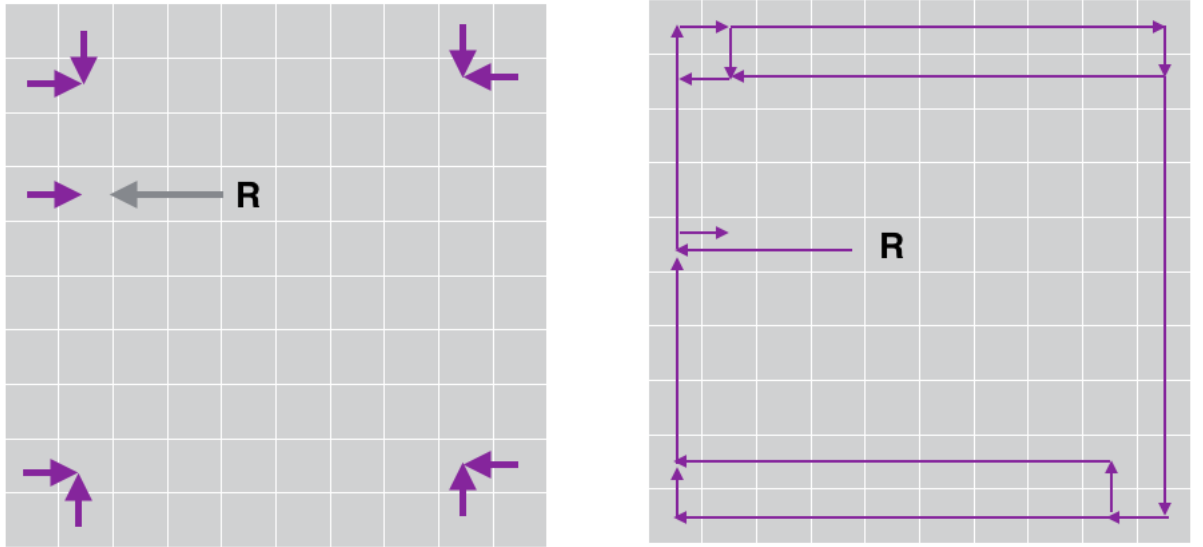


Figure 1.1: Ways to enter  $S_5$  again and possible circles

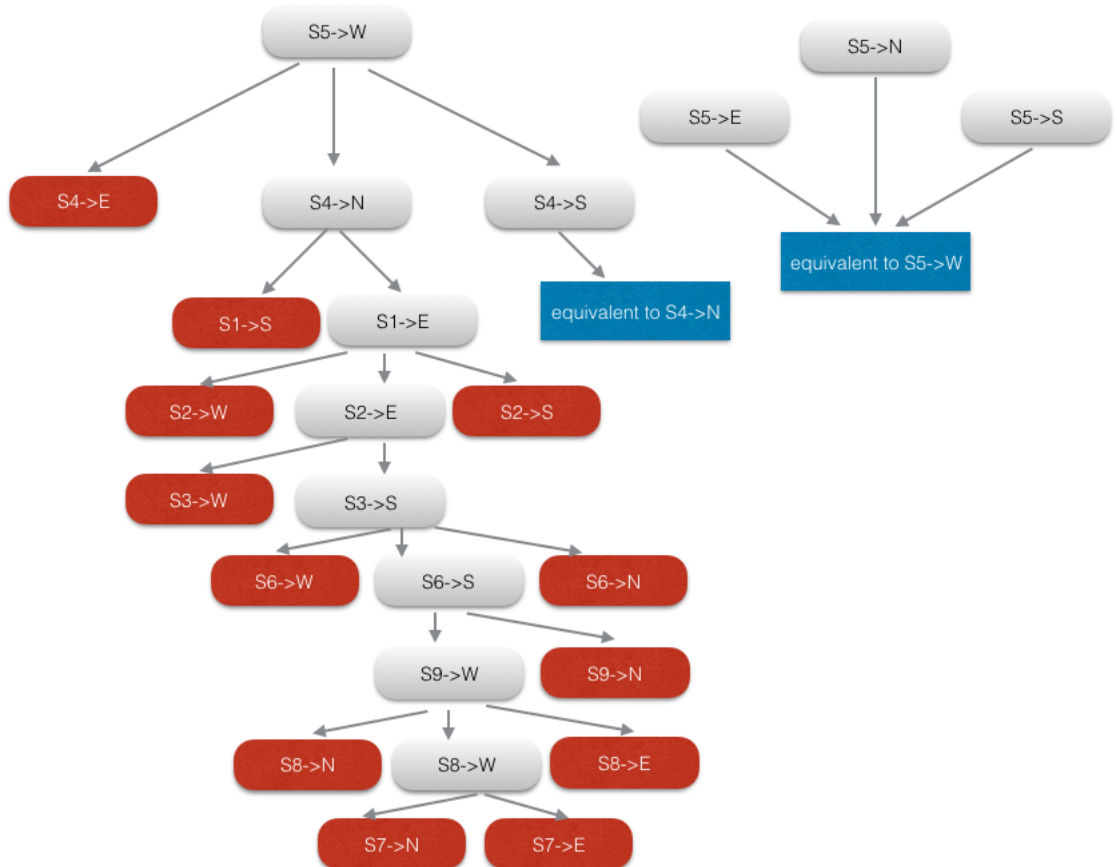


Figure 1.2: Search tree to find production system that can visit all cells, red nodes means the robot is going to move in a circle of several nodes, blue nodes means the situation is equivalent to another one, as we can see, all paths ends with a red node.

Figure 1.2 shows all production systems makes the robot move between some cells(Not all cells in the grid). So in no way can the robot visit cells far from the border. Thus it's not possible to visit every cell in the grid.

### 1.3 PART 3 OF PROBLEM 1

Let  $W_{ij}$  be the features defined as:

$W_{ij} = 1$  iff at the previous time step,  $S_i = 1$ , and the robot moved  $j$  ( $j$  is in  $N, W, E, S$ ). For example:  $W_{1E} = 1$  iff at the previous time step,  $S_1 = 1$ , and the robot moved *East*.

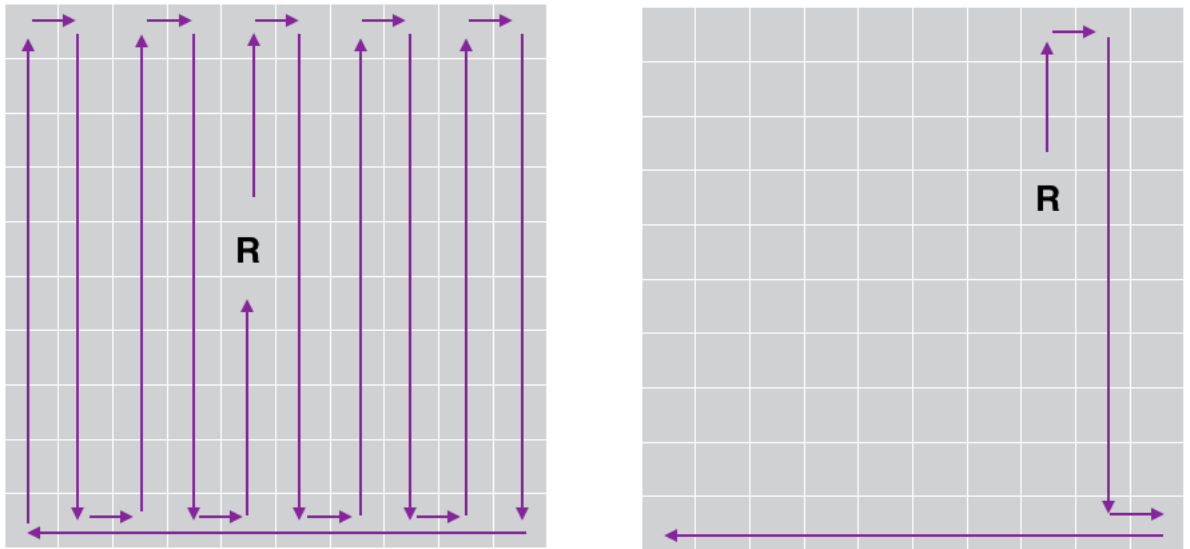


Figure 1.3: Two situations to visit all cells

As Figure 1.3 shows, we want the robot to visit every cell in the route in the left picture.

Here is the production system:

$$\begin{aligned}
S_2 \cdot W_{5N} &\longrightarrow \textit{east} \\
S_2 \cdot (W_{2E} + W_{1E}) &\longrightarrow \textit{south} \\
S_5 \cdot (W_{2S} + W_{5S}) &\longrightarrow \textit{south} \\
S_5 \cdot (W_{8N} + W_{5N}) &\longrightarrow \textit{north} \\
S_8 \cdot W_{5S} &\longrightarrow \textit{east} \\
S_8 \cdot W_{8E} &\longrightarrow \textit{north} \\
S_8 \cdot (W_{8W} + W_{9W}) &\longrightarrow \textit{west} \\
S_1 &\longrightarrow \textit{east} \\
S_3 + S_6 &\longrightarrow \textit{south} \\
S_4 + S_5 + S_7 &\longrightarrow \textit{north} \\
S_9 &\longrightarrow \textit{west} \\
1 &\longrightarrow \textit{north}
\end{aligned}$$

## 2 PROBLEM 2

Let the input be  $A, B, C, D, E$ . Then:

$$\textit{Result} = (1.1 * A + 3.1 * B - C - 2 * D + 0.5 * E > 1)$$

Accoding to the inequation above:

If  $C \cdot D$ ,  $\textit{Result} = 1$  iff  $1.1 * A + 3.1 * B + 0.5 * E > 4$  iff  $A \cdot B$

If  $C \cdot \overline{D}$ ,  $\textit{Result} = 1$  iff  $1.1 * A + 3.1 * B + 0.5 * E > 2$  iff  $B$

If  $\overline{C} \cdot D$ ,  $\textit{Result} = 1$  iff  $1.1 * A + 3.1 * B + 0.5 * E > 3$  iff  $B$

If  $\overline{C} \cdot \overline{D}$ ,  $\textit{Result} = 1$  iff  $1.1 * A + 3.1 * B + 0.5 * E > 1$  iff  $A + B$

So:

$$\begin{aligned}
\textit{Result} &= C \cdot D \cdot A \cdot B + C \cdot \overline{D} \cdot B + \overline{C} \cdot D \cdot B + \overline{C} \cdot \overline{D} \cdot (A + B) \\
&= A \cdot B \cdot C \cdot D + A \cdot \overline{C} \cdot \overline{D} + B \cdot (\overline{C} \cdot \overline{D} + C \cdot \overline{D} + \overline{C} \cdot D) \\
&= A \cdot B \cdot C \cdot D + (A + 1) \cdot B \cdot (\overline{C} \cdot \overline{D} + C \cdot \overline{D} + \overline{C} \cdot D) + A \cdot \overline{C} \cdot \overline{D} \\
&= A \cdot B \cdot C \cdot D + A \cdot B \cdot (\overline{C} \cdot \overline{D} + C \cdot \overline{D} + \overline{C} \cdot D) + B \cdot (\overline{C} \cdot \overline{D} + C \cdot \overline{D} + \overline{C} \cdot D) + A \cdot \overline{C} \cdot \overline{D} \\
&= A \cdot B \cdot (C \cdot D + \overline{C} \cdot \overline{D} + C \cdot \overline{D} + \overline{C} \cdot D) + A \cdot \overline{C} \cdot \overline{D} + B \cdot (\overline{C} + \overline{D}) \\
&= A \cdot B + A \cdot \overline{C} \cdot \overline{D} + B \cdot (\overline{C} + \overline{D})
\end{aligned}$$

### 3 PROBLEM 3

Here is the breadth-first search process:

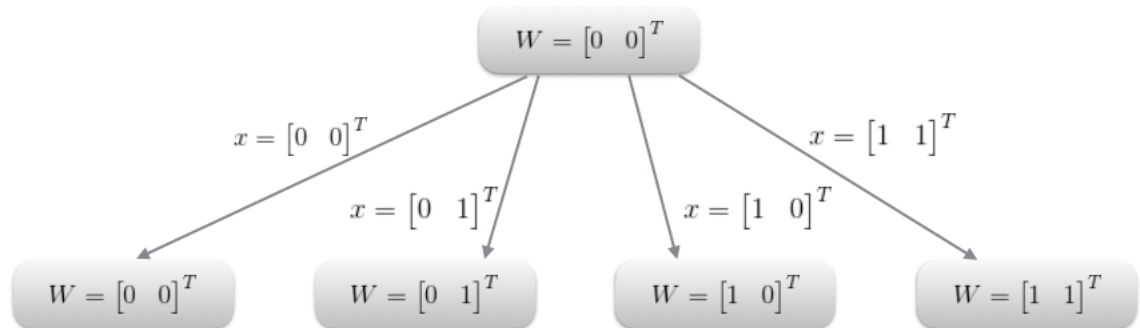


Figure 3.1: Breadth-first search to do error-correction

### 4 PROBLEM 4

#### 4.1

Total floors the elevator moved when it transferred the last people.

#### 4.2

Total time all vehicles and passerbys waited at the crossroad.

### 5 PROBLEM 5

Feature:

**F<sub>1</sub>**: cricket is on the threshold

**F<sub>2</sub>**: all is well in the burrow

Action:

**A<sub>1</sub>**: move the cricket to the threshold

**A<sub>2</sub>**: check inside

**A<sub>2</sub>**: go outside to the threshold

**A<sub>3</sub>**: drag the cricket inside

Production System:

$$\overline{F_1} \longrightarrow A_1$$

$$F_1 \longrightarrow A_2$$