

**Smart Refrigerator System: SmartRefri Usage Guide** 

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## Interfaces.h

```
// IngredientItem
struct IngredientItem {
   int id;
   string name;
   double quantity;
   int freshness;
   StorageType storageType;
};
// StorageType
enum StorageType {
   FRIDGE,
   FREEZER,
   PANTRY
};
```

'name': means the name of ingredient

'quantity': means the quantity of ingredient

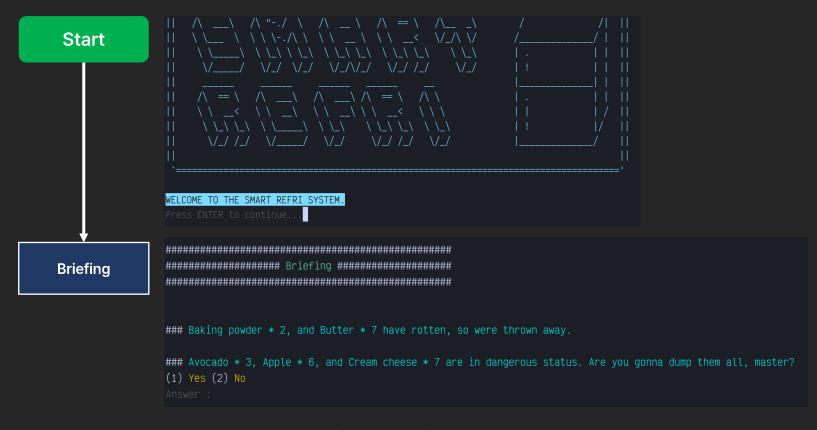
The ingredients may come in various shapes. Some exist as a single individual, such as apples and onions, and others require units when counting, such as ketchup or sesame seeds. In order to deal with these various units of ingredients in one type of data, we unified them into a double data type. And then we set the single quantity of things that can be counted as a single individual, like apples, as '1'. For example, half an apple is displayed as '0.5 apple'. For liquids, 500 milliliters are marked as 1 and for powder, 10 grams are marked as 1. In order to handle the quantity of ingredients, all units are integrated into one data type.

'freshness': means the freshness of ingredient

Since freshness represents the time left until the ingredient rot, we set the data type of freshness attribute as int.

'storageType': means which storage the ingredients are in

Start - Briefing



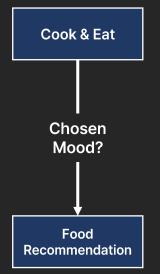
The **Briefing** will inform you of <u>rotten ingredients with zero freshness</u> and <u>automatically dispose of them.</u>

It will then inform you of the <u>ingredients in danger (i.e., those that have less than 10 freshness)</u>. You can then choose to <u>throw away</u> these dangerous ingredients or <u>leave them as they are</u>.

If you decide to throw away the ingredients, our kind RefriSystem 😇 will ask you if you should refill them with fresh ones.



Selecting 'Yes' will start the Cook & Eat sequence. First, it will ask how you feel now and recommend food that suits it.



```
### How do you do today, master?
(1) I'm very happy now. (2) I feel moody today. (3) I'm exhausted because of physical movement. (4) I'm just fine. (5) I'm me
ntally tired.
Answer : 4
### Oh, that's nice.
### Then, I recommend these foods.
```

If you choose how you feel now, food recommendations will begin.

First, it will suggest three kinds of foods.

You can choose one of these, or if you don't like them, you can choose (4) There's nothing I like to see other foods.

Each food recipe has <u>Tag</u>s <u>indicating the characteristics of the food</u>, and recommendations are mainly made through this tag. There are 16 tags available:

```
"Vegan", "Vegetarian", "Cold", "Hot", "Sweet", "Salty", "Spicy", "Sour", "Savory", "Fat", "Protein", "Carbohydrate", "Vitamin", "Mineral", "Healthy", "Premium"
```

## RecipeRecommendation.cpp

For food recommendations, the order of recommended foods is determined based on the following criteria.

1st Criteria – Makable?: It is the standard for whether you can make this dish with ingredients currently in the storage. It's the first criteria, so the food you can cook now is at the top.

2<sup>nd</sup> Criteria – Mood: It recommends recipes with tags that correspond to the Mood of your choice first. (The correspondence is in 'setMoodPreference')

3rd Criteria – User Preference: It recommends foods with tags that users prefer first. (Preference score are in integer format; the higher the weight, the more preferred it is, as you can see in 'setUserPreference'.)

4th Criteria – Shortage of Ingredients: The fewer ingredients you need more to cook your food, the more recommended.

```
Food
Recommendation

Chosen
Food?

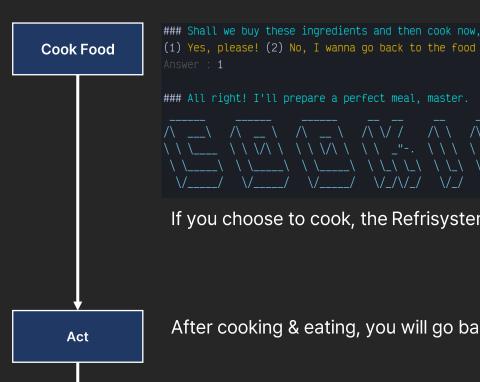
Ingredient Check
```

```
### Please choose the food you want.
(1) Chicken Carbonara (2) Chicken Pot Pie (3) Matcha Green Tea Ice Cream (4) There's nothing I like.
Answer : 1
### Chicken Carbonara is chosen, But we need more of the following ingredients:
```

If you choose the food you want, Refrisystem will <u>let you know if there are enough ingredients</u> to make the food, and if there is not enough, <u>what ingredients are lacking</u>.

Here you can choose whether to cook this food by purchasing insufficient ingredients or go back.

Eat?



### Shall we buy these ingredients and then cook now, master? (1) Yes, please! (2) No, I wanna go back to the food list. (3) No, I wanna go back to home.

If you choose to cook, the Refrisystem will cook and prepare food for you.

After cooking & eating, you will go back to the Act sequence.



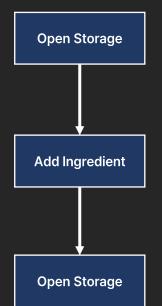
**Open Storage** 

If you choose not to eat, then you can <u>manage Storage</u> or <u>manage Recipes</u>. Also, you can <u>quit program</u> here.

Let us choose (1) Open Storage now.

######################################				Fridge				Pantry			
!ALERT! These ingredients are about to expire!			ID	+   NAME	FRESHNESS	QUANTITY	ID	NAME	FRESHNESS	++   QUANTITY	
			1	Avocado	+   5	3.000000		-+   Apple		++   6.000000	
ID   STORAGE   NAME	FRESHNESS			Cabbage	71	4.000000		Garlic	102	0.900000	
				Egg	17	1.000000		Baking soda	73	8.000000	
1   fridge   Avocado	†   5	3.000000	8	Cheese	112	2.000000		Onion	25	3.000000	
2   pantry   Apple	I 5	6.000000	10	Almond milk	50	4.000000	12	Black pepper	38	0.950000	
34   fridge   Cream cheese		7.000000	11	Lemon	92	7.000000	13	Baguette	77	8.000000	
++	-+	+	14	Beef	63	2.000000	18	Cinnamon	107	1.000000	
			15	Basil	28	6.000000	19	Bun	76	5.000000	
Freezer			16	Blueberry	95	4.000000	20	Bean	119	7.000000	
			17	Bell pepper	62	3.000000	23	Brown sugar	108	2.000000	
ID   NAME			21	Caesar dressing	89	2.000000	26	Bread	46	4.000000	
			22	Bacon	41	5.000000	28	Banana	98	1.000000	
9   Beef bone   47	5.000000		24	Carrot	12	8.000000	30	Clove	111	8.000000	
			25	Cream		3.000000	31	Cumin	24	2.000000	
			27	Chicken	33	4.000000	33	Dough	15	3.000000	
			1 29	Cherry tomato	1 20	7.000000	1 38	l Black bean	l 50	7.000000	

Then, as if opening a refrigerator, a <u>list of ingredients in each storage is printed</u> in neat table. You can also receive an alert of the list of ingredients in dangerous status.



```
(1) Add Ingredient (2) Delete Ingredient (3) Back to Menu Answer :
```

Now you can choose what to do with the ingredients in the storage.

To add ingredients, enter the name and number of ingredients, and the type of storage.

Storage Type can be 'fridge' / 'freezer' / 'pantry' .

After adding ingredients, you will automatically go back to the storage menu.

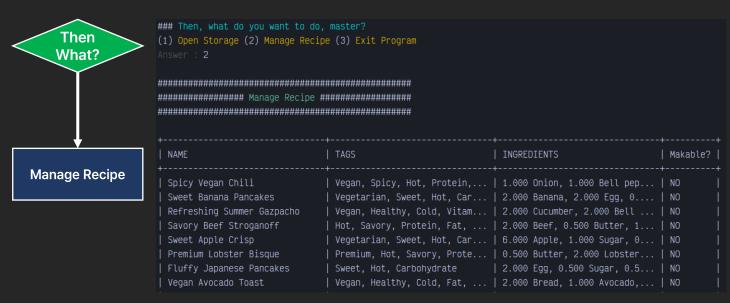
Adding ingredients or recipes manually can be tedious task, because it requires lots of inputs. So, we recommend that you use these functions that you add manually as an auxiliary feature, and use the Cook feature to supply and receive them whenever you need them.



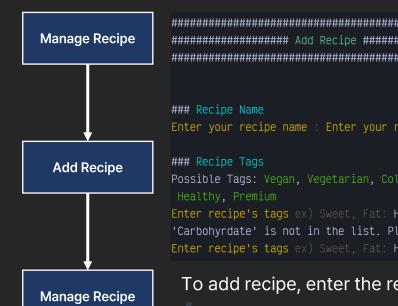
To remove ingredients, enter the name and number of ingredients.

In the process of eliminating food ingredients, a unique algorithm is performed. (This algorithm is also used in the process of consuming food ingredients when making food.) After finding the name of the food ingredient, the "quantity" is reduced by the amount to be eliminated, which applies to all ingredients with the same name, and the less fresh ingredients are eliminated first.

For example, suppose there are two objects: an apple with freshness of 30 and quantity of 1.5, and an apple with freshness of 10 and quantity of 5. At this time, if the apple is removed by 6, the quantity of the apple with a lower freshness of 10 is all reduced and disappears, and the quantity of the apple with a freshness of 30 is reduced by 1 (-> 0.5).



Let us choose (2) Manage Recipe now. Then the information of all recipes are printed. Then you can choose what to do with the recipes.



To add recipe, enter the recipe name and the tags of it.

It automatically detects and warns of incorrect typos.

```
### Recipe Ingredients
Input an ingredient name and amount (-1 to finish): 1 Potato
Input an ingredient name and amount (-1 to finish): 0.1 Butter
Input an ingredient name and amount (-1 to finish): 0.1 Chive
Input an ingredient name and amount (-1 to finish): -1

### Recipe Steps
Step 1 (-1 to finish): Step 1 (-1 to finish): First, clean the potatoes and pierce them with a fork.
Step 2 (-1 to finish): Bake in the oven until they are soft.
Step 3 (-1 to finish): Serve the baked potatoes with butter and chives.
Step 4 (-1 to finish): -1

### Successfully added new recipe 'Baked Potaotes'!
Press ENTER to continue...
```

Then, enter the ingredients and steps needed to make the food.



To remove recipe, enter the recipe name.

Enter the name of recipe you want to remove : we The recipe name does not exists.



You might want to take a closer look at the recipes that you've written or that already exist. In this case, select Inspect Recipe.

```
Enter the name of recipe you want to inspect : Enter the name of recipe you want to inspect : Banana Smoothie

### Recipe of Banana Smoothie

Tags : Cold, Sweet, Healthy,

Ingredients
Banana * 1.0

Yogurt * 1.0
Honey * 0.1

Steps

Step 1 : First, combine bananas, yogurt, and honey in a blender.

Step 2 : Blend until smooth.

Step 3 : Serve the banana smoothie immediately.

Press ENTER to continue...
```

After entering the recipe's name that you want to inspect, the detailed information of the recipe will printed.