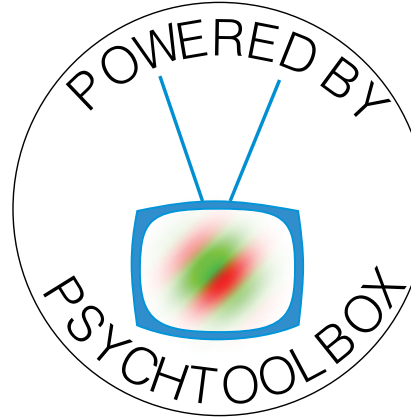
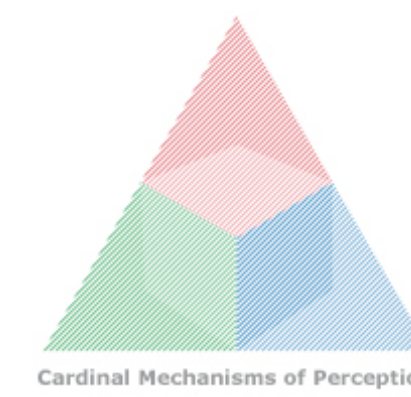


# Trade-off between search costs and accuracy in a visual and manual search task

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## Introduction

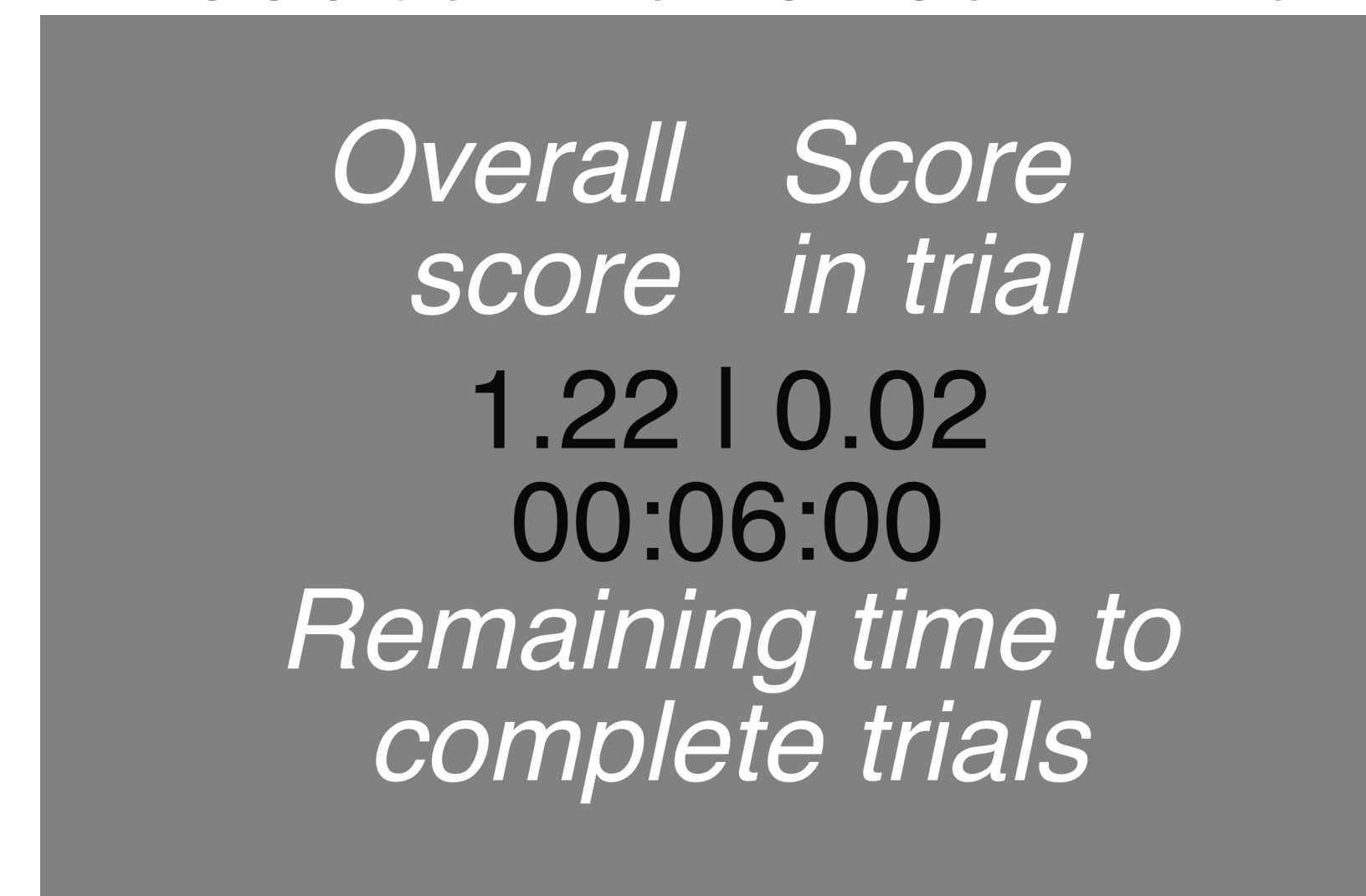
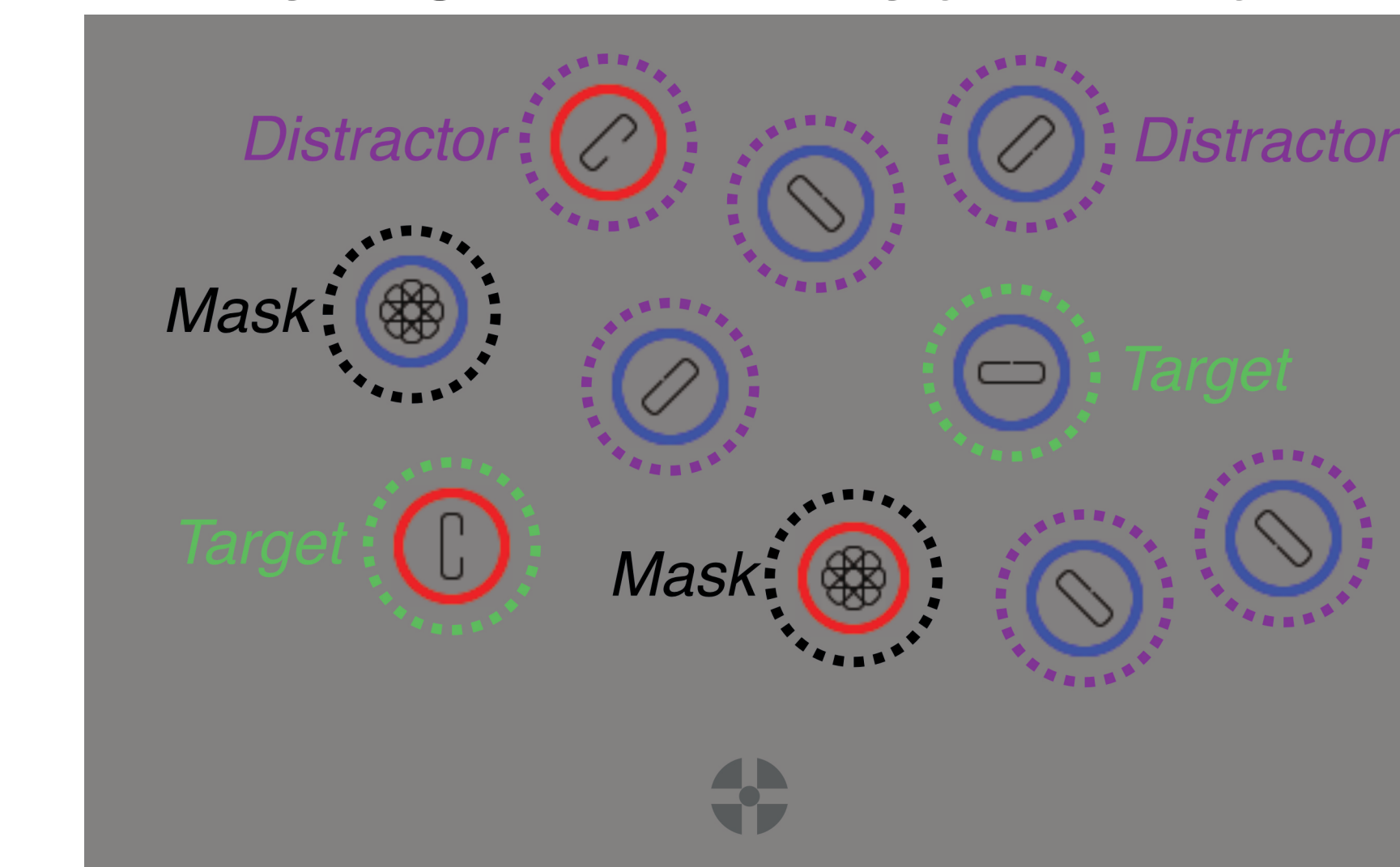
- While one study showed similarities in exploration behavior with eyes and fingers [1], another study found differences due to higher costs of manual actions [2]
- For decision-making in visual search, we demonstrated a trade-off between discrimination difficulty and the temporal costs of eye movements [3]
- Is this trade-off specific for eye movements, or does it generalize to manual actions?**

## Methods

**Task:** find one of the two targets and report the gap location; choose freely between targets, and complete as many trials as you can in 6:30 min.

Ten stimuli in each trial

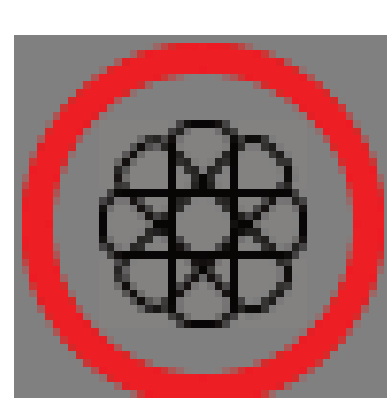
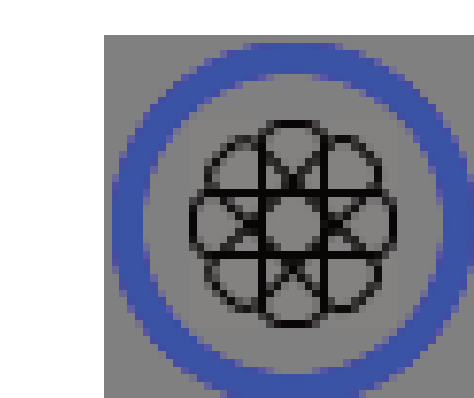
Feedback after each trial



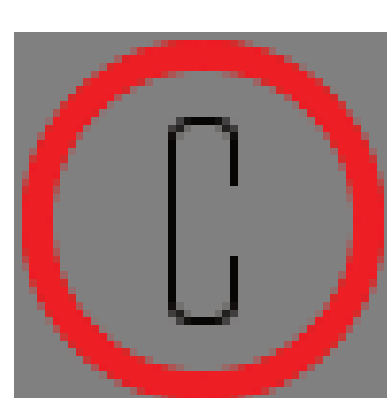
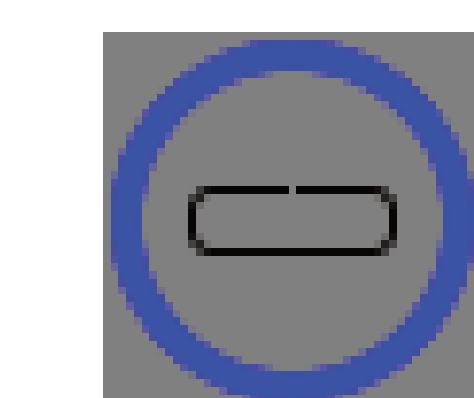
Time

+/- 0.02€ Reward/penalty for right/wrong responses

Two conditions: use finger taps (**manual search**) or eye movements (**visual search**)



Stimuli are masked, unless fixated or touched

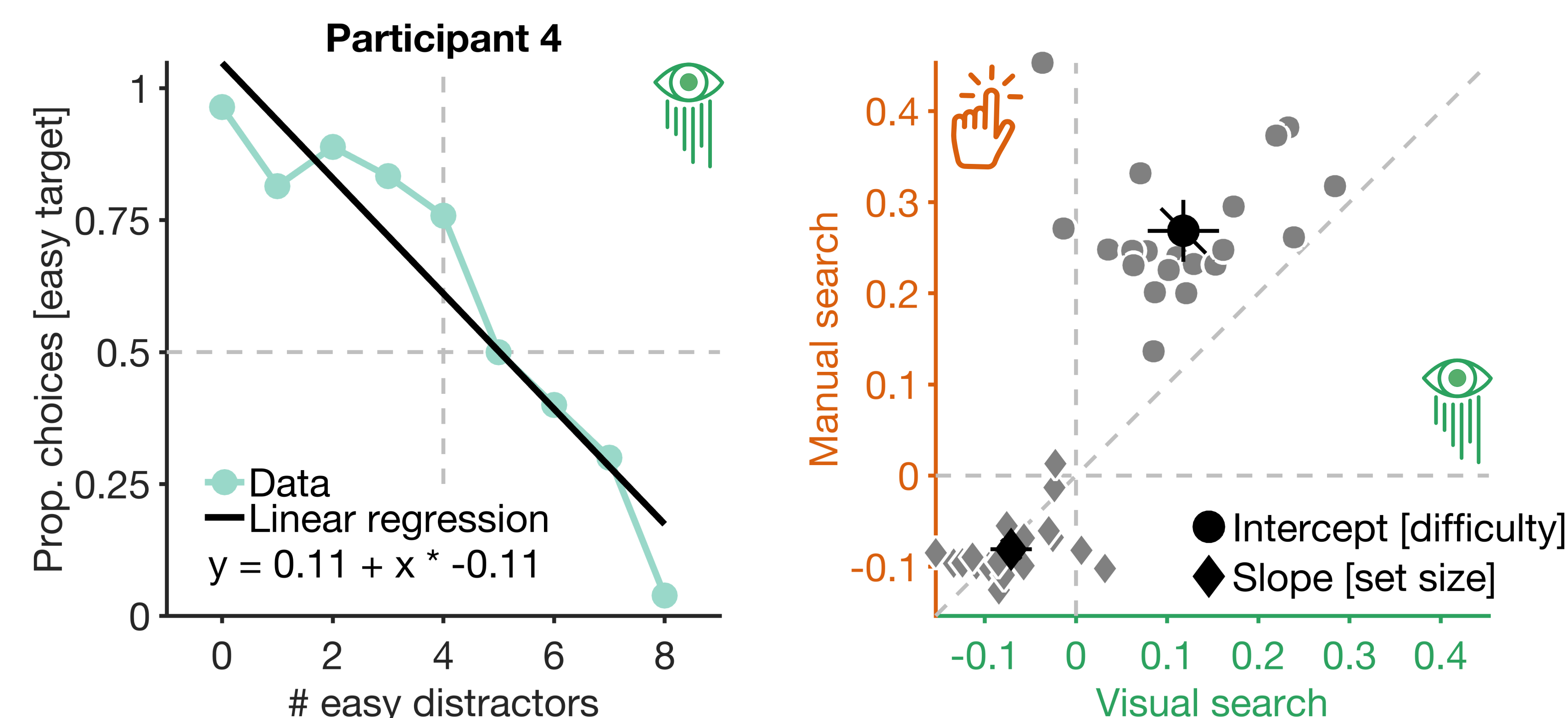


Manipulation 1: discrimination difficulty (**easy**- and **difficult-to-discriminate** target)

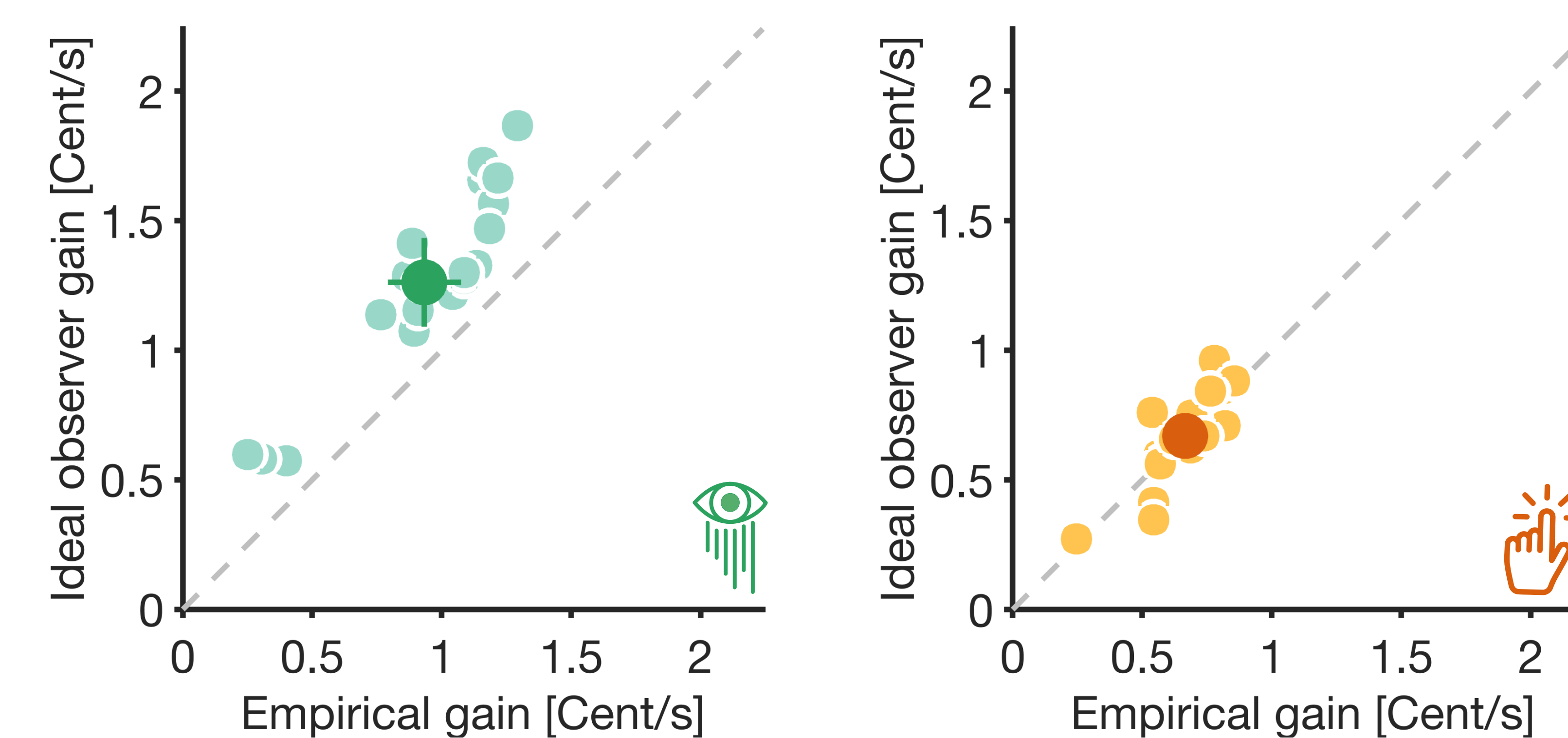


Manipulation 2: temporal costs of searching for a target (i.e., relative number of **easy** and **difficult** distractors in trials)

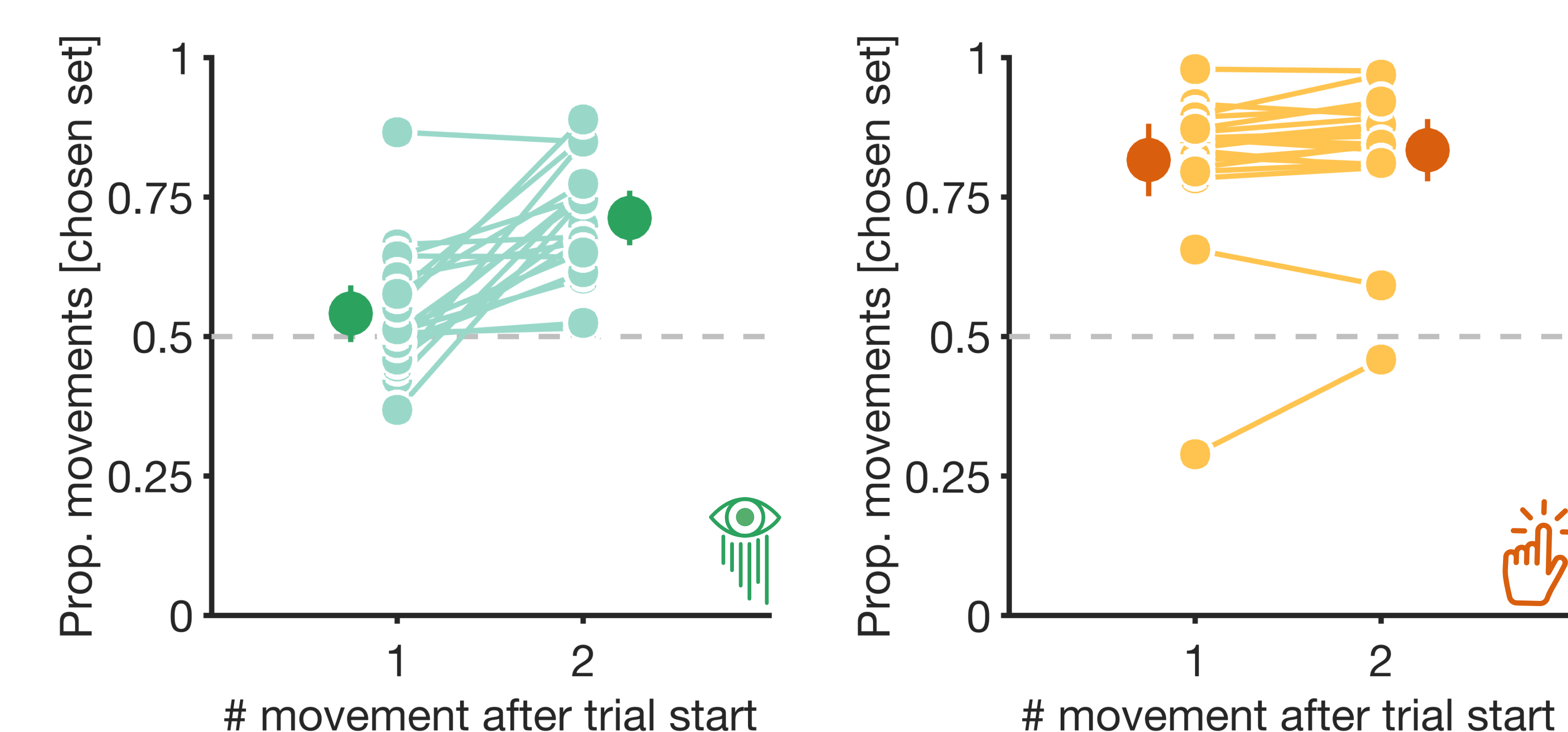
## Results



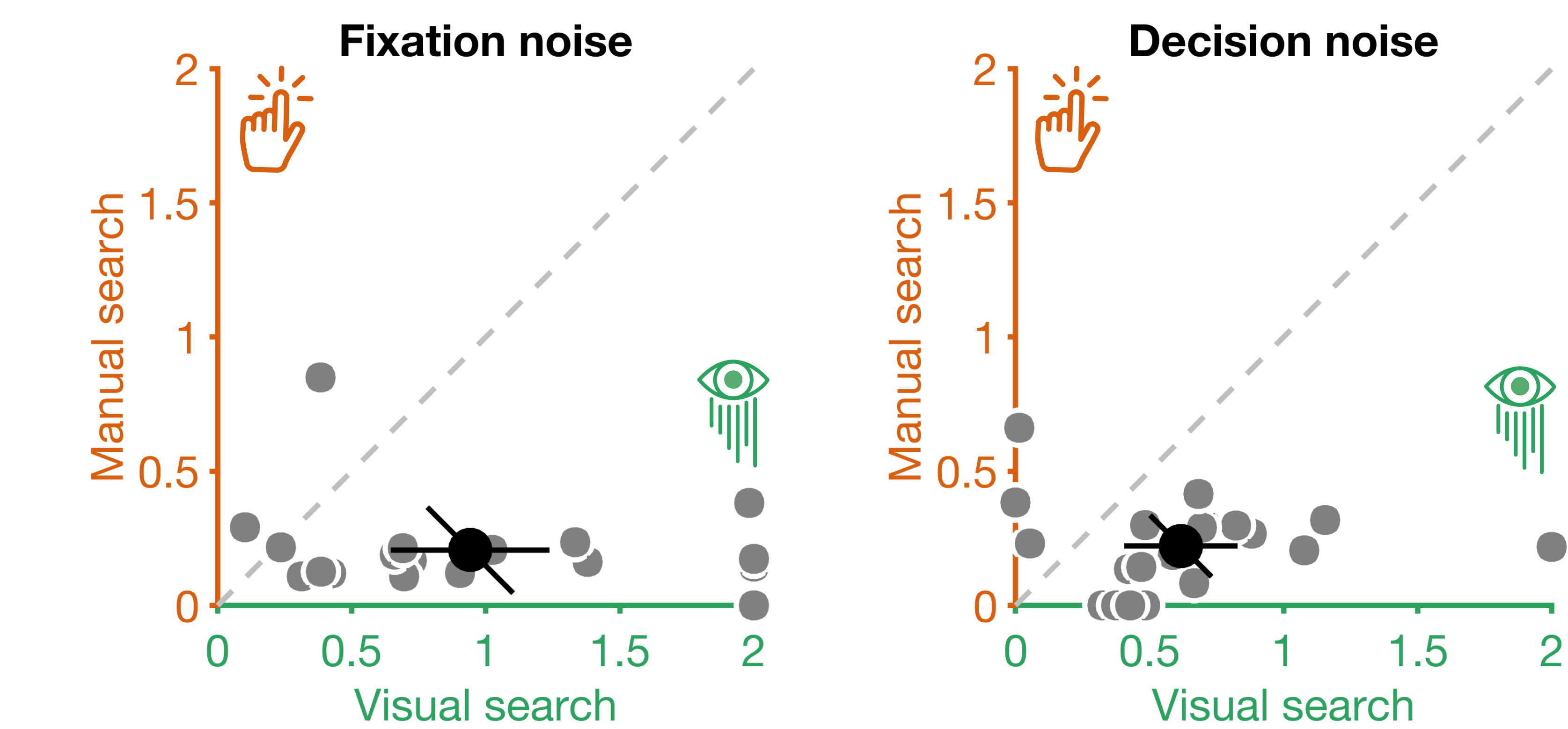
**Both effectors: participants considered search costs and discrimination difficulty when choosing targets**



**Failure to maximize monetary gain per unit of time (i.e., performance) during visual search**



**Participants had a stronger preference to fixate elements from both sets during visual search**



**Model fitting reveals that performance is more strongly constrained by noise during visual search**

## Conclusion

- The previously reported near-optimal trade-off between search costs and discrimination accuracy [3] constitutes a general strategy for humans to optimize decision-making behavior
- However, the slower time course of manual actions makes choice behavior less susceptible to noise, compared to fast-paced eye movements [cf. 2]

### References

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We thank Joni Blume and Christoph Schäfer for helping with the data collection. This project was funded by the Excellence Program of the Hessian Ministry of Higher Education, Science, Research and Art ("The Adaptive Mind") as well as the SFB/TRR 135 and the International Research Training Group, IRTG 1901, "The Brain in Action", from the German Research Foundation (DFG).