A New Approach To Fizzbuzz

#### 1. Introduction

- Agent-based modelling
- Parallel computation **Z**
- Scheduling algorithms **Z**
- Microservices 🗷

## 1.1 Claim

• Revolutionary breakthrough in fizzbuzz technique

#### 2. Traditional Fizzbuzz

- Print numbers from 0 to 100
- Multiples of 3: print fizz instead
- Multiples of 5: print buzz instead
- Multiples of 3 and 5: print fizzbuzz instead

### 2.1 Proof

Agents = { Counter, Fizzer, Buzzer, Fizzbuzzer }

# 2.1 Proof (code)

• Fearless concurrency

```
use std::thread;
use std::time::Duration;
fn main() {
   let counter = thread::spawn(|| {
       let mut i = 0u64;
        loop {
            i = i + 1;
            print!("\n{}", i);
            thread::sleep(Duration::from_secs(1));
    });
    let fizzbuzz = thread::spawn(|| {
            thread::sleep(Duration::from_secs(15));
            print!("\rfizzbuzz");
    });
    let buzz = thread::spawn(|| {
            thread::sleep(Duration::from_secs(5));
            print!("\rbuzz");
    });
    let fizz = thread::spawn(|| {
            thread::sleep(Duration::from_secs(3));
            print!("\rfizz");
    });
    let _ = counter.join();
   let _ = fizzbuzz.join();
   let _ = buzz.join();
    let _ = fizz.join();
```

Figure 1: A memory-safe and concurrent program.

## 2.1 Proof (code)

```
code git:(master) X cargo run --release
   Compiling code v0.1.0
    Finished release [optimized] target(s) in 0.82 secs
     Running `target/release/code`
fizz
buzz
fizz
8
fizz
buzz
11
fizz
13
14
fizzbuzz
```

Figure 2: Output from the program in Fig. 1.

### 3. Prior art

• This approach has been applied to other algorithms

## 3.1 "Genius sorting algorithm"

```
#!/bin/bash

function f() {
    sleep "$1"
    echo "$1"
}
while [ -n "$1" ]
do
    f "$1" &
    shift
done
wait
```

Figure 3: Original "Genius sorting algorithm".

# 3.2 Human sleepsort

• Sleepsort proof

Q.E.D.